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1  * PeerSoft v1.5.6 by Benoit Gilon - (c) 2006-2015 L.P.C.B.
2  * 30 Sep 2012: initial release
3  * 16 Oct 2012: 1.1, integ. divide support
4  * 30 Dec 2012: 1.2, integer arithmetic in FOR/NEXT loops
5  * & @ pseudo var)
6  * 3rd Jan 2013: 1.3 reorg subroutine #0
7  * 27 Jan 2013: 1.4 reorg subroutine #4 and MT kernel
8  * 6 Apr 2013: local error handling within MT kernel
9  * 1.5.5 addons:
10 * 31st July 2015: can concurrently define up to 11
11 * assembly language functions.. support for up to 2
12 * arguments instead of one originally.
13 * 3rd August 2015: support for Procedural functions
14 * 1.5.6 addons:
15 * 8th September 2015: byte new integer subtype added
16 * ToDo: Two new integer subtypes: 24 and
17 * 32 bits integer now understood (convenience for array
18 * variables of this integer subtypes).
19 * ToDo: Possibility to store indiv. array content
20 * within aux mem (auxiliary memory Apple and AE RAMWorks
21 * protocol)
22 * Merlin 8 assembler
26 * Constants
27 VERSION = $15
28 K6502 = 0
29 K65C02 = 1
30 K65816 = 1
31 * Generate either 65(816!C)02 compatible version
32 KOPT = K65C02
33 KNEW = 1
34 KNEW2 = 1
35 KOPTLNG32 = 1
36 KOPTLNG33 = 0
37 * Cache size (# of entries) for simple variables
38 KSNCACH = 4
39 * Cache size (# of entries) for array variables
40 KANCACH = 4
41
43 XC
44 KOPT16 = 0
52
53 * Token equates
54 TOKEQUAL = $D0
55 TOKADD = $C8
56 TOKMUL = $CA
57 TOKDIV = $CB
58 TOKDEF = $B8 Prefix for DEF(INT!STR!SNG)
59 TOKINT = $D3 DEFINT instr st. as 2 tokens
60 TOKUSR = $D5 DEFUSR...
61 TOKMINUS = $C9
62 TOKREM = $B2
63 TOKDATA = $83
64 TOKIF = $AD
65 TOKFN = $C2
66 TOKTO = $C1
67 TOKSTRD = $E4
68 TOKCHRD = $E7
69 TOKSGN = $D2
70 TOKSCRN = $D7

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71 TOKNOT = $C6
72 TOKSTEP = $C7
73 TOKGOSUB = $B0
74 TOKGOTO = $AB
75 TOKFOR = $81

```

76

77 \* Page zero and monitor equates

```

78 PCL EQU $3A
79 LENGTH EQU $2F
80 INSDS2 EQU $F88C
81 PCADJ EQU $F953
82 A1L EQU $3C
83 A2L EQU $3E
84 A4L EQU $42
85 MOVE EQU $FE2C
86 CH EQU $24
87 XFER EQU $C314
88 VECZAUX EQU $03ED

```

89

90 \* Applesoft equates

```

91 DIMFLG EQU $10
92 * Output from PTRGET
93 VALTYP EQU $11
94 INTTYP EQU $12
95 VARNAM EQU $81
96 VARPNT EQU $83
97 SUBFLG EQU $14
98 LINNUM EQU $50
99 CURLIN EQU $75
100 INDEX EQU $5E
101 LOWTR EQU $9B

```

Input to PTRGET

\$FF if string, 0 if num.  
 \$80 if integer, 0 otherwise  
 Encoded varname 1st char.  
 Variable value pointer  
 Parameter for PTRGET routine  
 Line # (output from LINGET)  
 Current line # (being run)  
 General ptr for ROM str. routines  
 Address of BASIC line (output fro

m FNDLIN)

```

102 FAC EQU $9D
103 DEST EQU $60
104 STREND EQU $6D
105 FACSIGN EQU $A2
106 FACLO EQU $A1
107 FACMO EQU $A0
108 TXTPTR EQU $B8
109 OLDTPTR EQU $79
110 REMSTK EQU $F8
111 OLDTEXT EQU $79
112 ARYPNT EQU $94
113 ERRFLG EQU $D8
114 ERRLIN EQU $DA
115 ERRPOS EQU $DC
116 ERRNUM EQU $DE
117 ERRSTK EQU $DF
118 TXTPSV EQU $F4
119 CURLSV EQU $F6

```

Main floating point accumulator  
 Used by NEXT  
 End of array memory  
  
 Pointer to BASIC program memory

Pointer to array structure  
 ONERR activivty flag  
 Offending line #  
 Where in the offending line #..  
 Error #  
 Stack pntr of offending instr.

120

121 TOKTABL EQU \$D0D0

Address of internal Applesoft tok

en table

```

122 ISLETC EQU $E07D
123 SYNERR EQU $DEC9
124 VLET EQU $DA46
125 VPTRGET EQU $DFEF

```

Check whether current char alpha  
 Report a SYNTAX ERROR  
  
 PTRGET return adress (from stack)

	126	ISCNTC	EQU	\$D858	Check for Ctrl-C keystroke
	127	ADDON	EQU	\$D998	Add Y to TXTPTR
	128	LINGET	EQU	\$DA0C	Get line number from TXTPTR
	129	CHKMEM	EQU	\$D3D6	Check for A 16bit words on stack
	130	COMBYTE	EQU	\$E74C	Check for comma and compute
	131				
	132	* Applesoft output routines			
	133	OUTDO	EQU	\$DB5C	Generic
	134	CRDO	EQU	\$DAFB	Carriage return
	135	OUTSPC	EQU	\$DB57	Space
ess	136	FNDLIN	EQU	\$D61A	From line number (LINNUM) to addr
	137	NEWSTT	EQU	\$D7D2	Applesoft main exec loop
	138	FORPNT	EQU	\$85	
	139	FRMEVL	EQU	\$DD7B	Eval. expr pointed to by TXTPTR
t	140	FRMNUM	EQU	\$DD67	Eval. expr & ensure numeric resul
	141	GETADR	EQU	\$E752	Expression to 16bits integer
	142	GETBYT	EQU	\$E6F8	Eval. expr into single byte value
	143	* Some checking about FAC:must contain..			
	144	CHKNUM	EQU	\$DD6A	a scalar factor
	145	CHKSTR	EQU	\$DD6C	a string factor
	146	AYINT	EQU	\$E10C	Integer conversion from FP
	147	* Some floating point computing dst is FAC1			
	148	FSUB	EQU	\$E7A7	(Y,A) - FAC1
	149	FADD	EQU	\$E7BE	(Y,A) + FAC1
	150	FMULT	EQU	\$E97F	(Y,A) * FAC1
	151	FDIV	EQU	\$EA66	(Y,A) / FAC1
	152	NEGOP	EQU	\$EED0	-FAC1
	153	* Raise some Applesoft errors			
	154	GOSTLERR	EQU	\$E5B2	STRING TOO LONG
	155	GOOVFERR	EQU	\$E8D5	OVERFLOW
	156	GOTMIERR	EQU	\$DD76	TYPE MISMATCH
	157	GODVZERR	EQU	\$EAE1	DIVIDE BY ZERO
	158	GOIQERR	EQU	\$E199	ILLEGAL QUANTITY
	159	FREESPC	EQU	\$71	
string of len A	160	STRSPA	EQU	\$E3DD	Get space from string pool for a
	161	DSCTMP	EQU	\$9D	Temporary string pointer
	162	STRING1	EQU	\$AB	String pointer used by copy
FREESPC)	163	MOVINS	EQU	\$E5D4	Move string(STRING1) into memory(
required	164	ERRDIR	EQU	\$E306	Raises a illegal direct mode iif
	165	DATAN	EQU	\$D9A3	Scan ahead to next EOI
	166	DATA	EQU	\$D995	TXTPTR points to next separator
	167	VARTAB	EQU	\$69	Begin of simple var. mem. area
	168	ARYTAB	EQU	\$6B	Begin of array var. mem. area
	169				
	170	FRMSTCK3	EQU	\$DE20	
	171				
es	172	* ZP slots used by integer signed 16bits mult/div subroutin			
	173	MCAND	EQU	\$C0	
	174	MPLIER	EQU	\$C2	
	175	DIVEND	EQU	MPLIER	
	176	DIVSOR	EQU	\$C0	

```

177 PARTIAL EQU $BE
178 AUXBANK EQU $BF
179 LETINF EQU $C0
180 TYPMOD EQU $C1
181 INTTYPSV EQU $C7
182 VALTYPSV EQU $C8
183
184 * DOS 3.3 equates
185 OPRND EQU $44
186 DBUFP EQU $9D00
187
188 ORG $4000
189
190 AUXPTR EQU $06
191 IDMOCL EQU $BD
192 OFFSET EQU $C2
193 XSAV EQU $B4
194 YSAV EQU $B5
195 MODREM EQU $BE
196 MODDAT EQU $BF
197 GFLAG EQU $C0
198 IDX0 EQU $C0
199 DEFFLG EQU $C1
200 NOPER = 4
201
204 EMOV MAC
205 LDA j1
206 STA j2
207 <<<
208
209 STD MAC
210 EMOV j1;j2
211 EMOV j1+1;j2+1
212 <<<
213
214 * 16bits immediate store
215 STID MAC
216 EMOV #j1;j2
217 EMOV #>j1;j2+1
218 <<<
219
220 * Copy a large memory area within
221 * adressable memory
222 MOVN MAC
223 STID j1;A1L
224 STID j2;A2L
225 STID j3;A4L
226 JSR MOVE
227 <<<
228
229 * Copy a small memory area within
230 * adressable memory
231 SMOVE MAC
232 LDX #j3
233 LOOP LDA j1-1,X
234 STA j2-1,X
235 DEX

```

```

236             BNE    LOOP
237             <<<
238
239 * Macros for simulating 65C02 instructions
240 * on a 6502
241 MPHX        MAC
242             DO      KOPT-K65C02
243             TXA
244             PHA
245             ELSE
246             PHX
247             FIN
248             <<<
249
250 MPHY        MAC
251             DO      KOPT-K65C02
252             TYA
253             PHA
254             ELSE
255             PHY
256             FIN
257             <<<
258
259 MPLX        MAC
260             DO      KOPT-K65C02
261             PLA
262             TAX
263             ELSE
264             PLX
265             FIN
266             <<<
267
268 MPLY        MAC
269             DO      KOPT-K65C02
270             PLA
271             TAY
272             ELSE
273             PLY
274             FIN
275             <<<
276
277 MTSB        MAC
278             DO      KOPT-K65C02
279             ORA    ]1
280             STA    ]1
281             ELSE
282             TSB    ]1
283             FIN
284             <<<
285
286 GOTO        MAC
287             DO      KOPT-K6502
288             BRA    ]1
289             ELSE
290             JMP    ]1
291             FIN
292             <<<

```

```

294
295 * Do all the stuff for installing Peersoft
296 * between DOS and its buffers
297     PUT    PEERINSTALL
>1    NEWY   EQU    $47
>15
>16 * This module deals with all installation stuff for the
>17 * Peersoft suite
4000: A9 D3   >18 SUITE   LDA    #$9CD3    Compute the offset
4002: 38     >19         SEC                      ;Put it in :0+1 (lobyte)
4003: ED 00 9D >20         SBC    DBUFP        and :1+1 (hibyte)
4006: 8D 47 40 >21         STA    :0+1
4009: A9 9C   >22         LDA    #>$9CD3
400B: ED 01 9D >23         SBC    DBUFP+1
400E: AA     >24         TAX
400F: 0D 47 40 >25         ORA    :0+1
>26 * If first utility to ask for memory this way, then ask for
>27 * one additional page for our own purpose (i.e. Bananasoft
>28 * or Peersoft)
4012: F0 01   >29         BEQ    :6
4014: CA     >30         DEX
4015: 8E 4F 40 >31     :6      STX    :1+1
>32
>33 * Relocate code (don't move it yet)
4018: A9 9F   >40         LDA    #AROMBA
401A: A0 47   >41         LDY    #>AROMBA
401C: 85 3A   >42     ]LOOP   STA    PCL
401E: C9 64   >43         CMP    #FCODE-FNDVAR2+AROMBA
4020: 98     >44         TYA
4021: E9 67   >45         SBC    #>FCODE-FNDVAR2+AROMBA
4023: B0 33   >46         BCS    :4
4025: 84 3B   >47         STY    PCL+1
4027: 20 01 42 >51         JSR    MINSDDS2
402A: A4 2F   >52         LDY    LENGTH
402C: C0 02   >53         CPY    #2           Only relocates 3 bytes instr.
402E: D0 22   >54         BNE    :3
4030: B1 3A   >55         LDA    (PCL),Y
4032: AA     >56         TAX
4033: 88     >57         DEY
4034: B1 3A   >58         LDA    (PCL),Y
4036: A8     >59         TAY
4037: C9 00   >60         CMP    #FIN        Only if adress within range
4039: 8A     >61         TXA
403A: E9 9C   >62         SBC    #>FIN
403C: B0 14   >63         BCS    :3           Must be < FIN to be relocated
403E: C0 09   >64         CPY    #FNDVAR2
4040: 8A     >65         TXA
4041: E9 76   >66         SBC    #>FNDVAR2
4043: 90 0D   >67         BCC    :3           Must be >= FNDVAR2
4045: 98     >68         TYA           ;Relocates address
4046: E9 00   >69     :0      SBC    #0
4048: A0 01   >70         LDY    #1
404A: 91 3A   >71         STA    (PCL),Y    Low byte
404C: C8     >72         INY
404D: 8A     >73         TXA
404E: E9 00   >74     :1      SBC    #0
4050: 91 3A   >75         STA    (PCL),Y    High byte

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4052: 20 53 F9 >76   :3      JSR   PCADJ      Adjust PCL to length byte
4055: 4C 1C 40 >77   :3      JMP   ]LOOP      Loop
         >78
         >80
         >81   * Relocate some non trivial references (i.e. instructions
         >82   * with immediate addressing mode).
4058: A2 13   >83   :4      LDX   #ADPFT-ADPFB-1
405A: BD 6E 6D >84   ]LOOP   LDA   ADPFB+AROMBA-FNDVAR2,X
405D: 38     >85   SEC
405E: ED 47 40 >86   SBC   :0+1
4061: 9D 6E 6D >87   STA   ADPFB+AROMBA-FNDVAR2,X
4064: BD 82 6D >88   LDA   ADPFT+AROMBA-FNDVAR2,X
4067: ED 4F 40 >89   SBC   :1+1
406A: 9D 82 6D >90   STA   ADPFT+AROMBA-FNDVAR2,X
406D: CA     >91   DEX
406E: 10 EA   >92   BPL   ]LOOP
         >93
4070: A2 0C   >94   LDX   #ADT1-ADB1-1
4072: A9 00   >95   LDA   #0
4074: 85 3A   >96   STA   PCL
4076: BD 24 42 >97   ]LOOP   LDA   ADT1,X
4079: 85 3B   >98   STA   PCL+1
407B: BC 17 42 >99   LDY   ADB1,X
407E: B1 3A   >100  LDA   (PCL),Y
4080: 38     >101  SEC
4081: ED 47 40 >102  SBC   :0+1
4084: 91 3A   >103  STA   (PCL),Y
4086: BD 3E 42 >104  LDA   ADT2,X
4089: 85 3B   >105  STA   PCL+1
408B: BC 31 42 >106  LDY   ADB2,X
408E: B1 3A   >107  LDA   (PCL),Y
4090: ED 4F 40 >108  SBC   :1+1
4093: 91 3A   >109  STA   (PCL),Y
4095: CA     >110  DEX
4096: 10 DE   >111  BPL   ]LOOP
         >112
4098: A2 0F   >113  LDX   #OFFSTT-OFFSTB-1
409A: BD BB 67 >114  ]LOOP   LDA   OFFSTB+AROMBA-FNDVAR2,X
409D: 38     >115  SEC
409E: ED 47 40 >116  SBC   :0+1
40A1: 9D BB 67 >117  STA   OFFSTB+AROMBA-FNDVAR2,X
40A4: BD CB 67 >118  LDA   OFFSTT+AROMBA-FNDVAR2,X
40A7: ED 4F 40 >119  SBC   :1+1
40AA: 9D CB 67 >120  STA   OFFSTT+AROMBA-FNDVAR2,X
40AD: CA     >121  DEX
40AE: 10 EA   >122  BPL   ]LOOP
         >123  * Move the code
40B0: A9 09   >124  LDA   #CGARBAG
40B2: A2 76   >125  LDX   #>CGARBAG
40B4: 38     >126  SEC
40B5: ED 47 40 >127  SBC   :0+1
40B8: 85 42   >128  STA   A4L
40BA: 8A     >129  TXA
40BB: ED 4F 40 >130  SBC   :1+1
40BE: 85 43   >131  STA   A4L+1
         >132
40C0: A9 9F   >133  LDA   #CGARBAG+AROMBA-FNDVAR2

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40C2: A2 47 >134 LDX #>CGARBAG+AROMBA-FNDVAR2
40C4: 85 3C >135 STA A1L
40C6: 86 3D >136 STX A1L+1
      >137
40C8: A9 95 >138 LDA #FIN-1+AROMBA-FNDVAR2
40CA: 85 3E >138 STA A2L
40CC: A9 6D >138 LDA #>FIN-1+AROMBA-FNDVAR2
40CE: 85 3F >138 STA A2L+1
      >139
40D0: A0 00 >140 LDY #0
40D2: 2C 81 C0 >141 BIT $C081
40D5: 2C 81 C0 >142 BIT $C081
40D8: 20 2C FE >143 JSR MOVE
      >144 * Reconstruct DOS buffers below PeerSoft
40DB: AD 00 9D >145 LDA DBUFP
40DE: AE 01 9D >146 LDX DBUFP+1
40E1: C9 D3 >147 CMP #$9CD3
40E3: D0 05 >148 BNE :7
40E5: E0 9C >149 CPX #>$9CD3
40E7: D0 01 >150 BNE :7
40E9: CA >151 DEX
40EA: 38 >152 :7 SEC
40EB: E9 F7 >153 SBC #LONGLANG
40ED: A8 >154 TAY
40EE: 8A >155 TXA
40EF: E9 25 >156 SBC #>LONGLANG
40F1: 8C 00 9D >157 STY DBUFP
40F4: 8D 01 9D >158 STA DBUFP+1
40F7: 20 D4 A7 >159 JSR $A7D4
      >160
40FA: A9 15 >161 LDA #VERSION
40FC: 8D DE 9C >162 STA PVERSION
40FF: A9 80 >163 LDA #$80
4101: 8D D0 9C >164 STA OPTCGOTO
4104: 9C CF 9C >166 STZ NEEDDEC
      >171
      >172 * Number of Applesoft instruction runs
      >173 * between two consecutives context switches
4107: A9 0A >174 LDA #10
4109: 8D DD 9C >175 STA ICTRACTV
410C: 9C DC 9C >180 STZ MTACTV
410F: A9 4C >182 LDA #$4C
4111: 8D DF 9C >183 STA REVECTOR
4114: 8D D5 9C >184 STA VGARBAG
4117: 38 >185 SEC
4118: A9 00 >186 LDA #ROUTGEN
411A: ED 47 40 >187 SBC :0+1
411D: 8D E0 9C >188 STA REVECTOR+1
4120: A9 87 >189 LDA #>ROUTGEN
4122: ED 4F 40 >190 SBC :1+1
4125: 8D E1 9C >191 STA REVECTOR+2
4128: A9 72 >192 LDA #NPTRGL90
412A: ED 47 40 >193 SBC :0+1
412D: 8D D3 9C >194 STA VNPTRG90
4130: A9 7A >195 LDA #>NPTRGL90
4132: ED 4F 40 >196 SBC :1+1
4135: 8D D4 9C >197 STA VNPTRG90+1

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One more page if first utility  
; to install this way

New DOS base buffer address

```

4138: A9 7E      >198      LDA    #NARRGL91
413A: ED 47 40 >199      SBC    :0+1
413D: 8D D1 9C >200      STA    VNARRG91
4140: A9 7B      >201      LDA    #>NARRGL91
4142: ED 4F 40 >202      SBC    :1+1
4145: 8D D2 9C >203      STA    VNARRG91+1
4148: A9 E1      >204      LDA    #TABOFB
414A: ED 47 40 >205      SBC    :0+1
414D: 8D D8 9C >206      STA    ADADR
4150: A9 95      >207      LDA    #>TABOFB
4152: ED 4F 40 >208      SBC    :1+1
4155: 8D D9 9C >209      STA    ADADR+1
4158: A2 84      >210      LDX    #GARBAG
415A: A9 E4      >211      LDA    #>GARBAG
415C: 2C EF 9C >212      BIT    MEMORY
415F: 10 0B      >213      BPL    *+13
4161: A9 D8      >214      LDA    #NGARBAG
4163: ED 47 40 >215      SBC    :0+1
4166: AA          >216      TAX
4167: A9 7D      >217      LDA    #>NGARBAG
4169: ED 4F 40 >218      SBC    :1+1
416C: 8E D6 9C >219      STX    VGARBAG+1
416F: 8D D7 9C >220      STA    VGARBAG+2
4172: A9 04      >221      LDA    #NDSVCMD      New DOS Save for applesoft
4174: ED 47 40 >222      SBC    :0+1
4177: 8D A6 A3 >223      STA    $A3A6
417A: A9 92      >224      LDA    #>NDSVCMD
417C: ED 4F 40 >225      SBC    :1+1
417F: 8D A7 A3 >226      STA    $A3A7
4182: A9 0C      >227      LDA    #NDLVCMD      Part of routine for loading
4184: ED 47 40 >228      SBC    :0+1
4187: 8D 2E A4 >229      STA    $A42E
418A: A9 92      >230      LDA    #>NDLVCMD
418C: ED 4F 40 >231      SBC    :1+1
418F: 8D 2F A4 >232      STA    $A42F
4192: A9 20      >233      LDA    # $20
4194: 8D 9E 9E >234      STA    $9E9E
4197: A9 EB      >235      LDA    #NKBDINT
4199: ED 47 40 >236      SBC    :0+1
419C: 8D 9F 9E >237      STA    $9E9F
419F: A9 91      >238      LDA    #>NKBDINT
41A1: ED 4F 40 >239      SBC    :1+1
41A4: 8D A0 9E >240      STA    $9EA0
41A7: 20 4B 42 >241      JSR    BIGRECON
41AA: 20 F5 42 >242      JSR    MOUSEDET
41AD: 2C EF 9C >243      BIT    MEMORY
41B0: 50 09      >244      BVC    :44
      >245      * Copy $F8-$FF pages within ROM to main and aux
      >246      * memory banks
41B2: 20 59 43 >247      JSR    COPYROM
      >248      * Initialize BF page
41B5: 20 18 44 >249      JSR    INITBF
41B8: 20 D2 41 >250      JSR    MZRTAUX
41BB: 2C 80 C0 >251      :44    BIT    $C080
41BE: 2C 80 C0 >252      BIT    $C080
      >253      * If Applesoft is the active language, so
      >254      * install Peersoft CHRGET/CHRGOT patch

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```

41C1: AD B6 AA >255   EK      LDA      $AAB6
41C4: F0 09          >256       BEQ      :11
41C6: 2C 81 C0 >257       BIT      $C081
41C9: 2C 81 C0 >258       BIT      $C081
41CC: 20 12 82 >259       JSR      SETUPB
41CF: 4C 29 82 >260   :11     JMP      SETUPD
         >261
41D2: A9 BF          >262   MZRTAUX LDA      #$BF
41D4: A2 00          >263       LDX      #0
41D6: 8D EE 03 >264       STA      $03EE
41D9: 8E ED 03 >265       STX      $03ED
41DC: B8            >266       CLV
41DD: 38            >267       SEC
41DE: 4C 14 C3 >268       JMP      XFER
         >269
         >271   MC      DO      KOPT16
41E1: DA FA 04 >275       HEX      DAFA041A3A PHX/PLX/TSB d/INC/DEC
41E6: 7C 80 7A >276       HEX      7C807A5A   JMP (abs, X)/BRA d/PLY/PHY
41EA: 64 9E          >277       HEX      649E       STZ d/STZ a, X
41EC: 0C 9C          >278       HEX      0C9C       TSB a/STZ a
41EE: 1C 14          >279       HEX      1C14       TRB a/TRB d
41F0: B2            >280       HEX      B2         LDA (d)
         >287   LN      DO      KOPT16
41F1: 00 00 01 >291       HEX      0000010000 PHX/PLX/TSB d/INC/DEC
41F6: 02 01 00 >292       HEX      02010000   JMP (abs, X)/BRA d/PLY/PHY
41FA: 01 02          >293       HEX      0102       STZ d/STZ a, X
41FC: 02 02          >294       HEX      0202       TSB a/STZ a
41FE: 02 01          >295       HEX      0201       TRB a/TRB d
4200: 01            >296       HEX      01         LDA (d)
         >303   * Check 65C02/65802 used and new machine codes
4201: B2 3A          >304   MINS2S2 LDA      (PCL)
4203: A2 0F          >305       LDX      #LN-MC-1
4205: DD E1 41 >306   ]LOOP  CMP      MC, X
4208: F0 07          >307       BEQ      :0
420A: CA            >308       DEX
420B: 10 F8          >309       BPL      ]LOOP
420D: E8            >310       INX      ;X = 0
420E: 4C 8C F8 >326       JMP      INSDS2
4211: BD F1 41 >327   :0     LDA      LN, X
4214: 85 2F          >328       STA      LENGTH
4216: 60            >393       RTS
         >398
4217: CA            >405   ADB1   DFB      EK+9
4218: CD            >406       DFB      EK+12
4219: AF            >407       DFB      SETUPB+7+AROMBA-FNDVAR2
421A: B7            >408       DFB      SETUPB+15+AROMBA-FNDVAR2
421B: C0            >409       DFB      SETUPD+1+AROMBA-FNDVAR2
421C: F2            >410       DFB      STP1+1+AROMBA-FNDVAR2
421D: 90            >411       DFB      SFE1+1+AROMBA-FNDVAR2
421E: 71            >412       DFB      SETLTR+1
421F: 27            >416       DFB      GN65536+1+AROMBA-FNDVAR2
4220: 1D            >417       DFB      GN32768+1+AROMBA-FNDVAR2
4221: 2C            >418       DFB      GP65536+1+AROMBA-FNDVAR2
4222: B5            >422       DFB      NAMNTFND+5
4223: AE            >426       DFB      V3B+1+AROMBA-FNDVAR2
4224: 41            >428   ADT1   DFB      >EK+9
4225: 41            >429       DFB      >EK+12

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4226: 53      >430      DFB    >SETUPB+7+AROMBA-FNDVAR2
4227: 53      >431      DFB    >SETUPB+15+AROMBA-FNDVAR2
4228: 53      >432      DFB    >SETUPD+1+AROMBA-FNDVAR2
4229: 60      >433      DFB    >STP1+1+AROMBA-FNDVAR2
422A: 60      >434      DFB    >SFE1+1+AROMBA-FNDVAR2
422B: 89      >435      DFB    >SETLTR+1
422C: 60      >439      DFB    >GN65536+1+AROMBA-FNDVAR2
422D: 60      >440      DFB    >GN32768+1+AROMBA-FNDVAR2
422E: 60      >441      DFB    >GP65536+1+AROMBA-FNDVAR2
422F: 7A      >445      DFB    >NAMNTFND+5
4230: 51      >449      DFB    >V3B+1+AROMBA-FNDVAR2
4231: CB      >451      ADB2   DFB    EK+10
4232: CE      >452      DFB    EK+13
4233: B3      >453      DFB    SETUPB+11+AROMBA-FNDVAR2
4234: BB      >454      DFB    SETUPB+19+AROMBA-FNDVAR2
4235: C5      >455      DFB    SETUPD+6+AROMBA-FNDVAR2
4236: F4      >456      DFB    STP1+3+AROMBA-FNDVAR2
4237: 92      >457      DFB    SFE1+3+AROMBA-FNDVAR2
4238: 75      >458      DFB    SETLTR+5
4239: 29      >462      DFB    GN65536+3+AROMBA-FNDVAR2
423A: 1F      >463      DFB    GN32768+3+AROMBA-FNDVAR2
423B: 2E      >464      DFB    GP65536+3+AROMBA-FNDVAR2
423C: BC      >468      DFB    NAMNTFND+12
423D: AB      >472      DFB    V3T+1+AROMBA-FNDVAR2
423E: 41      >474      ADT2   DFB    >EK+10
423F: 41      >475      DFB    >EK+13
4240: 53      >476      DFB    >SETUPB+11+AROMBA-FNDVAR2
4241: 53      >477      DFB    >SETUPB+19+AROMBA-FNDVAR2
4242: 53      >478      DFB    >SETUPD+6+AROMBA-FNDVAR2
4243: 60      >479      DFB    >STP1+3+AROMBA-FNDVAR2
4244: 60      >480      DFB    >SFE1+3+AROMBA-FNDVAR2
4245: 89      >481      DFB    >SETLTR+5
4246: 60      >485      DFB    >GN65536+3+AROMBA-FNDVAR2
4247: 60      >486      DFB    >GN32768+3+AROMBA-FNDVAR2
4248: 60      >487      DFB    >GP65536+3+AROMBA-FNDVAR2
4249: 7A      >491      DFB    >NAMNTFND+12
424A: 51      >495      DFB    >V3T+1+AROMBA-FNDVAR2
         >497
424B: 2C 81 C0 >498      BIGRECON BIT    $C081
424E: 2C 81 C0 >499      BIT    $C081
         >500      * What is the model/ROM version of the Apple
4251: A0 07      >501      LDY    #8-1
4253: AD B3 FB   >502      LDA    $FBB3
4256: 4D C0 FB   >503      EOR    $FBC0
4259: 4D BF FB   >504      EOR    $FBBF
425C: D9 CB 42  >505      ]LOOP  CMP    MACMAT,Y
425F: F0 04      >506      BEQ    :1
4261: 88      >507      DEY
4262: 10 F8      >508      BPL    ]LOOP
4264: C8      >509      INY
         >510      ;Assuming default 2+
         >511      * Apple //e enhanced ROM and //gs have same signature,
         >512      * so we ll make the difference on $FC5C
         >513      * value ($EB in a //gs ROM)
4265: C0 02      >513      :1    CPY    #2
4267: D0 20      >514      BNE    :2
4269: AD 5C FC   >515      LDA    $FC5C
426C: C9 EB      >516      CMP    #$EB

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426E: D0 19      >517      BNE      :2
4270: A0 08      >518      LDY      #8          //gs!
4272: 18         >519      CLC
4273: FB         >520      HEX      FB          ;XCE: Enter native mode
4274: 08         >521      PHP          ;Push carry status (old emu bit)
4275: C2 30      >522      HEX      C230       Set 16bits mode
4277: 20 1F FE    >523      JSR      $FE1F      Call ID firmware routine
427A: 84 47      >524      STY      NEWY
427C: 28         >525      PLP          ;Restore original emulation bit
427D: FB         >526      HEX      FB          ;XCE: Exit native mode
427E: A0 0C      >527      LDY      #12
4280: A5 48      >528      LDA      NEWY+1
4282: D0 05      >529      BNE      :2
4284: A5 47      >530      LDA      NEWY
4286: 09 08      >531      ORA      #8
4288: A8         >532      TAY
                >533
4289: B9 D3 42    >534      :2      LDA      MCODE,Y
428C: 8D ED 9C    >535      STA      MACHINE
428F: 98         >536      TYA
4290: AA         >537      TAX
4291: D0 26      >538      BNE      :3          00 if Apple 2+
                >539      * Test for Apple2+, X=0 upon entry
                >540      * Possible language card being there..
4293: 2C 83 C0    >541      BIT      $C083
4296: 2C 83 C0    >542      BIT      $C083
4299: AD 00 D0    >543      LDA      $D000
429C: C8         >544      INY
429D: 8C 00 D0    >545      STY      $D000
42A0: CC 00 D0    >546      CPY      $D000      Read after write (1st)
42A3: D0 0A      >547      BNE      :5
42A5: EE 00 D0    >548      INC      $D000
42A8: C8         >549      INY
42A9: CC 00 D0    >550      CPY      $D000      Read after increment (2nd)
42AC: D0 01      >551      BNE      :5
42AE: E8         >552      INX
42AF: 8D 00 D0    >553      :5      STA      $D000
42B2: BD E5 42    >554      LDA      CFA,X
42B5: A2 00      >555      LDX      #0
42B7: F0 0B      >556      BEQ      :4
42B9: C9 04      >557      :3      CMP      #4          Apple //c or //gs?
42BB: A9 C0      >558      LDA      #$C0
42BD: A2 80      >559      LDX      #$80
42BF: B0 03      >560      BCS      :4          Yes
42C1: 20 95 43    >561      JSR      TEST2E
42C4: 8D EF 9C    >562      :4      STA      MEMORY
42C7: 8E F0 9C    >563      STX      VID80C
42CA: 60         >564      RTS
                >565
42CB: EA 2D E6    >566      MACMAT  HEX      EA2DE6E7F9060502
42D3: 00         >567      MCODE   HEX      00          Apple 2+
42D4: 40 41 42    >568      HEX      404142      Apple //e
42D7: 80 81 82    >569      HEX      80818283    Apple //c
42DB: C0 C1 C2    >570      HEX      C0C1C2C3C4C5 Apple //gs
42E1: 80 80 C0    >571      CFM     HEX      8080C0C0
42E5: 00 80 80    >572      CFA     HEX      008080C0
                >573

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42E9: 05 07 0B >574 DATA1IDX DFB 5,7,11,12,17,251
42EF: 38 18 01 >575 DATA1VAL HEX 3818012000D6
>576 * Routine to detect a mouse card
42F5: A2 C7 >577 MOUSEDET LDX #$C7
42F7: 86 07 >578 STX AUXPTR+1
42F9: 8E CE 9C >579 STX MOSL ;b7 of MOSL set to 1
42FC: 64 06 >581 STZ AUXPTR
42FE: 9C B7 99 >582 STZ MOCN
4301: 9C B5 99 >583 STZ MON0
4304: A2 05 >590 ]LOOP LDX #DATA1VAL-DATA1IDX-1
4306: BC E9 42 >591 ]LOOP1 LDY DATA1IDX,X
4309: BD EF 42 >592 LDA DATA1VAL,X
430C: 51 06 >593 EOR (AUXPTR),Y
430E: D0 3D >594 BNE :1
4310: CA >595 DEX
4311: 10 F3 >596 BPL ]LOOP1
4313: A5 07 >597 LDA AUXPTR+1
4315: 8D B7 99 >598 STA MOCN
4318: 29 0F >599 AND #$F
431A: 8D CE 9C >600 STA MOSL
431D: 0A >602 ASL
431E: 0A >602 ASL
431F: 0A >602 ASL
4320: 0A >602 ASL
4321: 8D B5 99 >604 STA MON0
4324: E8 >605 INX ;X = 0
4325: EC ED 9C >606 CPX MACHINE Is host an Apple2 or 2+?
4328: D0 13 >607 BNE :2
>608 * Time to INITMOUSE..
432A: A0 19 >609 LDY #$19 Offset to INIT mouse offset
432C: B1 06 >610 LDA (AUXPTR),Y
432E: 85 06 >611 STA AUXPTR
4330: A6 07 >612 LDX AUXPTR+1
4332: AC B5 99 >613 LDY MON0
4335: 20 56 43 >614 JSR :0
4338: 90 03 >615 BCC :2
433A: 6E CE 9C >616 ROR MOSL Let set b7 of mouse slot
433D: A2 07 >617 :2 LDX #OM_INI-OM_DEB
433F: 64 06 >619 STZ AUXPTR
4341: BC AD 99 >624 ]JLOOP LDY OM_DEB,X
4344: B1 06 >625 LDA (AUXPTR),Y
4346: 9D AD 99 >626 STA OM_DEB,X
4349: CA >627 DEX
434A: 10 F5 >628 BPL ]JLOOP
434C: 60 >629 RTS
434D: A6 07 >630 :1 LDX AUXPTR+1
434F: E0 C1 >631 CPX #$C1
4351: C6 07 >632 DEC AUXPTR+1
4353: B0 AF >633 BCS ]LOOP
4355: 60 >634 :FIN RTS
4356: 6C 06 00 >635 :0 JMP (AUXPTR)
>636
>637 * Routine to copy ROM to bank switched RAM
4359: A0 00 >638 COPYROM LDY #0
435B: A9 F8 >639 LDA #$F8
435D: 84 3C >640 STY A1L
435F: 85 3D >641 STA A1L+1

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4361: 8D 09 C0 >642      STA    $C009      Write into aux ZP
4364: 84 3C      >643      STY    A1L
4366: 85 3D      >644      STA    A1L+1
4368: 8D 08 C0 >645      STA    $C008      Write back into main ZP
436B: 2C 89 C0 >646      BIT    $C089      Write into LC ram
436E: 2C 89 C0 >647      BIT    $C089
4371: B1 3C      >648      ]LOOP  LDA    (A1L),Y
4373: 91 3C      >649      STA    (A1L),Y      within main memory
4375: 8D 09 C0 >650      STA    $C009      Write into aux memory LC bank
4378: 91 3C      >651      STA    (A1L),Y
437A: 8D 08 C0 >652      STA    $C008      Back to writing to main memory
437D: C8      >653      INY
437E: D0 F1      >654      BNE    ]LOOP
4380: E6 3D      >655      INC    A1L+1
4382: A5 3D      >656      LDA    A1L+1
4384: 8D 09 C0 >657      STA    $C009
4387: 85 3D      >658      STA    A1L+1
4389: 8D 08 C0 >659      STA    $C008
438C: D0 E3      >660      BNE    ]LOOP
438E: 2C 81 C0 >661      BIT    $C081
4391: 2C 81 C0 >662      BIT    $C081
4394: 60      >663      RTS
      >664
      >665      * Routine to test //e configuration: 80 col. card?
      >666      * memory expansion?
4395: 08      >667      TEST2E PHP
4396: 78      >668      SEI
4397: A2 00      >669      LDX    #0
4399: AD 17 C0 >670      LDA    $C017
439C: 30 6F      >671      BMI    :6
439E: E8      >672      INX
439F: AD 1D C0 >673      LDA    $C01D
43A2: 48      >674      PHA
43A3: AD 18 C0 >675      LDA    $C018
43A6: 48      >676      PHA
43A7: AD 1C C0 >677      LDA    $C01C
43AA: 48      >678      PHA
43AB: AD 19 C0 >679      ]LOOP  LDA    $C019
43AE: 30 FB      >680      BMI    ]LOOP
43B0: 8D 57 C0 >681      STA    $C057
43B3: 8D 01 C0 >682      STA    $C001
43B6: 8D 55 C0 >683      STA    $C055
43B9: AD 00 04 >684      LDA    $400
43BC: 48      >685      PHA
43BD: AD 00 24 >686      LDA    $2400
43C0: 48      >687      PHA
43C1: A9 EE      >688      LDA    #$EE
43C3: 8D 00 04 >689      STA    $0400
43C6: AD 00 24 >690      LDA    $2400
43C9: C9 EE      >691      CMP    #$EE
43CB: D0 0B      >692      BNE    :2
43CD: 0E 00 24 >693      ASL    $2400
43D0: AD 00 04 >694      LDA    $0400
43D3: CD 00 24 >695      CMP    $2400
43D6: F0 1B      >696      BEQ    :3
43D8: E8      >697      :2    INX
43D9: A9 0F      >698      LDA    #$0F

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43DB: 8D B9 C0 >699      STA    $C0B9
43DE: 8D 54 C0 >700      STA    $C054
43E1: AD 00 04 >701      LDA    $0400
43E4: 8D 00 04 >702      STA    $0400
43E7: 8D B8 C0 >703      STA    $C0B8
43EA: 8D 55 C0 >704      STA    $C055
43ED: AD 00 04 >705      LDA    $0400
43F0: 30 01      >706      BMI    :3
43F2: E8          >707      INX
43F3: 68          >708      :3    PLA
43F4: 8D 00 24 >709      STA    $2400
43F7: 68          >710      PLA
43F8: 8D 00 04 >711      STA    $0400
43FB: 68          >712      PLA
43FC: 30 03      >713      BMI    :4
43FE: 8D 54 C0 >714      STA    $C054
4401: 68          >715      :4    PLA
4402: 30 03      >716      BMI    :5
4404: 8D 00 C0 >717      STA    $C000
4407: 68          >718      :5    PLA
4408: 30 03      >719      BMI    :6
440A: 8D 56 C0 >720      STA    $C056
      >721      * X=0: No 80 col. card in aux. slot
      >722      * X=1: 80 col. card w/o memory expansion
      >723      * X=2: 80 col. card with at least 64K mem. expansion
      >724      * X=3: Same as above + special video modes (Eve le chat mau
ve)
440D: BD E1 42 >725      :6    LDA    CFM,X
4410: 48          >726      PHA
4411: BD E5 42 >727      LDA    CFA,X
4414: AA          >728      TAX
4415: 68          >729      PLA
4416: 28          >730      PLP
4417: 60          >731      RTS
      298      PUT    PEERAUXINSTALL
      >1      STRNG2 EQU    $AD
      >2      FRETOP EQU    $6F
      >3      HIMEM  EQU    $73
      >4      ALTZP  EQU    $C009
      >5      STDZP  EQU    $C008
      >6      RD80STOR EQU    $C018
      >7      RDLCRAM EQU    $C012
      >8      RDLCBNK2 EQU    $C011
      >9      GARBAG EQU    $E484
      >10
      >11      INITBF STID  CODE1BF;A1L
4418: A9 8F      >11      LDA    #CODE1BF
441A: 85 3C      >11      STA    A1L
441C: A9 44      >11      LDA    #>CODE1BF
441E: 85 3D      >11      STA    A1L+1
4420: A0 00      >12      LDY    #0
4422: A9 00      >13      LDA    #GZAUXRT
4424: 85 3E      >13      STA    A2L
4426: A9 BF      >13      LDA    #>GZAUXRT
4428: 85 3F      >13      STA    A2L+1
442A: 8D 05 C0 >14      STA    $C005
442D: B1 3C      >15      ]LOOP LDA    (A1L),Y

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442F: 91 3E      >16      STA      (A2L),Y
4431: C8         >17      INY
4432: C0 BB      >18      CPY      #CODE2BF-CODE1BF
4434: D0 F7      >19      BNE      ]LOOP
4436: 8D 04 C0    >20      STA      $C004
4439: 08          >21      PHP
443A: 08          >22      PHP
443B: 68          >23      PLA
443C: 78          >24      SEI
443D: BA          >25      TSX
443E: 8E 09 C0    >26      STX      ALTZP
4441: 8E 00 01    >27      STX      $0100
4444: A2 FF      >28      LDX      #$FF
4446: 9A          >29      TXS
4447: 8E 01 01    >30      STX      $0101
444A: 29 04      >31      AND      #%100
444C: D0 01      >32      BNE      *+3
444E: 58          >33      CLI
444F: A9 4A      >34      LDA      #CODE1LC
4451: 85 3C      >34      STA      A1L
4453: A9 45      >34      LDA      #>CODE1LC
4455: 85 3D      >34      STA      A1L+1
4457: A9 00      >35      LDA      #$D000
4459: 85 3E      >35      STA      A2L
445B: A9 D0      >35      LDA      #>$D000
445D: 85 3F      >35      STA      A2L+1
445F: 2C 81 C0    >36      BIT      $C081
4462: 2C 81 C0    >37      BIT      $C081
4465: B2 3C      >39      ]LOOP   LDA      (A1L)
4467: 92 3E      >40      STA      (A2L)
4469: E6 3C      >46      INC      A1L
446B: D0 02      >47      BNE      *+4
446D: E6 3D      >48      INC      A1L+1
446F: A5 3C      >49      LDA      A1L
4471: C9 EB      >50      CMP      #CODE2LC
4473: A5 3D      >51      LDA      A1L+1
4475: E9 45      >52      SBC      #>CODE2LC
4477: B0 08      >53      BCS      :0
4479: E6 3E      >54      INC      A2L
447B: D0 E8      >55      BNE      ]LOOP
447D: E6 3F      >56      INC      A2L+1
447F: 90 E4      >57      BCC      ]LOOP      Always
4481: 78          >58      :0     SEI
4482: BA          >59      TSX
4483: 8E 01 01    >60      STX      $0101
4486: AE 00 01    >61      LDX      $0100
4489: 9A          >62      TXS
448A: 8E 08 C0    >63      STX      STDZP
448D: 28          >64      PLP
448E: 60          >65      ]RET   RTS
      >66
      >67      CODE1BF  ORG      $BF00
      >68      AXHIMEM EQU      *
      >69      * Routine de redirection pour la gestion des tableaux en
      >70      * memoire auxiliaire.
      >71      * X:0 init the auxilary memory segment for storing
      >72      *      array elements

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>73 \* X:1 check that enough room exists for storing an  
 >74 \* array's elements  
 >75 \* X:2 actually updates the STREND new array end and  
 >76 \* initializes the area.  
 >77 \* X:3 returns the mem bank free space after a garbage c.  
 >78 \* X:4 retrieve an array's element from memory.  
 >79 \* X:5 stores an array's element into memory

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BF00: BC B7 BF >80  GZAUXRT  LDY    ZAUXOFFT,X offset into Y
BF03: A9 00 >81      LDA    #0
BF05: 2C 12 C0 >82      BIT    RDLCRAM
BF08: 10 09 >83      BPL    *+11
BF0A: 09 0C >84      ORA    #12
BF0C: 2C 11 C0 >85      BIT    RDLCBNK2
BF0F: 10 02 >86      BPL    *+4
BF11: 49 06 >87      EOR    #6
BF13: 48 >88      PHA
BF14: 08 >89      PHP                    ;Save I bit flag on main stk
BF15: 68 >90      PLA                    ;Restore in b2 of accum.
BF16: BA >91      TSX
BF17: 78 >92      SEI
BF18: 8D 09 C0 >93      STA    ALTZP
BF1B: 8E 00 01 >94      STX    $0100
BF1E: A2 FF >95      LDX    #$FF
BF20: 8E 01 01 >96      STX    $0101
BF23: 9A >97      TXS
BF24: 29 04 >98      AND    #%100          bit I mask
BF26: D0 01 >99      BNE    *+3
BF28: 58 >100     CLI
BF29: AD 18 C0 >101     LDA    RD80STOR
BF2C: 48 >102     PHA
BF2D: 8D 00 C0 >103     STA    $C000          Enable basic access to screens
>104 * Read/Write enable LC bank 2 in aux. mem. bec. of ALTZP
BF30: 20 A3 BF >105     JSR    G83            Read/Write enable LC bank 2 in
BF33: A9 BF >113     LDA    #>ZAUXRET-1
BF35: 48 >114     PHA
BF36: A9 3C >115     LDA    #ZAUXRET-1
BF38: 48 >116     PHA
BF39: 18 >118     CLC
BF3A: 4C 14 D0 >119     JMP    ZAUXRT
>120
>121 * Routine de retour general vers le composant principal
>122 * de Peersoft (en memoire principale)
BF3D: 68 >126     ZAUXRET  PLA                    ;Restore RD80STOR status
BF3E: 10 03 >128     BPL    *+5            from aux stack..
BF40: 8E 01 C0 >129     STX    $C001          If On, then set it back..
BF43: 08 >130     PHP                    ;Save carry flag
BF44: 28 >137     PLP                    ;Restore carry flag
BF45: AE 00 01 >138     LDX    $0100          Get back main stack pointer
BF48: 9A >139     TXS                    ; from $0100 aux stack byte
BF49: 8E 08 C0 >140     STX    STDZP          Return to Std stack/p0
BF4C: 68 >144     PLA                    ;Restore configuration flag
BF4D: 08 >145     PHP                    ;Carry back into main stack
BF4E: 20 AA BF >146     JSR    G81
BF51: 0A >147     ASL
BF52: F0 0E >148     BEQ    :0
BF54: A0 05 >149     LDY    #5
BF56: BE B1 BF >150     ]LOOP  LDX    IRQTBLE,Y
    
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BF59: 88          >151      DEY
BF5A: 0A          >152      ASL
BF5B: 90 03      >153      BCC      *+5
BF5D: 9D 00 C0  >154      STA      $C000,X
BF60: D0 F4      >155      BNE      ]LOOP
BF62: 28          >156      :0       PLP
          >157      * X set to zero upon return according to carry flag
BF63: A2 00      >158      LDX      #0
BF65: 90 01      >159      BCC      *+3
BF67: E8          >160      INX
BF68: 68          >161      PLA
BF69: 7A          >163      PLY      ;Get return address
BF6A: 1A          >164      INC      ; from main stack
BF6B: 8D ED 03  >165      STA      $03ED
BF6E: D0 01      >166      BNE      *+3
BF70: C8          >167      INY
BF71: 8C EE 03  >168      STY      $03EE
BF74: 18          >179      CLC
BF75: B8          >180      CLV
BF76: 4C 14 C3  >181      JMP      XFER      Retour a l'envoyeur
          >182
BF79: 08          >183      ZGCPARMS PHP
BF7A: 78          >184      SEI
BF7B: 8E 08 C0  >185      STX      STDZP
BF7E: A5 AD      >196      LDA      STRNG2
BF80: A6 AE      >197      LDX      STRNG2+1
BF82: 69 07      >198      ADC      #7
BF84: 8E 09 C0  >199      STX      ALTZP
BF87: 90 06      >200      BCC      :0
BF89: E8          >201      INX
BF8A: D0 03      >202      BNE      :0
BF8C: 28          >203      PLP
BF8D: 38          >204      SEC
BF8E: 60          >205      RTS
BF8F: 28          >207      :0       PLP
BF90: 18          >208      CLC
BF91: 60          >209      ]RET     RTS
          >210
BF92: 8E 08 C0  >211      ZGCP2    STX      STDZP
BF95: 85 AE      >215      STA      STRNG2+1
BF97: 86 AD      >216      STX      STRNG2
BF99: 8E 09 C0  >218      STX      ALTZP
BF9C: 60          >219      RTS
          >220
BF9D: 20 AA BF  >224      ZNG      JSR      G81
BFA0: 20 84 E4  >225      JSR      GARBAG
BFA3: 2C 83 C0  >226      G83      BIT      $C083
BFA6: 2C 83 C0  >227      BIT      $C083
BFA9: 60          >228      RTS
BFAA: 2C 81 C0  >229      G81      BIT      $C081
BFAD: 2C 81 C0  >230      BIT      $C081
BFB0: 60          >232      RTS
          >233
BFB1: 83 8B 8B  >234      IRQTBLE HEX      838B8B
BFB4: 05 03 55  >235      HEX      050355
BFB7: 00 21      >236      ZAUXOFFT DFB     ZAUXRT0-ZAUXB,ZAUXRT1-ZAUXB
BFB9: 2C E7      >237      DFB     ZAUXRT2-ZAUXB,ZAUXRT3-ZAUXB

```

```

>241          ERR    */$C000
>242          ORG
>243  CODE2BF
>244  CODE1LC  ORG    $D000
>245  * Y offset correspondant a X
>246  * X:0 init the auxilary memory segment for storing
>247  *   array elements
>248  * X:1 check that enough room exists for storing an
>249  *   array's elements
>250  * X:2 actually updates the STREND new array end and
>251  *   initializes the area.
>252  * X:3 returns the mem bank free space after a garbage c.
>253  * X:4 retrieve an array's element from memory.
>254  * X:5 stores an array's element into memory
>255
>256  * Returns amount of free space in aux memory bank
>257  * after calling ROM based garbage collection.

```

```

D000: 20 9D BF >270  ZAUXRT3  JSR    ZNG          Fall in a main 48K routine
D003: 38          >271          SEC
D004: A5 6F      >272          LDA    FRETOP
D006: E5 6D      >273          SBC    STREND
D008: AA          >274          TAX
D009: A5 70      >275          LDA    FRETOP+1
D00B: E5 6E      >276          SBC    STREND+1
D00D: 08          >277          PHP
D00E: 78          >278          SEI
D00F: 20 92 BF >279          JSR    ZGCP2
D012: 28          >281          PLP
D013: 60          >282  ]RET    RTS
>283
D014: 8C 18 D0 >284  ZAUXRT  STY    *+4
D017: D0 00      >285          BNE    ZAUXRT0
>286  * User subroutine is called with Aux mem. stack/p0,
>287  * 16bits Accu/mem access if 65802/816.
>288  * Stack pointer set to $FD (a return address ZAUXRET)
>289  ZAUXB  EQU    *
>290
>291  * Do the init
D019: AD 97 D0 >302  ZAUXRT0  LDA    AXARTAB
D01C: 85 69      >303          STA    VARTAB
D01E: 85 6B      >304          STA    ARYTAB
D020: 85 6D      >305          STA    STREND
D022: AD 98 D0 >306          LDA    AXARTAB+1
D025: 85 6A      >307          STA    VARTAB+1
D027: 85 6C      >308          STA    ARYTAB+1
D029: 85 6E      >309          STA    STREND+1
D02B: 64 73      >311          STZ    HIMEM
D02D: 64 6F      >312          STZ    FRETOP
D02F: A9 BF      >318          LDA    #>AXHIMEM
D031: 85 74      >319          STA    HIMEM+1
D033: 85 70      >320          STA    FRETOP+1
D035: A2 55      >322          LDX    #$55          Pour le Garbage collector...
D037: 86 52      >323          STX    $52
D039: 60          >324  ]RET    RTS
>325
>326  * Ensure enough room within array segment
D03A: 20 83 D0 >327  ZAUXRT1  JSR    ZCOMRT12

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D03D: B0 FA >328 BCS ]RET
D03F: C5 6F >329 CMP FRETOP
D041: 8A >331 TXA
D042: E5 70 >332 SBC FRETOP+1
D044: 60 >334 ]RET RTS
      >335
D045: A5 6D >336 ZAUXT2 LDA STREND
D047: 85 3C >337 STA A1L
D049: A5 6E >339 LDA STREND+1
D04B: 85 3D >340 STA A1L+1
D04D: 20 83 D0 >342 JSR ZCOMRT12
D050: B0 F2 >343 BCS ]RET
D052: A0 02 >344 LDY #2
D054: 86 6E >351 STX STREND+1
D056: 85 6D >352 STA STREND
      >353 * Offset to next array (low byte)
D058: 38 >354 SEC
D059: E5 3C >355 SBC A1L
D05B: 91 3C >356 STA (A1L),Y
D05D: C8 >357 INY
      >358 * and hi byte
D05E: 8A >359 TXA
D05F: E5 3D >360 SBC A1L+1
D061: 91 3C >361 STA (A1L),Y
      >368 * # of dimensions
D063: A9 01 >369 LDA #1
D065: A0 04 >370 LDY #4
D067: 91 3C >371 STA (A1L),Y
      >372 * Init segment where elms will be stored
D069: A2 00 >373 LDX #0
D06B: A4 3C >374 LDY A1L
D06D: 86 3C >375 STX A1L
D06F: C4 6D >376 ]LOOP CPY STREND
D071: A5 3D >377 LDA A1L+1
D073: E5 6E >378 SBC STREND+1
D075: B0 0A >379 BCS *+12
D077: 8A >380 TXA
D078: 91 3C >381 STA (A1L),Y
D07A: C8 >382 INY
D07B: D0 F2 >383 BNE ]LOOP
D07D: E6 3D >384 INC A1L+1
D07F: 90 EE >385 BCC ]LOOP Always
D081: 18 >386 CLC
D082: 60 >392 ]RET RTS
      >393
      >466
D083: 20 79 BF >467 ZCOMRT12 JSR ZGCPARMS
D086: B0 FA >468 BCS ]RET
D088: 65 6D >469 ADC STREND
D08A: A8 >473 TAY
D08B: 8A >474 TXA
D08C: 65 6E >475 ADC STREND+1
D08E: AA >476 TAX
D08F: 98 >477 TYA
      >478 * Result in X,A
D090: 60 >480 ]RET RTS
      >481

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>482
D091: FF 80 80 >483 TELMS    HEX    FF8080808000
D097: 00 08    >484 AXARTAB  DA    $0800    0
                >485 AXARYPNT EQU    AXARTAB    2
D099: 00 00    >486 AXOFFSET DS    2
D09B: 00      >487 ELMSIZ  DS    1          2
D09C: 00 00 00 >488 AXVALUE  DS    5
                >489 AXARYPT2 EQU    AXVALUE
                >490 *ZAUXRTF EQU *
                >491          ORG
                >492 CODE2LC  EQU    *
                299          PUT    PEERFGC
>1      * Fast garbage collector
>2      * Credits: Randy Wiggington
>3      STRNG   EQU    $19
>4      XXSAV   EQU    $1B
>5      PTR2    EQU    $1C
>6      DSCLN   EQU    $8F
>7      NUMELS  =     8
>8      NUMELS2 =     NUMELS*2
>9
45EB: A0 00    >10  INITLC   LDY    #0
45ED: A9 06    >14          LDA    #CODE1GC
45EF: 85 3C    >14          STA    A1L
45F1: A9 46    >14          LDA    #>CODE1GC
45F3: 85 3D    >14          STA    A1L+1
45F5: A9 9F    >15          LDA    #CODE1GCF
45F7: 85 3E    >15          STA    A2L
45F9: A9 47    >15          LDA    #>CODE1GCF
45FB: 85 3F    >15          STA    A2L+1
45FD: 84 42    >16          STY    A4L
45FF: A9 D0    >17          LDA    #>$D000
4601: 85 43    >18          STA    A4L+1
4603: 4C 2C FE >19          JMP    MOVE
                >20
                >21  CODE1GC  ORG    $D000
D000: A6 73    >150         LDX    HIMEM
D002: A5 74    >151         LDA    HIMEM+1
D004: 86 6F    >152  FNDVAR   STX    FRETOP
D006: 85 70    >153         STA    FRETOP+1
D008: 4C E2 D0 >154         JMP    NZTAB
D00B: A5 6D    >155  FNDVARX2 LDA    STREND
D00D: A6 6E    >156         LDX    STREND+1
D00F: A9 55    >157         LDA    #$55
D011: 85 5E    >158         STA    INDEX
D013: 64 5F    >160         STZ    INDEX+1
D015: C5 52    >165  ]LOOP   CMP    $52
D017: F0 05    >166         BEQ    SVARS
D019: 20 FF D0 >167         JSR    DVAR
D01C: F0 F7    >168         BEQ    ]LOOP
D01E: A9 07    >169  SVARS   LDA    #7
D020: 85 8F    >170         STA    DSCLN
D022: A5 69    >171         LDA    VARTAB
D024: A6 6A    >172         LDX    VARTAB+1
D026: 85 5E    >173         STA    INDEX
D028: 86 5F    >174         STX    INDEX+1
D02A: E4 6C    >175  ]LOOP   CPX    ARYTAB+1

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D02C: D0 04    >176    BNE    *+6
D02E: C5 6B    >177    CMP    ARYTAB
D030: F0 05    >178    BEQ    ARYVAR
D032: 20 F2 D0 >179    JSR    DVARS
D035: F0 F3    >180    BEQ    ]LOOP
D037: 85 94    >181    ARYVAR STA    ARYPNT
D039: 86 95    >182    STX    ARYPNT+1
D03B: A9 03    >183    LDA    #3
D03D: 85 8F    >184    STA    DSCLEN
D03F: A5 94    >185    ]LOOP  LDA    ARYPNT
D041: A6 95    >186    LDX    ARYPNT+1
D043: E4 6E    >187    ]LOOP1 CPX    STREND+1
D045: D0 04    >188    BNE    *+6
D047: C5 6D    >189    CMP    STREND
D049: F0 4D    >190    BEQ    GRBPAS
D04B: 85 5E    >191    STA    INDEX
D04D: 86 5F    >192    STX    INDEX+1
D04F: B2 5E    >194    LDA    (INDEX)
D051: A0 01    >195    LDY    #1
D053: AA      >201    TAX
D054: B1 5E    >202    LDA    (INDEX),Y  Name 2nd character
D056: 08      >203    PHP
D057: C8      >204    INY
D058: B1 5E    >205    LDA    (INDEX),Y
D05A: 65 94    >206    ADC    ARYPNT      Carry clear
D05C: 85 94    >207    STA    ARYPNT
D05E: C8      >208    INY
D05F: B1 5E    >209    LDA    (INDEX),Y
D061: 65 95    >210    ADC    ARYPNT+1
D063: 85 95    >211    STA    ARYPNT+1
D065: 28      >212    PLP
D066: 10 D7    >213    BPL    ]LOOP
D068: 8A      >214    TXA
D069: 30 D4    >215    BMI    ]LOOP
D06B: C8      >216    INY      ;Y vaut 4
D06C: B1 5E    >217    LDA    (INDEX),Y
D06E: AA      >218    TAX
D06F: 25 38    >219    AND    %111000
D071: 08      >220    PHP
D072: 8A      >221    TXA
D073: 29 07    >222    AND    #7
D075: 1A      >224    INC
D076: A0 00    >228    LDY    #0
D078: 0A      >229    ASL
D079: 28      >230    PLP
D07A: F0 03    >231    BEQ    *+5
D07C: 69 0B    >232    ADC    #5+6
D07E: 2C      >233    HEX    2C      Skip next two bytes
D07F: 69 05    >234    ADC    #5
D081: 65 5E    >235    ADC    INDEX
D083: 85 5E    >236    STA    INDEX
D085: 90 02    >237    BCC    *+4
D087: E6 5F    >238    INC    INDEX+1
D089: A6 5F    >239    LDX    INDEX+1
          >240    * End of the array?
D08B: E4 95    >241    ]LOOP  CPX    ARYPNT+1
D08D: D0 04    >242    BNE    *+6

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D08F: C5 94      >243      CMP    ARYPNT
D091: F0 B0      >244      BEQ    ]LOOP1
D093: 20 FF D0   >245      JSR    DVAR
D096: F0 F3      >246      BEQ    ]LOOP
                >248
                >249      * Have made a complete pass thru the variables
                >250      * Now collect the ones in the list
D098: A2 0F      >251      GRBPAS LDX    #NUMELS2-1
D09A: BD A9 D1   >266      ]LOOP  LDA    LENTHS,X
D09D: A8          >267      TAY
D09E: F0 F0      >268      BEQ    ]RET
D0A0: 38          >269      SEC
D0A1: A5 6F      >270      LDA    FRETOP
D0A3: FD A9 D1   >271      SBC    LENTHS,X
D0A6: 85 6F      >272      STA    FRETOP
D0A8: A5 70      >273      LDA    FRETOP+1
D0AA: E9 00      >274      SBC    #0
D0AC: 85 70      >275      STA    FRETOP+1
D0AE: BD 98 D1   >276      LDA    BTMEL-1,X  Get current place
D0B1: 85 1C      >277      STA    PTR2
D0B3: BD 99 D1   >278      LDA    BTMEL,X
D0B6: 85 1D      >279      STA    PTR2+1
D0B8: 88          >281      ]LOOP1 DEY
D0B9: C0 FF      >282      CPY    #$FF
D0BB: F0 06      >283      BEQ    *+8
D0BD: B1 1C      >284      LDA    (PTR2),Y
D0BF: 91 6F      >285      STA    (FRETOP),Y
D0C1: 90 F5      >286      BCC    ]LOOP1     Always
D0C3: BD A8 D1   >287      LDA    LENTHS-1,X Get size of variable
D0C6: 29 04      >288      AND    #4
D0C8: 4A          >289      LSR
D0C9: A8          >290      TAY
D0CA: C8          >291      INY
D0CB: BD B8 D1   >296      LDA    VARPT-1,X
D0CE: 85 1C      >297      STA    PTR2
D0D0: BD B9 D1   >299      LDA    VARPT,X
D0D3: 85 1D      >300      STA    PTR2+1
D0D5: A5 6F      >302      LDA    FRETOP
D0D7: 91 1C      >303      STA    (PTR2),Y
D0D9: C8          >305      INY
D0DA: A5 70      >306      LDA    FRETOP+1
D0DC: 91 1C      >307      STA    (PTR2),Y
D0DE: CA          >309      DEX
D0DF: CA          >310      DEX
D0E0: 10 B8      >311      BPL    ]LOOP
D0E2: A2 0F      >315      NZTAB LDX    #NUMELS2-1
D0E4: A9 00      >325      LDA    #0
D0E6: 9D A9 D1   >326      ]LOOP  STA    LENTHS,X
D0E9: 9D 99 D1   >327      STA    BTMEL,X
D0EC: CA          >328      DEX
D0ED: 10 F7      >329      BPL    ]LOOP
D0EF: 4C 0B D0   >331      JMP    FNDVARX2
                >333      * Garbage collection for simple variables
D0F2: B1 5E      >334      DVARS  LDA    (INDEX),Y  Is it a string var
D0F4: 30 05      >335      BMI    GDVARTS
D0F6: C8          >336      INY
D0F7: B1 5E      >337      LDA    (INDEX),Y

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D0F9: 30 03      >338      BMI      *+5
D0FB: 4C 89 D1  >339      GDVARTS  JMP      DVARTS
D0FE: C8        >340      INY
D0FF: B1 5E     >341      DVAR    LDA      (INDEX),Y
D101: F0 F8     >342      BEQ     GDVARTS      Skip Zero length strings
D103: 85 2F     >343      STA     LENGTH
D105: C8        >344      INY
D106: B1 5E     >345      LDA     (INDEX),Y
D108: 85 19     >346      STA     STRNG
D10A: C5 6F     >347      CMP     FRETOP      Is this above where we are?
D10C: C8        >348      INY
D10D: B1 5E     >349      LDA     (INDEX),Y
D10F: 85 1A     >350      STA     STRNG+1
D111: E5 70     >351      SBC     FRETOP+1
D113: B0 E6     >352      BCS     GDVARTS      This one's been collected before
D115: A5 19     >353      LDA     STRNG        Is it in our range?
D117: CD 99 D1  >354      CMP     BTMEL        Compare to lowest value in list
D11A: A5 1A     >355      LDA     STRNG+1
D11C: ED 9A D1  >356      SBC     BTMEL+1
D11F: 90 68     >357      BCC     DVARTS        No, below lowest, go to next one
D121: A5 19     >358      LDA     STRNG
D123: C5 6D     >359      CMP     STREND
D125: A5 1A     >360      LDA     STRNG+1
D127: E5 6E     >361      SBC     STREND+1
D129: 90 D0     >362      BCC     GDVARTS      Inside the program...
D12B: A2 11     >363      LDX     #NUMELS2+1  Search thru list of elements
D12D: CA        >364      ]LOOP  DEX
D12E: CA        >365      DEX
D12F: A5 19     >366      LDA     STRNG
D131: DD 98 D1  >367      CMP     BTMEL-1,X
D134: A5 1A     >368      LDA     STRNG+1
D136: FD 99 D1  >369      SBC     BTMEL,X
D139: 90 F2     >370      BCC     ]LOOP
D13B: 86 1B     >371      STX     XXSAV
D13D: A2 03     >372      LDX     #3           Make room in table for entry
D13F: BD 98 D1  >373      ]LOOP  LDA     BTMEL-1,X
D142: 9D 96 D1  >374      STA     BTMEL-3,X
D145: BD 99 D1  >375      LDA     BTMEL,X
D148: 9D 97 D1  >376      STA     BTMEL-2,X  Ripple down
D14B: BD A9 D1  >377      LDA     LENTHS,X
D14E: 9D A7 D1  >378      STA     LENTHS-2,X
D151: BD A8 D1  >379      LDA     LENTHS-1,X
D154: 9D A6 D1  >380      STA     LENTHS-3,X
D157: BD B9 D1  >381      LDA     VARPT,X
D15A: 9D B7 D1  >382      STA     VARPT-2,X
D15D: BD B8 D1  >383      LDA     VARPT-1,X
D160: 9D B6 D1  >384      STA     VARPT-3,X
D163: E4 1B     >385      CPX     XXSAV
D165: E8        >386      INX
D166: E8        >387      INX
D167: 90 D6     >388      BCC     ]LOOP
D169: A6 1B     >389      LDX     XXSAV
D16B: A5 19     >390      LDA     STRNG
D16D: 9D 98 D1  >391      STA     BTMEL-1,X
D170: A5 1A     >392      LDA     STRNG+1
D172: 9D 99 D1  >393      STA     BTMEL,X
D175: A5 2F     >394      LDA     LENGTH

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D177: 9D A9 D1 >395 STA LENTHS,X
D17A: A5 5E >396 LDA INDEX
D17C: 9D B8 D1 >397 STA VARPT-1,X
D17F: A5 5F >398 LDA INDEX+1
D181: 9D B9 D1 >399 STA VARPT,X
D184: A5 8F >400 LDA DSCLLEN
D186: 9D A8 D1 >401 STA LENTHS-1,X
D189: A5 8F >402 DVARTS LDA DSCLLEN
D18B: 18 >403 CLC
D18C: 65 5E >404 ADC INDEX
D18E: 85 5E >405 STA INDEX
D190: 90 02 >406 BCC *+4
D192: E6 5F >407 INC INDEX+1
D194: A6 5F >408 LDX INDEX+1
D196: A0 00 >409 LDY #0
D198: 60 >410 RTS
      >415 DUMMY *
D199: 00 00 00 >416 BTMEL DS NUMELS*2
D1A9: 00 00 00 >417 LENTHS DS NUMELS*2
D1B9: 00 00 00 >418 VARPT DS NUMELS*2
      >419 DEND
      >420 ORG
      >421 CODE1GCF EQU *
      300 * Here is the Peersoft real origine
      307 AROMBA ORG $8CFC+$C00-$96-80-$56-$37-$4C-$B7-$54A-$1B33

      310 FNDVAR2
      311 CGARBAG
      312
      313 * All calls to CHRGET fall into this routine
7609: 86 B4 314 DEBUTGET STX XSAV
760B: 84 B5 315 STY YSAV
      316 * Check return address
760D: BA 322 TSX
760E: BD 02 01 323 LDA $0102,X hi byte
7611: 85 C2 324 STA OFFSET
7613: BD 01 01 325 LDA $0101,X lo byte
7616: A2 14 327 LDX #ADAPFTET-ADAPFBET
7618: DD AF 9B 328 ]LOOP CMP ADAPFBET-1,X
761B: D0 07 329 BNE :0
761D: BC C3 9B 330 LDY ADAPFTET-1,X
7620: C4 C2 331 CPY OFFSET Test for a match upon
7622: F0 20 332 BEQ OKP1GET return address: proceed
7624: CA 333 :0 DEX ;No match: loop till
7625: D0 F1 334 BNE ]LOOP all values exhaustion
7627: A4 B5 335 LDY YSAV
7629: 2C 339 HEX 2C Skip next two bytes
      341 * No address match: exit with a simulation of CHRGET
762A: 86 B4 342 RST100 STX XSAV
      346 RST101
762C: E6 B8 348 LLOOP INC TXTPTR
762E: D0 02 349 BNE COMRST
7630: E6 B9 350 INC TXTPTR+1
      355 RST102
      356 RST103
7632: B2 B8 357 COMRST LDA (TXTPTR)
7634: C9 20 359 CMP #20

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7636: F0 F4      360      BEQ    LLOOP
7638: A6 B4      361      LDX    XSAV
763A: C9 3A      362  COMRSTC  CMP    #' : '
763C: B0 05      363      BCS    :0
763E: E9 2F      364      SBC    #$30-1      Because of carry clear
7640: 38         365      SEC
7641: E9 D0      366      SBC    #$D0
7643: 60         367      :0      RTS
      372
      373  OKP1GET
      374  * Tricky way to replace the two bytes at the top of stack
      375  * Instead of doing PLA PLA followed by PHA PHA...
7644: 8A         382      TXA          ;X into Y
7645: A8         383      TAY
7646: BA         384      TSX
7647: B9 D7 9B    385      LDA    ADPFB-1,Y
764A: 9D 01 01    386      STA    $0101,X
764D: B9 EB 9B    387      LDA    ADPFT-1,Y
7650: 9D 02 01    388      STA    $0102,X
7653: D0 D7      390      BNE    RST101      Always
7655: 4C 08 7A    391  GNPTRGET  JMP    NPTRGET
7658: 86 B4      392  DEBUTGOT  STX    XSAV
765A: BA         393      TSX
765B: BD 01 01    397      LDA    $0101,X
765E: C9 EE      399      CMP    #VPTRGET-1
7660: D0 D0      400      BNE    RST103
7662: BD 02 01    404      LDA    $0102,X
7665: 49 DF      406      EOR    #>VPTRGET-1 A=0 upon matching address
7667: D0 C9      407      BNE    RST103
7669: E8         414      INX          ;Quick way to pull two bytes
766A: E8         415      INX          ; from stack
766B: BD 02 01    416      LDA    $0102,X
766E: C9 DA      418      CMP    #>VLET+2
7670: D0 03      419      BNE    :44
7672: E8         420      INX
7673: E8         421      INX          ;Carry set at this time
7674: 24         422      HEX    24      Skip next byte
7675: 18         423      :44      CLC
7676: 9A         424      TXS
7677: A2 00      425      LDX    #0
7679: 90 DA      426      BCC    GNPTRGET
      427  * The following routine handles the Applesoft
      428  * variable setting
      429  * (LET is the optional keyword)
767B: 20 08 7A    430  RLET     JSR    NPTRGET
767E: 85 85      431      STA    FORPNT
7680: 84 86      432      STY    FORPNT+1
7682: A6 BF      433      LDX    AUXBANK
7684: F0 24      434      BEQ    RLET1
7686: A5 9C      439      LDA    LOWTR+1
7688: 48         440      PHA
7689: A5 9B      441      LDA    LOWTR
768B: 48         442      PHA
768C: A5 AE      443      LDA    STRNG2+1
768E: 48         444      PHA
768F: A5 AD      445      LDA    STRNG2
7691: 48         446      PHA

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7692: DA          448      PHX
7693: 20 AA 76    449      JSR   RLET1
7696: 68          450      PLA
7697: 85 BF          451      STA   AUXBANK
7699: 68          452      PLA
769A: 85 AD          453      STA   STRNG2
769C: 68          454      PLA
769D: 85 AE          455      STA   STRNG2+1
769F: 68          456      PLA
76A0: 85 9B          457      STA   LOWTR
76A2: 68          458      PLA
76A3: 85 9C          459      STA   LOWTR+1
76A5: A2 05          460      LDX   #5
76A7: 4C CB 7D     461      JMP   ZRTAUX
              462
76AA: B2 B8          467      RLET1 LDA   (TXTPTR)
76AC: A2 03          469              LDX   #3           New syntax scheme?
76AE: DD 13 96     470      ]LOOP CMP   TOKENS,X
76B1: F0 26          471              BEQ   :0           yes so handle it
76B3: CA          472              DEX
76B4: 10 F8          473              BPL   ]LOOP
76B6: A9 D0          474              LDA   #TOKEQUAL
76B8: 20 76 7E     475      JSR   NSYNCHR2     Y vaut deja zero si 6502
76BB: A5 12          476              LDA   INTTYP
76BD: 10 14          477              BPL   :11
76BF: 48          478              PHA
76C0: 20 3B 85     479              JSR   NFRMNUM
76C3: 20 4E 78     480      ]LOOP JSR   NROUT
76C6: 68          481              PLA
76C7: C9 81          482              CMP   #$81        Byte subtype?
76C9: D0 0B          483              BNE   :12
76CB: 20 EA 79     484              JSR   CONV1628
76CE: A5 A1          485              LDA   FAC+4
76D0: 92 85          487              STA   (FORPNT)
76D2: 60          492              RTS
76D3: 4C 52 DA     493      :11   JMP   VLET+12
76D6: 4C 6B DA     494      :12   JMP   $DA6B
              495
              496 * Save selected operation on stack (+,-,*,/)
              497 :0     MPHX
76D9: DA          497              PHX
76DA: 20 2C 76     498              JSR   RST101      Bump next character
              499 * Ensure that next char is '=' symbol token
76DD: A9 D0          500              LDA   #TOKEQUAL
76DF: 20 76 7E     501      JSR   NSYNCHR2     no need to reset Y to 0
              502 * Save variable type on stack
76E2: A5 12          503              LDA   INTTYP      $80 iif integer variable
76E4: 48          504              PHA
76E5: A5 11          505              LDA   VALTYP      $FF iif string
76E7: 48          506              PHA
76E8: 20 7B DD     507      JSR   FRMEVL
76EB: 68          508              PLA
76EC: 2A          509              ROL               ;Carry set iif var. type string
76ED: 20 6D DD     510      JSR   $DD6D       Check FRMEVL result type accordin
g to C
76F0: 68          511              PLA               ;Get INTTYP off stack
76F1: B0 22          512      BCS   HNDLESTR    String variable and expression

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513 * From then on: we'll handle numeric var. and expr.
76F3: 30 4B 514 HNDLEINT BMI HNDLEINT
76F5: A4 86 515 HNDLEREA LDY FORPNT+1
76F7: 68 516 PLA
76F8: 0A 518 ASL
76F9: AA 520 TAX
76FA: A9 EB 524 LDA #>$EB27-1
76FC: 48 525 PHA
76FD: A9 26 526 LDA #>$EB27-1
76FF: 48 527 PHA
7700: A5 85 530 LDA FORPNT
7702: 7C 17 96 531 JMP (FPROUTS,X)
540
7705: 4C 27 EB 541 ]LOOP1 JMP $EB27 SETFOR
7708: A5 12 542 NLET2 LDA INTTYP
770A: 10 F9 543 BPL ]LOOP1
770C: 48 544 PHA
770D: 30 B4 545 BMI ]LOOP Always
546
547 * Includes module for handling integ. arithmetic
548 * and <op>= instructions
549 PUT PEERINTEGARITH
>1 * Module handling all integer arithmetic
>2 * within Peersoft and all op= instructions
>3 FCOMP EQU $EBB2
>4
770F: 4C 76 DD >5 ]ERR JMP GOTMIERR
7712: 4C B2 E5 >6 ]ERR1 JMP GOSTLERR
>7
>8 * Handle += instruction for string variables
7715: 68 >9 HNDLESTR PLA ;Get OP kind off stack
7716: D0 F7 >10 BNE ]ERR ;Only ADD operation allowed
7718: B2 A0 >18 LDA ($A0)
771A: F0 60 >19 BEQ RET1
771C: 18 >20 CLC
771D: 72 85 >21 ADC (FORPNT)
771F: B0 F1 >23 BCS ]ERR1
7721: 20 DD E3 >24 JSR STRSPA
7724: A5 85 >25 LDA FORPNT
7726: A4 86 >26 LDY FORPNT+1
7728: 20 39 77 >27 JSR NMOVINS
772B: A0 02 >28 LDY #2
772D: B9 9D 00 >29 ]LOOP LDA DSCTMP,Y
7730: 91 85 >30 STA (FORPNT),Y
7732: 88 >31 DEY
7733: 10 F8 >32 BPL ]LOOP
7735: A5 A0 >33 LDA $A0
7737: A4 A1 >34 LDY $A1
7739: 85 AB >35 NMOVINS STA STRING1
773B: 84 AC >36 STY STRING1+1
773D: 4C D4 E5 >37 JMP MOVINS
>38
7740: 29 07 >39 HNDLEINT AND #7 Integer subtype in A reg.
7742: C9 02 >40 CMP #2 Correct if 16bits integer
7744: D0 02 >41 BNE :0
7746: A9 00 >42 LDA #0
>43 * On enclenche NROUT que si 8 ou 16bits

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7748: C9 02    >44    :0    CMP    #2
774A: B0 0D    >45    BCS    :1
774C: 48        >46    PHA
774D: 20 4E 78 >47    JSR    NROUT
7750: 68        >48    PLA
7751: F0 07    >49    BEQ    :2
              >50    * Ensure correct value for 8bits integer
7753: AA        >51    TAX
7754: 20 EA 79 >52    JSR    CONV1628
7757: 8A        >53    TXA
7758: 24        >55    HEX    24          Skip next byte
7759: 3A        >56    :1    DEC
775A: 0A        >61    :2    ASL
775B: 0A        >62    ASL
775C: 85 B4    >63    STA    XSAV
775E: 68        >64    PLA          ;Retrieve ope. index in A reg.
775F: 05 B4    >65    ORA    XSAV
7761: 2C E7 9C >66    BIT    WMODE
7764: 10 02    >67    BPL    *+4
7766: 09 08    >68    ORA    #8
7768: AA        >69    TAX          ;Global operation offset into X
7769: BD 35 96 >70    HNDLEIY LDA    OFFSTT,X
776C: 48        >71    PHA
776D: BD 25 96 >72    LDA    OFFSTB,X
7770: 48        >73    PHA
7771: A0 01    >74    LDY    #1
7773: 8A        >75    TXA
7774: 29 04    >76    AND    #4
7776: F0 01    >77    BEQ    *+3          Branch iif 16bits int operation
7778: 88        >78    DEY
7779: 18        >79    CLC
777A: B1 85    >80    LDA    (FORPNT),Y
777C: 60        >84    RET1    RTS
              >85
777D: 65 A1    >86    HNDLUIAD ADC    $A1
777F: AA        >87    TAX          ;Low byte in X reg.
7780: B2 85    >89    LDA    (FORPNT)
7782: 65 A0    >93    ADC    $A0
7784: 90 4D    >94    BCC    HNDLEIC
7786: 4C D5 E8 >95    ]ERR    JMP    GOOVFERR
7789: 38        >96    HNDLUIMI SEC
778A: E5 A1    >97    SBC    $A1
778C: AA        >98    TAX          ;Low byte in X reg.
778D: B2 85    >100   LDA    (FORPNT)
778F: E5 A0    >104   SBC    $A0
7791: 90 F3    >105   BCC    ]ERR
7793: B0 3E    >106   BCS    HNDLEIC
7795: 65 A1    >107   HNDLSIAD ADC    $A1          ADD operation
7797: AA        >108   TAX
7798: B2 85    >112   LDA    (FORPNT)
779A: 65 A0    >114   ADC    $A0
779C: 70 E8    >115   BVS    ]ERR
779E: 50 33    >116   BVC    HNDLEIC
77A0: 38        >117   HNDLSIMI SEC
77A1: E5 A1    >118   SBC    $A1
77A3: AA        >119   TAX
77A4: B2 85    >123   LDA    (FORPNT)

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77A6: E5 A0      >125      SBC      $A0
77A8: 70 DC      >126      BVS      JERR
77AA: 50 27      >127      BVC      HNDLEIC
77AC: 38          >128      HNDLUIDV SEC
77AD: 20 30 78  >129      HNDLUIMU JSR      LBS49
77B0: 90 05      >130      BCC      :0
77B2: 20 95 79  >131      JSR      USDIV
77B5: 80 03      >133      BRA      *+5
77B7: 20 43 79  >137      :0       JSR      USMUL
77BA: D0 CA      >138      BNE      JERR
77BC: F0 10      >139      BEQ      HNDLEIX
77BE: 38          >140      HNDLSIDV SEC
77BF: 20 30 78  >141      HNDLSIMU JSR      LBS49
77C2: B0 05      >142      BCS      :0
77C4: 20 25 79  >143      JSR      SMUL
77C7: 80 03      >145      BRA      *+5
77C9: 20 6A 79  >149      :0       JSR      SDIV
77CC: 70 B8      >150      BVS      JERR
77CE: C8          >152      HNDLEIX  INY
77CF: A6 C2      >153      LDX      MPLIER
77D1: A5 C3      >157      LDA      MPLIER+1
77D3: 92 85      >159      HNDLEIC  STA      (FORPNT)
77D5: 8A          >163      TXA                      ;Low byte from result
77D6: 91 85      >167      STA      (FORPNT),Y
77D8: A9 80      >168      SETITS   LDA      #$80
77DA: 85 C7      >169      STA      INTTYPV
77DC: 60          >170      RTS
              >171
77DD: 65 A1      >172      HNDLUBAD ADC      $A1
77DF: 90 4C      >173      BCC      HNDLEBC
77E1: 4C D5 E8  >174      JERR     JMP      GOOVFERR
77E4: 65 A1      >175      HNDLSBAD ADC      $A1
77E6: 70 F9      >176      BVS      JERR
              >177      JERRS    EQU      *-2
77E8: 50 43      >178      BVC      HNDLEBC
77EA: 38          >179      HNDLUBMI SEC
77EB: E5 A1      >180      SBC      $A1
77ED: 90 F2      >181      BCC      JERR
77EF: B0 3C      >182      BCS      HNDLEBC
77F1: 38          >183      HNDLSBMI SEC
77F2: E5 A1      >184      SBC      $A1
77F4: 70 F0      >185      BVS      JERRS
77F6: 50 35      >186      BVC      HNDLEBC
77F8: 38          >187      HNDLUBMU SEC
77F9: 85 C2      >188      HNDLSBMU STA      MPLIER
77FB: A5 A1      >189      LDA      $A1
77FD: 85 C0      >190      STA      MCAND
77FF: 90 09      >191      BCC      :0
7801: 20 A8 78  >192      JSR      USMUL8
7804: D0 DB      >193      BNE      JERR
7806: A5 C2      >194      LDA      MPLIER
7808: 70 23      >195      BVS      HNDLEBC      Always (see USMUL8 routine)
780A: 20 8B 78  >196      :0       JSR      SMUL8
780D: 70 D7      >197      BVS      JERRS
780F: A5 C2      >198      LDA      MPLIER
7811: 50 1A      >199      BVC      HNDLEBC      Always
              >200

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7813: 4C E1 EA >201  JERR      JMP      GODVZERR
7816: 38          >202  HNDLUBDV SEC
7817: 85 C2      >203  HNDLSBDV STA      DIVEND
7819: A5 A1      >204          LDA      $A1
781B: F0 F6      >205          BEQ      JERR
781D: 85 C0      >206          STA      DIVSOR
781F: 90 05      >207          BCC      :0
7821: 20 F0 78   >208          JSR      USDIV8
7824: 70 07      >209          BVS      HNDLEBC      Always (see USDIV8 routine)
7826: 20 C3 78   >210  :0          JSR      SDIV8
7829: 70 BB      >211          BVS      JERRS
782B: A5 C2      >212          LDA      DIVEND
782D: 92 85      >214  HNDLEBC STA      (FORPNT)
782F: 60          >219  JRET     RTS
          >220
7830: 08          >221  LBS49    PHP
7831: 85 C2      >222          STA      MPLIER
7833: B2 85      >224          LDA      (FORPNT)
7835: 85 C3      >228          STA      MPLIER+1
7837: A5 A0      >229          LDA      $A0
7839: 85 C1      >230          STA      MCAND+1
783B: A5 A1      >231          LDA      $A1
783D: 85 C0      >232          STA      MCAND
783F: 28          >233          PLP
7840: 60          >234          RTS
          >235
7841: 4C 99 E1   >236  JERR      JMP      $E199
7844: 20 F2 EB   >238  JLOOP     JSR      QINT
7847: 18          >239          CLC
7848: 60          >240          RTS
          >242  * LBS03 is called with carry flag as input parm
          >243  * Carry set: for catering with negative STEP values
          >244  * while unsigned arithmetic is active.
7849: 08          >245  LBS03    PHP
784A: 20 3B 85   >246          JSR      NFRMNUM
784D: 24          >247          HEX      24
784E: 08          >248  NROUT    PHP
784F: 20 72 EB   >249          JSR      $EB72      Arrondit FAC
7852: 28          >250          PLP
7853: A5 9D      >251  NEWAYINT LDA      FAC
7855: 2C E7 9C   >252          BIT      WMODE
7858: 30 0A      >253          BMI      :1
785A: C9 90      >254          CMP      #$90
785C: 90 E6      >255          BCC      JLOOP
785E: 20 86 8E   >256          JSR      GN32768
7861: 4C 16 E1   >257          JMP      $E116
          >258  * Unsigned mode
7864: 24 A2      >259  :1        BIT      FACSIGN
7866: B0 17      >260          BCS      :3
7868: 30 D7      >261          BMI      JERR
786A: C9 91      >262  :2        CMP      #$91
786C: 90 D6      >264          BCC      JLOOP
786E: 20 8B 8E   >268          JSR      GP32768
7871: 20 B2 EB   >269          JSR      FCOMP
7874: A8          >270          TAY
7875: 30 CD      >272          BMI      JLOOP      A = -1 so FAC < 32768
7877: 20 90 8E   >276          JSR      GN65536

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787A: 20 BE E7 >277      JSR    FADD
787D: 80 C5      >279      BRA    ]LOOP
787F: 10 E9      >285      :3    BPL    :2
7881: 20 D0 EE    >286      JSR    NEGOP
7884: A5 9D      >287      LDA    FAC
7886: 20 6A 78    >288      JSR    :2
7889: 38          >289      SEC
788A: 60          >290      RTS
              >291
              >292      * Signed 8bits multiplication: result in 8bits
              >293      * with possible overflow exception
              >294      * MCAND and MPLIER set upon entry
              >295      * Result in MPLIER
              >296      * Credits: Randy Hyde
788B: A5 C0      >297      SMUL8  LDA    MCAND
788D: 45 C2      >298      EOR    MPLIER
788F: 48          >299      PHA                                ;Bit N set if signs differ
7890: 20 0B 79    >300      JSR    ZPRT8
7893: 20 A8 78    >301      JSR    USMUL8
7896: FA          >302      PLX
7897: 98          >303      TYA
7898: D0 0D      >304      BNE    :0
789A: A5 C2      >305      LDA    MPLIER
789C: 30 09      >306      BMI    :0
789E: 8A          >307      TXA
789F: 10 05      >308      BPL    :1
78A1: A2 C2      >309      LDX    #MPLIER
78A3: 20 1A 79    >310      JSR    NEG8
78A6: B8          >311      :1    CLV
78A7: 60          >312      :0    RTS
              >313
78A8: A0 08      >314      USMUL8 LDY    #8
78AA: A5 C2      >315      ]LOOP  LDA    MPLIER      Get lsb of MPLIER
78AC: 4A          >316      LSR                                ; into C
78AD: 90 07      >317      BCC    :4
78AF: 18          >318      CLC
78B0: A5 BE      >319      LDA    PARTIAL
78B2: 65 C0      >320      ADC    MCAND
78B4: 85 BE      >321      STA    PARTIAL
              >322      * Shift result into MPLIER
78B6: 66 BE      >323      :4    ROR    PARTIAL
78B8: 66 C2      >324      ROR    MPLIER
78BA: 88          >325      DEY                                ;All MPLIER 8 bits
78BB: D0 ED      >326      BNE    ]LOOP      have been processed?
78BD: 2C 2F 78    >327      BIT    ]RET      Bit V set..
78C0: A4 BE      >328      LDY    PARTIAL
78C2: 60          >329      ]RET  RTS
              >330
              >331      * Signed 8bits integer divide routine
              >332      * with possible overflow and divide by zero exceptions
              >333      * DIVEND and DIVSOR set upon entry
              >334      * Result in DIVEND
              >335      * Credits: Randy Hyde
78C3: A5 C0      >336      SDIV8  LDA    DIVSOR
78C5: 49 80      >337      EOR    #$80
78C7: D0 0D      >338      BNE    :1
              >339      * On traite le cas ou le diviseur est -128

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>340 * Dans ce cas la si DIVEND vaut aussi -128, alors
>341 * retourne 1 sinon 0
78C9: A8 >342 TAY
78CA: AA >343 TAX ;X forced to zero
78CB: A5 C2 >344 LDA DIVEND
78CD: C9 80 >345 CMP #$80
78CF: D0 01 >346 BNE *+3
78D1: E8 >347 INX
78D2: 86 C2 >348 STX DIVEND
78D4: D0 EC >349 BNE ]RET
78D6: A5 C0 >350 :1 LDA DIVSOR
78D8: 45 C2 >351 :2 EOR DIVEND
78DA: 48 >352 PHA ;Sign bit on stack
78DB: 20 0B 79 >353 JSR ZPRT8 ;Absolute value for operands
78DE: 20 F0 78 >354 JSR USDIV8
78E1: 1A >358 INC
78E2: F0 0A >360 BEQ :3 Keep V set and exit
78E4: 68 >361 PLA ;Get back sign
78E5: 10 05 >362 BPL *+7 No need to get result opposite
78E7: A2 C2 >363 LDX #DIVEND
78E9: 20 1A 79 >364 JSR NEG8
>365 * Exit with V clear
78EC: B8 >366 CLV
78ED: 60 >367 RTS
78EE: 68 >368 :3 PLA
78EF: 60 >369 ]RET RTS
>370
78F0: A0 08 >371 USDIV8 LDY #8
78F2: 06 C2 >372 ]LOOP ASL DIVEND
78F4: 26 BE >373 ROL PARTIAL
78F6: 38 >374 SEC
78F7: A5 BE >375 LDA PARTIAL
78F9: E5 C0 >376 SBC DIVSOR
78FB: AA >377 TAX
78FC: 90 04 >378 BCC :3
78FE: 86 BE >379 STX PARTIAL
7900: E6 C2 >380 INC DIVEND
7902: 88 >381 :3 DEY
7903: D0 ED >382 BNE ]LOOP
7905: 2C EF 78 >383 BIT ]RET V set by default
7908: A5 C2 >384 LDA DIVEND
790A: 60 >385 RTS
>386
790B: A0 00 >387 ZPRT8 LDY #0
790D: 84 BE >388 STY PARTIAL
790F: A2 C0 >389 LDX #MCAND
7911: 20 16 79 >390 JSR ABSOL8
7914: A2 C2 >391 LDX #MPLIER
7916: B5 00 >392 ABSOL8 LDA 0,X
7918: 10 D5 >393 BPL ]RET
791A: 98 >394 NEG8 TYA
791B: 38 >395 SEC
791C: F5 00 >396 SBC 0,X
791E: 95 00 >397 STA 0,X
7920: 60 >398 ]RET RTS
>399
>400 * Signed 16bits multiplication: result in 16bits

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>401 * with possible overflow exception
>402 * MCAND and MPLIER set upon entry
>403 * Result in MPLIER
>404 * Credits: Randy Hyde
7921: 2C 20 79 >405 ]LOOP BIT ]RET
7924: 60 >406 RTS
7925: A5 C1 >407 SMUL LDA MCAND+1
7927: 45 C3 >408 EOR MPLIER+1
7929: 48 >409 PHA ;BitN set if signs differ
792A: 20 CA 79 >410 JSR ZEROPRT Get absolute values of operands
792D: 20 43 79 >411 JSR USMUL
7930: A8 >412 TAY
7931: FA >413 PLX
7932: 98 >414 TYA
7933: D0 EC >415 BNE ]LOOP
7935: A5 C3 >416 LDA MPLIER+1
7937: 30 E8 >417 BMI ]LOOP
7939: 8A >418 TXA
793A: 10 05 >419 BPL :8
793C: A2 C2 >420 LDX #MPLIER
793E: 20 DB 79 >421 JSR NEGATE
7941: B8 >422 :8 CLV ;reset bit V to zero
7942: 60 >423 ]RET RTS
>424
7943: A0 10 >425 USMUL LDY #16
7945: A5 C2 >426 ]LOOP LDA MPLIER Get lsb of MPLIER
7947: 4A >427 LSR ; into C
7948: 90 0D >428 BCC :4
794A: 18 >429 CLC
794B: A5 BE >430 LDA PARTIAL
794D: 65 C0 >431 ADC MCAND
794F: 85 BE >432 STA PARTIAL
7951: A5 BF >433 LDA PARTIAL+1
7953: 65 C1 >434 ADC MCAND+1
7955: 85 BF >435 STA PARTIAL+1
>436 * Shift result into MPLIER
7957: 66 BF >437 :4 ROR PARTIAL+1
7959: 66 BE >438 ROR PARTIAL
795B: 66 C3 >439 ROR MPLIER+1
795D: 66 C2 >440 ROR MPLIER
795F: 88 >441 DEY ;All MPLIER 16 bits
7960: D0 E3 >442 BNE ]LOOP have been processed?
7962: A5 BE >443 LDA PARTIAL
7964: 05 BF >444 ORA PARTIAL+1
7966: 60 >445 ]RET RTS
>446
7967: 4C E1 EA >447 DVZERROR JMP GODVZERR
>448 * Signed 16bits integer divide routine
796A: A5 C1 >449 SDIV LDA DIVSOR+1
796C: 05 C0 >450 ORA DIVSOR
796E: F0 F7 >451 BEQ DVZERROR
7970: A5 C1 >452 LDA DIVSOR+1
7972: C9 80 >453 CMP #>$8000
7974: D0 19 >454 BNE :2
7976: A5 C0 >455 LDA DIVSOR
7978: D0 13 >456 BNE :1
>457 * On traite le cas ou le diviseur est -32768

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```

>458 * Dans ce cas la si DIVEND vaut aussi -32768, alors
>459 * retourne 1 sinon 0
797A: A8 >460 TAY
797B: AA >461 TAX ;X forced to zero
797C: C5 C2 >462 CMP DIVEND
797E: D0 07 >463 BNE :0
7980: A5 C3 >464 LDA DIVEND+1
7982: C9 80 >465 CMP #>$8000
7984: D0 01 >466 BNE :0
7986: E8 >467 INX
7987: 86 C2 >468 :0 STX DIVEND
7989: 84 C3 >469 STY DIVEND+1
798B: D0 39 >470 BNE NRET Always
798D: A5 C1 >471 :1 LDA DIVSOR+1
798F: 45 C3 >472 :2 EOR DIVEND+1
7991: 48 >473 PHA ;Sign bit on stack
7992: 20 CA 79 >474 JSR ZEROPRT ;Absolute value for operands
7995: A0 10 >475 USDIV LDY #16
7997: 06 C2 >476 ]LOOP ASL DIVEND
7999: 26 C3 >477 ROL DIVEND+1
799B: 26 BE >478 ROL PARTIAL
799D: 26 BF >479 ROL PARTIAL+1
799F: 38 >480 SEC
79A0: A5 BE >481 LDA PARTIAL
79A2: E5 C0 >482 SBC DIVSOR
79A4: AA >483 TAX
79A5: A5 BF >484 LDA PARTIAL+1
79A7: E5 C1 >485 SBC DIVSOR+1
79A9: 90 06 >486 BCC :3
79AB: 86 BE >487 STX PARTIAL
79AD: 85 BF >488 STA PARTIAL+1
79AF: E6 C2 >489 INC DIVEND
79B1: 88 >490 :3 DEY
79B2: D0 E3 >491 BNE ]LOOP
79B4: 2C C9 79 >492 BIT ARET+1 V set by default
79B7: A5 C2 >493 LDA DIVEND
79B9: 25 C3 >494 AND DIVEND+1
79BB: 1A >498 INC
79BC: F0 0A >500 BEQ ARET Keep V set and exit
79BE: 68 >501 PLA ;Get back sign
79BF: 10 05 >502 BPL NRET No need to get result opposite
79C1: A2 C2 >503 LDX #DIVEND
79C3: 20 DB 79 >504 JSR NEGATE
>505 * Exit with V clear
79C6: B8 >506 NRET CLV
79C7: 70 >507 HEX 70 Skip next byte
79C8: 68 >508 ARET PLA
79C9: 60 >509 ]RET RTS
>510
>511 * Zero partial and fall into ABSOPND
79CA: A0 00 >512 ZEROPRT LDY #0
79CC: 84 BE >513 STY PARTIAL
79CE: 84 BF >514 STY PARTIAL+1
79D0: A2 C0 >515 LDX #MCAND
79D2: 20 D7 79 >516 JSR ABSOLUTE
79D5: A2 C2 >517 LDX #MPLIER ;Fall into ABSOLUTE
>518 * Compute absolute value of integer pointed to by X

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>519 * in ZP
79D7: B5 01 >520 ABSOLUTE LDA 1,X
79D9: 10 EE >521 BPL ]RET No need
79DB: 38 >522 NEGATE SEC
79DC: 98 >523 TYA ;Y set to 0 upon entry
79DD: F5 00 >524 SBC 0,X
79DF: 95 00 >525 STA 0,X
79E1: 98 >526 TYA
79E2: F5 01 >527 SBC 1,X
79E4: 95 01 >528 STA 1,X
79E6: 60 >529 ]RET RTS
>530
>531 * Conversion from 16bits to 8bits with provision for
>532 * ILLEGAL QUANTITY..
79E7: 4C 99 E1 >533 ]ERR JMP GOIQERR
79EA: A5 A0 >534 CONV1628 LDA FAC+3 High byte
79EC: 2C E7 9C >535 BIT WMODE
79EF: 30 0B >536 BMI :0
79F1: A8 >537 TAY
79F2: C8 >538 INY
79F3: C0 02 >539 CPY #2 Must be either -1 or 0
79F5: B0 F0 >540 BCS ]ERR in unsigned mode
79F7: 45 A1 >541 EOR FAC+4 b7 of low byte should be
79F9: 30 EC >542 BMI ]ERR set accordingly.
79FB: 60 >543 RTS
79FC: D0 E9 >544 :0 BNE ]ERR Must be zero if unsigned mode
79FE: 60 >545 RTS
79FF: 4C 99 E1 >546 JMP GOIQERR
550 * New processing for variable lookup
551 PUT PEERNPTRGET
>1 MKNV EQU $E09C Make new variable (ROM routine)
>2 SETVYA EQU $E0DE Set LOWTR and Y,A if var. found
>3
7A02: A9 40 >4 NGETARPT LDA #$40 $40: only look for arrays
7A04: 85 14 >5 STA SUBFLG
>6 * This routine is the new PTRGET routine from PEERSOFT
>7 NPTRGTX
7A06: 64 10 >12 STZ DIMFLG
>14 NPTRGET
>15 * Upon exit from the above routine, the X reg will
>16 * contain the value X had upon call to CHRGOT (here zero)
7A08: 20 32 76 >17 JSR COMRST
>18 * First variable name character must be alphabetic
7A0B: 20 70 7E >19 JSR MISLETC
>20
7A0E: 64 11 >28 NPTRGET1 STZ VALTYP
7A10: 64 12 >29 STZ INTTYP
7A12: 64 82 >30 STZ VARNAM+1 Default zero for 2nd name char.
7A14: 64 BF >31 STZ AUXBANK
7A16: 85 81 >33 STA VARNAM
7A18: 20 2A 76 >34 JSR RST100
7A1B: 90 05 >35 BCC GTLT Branch if numeric digit
7A1D: 20 7D E0 >36 JSR ISLETC
7A20: 90 1A >37 BCC EXPLIC? Branch if not alpha character
7A22: AA >38 GTLT TAX ;2nd character in X
7A23: 86 82 >39 STX VARNAM+1 and into VARNAM+1
>40 * Skip subsequent alphanumeric characters

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7A25: 20 2A 76 >41 ]LOOP JSR RST100
7A28: 90 FB >42 BCC ]LOOP branch if numeric
7A2A: 20 7D E0 >43 JSR ISLETC
7A2D: B0 F6 >44 BCS ]LOOP branch if alphabetic
7A2F: 90 0B >45 BCC EXPLIC? Always
7A31: 4C C9 DE >46 BADNAM JMP SYNERR
      >47 * Code run as no explicit type specifier found, get the
      >48 * default type specifier according to 1st varname char.
7A34: 20 09 82 >49 SCDCH2 JSR DECTPTR
7A37: A6 81 >50 LDX VARNAM
7A39: BD 55 9B >51 LDA TYPLET-'A',X
      >52 * Fall into implicit (2nd pass to EXPLIC?)
7A3C: 20 FE 81 >53 EXPLIC? JSR XFROMMOT Get index from character
      >54 * No explicit type specifier found, so try implicit
      >55 * type specifier (cannot fail)
7A3F: D0 F3 >56 BNE SCDCH2 Branch if no type spec. found
7A41: BD 8A 9B >58 LDA TVTVAL,X
7A44: 85 11 >59 STA VALTYP
7A46: BD 86 9B >60 LDA TITVAL,X
7A49: 85 12 >61 STA INTTYP
7A4B: BD 8E 9B >62 LDA TVNORA,X
7A4E: 04 81 >63 TSB VARNAM
7A50: BD 92 9B >64 LDA TVN1ORA,X
7A53: 04 82 >65 TSB VARNAM+1
7A55: E0 02 >66 CPX #2 FP or string
7A57: 90 04 >67 BCC :6
7A59: A5 14 >68 LDA SUBFLG
7A5B: 30 D4 >69 BMI BADNAM
7A5D: 20 2A 76 >70 :6 JSR RST100 Get next character
7A60: 38 >71 SEC
7A61: 05 14 >72 ORA SUBFLG
7A63: E9 28 >73 SBC #'('
7A65: D0 03 >74 BNE :8
7A67: 4C 2F 7B >75 :7 JMP NARRAY
7A6A: 24 14 >76 :8 BIT SUBFLG
7A6C: 30 02 >77 BMI :9
7A6E: 70 F7 >78 BVS :7
      >79 :9 DO KOPT-K6502
7A70: 64 14 >80 STZ SUBFLG
7A72: AE 83 99 >85 NPTRGL90 LDX SNCC
7A75: F0 05 >86 BEQ :90
7A77: 20 E2 7A >87 JSR SLKCACH
7A7A: D0 63 >88 BNE NAMFOUND Found cache entry if Zbit clear
      >89 :90 DO KOPT16
7A7C: A6 69 >95 LDX VARTAB
7A7E: A5 6A >96 LDA VARTAB+1
7A80: 85 9C >101 ]LOOP STA LOWTR+1
7A82: 86 9B >102 ]LOOP1 STX LOWTR
7A84: E4 6B >107 CPX ARYTAB
7A86: E5 6C >108 SBC ARYTAB+1
7A88: B0 26 >110 BCS NAMNTFND
7A8A: B2 9B >115 LDA (LOWTR)
7A8C: 45 81 >117 EOR VARNAM
7A8E: D0 14 >118 BNE :1
7A90: A0 01 >121 LDY #1
7A92: B1 9B >125 LDA (LOWTR),Y
7A94: 45 82 >126 EOR VARNAM+1

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7A96: D0 0C    >127      BNE      :1
7A98: A5 12    >131      LDA      INTTYP
7A9A: 10 43    >132      BPL      NAMFOUND
7A9C: A0 06    >133      LDY      #6
7A9E: B1 9B    >134      LDA      (LOWTR),Y
7AA0: 45 12    >135      EOR      INTTYP
7AA2: F0 3B    >136      BEQ      NAMFOUND
>140      * Name not yet found: look for next variable in memory
7AA4: A5 9B    >141      :1      LDA      LOWTR
7AA6: 69 07    >147      ADC      #7          Carry already clear
7AA8: AA      >148      TAX
7AA9: A5 9C    >149      LDA      LOWTR+1
7AAB: 90 D5    >150      BCC      ]LOOP1
7AAD: 1A      >152      INC
7AAE: D0 D0    >153      BNE      ]LOOP      Always
>159
7AB0: BA      >168      NAMNTFND TSX
7AB1: BD 01 01 >169      LDA      STACK+1,X
7AB4: C9 99    >170      CMP      #RFFVL
7AB6: D0 0A    >171      BNE      :0
7AB8: BD 02 01 >172      LDA      STACK+2,X
7ABB: C9 85    >173      CMP      #>RFFVL
7ABD: D0 03    >174      BNE      :0
7ABF: 4C 95 E0 >176      JMP      $E095      Return 0 constant
>177      * Make new variable
7AC2: 18      >178      :0      CLC
7AC3: A5 6D    >185      LDA      STREND
7AC5: A4 6E    >186      LDY      STREND+1
7AC7: 69 07    >187      ADC      #7
7AC9: 90 01    >188      BCC      *+3
7ACB: C8      >189      INY
7ACC: 20 13 7B >190      JSR      NREASON
7ACF: 20 9C E0 >192      JSR      MKNV          Make new variable (ROM routine)
7AD2: A5 12    >193      LDA      INTTYP      FP or string?
7AD4: 10 06    >194      BPL      :1          Yes
7AD6: A0 06    >195      LDY      #6
7AD8: 91 9B    >196      STA      (LOWTR),Y
7ADA: A4 84    >197      LDY      VARPNT+1
7ADC: A5 83    >198      :1      LDA      VARPNT
7ADE: 60      >199      RTS
>200
>201      NAMFOUND
7ADF: 4C DE E0 >207      JMP      SETVYA
>208
>209      * Cache mechanism for simple variables
>210      SCTR      EQU      LOWTR
7AE2: A4 82    >238      SLKCACH LDY      VARNAM+1
7AE4: A5 81    >239      LDA      VARNAM
7AE6: 86 9B    >240      STX      SCTR
7AE8: A2 00    >241      LDX      #0
7AEA: DD 84 99 >242      ]LOOP   CMP      SVN,X
7AED: D0 0F    >243      BNE      :0
7AEF: 98      >244      TYA
7AF0: DD 88 99 >245      CMP      SVNP1,X
7AF3: D0 07    >246      BNE      :2
7AF5: A5 12    >247      LDA      INTTYP
7AF7: DD 8C 99 >248      CMP      SIT,X

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7AFA: F0 08      >249      BEQ      :1
7AFC: A5 81      >250      :2      LDA      VARNAM
7AFE: E8         >251      :0      INX
7AFF: E4 9B      >252      CPX      SCTR
7B01: D0 E7      >253      BNE      ]LOOP
7B03: 60         >255      RTS
              >256
7B04: BD 90 99   >257      :1      LDA      SLTR,X
7B07: 85 9B      >258      STA      LOWTR
7B09: BD 94 99   >263      LDA      SLTRP1,X
7B0C: 85 9C      >264      STA      LOWTR+1
7B0E: 8A         >266      TXA
7B0F: 60         >267      RTS
              >268
7B10: 4C 10 D4   >269      JERR     JMP      MEMERR
              >287      * Pour le 65(C)02, Y,A nouveau STREND
7B13: C4 70      >288      NREASON  CPY      FRETOP+1
7B15: 90 17      >289      BCC      :0
7B17: D0 04      >290      BNE      :1
7B19: C5 6F      >291      CMP      FRETOP
7B1B: 90 11      >292      BCC      :0
7B1D: 48         >293      :1      PHA
7B1E: 5A         >294      PHY
7B1F: 20 D5 9C   >295      JSR      VGARBAG
7B22: 7A         >296      PLY
7B23: 68         >297      PLA
7B24: C4 70      >298      CPY      FRETOP+1
7B26: 90 06      >299      BCC      :0
7B28: D0 E6      >300      BNE      JERR
7B2A: C5 6F      >301      CMP      FRETOP
7B2C: B0 E2      >302      BCS      JERR
7B2E: 60         >303      :0      RTS
              552      * New processing for array processing
              553      PUT      PEERNARRAY
>1      * Module handling the new array processing strategy
>2      ERR_BSCR =      $6B
>3      ERR_RDIM =      $78
>4      ERR_SYNT =      $10
>5
>6      NUMDIM EQU      $0F
>7      RESULT EQU      $62
>8      STACK EQU      $0100
>9      SUBERR EQU      $E196      Raise a BAD SUBSCRIPT error
>10     MEMERR EQU      $D410
>11     REASON EQU      $D3E3
>12     GETARY EQU      $E0ED
>13     GETARY2 EQU     $E0EF      Compute addr. of 1st elm value
>14     QINT EQU      $EBF2
>15
>16     * MULTPLSS multiplies (STRNG2) by ((LOWTR),Y) leaving
>17     * result in A,X. Hi byte also in Y
>18     MULTPLSS EQU     $E2AD
>19     MULTPLY1 EQU     $E2B6
>20
7B2F: A5 14      >28      NARRAY  LDA      SUBFLG
7B31: D0 4B      >30      BNE      NARRGL91
7B33: A5 10      >36      LDA      DIMFLG

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7B35: 48      >37      PHA
7B36: A5 12   >38      LDA   INTTYP
7B38: 48      >39      PHA
7B39: A5 11   >40      LDA   VALTYP
7B3B: 48      >41      PHA
7B3C: A0 00   >43      LDY   #0
              >44      ]LOOP  MPHY
7B3E: 5A      >44      PHY
7B3F: A5 82   >51      LDA   VARNAM+1
7B41: 48      >52      PHA
7B42: A5 81   >53      LDA   VARNAM
7B44: 48      >54      PHA
7B45: 20 79 7D >56      JSR   NMAKINT
7B48: 68      >63      PLA
7B49: 85 81   >64      STA   VARNAM      Restore array name
7B4B: 68      >67      PLA
7B4C: 85 82   >68      STA   VARNAM+1
7B4E: 7A      >70      PLY
              >71      * Code below would transform the stack area
              >72      * from
              >73      * DIMFLG
              >74      * INTTYP
              >75      * VALTYP
              >76      * SPtr ->
              >77      * to
              >78      * (FAC+3)
              >79      * (FAC+4)
              >80      * DIMFLG
              >81      * INTTYP
              >82      * VALTYP
              >83      * SPtr ->
7B4F: BA      >98      TSX
7B50: BD 02 01 >99      LDA   STACK+2,X  Get INTTYP
7B53: 48      >100     PHA
7B54: BD 01 01 >101     LDA   STACK+1,X  Get VALTYP
7B57: 48      >102     PHA
7B58: BD 03 01 >103     LDA   STACK+3,X  Get DIMFLG
7B5B: 9D 01 01 >104     STA   STACK+1,X  In place of original VALTYP
7B5E: A5 A0    >105     LDA   FAC+3
7B60: 9D 03 01 >106     STA   STACK+3,X  In place of original DIMFLG
7B63: A5 A1    >107     LDA   FAC+4
7B65: 9D 02 01 >108     STA   STACK+2,X  In place of original INTTYP
              >110     * Now the stack frame looks like
              >111     * FAC+4
              >112     * FAC+3
              >113     * DIMFLG
              >114     * INTTYP
              >115     * VALTYP
              >116     * SPtr ->
7B68: C8      >117     INY
7B69: 20 32 76 >118     JSR   RST102
7B6C: C9 2C    >119     CMP   #', '
7B6E: F0 CE    >120     BEQ   ]LOOP
7B70: 84 0F    >121     STY   NUMDIM
7B72: 20 A3 86 >122     JSR   NCHKCLS
7B75: 68      >123     PLA
7B76: 85 11    >124     STA   VALTYP

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7B78: 68      >125      PLA
7B79: 85 12   >126      STA  INTTYP
7B7B: 68      >127      PLA
7B7C: 85 10   >128      STA  DIMFLG
              >129
              >130
7B7E: AE 98 99 >131  NARRGL91 LDX  ANCCH
7B81: F0 05   >132      BEQ   :20
7B83: 20 9D 7D >133      JSR  ALKCACH
7B86: D0 3D   >134      BNE  USEOLDAR
7B88: A5 6C   >145      :20   LDA  ARYTAB+1
7B8A: A6 6B   >146      LDX  ARYTAB
7B8C: 86 9B   >147      ]LOOP STX  LOWTR
7B8E: 85 9C   >148      STA  LOWTR+1
7B90: E4 6D   >149      CPX  STREND
7B92: E5 6E   >150      SBC  STREND+1
7B94: B0 2C   >152      BCS  GNARRAY
7B96: B2 9B   >154      LDA  (LOWTR)
7B98: 45 81   >159      EOR  VARNAM
7B9A: D0 18   >160      BNE  :5
7B9C: A0 01   >167      LDY  #1
7B9E: B1 9B   >171      LDA  (LOWTR),Y
7BA0: 45 82   >172      EOR  VARNAM+1
7BA2: D0 10   >173      BNE  :5
7BA4: A6 12   >175      LDX  INTTYP
7BA6: 10 1D   >176      BPL  USEOLDAR  If FP or string array
7BA8: 20 95 7D >177      JSR  CNVT1
7BAB: A0 04   >178      LDY  #4
7BAD: 51 9B   >179      EOR  (LOWTR),Y
7BAF: 29 C0   >180      AND  #$C0      only test b6 and b7
7BB1: F0 12   >181      BEQ  USEOLDAR
7BB3: 18      >189      CLC
              >190      :5
7BB4: A0 02   >192      LDY  #2
7BB6: B1 9B   >194      LDA  (LOWTR),Y
7BB8: 65 9B   >195      ADC  LOWTR
7BBA: AA      >197      TAX
7BBB: C8      >198      INY
7BBC: B1 9B   >199      LDA  (LOWTR),Y
7BBE: 65 9C   >200      ADC  LOWTR+1
7BC0: 90 CA   >202      BCC  ]LOOP      Always
              >203
              >204      GNARRAY
7BC2: 4C 33 7C >209      JMP  MKNARRAY
              >210
7BC5: A5 10   >211      USEOLDAR LDA  DIMFLG  Called from the DIM stmt.?
7BC7: D0 65   >212      BNE  RDIMERR
7BC9: A5 14   >213      LDA  SUBFLG  Subscripts given?
7BCB: F0 02   >214      BEQ  :1      Yes
7BCD: 38      >215      SEC      ;No: just return "array found"
7BCE: 60      >216      RTS
              >217      * Set ARYPNT to 1st elm. base addr
7BCF: A0 04   >218      :1   LDY  #4
7BD1: B1 9B   >219      LDA  (LOWTR),Y
7BD3: 29 07   >220      AND  #7
7BD5: AA      >221      TAX
7BD6: 20 EF E0 >222      JSR  GETARY2

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7BD9: A5 0F    >223      LDA    NUMDIM
7BDB: C9 01    >224      CMP    #1
7BDD: F0 07    >225      BEQ    :3
7BDF: E4 0F    >226      CPX    NUMDIM
7BE1: D0 45    >227      BNE    SUBSERR
7BE3: 4C 13 7D >228      JMP    NFAEP
              >229
              >230 * Il s'agit de traiter de la reference unidimensionnelle
              >231 * sur un tableau potentiellement multi-dimensions
              >232 * Multiplier l'indice tire dans la pile par le elm size
              >233 * et comparer par rapport a l'offset du tableau (corrige
              >234 * de la taille du header).
7BE6: 68      >235      :3     PLA
7BE7: 85 AD    >236      STA    STRNG2
7BE9: 68      >237      PLA
7BEA: 85 AE    >238      STA    STRNG2+1
7BEC: 20 66 7D >239      JSR    KWELMSIZ
7BEF: 86 64    >240      STX    RESULT+2
7BF1: A9 00    >241      LDA    #0
7BF3: 20 B6 E2 >242      JSR    MULTIPLY1
7BF6: 86 AD    >243      STX    STRNG2
7BF8: 84 AE    >244      STY    STRNG2+1
7BFA: A0 04    >245      LDY    #4
7BFC: B1 9B    >246      LDA    (LOWTR),Y # of dimensions
7BFE: 29 07    >247      AND    #7          Mask out new Peersoft bits
7C00: 0A      >248      ASL                    ;2 bytes per dimension
7C01: 69 05    >249      ADC    #5          Carry clear
              >250 * Add this to element offset from base address
7C03: 65 AD    >251      ADC    STRNG2
7C05: A6 AE    >252      LDX    STRNG2+1
7C07: 90 01    >253      BCC    :4
7C09: E8      >254      INX
7C0A: A0 02    >255      :4     LDY    #2
7C0C: D1 9B    >256      CMP    (LOWTR),Y
7C0E: 85 83    >257      STA    VARPNT
7C10: C8      >258      INY
7C11: 8A      >259      TXA
7C12: F1 9B    >260      SBC    (LOWTR),Y
7C14: B0 12    >261      BCS    SUBSERR
7C16: 86 84    >262      STX    VARPNT+1
7C18: A5 9B    >263      LDA    LOWTR
7C1A: 65 83    >264      ADC    VARPNT
7C1C: 85 83    >265      STA    VARPNT
7C1E: A5 84    >266      LDA    VARPNT+1
7C20: 65 9C    >267      ADC    LOWTR+1
7C22: 85 84    >268      STA    VARPNT+1
7C24: A8      >269      TAY
7C25: A5 83    >270      LDA    VARPNT
7C27: 60      >271      RTS
              >272
7C28: A2 6B    >273      SUBSERR LDX    #ERR_BSCR
7C2A: 2C      >274      HEX    2C          Skip next two bytes
7C2B: A2 10    >275      SNERR  LDX    #ERR_SYNT
7C2D: 2C      >276      HEX    2C
7C2E: A2 78    >277      RDIMERR LDX    #ERR_RDIM
7C30: 4C 12 D4 >278      JMP    $D412
              >279

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7C33: A5 14 >280 MKNARRAY LDA SUBFLG
7C35: F0 03 >281 BEQ :0
7C37: 4C DC E1 >282 JMP $E1DC Raise OUT OF DATA error
7C3A: 20 ED E0 >283 :0 JSR GETARY Address 1st elm in ARYPNT&Y,A
7C3D: 20 66 7D >284 JSR KWELMSIZ
7C40: 86 AD >285 STX STRNG2
7C42: 64 BF >287 STZ AUXBANK
7C44: A5 10 >292 LDA DIMFLG
7C46: F0 03 >293 BEQ :1
7C48: 20 F1 7D >294 JSR ISAUXMEM
7C4B: A5 94 >302 :1 LDA ARYPNT
7C4D: 20 13 7B >304 JSR NREASON Ensure enough memory for array
7C50: A5 81 >305 LDA VARNAM
7C52: 64 AE >307 STZ STRNG2+1
7C54: 92 9B >308 STA (LOWTR)
7C56: A0 01 >309 LDY #1
7C58: A5 82 >316 LDA VARNAM+1
7C5A: 91 9B >317 STA (LOWTR),Y
7C5C: A0 04 >318 LDY #4
7C5E: A5 12 >319 LDA INTTYP
7C60: F0 04 >320 BEQ :2
7C62: AA >321 TAX
7C63: 20 95 7D >322 JSR CNVT1
7C66: 05 0F >323 :2 ORA NUMDIM
7C68: A6 BF >324 LDX AUXBANK
7C6A: 85 BF >325 STA AUXBANK
7C6C: 8A >326 TXA
7C6D: 0A >327 ASL
7C6E: 0A >328 ASL
7C6F: 0A >329 ASL
7C70: 05 BF >330 ORA AUXBANK
7C72: 86 BF >331 STX AUXBANK
7C74: 91 9B >332 STA (LOWTR),Y
7C76: A9 00 >333 ]LOOP LDA #0 Hi byte of default dim
7C78: A2 0B >334 LDX #11 Lo byte of default dim
7C7A: 24 10 >335 BIT DIMFLG
7C7C: 50 06 >336 BVC :5
7C7E: FA >338 PLX
7C7F: 68 >339 PLA
7C80: E8 >340 INX
7C81: D0 01 >341 BNE *+3
7C83: 1A >342 INC
7C84: C8 >351 :5 INY ;Add this dimension to descr.
7C85: 91 9B >352 STA (LOWTR),Y
7C87: C8 >353 INY
7C88: 8A >354 TXA
7C89: 91 9B >355 STA (LOWTR),Y
>356 * Multiply this dimension by running size
>357 * ((LOWTR),Y) * (STRNG2) --> A,X
7C8B: 20 AD E2 >358 JSR MULTPLSS
7C8E: 86 AD >359 STX STRNG2
7C90: 85 AE >360 STA STRNG2+1
7C92: A4 5E >361 LDY INDEX
7C94: C6 0F >362 DEC NUMDIM
7C96: D0 DE >363 BNE ]LOOP
>364
7C98: A4 BF >365 LDY AUXBANK

```

```

7C9A: F0 0F      >366      BEQ      :7
7C9C: A2 01      >367      LDX      #1          Ensure enough room in aux mem.
7C9E: 20 CB 7D  >368      JSR      ZRTAUX
7CA1: E0 01      >369      CPX      #1          X set to 0 iif enough room
7CA3: B0 6B      >370      BCS      GME          otherwise -> MEMORY ERROR
7CA5: A5 94      >371      LDA      ARYPNT
7CA7: A4 95      >372      LDY      ARYPNT+1
7CA9: 90 0F      >373      BCC      :6          Always
                        >374      * Now A,X has the total # of bytes of array elements
7CAB: 65 95      >375      :7      ADC      ARYPNT+1    Compute address of end of array
7CAD: B0 61      >376      BCS      GME          Too large: error
7CAF: 85 95      >377      STA      ARYPNT+1
7CB1: A8         >378      TAY
7CB2: 8A         >379      TXA
7CB3: 65 94      >380      ADC      ARYPNT
7CB5: 90 03      >381      BCC      :6
7CB7: C8         >382      INY
7CB8: F0 56      >383      BEQ      GME          Too large: error
7CBA: 20 E3 D3  >384      :6      JSR      REASON      Ensure enough room up to Y,A
7CBD: 85 6D      >385      STA      STREND
7CBF: 84 6E      >386      STY      STREND+1
7CC1: 38         >387      SEC
7CC2: E5 9B      >388      SBC      LOWTR
7CC4: A0 02      >389      LDY      #2
7CC6: 91 9B      >390      STA      (LOWTR),Y
7CC8: C8         >391      INY
7CC9: A5 6E      >392      LDA      STREND+1
7CCB: E5 9C      >393      SBC      LOWTR+1
7CCD: 91 9B      >394      STA      (LOWTR),Y
7CCF: A5 BF      >395      LDA      AUXBANK
7CD1: F0 25      >396      BEQ      :9
7CD3: 08         >397      PHP
7CD4: 78         >398      SEI
7CD5: 8D 09 C0  >399      STA      ALTZP
7CD8: A5 6D      >400      LDA      STREND
7CDA: A6 6E      >401      LDX      STREND+1
7CDC: 8D 08 C0  >402      STA      STDZP
7CDF: 28         >403      PLP
                        >404      * AUXPTR a ete fixe dans ISAUXMEM a l'adresse du slot
                        >405      * Adresse du 1er element en p0.
7CE0: 92 06      >407      STA      (AUXPTR)
7CE2: A0 01      >408      LDY      #1
7CE4: 8A         >414      TXA
7CE5: 91 06      >415      STA      (AUXPTR),Y
7CE7: C8         >416      INY
7CE8: A5 AD      >417      LDA      STRNG2
7CEA: 91 06      >418      STA      (AUXPTR),Y
7CEC: C8         >419      INY
7CED: A5 AE      >420      LDA      STRNG2+1
7CEF: 91 06      >421      STA      (AUXPTR),Y
7CF1: A2 02      >422      LDX      #2          Init memory slot for array
7CF3: 20 CB 7D  >423      JSR      ZRTAUX
7CF6: 80 13      >424      BRA      :10
                        >425      * Zero fill the element segment within the array
                        >426      * (fast init).
7CF8: E6 AE      >427      :9      INC      STRNG2+1
7CFA: A4 AD      >428      LDY      STRNG2      # of byte mod 256

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```

7CFC: F0 05      >429      BEQ      :8      Upon a page limit
7CFE: 88         >430      ]LOOP     DEY
7CFF: 91 94      >431      STA      (ARYPNT),Y
7D01: D0 FB      >432      BNE      ]LOOP
7D03: C6 95      >433      :8       DEC      ARYPNT+1   Point to next page
7D05: C6 AE      >434      DEC      STRNG2+1   Count the pages
7D07: D0 F5      >435      BNE      ]LOOP     Still more to clear
7D09: E6 95      >436      INC      ARYPNT+1   Rollback last Decrement
7D0B: A5 10      >437      :10      LDA      DIMFLG
7D0D: F0 04      >438      BEQ      NFAEP
7D0F: 60         >439      RTS
              >440
7D10: 4C 10 D4  >441      GME      JMP      MEMERR     MEMORY FULL error
7D13: A0 04      >442      NFAEP    LDY      #4
              >443      * New routine for ROM FIND.ARRAY.ELEMENT
              >444      * Y reg. should be 4 upon entry
7D15: B1 9B      >445      LDA      (LOWTR),Y
7D17: AA         >446      TAX
7D18: 4A         >448      LSR
7D19: 4A         >448      LSR
7D1A: 4A         >448      LSR
7D1B: 29 07      >450      AND      #7
7D1D: 85 BF      >451      STA      AUXBANK
7D1F: 8A         >452      TXA
7D20: 29 07      >453      AND      #7
7D22: 85 0F      >455      STA      NUMDIM
7D24: A9 00      >459      LDA      #0
7D26: 85 AD      >460      STA      STRNG2
7D28: 85 AE      >461      ]LOOP     STA      STRNG2+1
7D2A: C8         >462      INY      ;Pull next subscript from stack
7D2B: FA         >463      PLX
7D2C: 86 A0      >464      STX      FAC+3
7D2E: 68         >465      PLA
7D2F: 85 A1      >466      STA      FAC+4
7D31: D1 9B      >467      CMP      (LOWTR),Y
7D33: 90 0B      >468      BCC      FAE2
7D35: D0 06      >469      BNE      GSE       Subscript is too large
7D37: C8         >470      INY
7D38: 8A         >471      TXA
7D39: D1 9B      >472      CMP      (LOWTR),Y
7D3B: 90 04      >473      BCC      FAE3
7D3D: 4C 96 E1  >474      GSE      JMP      SUBERR     BAD SUBSCRIPT error
7D40: C8         >475      FAE2     INY
7D41: A5 AE      >476      FAE3     LDA      STRNG2+1   Bypass multiplication if
7D43: 05 AD      >477      ORA      STRNG2     value so far is zero
7D45: 18         >478      CLC
7D46: F0 0A      >479      BEQ      :1
7D48: 20 AD E2  >480      JSR      MULTPLSS
7D4B: 8A         >481      TXA      ;Add current subscript
7D4C: 65 A0      >482      ADC      FAC+3
7D4E: AA         >483      TAX
7D4F: 98         >484      TYA
7D50: A4 5E      >485      LDY      INDEX
7D52: 65 A1      >486      :1       ADC      FAC+4     Finish adding current subscript
7D54: 86 AD      >487      STX      STRNG2     Store accumulated offset
7D56: C6 0F      >488      DEC      NUMDIM     Last subscript yet?
7D58: D0 CE      >489      BNE      ]LOOP     No: loop till done

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7D5A: 85 AE      >490      STA   STRNG2+1   Yes: multiply by element size
7D5C: 20 66 7D >491      JSR   KWELMSIZ
7D5F: A5 BF      >492      LDA   AUXBANK
7D61: F0 00      >493      BEQ   :2
7D63: 4C 98 E2 >494      :2     JMP   $E298
          >495
          >496      * Donne la taille de l'element en fonction
          >497      * de VARNAM,+1 et de INTTYP
          >498      * Result in X reg.
7D66: 24 81      >499      KWELMSIZ BIT   VARNAM
7D68: 10 06      >500      BPL   :0
7D6A: A5 12      >501      LDA   INTTYP
7D6C: 29 07      >502      AND   #7
7D6E: AA         >503      TAX
7D6F: 60         >504      RTS
7D70: A2 05      >505      :0     LDX   #5
7D72: 24 82      >506      BIT   VARNAM+1
7D74: 10 02      >507      BPL   :1
7D76: CA         >508      DEX                                ;Back to 3 if string
7D77: CA         >509      DEX
7D78: 60         >510      :1     RTS
          >511
          >512      * Evaluate numeric formula at TXTPPTR
          >513      * Converting result to INTEGER 0<= X < 65536
          >514      * into FAC+3,4
7D79: 20 2A 76 >515      NMAKINT JSR   RST100   Get next character
7D7C: 20 3B 85 >516      JSR   NFRMNUM
          >517      * Convert FAC to integer
7D7F: A5 A2      >518      LDA   FACSIGN
7D81: 30 0F      >519      BMI   :1
7D83: A5 9D      >520      LDA   FAC
7D85: C9 90      >521      CMP   #$90
7D87: 90 06      >522      BCC   :3                                Branch if abs(value) < 32768
7D89: 20 90 8E >523      JSR   GN65536
7D8C: 20 BE E7 >524      JSR   FADD
7D8F: 4C F2 EB >525      :3     JMP   QINT
7D92: 4C 99 E1 >526      :1     JMP   GOIQERR
          >527
          >528      * Convert INTTYP (in X reg.) from $81 to $84
          >529      * to %0000_0000 to %1100_0000 (respectively)
          >530      * Output value could be ORA ed or EOR ed with
          >531      * NUMDIM slot with array structure
7D95: CA         >532      CNVT1  DEX
7D96: 8A         >533      TXA
7D97: 4A         >534      LSR                                ;b0 into Carry, 0 into b7
7D98: 6A         >535      ROR                                ;b0 into b7 and b1 into carry
7D99: 6A         >536      ROR                                ;b0 into b6, b1 into b7
7D9A: 29 C0      >537      AND   #$C0   Only retain b6-b7
7D9C: 60         >538      RTS
          >539
          >540      * Cache mechanism for array variables
          >541      ACTR   EQU   LOWTR
7D9D: A4 82      >570      ALKCACH LDY   VARNAM+1
7D9F: A5 81      >571      LDA   VARNAM
7DA1: 86 9B      >572      STX   SCTR
7DA3: A2 00      >573      LDX   #0
7DA5: DD 99 99 >574      ]LOOP  CMP   AVN,X

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7DA8: D0 0F      >575      BNE      :0
7DAA: 98         >576      TYA
7DAB: DD 9D 99  >577      CMP      AVNP1,X
7DAE: D0 07      >578      BNE      :2
7DB0: A5 12      >579      LDA      INTTYP
7DB2: DD A1 99  >580      CMP      AIT,X
7DB5: F0 08      >581      BEQ      :1
7DB7: A5 81      >582      :2      LDA      VARNAM
7DB9: E8         >583      :0      INX
7DBA: E4 9B      >584      CPX      SCTR
7DBC: D0 E7      >585      BNE      ]LOOP
7DBE: 60         >587      RTS
              >588
7DBF: BD A5 99  >589      :1      LDA      ALTR,X
7DC2: 85 9B      >590      STA      LOWTR
7DC4: BD A9 99  >595      LDA      ALTRP1,X
7DC7: 85 9C      >596      STA      LOWTR+1
7DC9: 8A         >598      TXA
7DCA: 60         >599      RTS
              >600
              >601      * Common entry point for accessing array content
              >602      * within auxiliary memory.
7DCB: A9 BF      >603      ZRTAUX  LDA      # $BF
7DCD: 8D EE 03  >604      STA      $03EE
7DD0: 9C ED 03  >606      STZ      $03ED
7DD3: B8         >611      CLV
7DD4: 38         >612      SEC
7DD5: 4C 14 C3  >613      JMP      XFER
              >614
7DD8: 2C 83 C0  >615      NGARBAG BIT      $C083
7DDB: 2C 83 C0  >616      BIT      $C083
7DDE: 20 00 D0  >617      JSR      $D000
7DE1: 2C 81 C0  >618      BIT      $C081
7DE4: 2C 81 C0  >619      BIT      $C081
7DE7: 60         >620      RTS
              554      * New strategy for array storage
              555      PUT      PEERNAUXMEM
              >1      * Module handling the new Peersoft array storage strategy
              >2
7DE8: 4C C9 DE  >3      GSNERR2 JMP      SYNERR
7DEB: 4C 99 E1  >4      GIQERR2 JMP      GOIQERR
7DEE: 4C 76 DD  >5      GTMERR2 JMP      GOTMIERR
              >6      * Routine to test whether the array will be located
              >7      * Outcome:
              >8      * Carry set iif aux. mem storage asked for
              >9      * AUXBANK: bank memory asked for (in bits b4..b5)
              >10     * ARYPNT,+1: incremented if aux mem. storage
              >11     * (placeholders for offset within aux memory and
              >12     * one element of specified size for returning values
              >13     * during value expressions
              >14     * Y,A: values incremented in case aux. mem storage
7DF1: B2 B8      >16     ISAUXMEM LDA      (TXTPTR)
7DF3: C9 23      >20     CMP      # `#`
7DF5: 18         >21     CLC
7DF6: D0 37      >22     BNE      :2
7DF8: 20 2A 76  >23     JSR      RST100      Next char. must be numeric
7DFB: B0 EB      >24     BCS      GSNERR2      otherwise SYNTAX ERROR

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7DFD: 29 07      >25      AND      #7
              >26      * Pour le moment uniquement la memoire auxiliaire
              >27      * est autorisee
7DFF: C9 02      >28      CMP      #2
7E01: B0 E8      >29      BCS      GIQERR2
7E03: 85 BF      >30      STA      AUXBANK
7E05: 20 2A 76 >31      JSR      RST100      Point to next character
7E08: 18          >32      CLC
              >33      * test de conformance par rap. a la configuration hote
7E09: 2C EF 9C >34      BIT      MEMORY      b6 a 1 si carte mem aux.
7E0C: A9 01      >36      LDA      #1
7E0E: 50 01      >37      BVC      *+3
7E10: 3A          >38      DEC
7E11: 14 BF      >39      TRB      AUXBANK
7E13: A5 BF      >40      LDA      AUXBANK
7E15: F0 18      >49      BEQ      :2
7E17: A5 94      >50      LDA      ARYPNT
7E19: A4 95      >51      LDY      ARYPNT+1
7E1B: 85 06      >52      STA      AUXPTR
7E1D: 84 07      >53      STY      AUXPTR+1
7E1F: 65 AD      >54      ADC      STRNG2      Carry already clear
7E21: 90 02      >55      BCC      *+4
7E23: C8          >56      INY
7E24: 18          >57      CLC
7E25: 69 04      >58      ADC      #4
7E27: 90 01      >59      BCC      *+3
7E29: C8          >60      INY
7E2A: 84 95      >61      STY      ARYPNT+1
7E2C: 38          >62      SEC
7E2D: 85 94      >63      STA      ARYPNT
7E2F: A5 94      >64      :2      LDA      ARYPNT
7E31: 60          >65      ]LOOP   RTS
              >66
7E32: 2C EF 9C >67      RCLMAUX BIT      MEMORY
7E35: 50 FA      >68      BVC      ]LOOP
7E37: A2 00      >69      LDX      #0          Init array storage in aux mem.
7E39: 4C CB 7D >70      JMP      ZRTAUX
              556
              557      * Upon init, all variables are floating point by default
7E3C: 08          558      LBS00   PHP
7E3D: A2 1A      559      LDX      #26
7E3F: A9 21      560      LDA      #'!'
7E41: 9D 95 9B 561      ]LOOP   STA      TYPLET-1,X
7E44: CA          562      DEX
7E45: D0 FA      563      BNE      ]LOOP
7E47: 8E 23 96 564      STX      AEI
7E4A: 8E 24 96 565      STX      AEI+1
              566      * Reinit variables lookup caches (simple & array)
7E4D: 8E 83 99 567      STX      SNCCH
7E50: 8E 98 99 568      STX      ANCCH
7E53: 8E E7 9C 569      STX      WMODE
7E56: 20 32 7E 570      JSR      RCLMAUX
7E59: 28          571      PLP
7E5A: 60          572      RTS
              573
              574      * Applesoft RUN command
7E5B: 20 3C 7E 575      RRUN    JSR      LBS00      Init the default vartype table

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7E5E: 8E C1 99 576 STX MONU Rearms MOUSE instruction flag
7E61: 4C 12 D9 577 JMP $D912
578
579 * Applesoft NEW command
7E64: 20 3C 7E 580 RNEW JSR LBS00
7E67: 4C 4B D6 581 JMP $D64B
582
583 * Applesoft CLEAR command
7E6A: 20 3C 7E 584 RCLEAR JSR LBS00
7E6D: 4C 6C D6 585 JMP $D66C
586
7E70: 20 7D E0 587 MISLETC JSR ISLETC
7E73: 90 08 588 BCC GOSYNERR
7E75: 60 589 RTS
590
591 * New subroutine checking a character (code in A)
592 * is pointed to by TXTPTR
593 * Falls into SYNERR if not
594 NSYNCHR DO KOPT-K65C02
7E76: D2 B8 598 NSYNCHR2 CMP (TXTPTR)
7E78: D0 03 600 BNE GOSYNERR
7E7A: 4C 2A 76 601 JMP RST100
7E7D: 4C C9 DE 602 GOSYNERR JMP SYNERR
603
604 PUT PEERPROCFUN
>1 * Module en charge des fonctions utilisateur
>2 * et particulierement des PF
>3 ARG EQU $A5
>4 TRCFLG EQU $F2
>5 BISVTYP EQU $BE
>6 VECTUSR EQU $A
>7 TMERR EQU $DD76
>8 ULERR EQU $D97C
>9 MOVFM EQU $EAF9
>10 MOVFA EQU $EB53
>11 LET2 EQU $DA63
>12
>13 DUMMY 0
0000: 00 >14 USRMOD DS 1
0001: 00 00 >15 ADRUSR DS 2
0003: 00 00 >16 VSRTNAM DS 2
0005: 00 >17 VSRTVT DS 1
0006: 00 >18 VSRTIT DS 1
0007: 00 00 >19 VSRTPTR DS 2
0009: 00 00 >20 VENT1NAM DS 2
000B: 00 >21 VENT1VT DS 1
000C: 00 >22 VENT1IT DS 1
000D: 00 00 >23 VENT1PTR DS 2
000F: 00 00 >24 VENT2NAM DS 2
0011: 00 >25 VENT2VT DS 1
0012: 00 >26 VENT2IT DS 1
0013: 00 00 >27 VENT2PTR DS 2
>28 LENREC EQU *
>29 DEND
>30 * Sous routine pour initialiser les routines USR de type
>31 * PF.
7E80: A2 0A >32 RAZPF LDX #10

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>33      ]LOOP      MPHX
7E82: DA          >33      PHX
7E83: 20 A9 7E >34      JSR      COMPOFST
7E86: FA          >35      PLX
7E87: B2 06      >37      LDA      (AUXPTR)
7E89: 10 06      >42      BPL      :0
7E8B: A0 02      >43      LDY      #ADRUSR+1
7E8D: A9 00      >44      LDA      #0
7E8F: 91 06      >45      STA      (AUXPTR),Y
7E91: CA          >46      :0      DEX
7E92: 10 EE      >47      BPL      ]LOOP
7E94: 8E 81 99 >48      STX      PFINDIC
7E97: 9C 80 99 >50      STZ      ISPFACT
7E9A: 60          >55      RTS
          >56
7E9B: A2 0B      >57      SETINITX LDX      #12-1
7E9D: BD 74 99 >58      ]LOOP      LDA      SINITX,X
7EA0: 95 69      >59      STA      $69,X
7EA2: 9D 54 97 >60      STA      SVALTNM,X
7EA5: CA          >61      DEX
7EA6: 10 F5      >62      BPL      ]LOOP
7EA8: 60          >63      RTS
          >64
          >65      * Indice de la fonction dans X, ramene dans A,Y
          >66      * L'adresse de debut de la structure
7EA9: A9 00      >67      COMPOFST LDA      #0
7EAB: A8          >68      TAY
7EAC: F0 05      >69      BEQ      :00          Always
7EAE: 69 15      >70      ]LOOP      ADC      #LENREC
7EB0: 90 02      >71      BCC      :0
7EB2: C8          >72      INY
7EB3: 18          >73      :00      CLC
7EB4: CA          >74      :0      DEX
7EB5: 10 F7      >75      BPL      ]LOOP
7EB7: 69 45      >76      ADC      #ADRSTRUCT
7EB9: 48          >77      PHA
7EBA: 98          >78      TYA
7EBB: 69 96      >79      ADC      #>ADRSTRUCT
7EBD: A8          >80      TAY
7EBE: 68          >81      PLA
7EBF: 85 06      >82      STA      AUXPTR
7EC1: 84 07      >83      STY      AUXPTR+1
7EC3: 60          >84      RTS
          >85
7EC4: 18          >86      GOSVCUR CLC
          >87      ]LOOP
          >88      * Connaitre tout d'une variable non encore enregistree
          >89      * A: offset du premier byte pour la var. dans structure
7EC5: 4C 76 DD >90      ]ERR      JMP      TMERR
7EC8: 48          >91      FRSTIM   PHA
7EC9: 20 A6 86 >92      JSR      NCHKCOM
7ECC: B2 06      >94      LDA      (AUXPTR)
7ECE: 29 01      >99      AND      #1          Environnement dynamique oui/non
7ED0: 48          >100     PHA
7ED1: F0 0F      >101     BEQ      :0
7ED3: A2 0B      >102     LDX      #12-1
7ED5: B5 69      >103     ]LOOP      LDA      $69,X

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7ED7: 9D 48 97 >104      STA   SVCURRM,X
7EDA: BD 68 97 >105      LDA   SDEF1,X
7EDD: 95 69 >106      STA   $69,X
7EDF: CA >107      DEX
7EE0: 10 F3 >108      BPL   ]LOOP
7EE2: A5 07 >112      :0   LDA   AUXPTR+1
7EE4: 48 >113      PHA
7EE5: A5 06 >114      LDA   AUXPTR
7EE7: 48 >115      PHA
7EE8: 20 06 7A >117     JSR   NPTRGTX
7EEB: C5 6B >118      CMP   ARYTAB
7EED: 98 >119      TYA
7EEE: E5 6C >120      SBC   ARYTAB+1
7EF0: 68 >121      PLA
7EF1: 85 06 >122      STA   AUXPTR
7EF3: 68 >123      PLA
7EF4: 85 07 >124      STA   AUXPTR+1
7EF6: 68 >125      PLA
7EF7: F0 0A >126      BEQ   :1
7EF9: A2 0B >127      LDX   #12-1
7EFB: BD 48 97 >128     ]LOOP LDA   SVCURRM,X
7EFE: 95 69 >129      STA   $69,X
7F00: CA >130      DEX
7F01: 10 F8 >131      BPL   ]LOOP
7F03: B0 C0 >132      :1   BCS   ]ERR
7F05: 7A >133      PLY
7F06: A5 81 >134      LDA   VARNAM
7F08: 91 06 >135      STA   (AUXPTR),Y
7F0A: C8 >136      INY
7F0B: A5 82 >137      LDA   VARNAM+1
7F0D: 91 06 >138      STA   (AUXPTR),Y
7F0F: C8 >139      INY
7F10: A5 11 >140      LDA   VALTYP
7F12: 91 06 >141      STA   (AUXPTR),Y
7F14: C8 >142      INY
7F15: A5 12 >143      LDA   INTTYP
7F17: 91 06 >144      STA   (AUXPTR),Y
7F19: C8 >145      INY
7F1A: A5 83 >146     COMX1 LDA   VARPNT
7F1C: 91 06 >147      STA   (AUXPTR),Y
7F1E: C8 >148      INY
7F1F: A5 84 >149      LDA   VARPNT+1
7F21: 91 06 >150      STA   (AUXPTR),Y
7F23: 60 >151      RTS
      >152
      >153 * Connaitre tout d'une variable deja enregistree
      >154 * Y offset dans structure... (adressage par
      >155 * (AUXPTR),Y
7F24: B1 06 >156     SCNDTIM LDA   (AUXPTR),Y
7F26: 85 81 >157      STA   VARNAM
7F28: C8 >158      INY
7F29: B1 06 >159      LDA   (AUXPTR),Y
7F2B: 85 82 >160      STA   VARNAM+1
7F2D: C8 >161      INY
7F2E: B1 06 >162      LDA   (AUXPTR),Y
7F30: 85 11 >163      STA   VALTYP
7F32: C8 >164      INY

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7F33: B1 06 >165 LDA (AUXPTR),Y
7F35: 85 12 >166 STA INTTYP
7F37: C8 >167 INY
7F38: 5A >168 PHY
7F39: 20 72 7A >169 JSR NPTRGL90
7F3C: 7A >170 PLY
7F3D: 80 DB >171 BRA COMX1
>172
>173 * X,A adresse a sauver dans ADRUSR de la structure
7F3F: A0 01 >174 HNDLEADR LDY #ADRUSR
7F41: 91 06 >175 STA (AUXPTR),Y
7F43: 90 08 >176 BCC :4
7F45: 85 0B >177 STA $0B
7F47: 86 0C >178 STX $0C
7F49: A9 4C >179 LDA #$4C
7F4B: 85 0A >180 STA $0A
7F4D: C8 >181 :4 INY
7F4E: 8A >182 TXA
7F4F: 91 06 >183 STA (AUXPTR),Y
7F51: 60 >184 RTS
>185
7F52: B1 06 >186 COMLET2 LDA (AUXPTR),Y
7F54: AA >187 TAX ;INTTYP dans X
7F55: C8 >188 INY
7F56: B1 06 >189 LDA (AUXPTR),Y ;pointeur sur valeur
7F58: 85 85 >190 STA FORPNT dans FORPNT
7F5A: C8 >191 INY
7F5B: B1 06 >192 LDA (AUXPTR),Y
7F5D: 85 86 >193 STA FORPNT+1
7F5F: 8A >194 TXA ;Set bit N
7F60: 4C 63 DA >195 JMP LET2
>196
7F63: 4C 10 D4 >197 JERR JMP MEMERR
7F66: 20 2A 76 >198 RUSR JSR RST100
7F69: A2 0A >199 LDX #10
7F6B: B0 06 >200 BCS :0 Not a digit
7F6D: E9 2F >201 SBC #'0'-1
7F6F: AA >202 TAX
7F70: 20 2A 76 >203 JSR RST100
>204 :0 MPHX
7F73: DA >204 PHX
7F74: 20 A9 7E >205 JSR COMPOFST
7F77: B2 06 >207 LDA (AUXPTR)
7F79: 29 40 >212 AND #64
7F7B: F0 41 >213 BEQ :1
7F7D: BA >214 TSX
7F7E: E0 08 >215 CPX #8 At least 8 bytes on stack OK
7F80: 90 E1 >216 BCC JERR
7F82: 20 A9 86 >217 JSR NCHKOPN
7F85: 20 7B DD >218 JSR FRMEVL
7F88: BA >219 TSX
7F89: A5 11 >220 LDA VALTYP
7F8B: 9D 00 01 >221 STA $0100,X
7F8E: 8A >222 TXA
7F8F: 38 >223 SEC
7F90: E9 06 >224 SBC #6
7F92: AA >225 TAX

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7F93: 9A          >226      TXS
7F94: E8          >227      INX
7F95: A0 01       >228      LDY #1
7F97: 20 2B EB   >229      JSR MOVMF
7F9A: 20 A6 86   >230      JSR NCHKCOM
7F9D: 20 A0 86   >231      JSR NPARCHK+3  2nd arg value left in FAC
7FA0: BA          >232      TSX
7FA1: E8          >233      INX
7FA2: 8A          >234      TXA
7FA3: 48          >235      PHA
7FA4: A0 01       >236      LDY #1
7FA6: 20 E3 E9   >237      JSR $E9E3      Load ARG from Y,A/1st arg value
7FA9: 68          >238      PLA
7FAA: 18          >239      CLC
7FAB: 69 05       >240      ADC #5          6 instead of 5 because of INX
7FAD: AA          >241      TAX
7FAE: BD 00 01   >242      LDA $0100,X
7FB1: 85 BE          >243      STA BISVTYP
7FB3: 9A          >244      TXS
7FB4: 80 0B       >245      BRA :2
7FB6: A2 26       >246      ]ERR LDX #38
7FB8: 2C          >247      HEX 2C        Skip next two bytes
7FB9: A2 27       >248      ]ERR1 LDX #39
7FBB: 4C 1C 8E   >249      JMP NERRH
7FBE: 20 9D 86   >250      :1 JSR NPARCHK   1er ou 2eme parm dans FAC
          >251      :2 MPLX
7FC1: FA          >251      PLX
7FC2: DA          >253      PHX
7FC3: 20 A9 7E   >257      JSR COMPOFST   Set AUXPTR according index X
7FC6: A0 02       >258      LDY #ADRUSR+1
7FC8: B1 06       >259      LDA (AUXPTR),Y
7FCA: F0 EA       >260      BEQ ]ERR
7FCC: FA          >261      PLX
7FCD: 8E 82 99   >262      STX PFINDX
7FD0: B2 06       >264      LDA (AUXPTR)
7FD2: 10 48       >269      BPL V3
          >270      * Procedural function...
7FD4: 4A          >271      LSR
7FD5: 90 2A       >272      BCC :10        Branchem. ssi pas de segment
7FD7: AD 80 99   >273      LDA ISPFACT
7FDA: D0 DD       >274      BNE ]ERR1
7FDC: DA          >275      PHX
7FDD: 20 5F 81   >276      JSR SAVCURRM
7FE0: 68          >277      PLA
7FE1: CD 81 99   >278      CMP PFINDIC
7FE4: F0 03       >279      BEQ :11
7FE6: 20 9B 7E   >280      JSR SETINITX
7FE9: 20 54 81   >281      :11 JSR RSTALTM
7FEC: A0 03       >282      LDY #VSRTNAM
7FEE: 20 24 7F   >283      JSR SCNDTIM
7FF1: A0 09       >284      LDY #VENT1NAM
7FF3: 20 24 7F   >285      JSR SCNDTIM
7FF6: B2 06       >287      LDA (AUXPTR)
7FF8: 29 40       >292      AND #64
7FFA: F0 05       >293      BEQ :10
7FFC: A0 0F       >294      LDY #VENT2NAM
7FFE: 20 24 7F   >295      JSR SCNDTIM

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8001: A0 0C      >296   :10      LDY   #VENT1IT
8003: 20 52 7F  >297      JSR   COMLET2
8006: B2 06      >299      LDA   (AUXPTR)
8008: 29 40      >304      AND   #64
800A: F0 08      >305      BEQ   :12
800C: 20 53 EB   >306      JSR   MOVFA
800F: A0 12      >307      LDY   #VENT2IT
8011: 20 52 7F  >308      JSR   COMLET2
      >309      :12      DO    KOPT16
8014: A9 80      >312  V3T     LDA   #>RETOUR-1
8016: 48          >313      PHA
8017: A9 F2      >314  V3B     LDA   #RETOUR-1
8019: 48          >315      PHA
801A: 80 16      >317      BRA   COMMONG
      >318
      >319      * Code run when parsing USR function that is not a PF
801C: E0 0A      >320  V3      CPX   #10
801E: B0 0F      >321      BCS   :4          Special case for original USR
8020: A0 02      >322      LDY   #ADRUSR+1
8022: B1 06      >323      LDA   (AUXPTR),Y
8024: AA          >324      TAX
8025: 88          >325      DEY
8026: B1 06      >326      LDA   (AUXPTR),Y
8028: D0 01      >327      BNE   *+3
802A: CA          >328      DEX
802B: 3A          >330      DEC
802C: DA          >336      PHX
802D: 48          >337      PHA
802E: 60          >343      RTS
802F: 4C 0A 00  >344   :4      JMP   VECTUSR
      >345
8032: A0 0D      >346  COMMONG LDY   #FINOF-SVOFST-1
8034: BE 2C 97  >347   ]LOOP  LDX   SVOFST,Y
8037: B5 00      >348      LDA   0,X
8039: 99 3A 97  >349      STA   SVAREA,Y
803C: 88          >350      DEY
803D: 10 F5      >351      BPL   ]LOOP
803F: 64 F2      >353      STZ   TRCFLG
      >358      * This is the critical code segment
8041: A5 B9      >363      LDA   TXTPTR+1
8043: 48          >364      PHA
8044: A5 B8      >365      LDA   TXTPTR
8046: 48          >366      PHA
8047: A5 76      >367      LDA   CURLIN+1
8049: 48          >368      PHA
804A: A5 75      >369      LDA   CURLIN
804C: 48          >370      PHA
804D: A9 B0      >372      LDA   #TOKGOSUB
804F: 48          >373      PHA
8050: A0 01      >374      LDY   #ADRUSR
8052: B1 06      >375      LDA   (AUXPTR),Y
8054: 85 B8      >376      STA   TXTPTR
8056: C8          >377      INY
8057: B1 06      >378      LDA   (AUXPTR),Y
8059: 85 B9      >379      STA   TXTPTR+1
805B: 4C D2 D7  >380      JMP   NEWSTT
      >381

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805E: 20 32 76 >382 RDEFUSR JSR RST102
8061: 90 05 >383 BCC :1 Branch if digit
8063: A9 0A >384 LDA #10
8065: 48 >385 PHA
8066: D0 06 >386 BNE :3 Always
8068: E9 2F >387 :1 SBC #'0'-1 ASCII digit to binary
806A: 48 >388 PHA
806B: 20 2A 76 >389 JSR RST100
806E: A9 D0 >390 :3 LDA #TOKEQUAL
8070: 20 76 7E >391 JSR NSYNCHR
8073: 20 67 DD >392 JSR FRMNUM
8076: 20 52 E7 >393 JSR GETADR
8079: FA >394 PLX
807A: DA >396 PHX
807B: 20 A9 7E >400 JSR COMPOFST
807E: 68 >401 PLA
807F: 48 >402 PHA
8080: C9 0A >403 CMP #10 Set carry flag
      >404 * If LINNUM high byte is zero, then must be the mode
8082: A5 50 >405 LDA LINNUM
8084: A6 51 >406 LDX LINNUM+1
8086: F0 11 >407 BEQ :5
8088: 20 3F 7F >408 JSR HNDLEADR
808B: 68 >409 PLA
808C: A9 00 >410 LDA #0
808E: 92 06 >412 STA (AUXPTR)
8090: 20 32 76 >417 ]LOOP JSR RST102
8093: D0 01 >418 BNE *+3
8095: 60 >419 RTS
8096: 4C C9 DE >420 ]ERR JMP SYNERR
      >421 * DEFUSR=<mode>, <otherparms>
8099: 92 06 >423 :5 STA (AUXPTR)
809B: A8 >428 TAY
809C: 30 24 >429 BMI :6 Procedural function
809E: 29 3F >430 AND #$3F
80A0: D0 F4 >431 BNE ]ERR
80A2: 20 A6 86 >432 JSR NCHKCOM
80A5: 20 67 DD >433 JSR FRMNUM
80A8: 20 52 E7 >434 JSR GETADR
80AB: FA >435 PLX
80AC: E0 0A >436 CPX #10
80AE: 08 >437 PHP
80AF: 20 A9 7E >438 JSR COMPOFST
80B2: 28 >439 PLP
80B3: A5 50 >440 LDA LINNUM
80B5: A6 51 >441 LDX LINNUM+1
80B7: 4C 3F 7F >442 ]LOOP JMP HNDLEADR
80BA: 4C 7C D9 >443 ]ERR JMP ULERR
80BD: A2 28 >444 ]ERR1 LDX #40
80BF: 4C 1C 8E >445 JMP NERRH
80C2: 48 >446 :6 PHA
80C3: AD 80 99 >447 LDA ISPFACT
80C6: D0 F5 >448 BNE ]ERR1
80C8: A9 03 >449 LDA #VSRTNAM
80CA: 20 C8 7E >450 JSR FRSTIM
80CD: A9 09 >451 LDA #VENT1NAM
80CF: 20 C8 7E >452 JSR FRSTIM

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80D2: 68          >453      PLA
80D3: 29 40      >454      AND #64
80D5: F0 05      >455      BEQ :7
80D7: A9 0F      >456      LDA #VENT2NAM
80D9: 20 C8 7E   >457      JSR FRSTIM
80DC: 68          >458      PLA ;Do not care routine idx
80DD: 20 A6 86   >459      JSR NCHKCOM
80E0: 20 0C DA   >460      JSR LINGET
80E3: 20 1A D6   >461      JSR FNDLIN
80E6: 90 D2      >462      BCC JERR
80E8: A6 9C      >463      LDX LOWTR+1
80EA: A5 9B      >464      LDA LOWTR
80EC: D0 01      >465      BNE *+3
80EE: CA          >466      DEX
80EF: 3A          >468      DEC
80F0: 18          >472      CLC
80F1: 90 C4      >473      BCC ]LOOP Always
      >474
80F3: 20 13 81   >475      RETOUR JSR COMREST
80F6: AE 82 99   >476      LDX PFINDX
80F9: DA          >477      PHX
80FA: 20 A9 7E   >478      JSR COMPOFST
80FD: 20 21 81   >479      JSR COLLECTR
8100: FA          >480      PLX
8101: B2 06      >482      LDA (AUXPTR)
8103: 9C 80 99   >483      STZ ISPFACT
8106: 4A          >489      LSR
8107: 90 09      >490      BCC :0
8109: 8E 81 99   >491      STX PFINDIC
810C: 20 6A 81   >492      JSR SAVALTM
810F: 4C 49 81   >493      JMP RSTCURRM
8112: 60          >494      :0 RTS
      >495
8113: A0 0D      >496      COMREST LDY #FINOF-SVOFST-1
8115: BE 2C 97   >497      ]LOOP LDX SVOFST,Y
8118: B9 3A 97   >498      LDA SVAREA,Y
811B: 95 00      >499      STA 0,X
811D: 88          >500      DEY
811E: 10 F5      >501      BPL ]LOOP
8120: 60          >502      RTS
      >503
8121: A0 06      >504      COLLECTR LDY #VSRTIT
8123: B1 06      >505      LDA (AUXPTR),Y
8125: 0A          >506      ASL
8126: A0 07      >507      LDY #VSRTPTR
8128: B1 06      >508      LDA (AUXPTR),Y
812A: AA          >509      TAX
812B: C8          >510      INY
812C: B1 06      >511      LDA (AUXPTR),Y
812E: A8          >512      TAY
812F: 8A          >513      TXA
8130: B0 07      >514      BCS :0 Branch iif integer output var.
8132: 64 11      >516      STZ VALTYP
8134: 64 12      >517      STZ INTTYP
8136: 4C F9 EA   >523      JMP MOVFM
8139: 84 84      >524      :0 STY VARPNT+1
813B: 85 83      >525      STA VARPNT

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813D: B2 83 >527 LDA (VARPNT)
813F: A0 01 >528 LDY #1
8141: AA >534 TAX
8142: B1 83 >535 LDA (VARPNT),Y
8144: A8 >536 TAY
8145: 8A >537 TXA
8146: 4C F2 E2 >538 JMP GIVAYF
      >539
8149: A2 0B >540 RSTCURRM LDX #12-1
814B: BD 48 97 >541 ]LOOP LDA SVCURRM,X
814E: 95 69 >542 STA $69,X
8150: CA >543 DEX
8151: 10 F8 >544 BPL ]LOOP
8153: 60 >545 RTS
      >546
8154: A2 0B >547 RSTALTM LDX #12-1
8156: BD 54 97 >548 ]LOOP LDA SVALTNM,X
8159: 95 69 >549 STA $69,X
815B: CA >550 DEX
815C: 10 F8 >551 BPL ]LOOP
815E: 60 >552 RTS
      >553
815F: A2 0B >554 SAVCURRM LDX #12-1
8161: B5 69 >555 ]LOOP LDA $69,X
8163: 9D 48 97 >556 STA SVCURRM,X
8166: CA >557 DEX
8167: 10 F8 >558 BPL ]LOOP
8169: 60 >559 RTS
      >560
816A: A2 0B >561 SAVALTM LDX #12-1
816C: B5 69 >562 ]LOOP LDA $69,X
816E: 9D 54 97 >563 STA SVALTNM,X
8171: CA >564 DEX
8172: 10 F8 >565 BPL ]LOOP
8174: 60 >566 RTS
      605 PUT PEERDEF
      >1 * Nouvelle routine de traitement du DEF..
8175: 4C 5E 80 >2 ]LOOP JMP RDEFUSR
8178: A4 B9 >3 RDEF LDY TXTPTR+1
817A: A5 B8 >4 LDA TXTPTR
817C: D0 01 >11 BNE *+3
817E: 88 >12 DEY
817F: 3A >13 DEC
8180: A2 01 >15 LDX #1
8182: 20 C4 82 >16 JSR RECON Check which DEF pattern
8185: D0 03 >17 BNE :1 None detected
8187: 4C 13 E3 >18 JMP $E313
818A: 88 >19 :1 DEY
818B: 20 98 D9 >20 JSR ADDON
818E: A6 BD >21 LDX IDMOCL
8190: E0 0A >22 CPX #OFFUSR-TOFFST Is it DEFUSR?
8192: F0 E1 >23 BEQ ]LOOP
8194: BD 77 9B >24 LDA MOTIF-NOPER-7,X Must be DEF(INT/STR/SNG)
      >25 * Below is the common code for all three new instructions
8197: 64 C0 >30 STZ LETINF
8199: 85 C1 >32 STA TYPMOD
819B: 20 09 82 >33 JSR DECTPTR Decrement TXTPTR

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819E: 20 D4 81 >34   ]LOOP   JSR    :LBS00      Bump ptr. to 1st letter of next v
ar
81A1: 20 70 7E >35   JSR    MISLETC     Must be alphabetic
81A4: 85 C0      >36   STA    LETINF
81A6: 20 D4 81 >37   JSR    :LBS00     Exit if no further variable
81A9: C9 C9      >38   CMP    #TOKMINUS means a letter range
81AB: F0 0B      >39   BEQ    :2
81AD: C9 2C      >40   CMP    #', '      Character must be either ', '
81AF: D0 34      >41   BNE    GSNERR3    or '- '
81B1: A6 C0      >42   LDX    LETINF     Process current letter
81B3: 20 DF 81 >43   JSR    RDEFSUB
81B6: 10 E6      >44   BPL    ]LOOP     Always
81B8: 20 2A 76 >45   :2     JSR    RST100     Range:get the upper range let.
81BB: 20 70 7E >46   JSR    MISLETC
81BE: C5 C0      >47   CMP    LETINF     Must not < 1st letter
81C0: 90 23      >48   BCC    GSNERR3
81C2: AA        >49   TAX
81C3: 20 DF 81 >50   ]JLOOP JSR    RDEFSUB   ;Into X for processing
81C6: CA        >51   DEX        process current letter within
81C7: E4 C0      >52   CPX    LETINF     Loop until 1st letter
81C9: B0 F8      >53   BCS    ]JLOOP
81CB: 20 D4 81 >54   JSR    :LBS00
81CE: C9 2C      >55   CMP    #', '
81D0: D0 13      >56   BNE    GSNERR3
81D2: F0 CA      >57   BEQ    ]LOOP     Always
81D4: 20 2A 76 >58   :LBS00 JSR    RST100
81D7: D0 0B      >59   BNE    R         Do not return if EOI
81D9: 68        >60   PLA
81DA: 68        >61   PLA
81DB: A6 C0      >62   :FIN   LDX    LETINF
81DD: F0 06      >63   BEQ    GSNERR3   Whaever args, process last letter
81DF: A5 C1      >64   RDEFSUB LDA    TYPMOD
81E1: 9D 55 9B >65   STA    TYPLET-'A',X
81E4: 60        >66   R      RTS
81E5: 4C C9 DE >67   GSNERR3 JMP    SYNERR
      >68
      >125
81E8: 20 2A 76 >142  ROUT1Y JSR    RST100
81EB: 48        >143   PHA
81EC: BD 8E 9B >144  ROUT1X LDA    TVNORA,X
81EF: 04 81      >145   TSB    VARNAM
81F1: BD 92 9B >146   LDA    TVN1ORA,X
81F4: 04 82      >147   TSB    VARNAM+1
81F6: 20 53 E0 >148   JSR    $E053     Attention, il faudra chg.
81F9: 68        >149   PLA
81FA: 60        >150   RTS
      >151
      >179
      606
81FB: BD 55 9B 607  XFRMMOT1 LDA    TYPLET-'A',X
      608  XFROMMOT
      610  * X=0 for '%', 1 for '$' and 2 for '! ', 3 for '. '
81FE: A2 03      611   LDX    #TITVAL-MOTIF-1
8200: DD 82 9B 615   ]LOOP   CMP    MOTIF,X
8203: F0 03      616   BEQ    :0
8205: CA        617   DEX
8206: 10 F8      618   BPL    ]LOOP

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8208: 60          619  :0      RTS
          620
          621  * Decrement TXTPTR
8209: A5 B8      622  DECTPTR LDA   TXTPTR
820B: D0 02      623          BNE   :0
820D: C6 B9      624          DEC   TXTPTR+1
820F: C6 B8      625  :0      DEC   TXTPTR
8211: 60          626      RTS
          627
          628  * Subroutine to patch CHRGET/CHRGOT in page zero
8212: A9 4C      629  SETUPB LDA   #$4C          JMP absolute
8214: 85 B1      630          STA   $B1
8216: 85 BA      631          STA   $BA
8218: A9 09      632          LDA   #DEBUTGET
821A: 85 B2      632          STA   $B2
821C: A9 76      632          LDA   #>DEBUTGET
821E: 85 B3      632          STA   $B2+1
8220: A9 58      633          LDA   #DEBUTGOT
8222: 85 BB      633          STA   $BB
8224: A9 76      633          LDA   #>DEBUTGOT
8226: 85 BC      633          STA   $BB+1
8228: 60          634      RTS
          635
          636  SETUPD  STID  BANCLD;$9D72
8229: A9 34      636          LDA   #BANCLD
822B: 8D 72 9D   636          STA   $9D72
822E: A9 82      636          LDA   #>BANCLD
8230: 8D 73 9D   636          STA   $9D72+1
8233: 60          637      RTS
          638
          639  * Subr. called upon a BASIC cold boot (FP DOS command)
8234: A2 FF      640  BANCLD  LDX   #$FF
8236: 86 76      641          STX   $76
8238: A2 FB      642          LDX   #$FB
823A: 9A          643          TXS
823B: A9 28      644          LDA   #$28
823D: A0 F1      645          LDY   #$F1
823F: 85 01      646          STA   1
8241: 84 02      647          STY   2
8243: 85 04      648          STA   4
8245: 84 05      649          STY   5
8247: 20 73 F2   650          JSR   $F273
824A: A9 4C      651          LDA   #$4C          JMP absolute
824C: 85 00      652          STA   0
824E: 85 03      653          STA   3
8250: 85 90      654          STA   $90
8252: 85 0A      655          STA   $A
8254: A9 99      656          LDA   #$99
8256: A0 E1      657          LDY   #$E1
8258: 85 0B      658          STA   $B
825A: 84 0C      659          STY   $C
825C: 20 12 82   660          JSR   SETUPB      Install CHRGET/CHRGOT patch in pa
ge zero
825F: 4C 5C F1   661          JMP   $F15C      End of initialization in ROM
          662
          663  * Do the DOS init
          664  NOUVIN  STID  $E000;$9D72

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8262: A9 00      664      LDA    #E000
8264: 8D 72 9D    664      STA    $9D72
8267: A9 E0      664      LDA    #>E000
8269: 8D 73 9D    664      STA    $9D72+1
826C: A9 4C      665      LDA    #$4C      JMP absolute
826E: 8D C8 A2    666      STA    $A2C8
8271: A9 0B      667      LDA    #$B
8273: 20 AA A2    668      JSR    $A2AA
8276: A9 20      669      LDA    #$20
8278: 8D C8 A2    670      STA    $A2C8
827B: A5 45      671      LDA    OPRND+1
827D: D0 06      672      BNE    :4      No error during DoClose
827F: 20 29 82    673      JSR    SETUPD   Reinstall Peersoft
8282: 4C C8 A6    674      JMP    $A6C8     before exiting
8285: A2 60      675      :4      LDX    #$60
8287: 8E E7 A2    676      STX    $A2E7
828A: 20 D2 A2    677      JSR    $A2D2     Copy file manager parmlist
828D: A9 4C      678      LDA    #$4C     JMP absolute
828F: 8D E7 A2    679      STA    $A2E7
8292: AD 00 9D    680      LDA    DBUFP
8295: 8D AD 82    681      STA    E06+1
8298: AD 01 9D    682      LDA    DBUFP+1
829B: 8D B2 82    683      STA    E06+6
829E: A9 D3      684      LDA    #$9CD3
82A0: 8D 00 9D    684      STA    DBUFP
82A3: A9 9C      684      LDA    #>$9CD3
82A5: 8D 01 9D    684      STA    DBUFP+1
82A8: 20 06 AB    685      JSR    $AB06     File manager main entry (INIT)
82AB: 08          686      PHP           ;Save status
          687      E06      STID  0;DBUFP   Reinstall Peersoft DOS features
82AC: A9 00      687      LDA    #0
82AE: 8D 00 9D    687      STA    DBUFP
82B1: A9 00      687      LDA    #>0
82B3: 8D 01 9D    687      STA    DBUFP+1
82B6: 20 29 82    688      JSR    SETUPD
82B9: 28          689      PLP
82BA: 20 EB A6    690      JSR    $A6EB     process possible error after FM c
all
82BD: 4C 97 A3    691      JMP    $A397     Goto SAVE (HELLO) command handler
          692
          693      * RECON is a subroutine which scans BASIC program area
          694      * or input buffer for a Peersoft new keyword
          695      * 2 entry points:
          696      * RECON1 (BASIC statement execution): the pointer is TXTPTR
          697      * RECON (BASIC statement listing): the pointer is in A,Y
          698      * X value of 0: search for every new keyword (LIST)
          699      *           1: search only DEF patterns
          700      *           2: search only function statements
          701      *           (IIF, MOUSE and TIMER)
          702      *           3: search only MOUSE and TIMER keywords
          703      * On exit, Z bit set means no keyword found
          704      *           clear means keyword (index in IDMOCL)
82C0: A5 B8      705      RECON1  LDA    TXTPTR
82C2: A4 B9      706           LDY    TXTPTR+1
82C4: 85 06      707      RECON   STA    AUXPTR
82C6: 84 07      708           STY    AUXPTR+1
82C8: BD 70 9B    709      RECON2  LDA    TIDMOCL,X

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82CB: 85 BD      710      STA      IDMOCL
82CD: BD 76 9B   711      LDA      TOFFIN,X
82D0: 8D 42 9B   712      STA      IFDEF
82D3: BD 7C 9B   713      LDA      TOFFIN2,X
82D6: 8D 33 9B   714      STA      IFIIF
82D9: E6 BD      715      :1      INC      IDMOCL
82DB: A4 BD      716      LDY      IDMOCL
82DD: BE 5F 9B   717      LDX      TOFFST,Y
82E0: 86 C2      718      STX      OFFSET
82E2: A0 00      719      LDY      #0
82E4: BD 1F 9B   720      ]LOOP   LDA      TMOCL,X
82E7: F0 0C      721      BEQ      :4      Keyword found: exit
82E9: C9 FF      722      CMP      #$FF    End of table?
82EB: F0 08      723      BEQ      :4      Yes: no keyword found
82ED: D1 06      724      CMP      (AUXPTR),Y Current character match?
82EF: D0 E8      725      BNE      :1      no: try next keyword from table
82F1: E8          726      INX
82F2: C8          727      INY
82F3: D0 EF      728      BNE      ]LOOP
82F4:          729
82F5:          730      :4      DO      KOPT-K65C02
82F5: 1A          734      INC
82F6: 60          736      RETURN  RTS
82F7:          737
82F7:          738      PUT      PEERLIST,D1
82F7: 90 0A      >1      STDNIS  BCC      STRTRNG
82F7:          >2
82F9: F0 08      >3      BEQ      STRTRNG
82FB: C9 C9      >4      CMP      #TOKMINUS
82FD: F0 04      >5      BEQ      STRTRNG
82FF: C9 2C      >6      CMP      #`,`
8301: D0 F3      >7      BNE      RETURN
8301:          >8
8303: 20 C1 93   >9      STRTRNG JSR      DECOMPILE
8306: 20 0C DA   >10     JSR      LINGET
8309: 20 1A D6   >11     JSR      FNDLIN
830C: 20 32 76   >12     JSR      RST102
830F: F0 10      >13     BEQ      MAINLIST
8311: C9 C9      >14     CMP      #TOKMINUS
8313: F0 04      >15     BEQ      ENDRNG
8315: C9 2C      >16     CMP      #`,`
8317: D0 DD      >17     BNE      RETURN
8317:          >18
8319: 20 2A 76   >19     ENDRNG  JSR      RST100
831C: 20 0C DA   >20     JSR      LINGET
831F: D0 D5      >21     BNE      RETURN
831F:          >22
8321: 68          >23     MAINLIST PLA
8322: 68          >24     PLA
8323: A5 50      >25     LDA      LINNUM      In case no second line given,
8325: 05 51      >26     ORA      LINNUM+1    let it be 65535
8327: D0 04      >27     BNE      NXLST
8329: C6 50      >28     DEC      LINNUM
832B: C6 51      >29     DEC      LINNUM+1
832B:          >30
832D: A0 01      >31     NXLST   LDY      #1
832F: B1 9B      >32     LDA      (LOWTR),Y

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8331:	F0 6B	>33	BEQ	LISTED	End of program found
8333:	20 58 D8	>34	JSR	ISCNTC	Check for Ctrl-C keystroke
8336:	20 FB DA	>35	JSR	CRDO	
8339:	C8	>36	INY		
833A:	B1 9B	>37	LDA	(LOWTR),Y	Line number in X,A
833C:	AA	>38	TAX		
833D:	C8	>39	INY		
833E:	B1 9B	>40	LDA	(LOWTR),Y	
8340:	C5 51	>41	CMP	LINNUM+1	Beyond last line number?
8342:	D0 04	>42	BNE	LSTD?	
8344:	E4 50	>43	CPX	LINNUM	
8346:	F0 02	>44	BEQ	LST1LIN	
8348:	B0 54	>45	LSTD?	BCS LISTED	Yes
		>46			
834A:	84 85	>47	LST1LIN	STY \$85	
834C:	64 BE	>55		STZ MODREM	
834E:	64 BF	>56		STZ MODDAT	
8350:	64 C0	>57		STZ GFLAG	
8352:	64 C1	>58		STZ DEFFLG	
8354:	20 A4 83	>60		JSR VLINPRT	Print line #
8357:	A9 20	>61	]JLOOP	LDA #32	Print space after line number
8359:	A4 85	>62		LDY \$85	
835B:	2C	>63		HEX 2C	
835C:	A9 2D	>64	L088	LDA #'-'	
835E:	C9 22	>65	L08	CMP #'"	Is it "'?'
8360:	D0 08	>66		BNE :9	
8362:	A5 C0	>67		LDA GFLAG	
8364:	49 FF	>68		EOR #\$FF	
8366:	85 C0	>69		STA GFLAG	
8368:	A9 22	>70		LDA #'"	
		>71			* Now we test for an EOI
836A:	24 BE	>72	:9	BIT MODREM	If a REM has been scanned in this line
836C:	30 0C	>73		BMI SENDCHR	
836E:	24 C0	>74		BIT GFLAG	Are we within a string litteral?
8370:	30 08	>75		BMI SENDCHR	Same output as for a REM
8372:	C9 3A	>76		CMP #' :	Current char is EOI?
8374:	D0 04	>77		BNE SENDCHR	
8376:	85 BF	>78		STA MODDAT	MODDAT b7 forced to zero
8378:	85 C1	>79		STA DEFFLG	DEFFLG b7 forced to zero
837A:	20 5C DB	>80	SENDCHR	JSR OUTDO	Print current char
837D:	A5 24	>81		LDA CH	
837F:	C9 21	>82		CMP #33	Have we reached "right" edge of screen?
8381:	90 07	>83		BCC NCR	No
8383:	20 FB DA	>84		JSR CRDO	Yes: print CR for next line
8386:	A9 05	>85		LDA #5	
8388:	85 24	>86		STA CH	
		>87			* Next character from line
838A:	C8	>88	NCR	INY	
838B:	B1 9B	>89		LDA (LOWTR),Y	
838D:	D0 18	>90		BNE TOKEN?	Not end of line
838F:	85 C1	>91		STA DEFFLG	
8391:	B2 9B	>98		LDA (LOWTR)	Update next line pointer
8393:	AA	>99		TAX	
8394:	A0 01	>100		LDY #1	
8396:	B1 9B	>102		LDA (LOWTR),Y	

8398:	86	9B	>103		STX	LOWTR	
839A:	85	9C	>104		STA	LOWTR+1	
839C:	D0	8F	>105		BNE	NXLST	Branch if not at program's end
			>106				
839E:	20	FB	DA >107	LISTED	JSR	CRDO	
83A1:	4C	D2	D7 >108		JMP	NEWSTT	
83A4:	6C	FA	D6 >109	VLINPRT	JMP	(\$D6FA)	
83A7:	AA		>110	TOKEN?	TAX		;Character in X
83A8:	A5	BE	>111		LDA	MODREM	Is litteral mode active?
83AA:	05	BF	>112		ORA	MODDAT	
83AC:	05	C0	>113		ORA	GFLAG	
83AE:	0A		>114		ASL		
83AF:	8A		>115		TXA		
83B0:	B0	AC	>116		BCS	L08	Yes
83B2:	84	B5	>117		STY	YSAV	
83B4:	98		>118		TYA		;Compute Y, A = LOWTR + Y
83B5:	A4	9C	>119		LDY	LOWTR+1	
83B7:	65	9B	>120		ADC	LOWTR	Carry already clear
83B9:	90	01	>121		BCC	:14	
83BB:	C8		>122		INY		
83BC:	A2	00	>123	:14	LDX	#0	
83BE:	20	C4	82 >124		JSR	RECON	New BASIC keyword?
83C1:	D0	33	>125		BNE	:23	Yes
			>126				
83C3:	A4	B5	>127		LDY	YSAV	Y = offset within line
83C5:	B1	9B	>128		LDA	(LOWTR),Y	Current character
83C7:	10	95	>129		BPL	L08	Not a token
83C9:	24	C1	>130		BIT	DEFFLG	
83CB:	10	04	>131		BPL	:18	
83CD:	C9	C9	>132		CMP	#TOKMINUS	
83CF:	F0	8B	>133		BEQ	L088	
83D1:	C9	B2	>134	:18	CMP	#TOKREM	REM token?
83D3:	D0	02	>135		BNE	:15	
83D5:	66	BE	>136		ROR	MODREM	bit 7 to 1 in MODREM
83D7:	C9	83	>137	:15	CMP	#TOKDATA	DATA token?
83D9:	D0	02	>138		BNE	:16	
83DB:	66	BF	>139		ROR	MODDAT	bit 7 to 1 in MODDAT
83DD:	48		>140	:16	PHA		
83DE:	20	57	DB >141		JSR	OUTSPC	
83E1:	68		>142		PLA		
83E2:	48		>143		PHA		
83E3:	20	44	84 >144		JSR	LTOKEN	Print Applesoft token
83E6:	68		>145		PLA		
83E7:	C9	D5	>146		CMP	#TOKUSR	
83E9:	20	34	84 >147		JSR	COMLISO	
83EC:	B0	05	>148		BCS	:17	
83EE:	84	85	>149		STY	\$85	
83F0:	20	5C	DB >150		JSR	OUTDO	
83F3:	4C	57	83 >151	:17	JMP	]JLOOP	
			>152	* LIST a new			BASIC statement
83F6:	88		>153	:23	DEY		
83F7:	A5	BD	>154		LDA	IDMOCL	
83F9:	C9	0B	>155		CMP	#OFFDEF-TOFFST	
83FB:	90	03	>156		BCC	:39	
83FD:	66	C1	>157		ROR	DEFFLG	
83FF:	18		>158		CLC		
8400:	98		>159	:39	TYA		

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8401: 65 B5      >160      ADC    YSAV
8403: 85 B5      >161      STA    YSAV
8405: 20 57 DB   >162      JSR    OUTSPC
8408: A6 C2      >163      LDX    OFFSET      Get offset from new keyword table
840A: BD 1F 9B   >164      ]LOOP  LDA    TMOCL,X
840D: F0 11      >165      BEQ    :29      End of keyword
840F: 30 05      >166      BMI    :27      Applesoft token: print it
8411: 20 5C DB   >167      JSR    OUTDO      Normal text to output
8414: D0 07      >168      BNE    :28      Always
8416: 86 B4      >169      :27     STX    XSAV      Save offset
8418: 20 44 84   >170      JSR    LTOKEN     Print Applesoft token
841B: A6 B4      >171      LDX    XSAV
841D: E8         >172      :28     INX
841E: D0 EA      >173      BNE    ]LOOP     Always
8420: A5 BD      >174      :29     LDA    IDMOCL
8422: C9 0A      >175      CMP    #OFFUSR-TOFFST
8424: 20 34 84   >176      JSR    COMLISO
8427: B0 03      >177      BCS    :30
8429: 20 5C DB   >178      JSR    OUTDO
842C: 20 57 DB   >179      :30     JSR    OUTSPC
842F: A4 B5      >180      :31     LDY    YSAV
8431: 4C 8A 83   >181      JMP    NCR
      >182
8434: 38         >183      COMLISO SEC
8435: D0 0C      >184      BNE    :0
8437: A4 B5      >185      LDY    YSAV
8439: C8         >186      INY
843A: B1 9B      >187      LDA    (LOWTR),Y
843C: 20 3A 76   >188      JSR    COMRSTC
843F: B0 02      >189      BCS    :0
8441: 84 B5      >190      STY    YSAV
8443: 60         >191      :0     RTS
      >192
      >193      * Print Applesoft token
8444: 38         >194      LTOKEN SEC
8445: E9 7F      >195      SBC    #$7F
8447: AA         >196      TAX                    ;Index in X reg
8448: 84 85      >197      STY    $85
844A: A0 D0      >198      LDY    #TOKTABL-256
844C: 84 9D      >199      STY    FAC
      >200      * Line below is a substitute for LDY #>TOKTABL-256
844E: 88         >201      DEY
844F: 84 9E      >202      STY    FAC+1
8451: A0 FF      >203      LDY    #$FF
8453: CA         >204      :1     DEX
8454: F0 07      >205      BEQ    :3
8456: 20 2C D7   >206      ]LOOP  JSR    $D72C
8459: 10 FB      >207      BPL    ]LOOP
845B: 30 F6      >208      BMI    :1
845D: 20 2C D7   >209      :3     JSR    $D72C
8460: 30 05      >210      BMI    :4
8462: 20 5C DB   >211      JSR    OUTDO
8465: D0 F6      >212      BNE    :3
8467: A4 85      >213      :4     LDY    $85
8469: 4C 5C DB   >214      JMP    OUTDO
      739
846C: D0 07      740      RRETURN BNE    :0

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846E: A9 FF      741      LDA    #$FF
8470: 85 86      742      STA    FORPNT+1
8472: 4C 71 D9    743      JMP    $D971
8475: 60           744      :0     RTS
           745
8476: A9 AB      746  RONERR LDA    #TOKGOTO
8478: 20 76 7E    747      JSR    NSYNCHR
847B: A5 B8      748      LDA    TXTPTR
847D: 85 F4      749      STA    TXTPSV
847F: A5 B9      750      LDA    TXTPTR+1
8481: 85 F5      751      STA    TXTPSV+1
8483: 38         752      SEC
8484: 66 D8      753      ROR    ERRFLG
8486: A5 75      754      LDA    CURLIN
8488: 85 F6      755      STA    CURLSV
848A: A5 76      756      LDA    CURLIN+1
848C: 85 F7      757      STA    CURLSV+1
848E: 4C 95 D9    758      JMP    DATA
           759
           760 * New FRMEVL processing
           761      PUT    PEERAROMBA,D2
>1     TOKDIM   =    $86
>2     TOKFRE   =    $D6
>3     NEWGARBG EQU  $E484
>4     FREFAC   EQU  $E600
>5     ENDCHR   EQU  $0E
>6     STRNG1   EQU  $AC
>7     VPNT     EQU  $A0
>8     * When used in USR functions w 2 args, holdsin n
>9     * the first arg expression type
>10    GIVAYF   EQU  $E2F2
>11    SNGFLT   EQU  $E301
>12    MOVMF    EQU  $EB2B
>13    LEVELPAR EQU  IDMOCL
>14
8491: 20 2A 76 >85    RDIM   JSR    RST100
8494: 20 A9 86 >86      JSR    NCHKOPN
8497: 20 02 7A >87      JSR    NGETARPT
849A: A0 04     >88      LDY    #4
849C: B1 9B     >89      LDA    (LOWTR),Y
849E: 29 0F     >90      AND    #$0F
84A0: 48       >91      PHA
84A1: B2 B8     >93      LDA    (TXTPTR)
84A3: C9 2C     >98      CMP    #', '
84A5: D0 29     >99      BNE    :1
84A7: A5 9C     >103     LDA    LOWTR+1
84A9: 48       >104     PHA
84AA: A5 9B     >105     LDA    LOWTR
84AC: 48       >106     PHA
84AD: 20 2A 76 >108     JSR    RST100
84B0: 20 D0 86 >109     JSR    NGETBYT      Index of dimension in X&FACLO
84B3: 8A       >110     TXA
84B4: F0 24     >111     BEQ    GOIQ
84B6: 68       >112     PLA
84B7: 85 9B     >113     STA    LOWTR
84B9: 68       >114     PLA
84BA: 85 9C     >115     STA    LOWTR+1

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84BC: 68      >116      PLA
84BD: 38      >117      SEC
84BE: E5 A1   >118      SBC    FACLO
84C0: 90 18   >119      BCC    GOIQ
84C2: 0A      >120      ASL                    ;Incidently clears the carry
84C3: 69 05   >121      ADC    #5              Because of carry clear
84C5: A8      >122      TAY
84C6: B1 9B   >123      LDA    (LOWTR),Y
84C8: AA      >124      TAX
84C9: C8      >125      INY
84CA: B1 9B   >126      LDA    (LOWTR),Y
84CC: A8      >127      TAY
84CD: 8A      >128      TXA
84CE: 90 04   >129      BCC    :0              Always
                        >130      :1      MPLY
84D0: 7A      >130      PLY
84D1: A9 00   >132      LDA    #0
84D3: 38      >136      SEC
84D4: 20 F2 E2 >137      :0      JSR    GIVAYF
84D7: 4C A3 86 >138      JMP    NCHKCLS
                        >139
84DA: 4C 99 E1 >140      GOIQ    JMP    GOIQERR      Raise a ILLEGAL QUANTITY ERROR
                        >141
84DD: 20 AE 86 >142      RVRAI   JSR    NFRMEVL      True: evaluate second argument
84E0: 20 A6 86 >143      JSR    NCHKCOM      Skip the comma and 3rd expr.
84E3: A9 29   >144      LDA    #' ) ^       until end of function detected
                        >145
                        >146      * This subroutine will skip program text until an
                        >147      * end character is scanned.
84E5: 85 0E   >148      SKIPC   STA    ENDCHR
84E7: A0 00   >149      LDY    #0
84E9: 84 BD   >150      STY    LEVELPAR     Parenthesis level
84EB: 84 C0   >151      STY    GFLAG        String litteral parsing flag
84ED: 88      >152      DEY
84EE: C8      >153      ]LOOP  INY
84EF: B1 B8   >154      LDA    (TXTPTR),Y
84F1: F0 36   >155      BEQ    LGSYNERR
84F3: C9 22   >156      CMP    #' " ^
84F5: D0 08   >157      BNE    :0
84F7: A5 C0   >158      LDA    GFLAG        Inverse GFLAG b7
84F9: 49 80   >159      EOR    #$80
84FB: 85 C0   >160      STA    GFLAG
84FD: B0 EF   >161      BCS    ]LOOP        Always
84FF: 24 C0   >162      :0      BIT    GFLAG        Within litteral string
8501: 30 EB   >163      BMI    ]LOOP        so loop for next character.
8503: C9 3A   >164      CMP    #' : ^       End of instruction?
8505: F0 22   >165      BEQ    LGSYNERR     SYNTAX ERROR if so
8507: C9 28   >166      CMP    #' ( ^
8509: D0 04   >167      BNE    :1
850B: E6 BD   >168      INC    LEVELPAR
850D: B0 DF   >169      BCS    ]LOOP        Always
850F: C9 29   >170      :1      CMP    #' ) ^
8511: D0 08   >171      BNE    :2
8513: A6 BD   >172      LDX    LEVELPAR
8515: F0 08   >173      BEQ    :3
8517: C6 BD   >174      DEC    LEVELPAR
8519: 10 D3   >175      BPL    ]LOOP

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851B: A6 BD >176 :2 LDX LEVELPAR
851D: D0 CF >177 BNE ]LOOP
851F: C5 0E >178 :3 CMP ENDCHR
8521: D0 CB >179 BNE ]LOOP
8523: 20 98 D9 >180 JSR ADDON Add Y to TXTPTR
8526: 4C 2A 76 >181 JMP RST100
      >182
8529: 4C C9 DE >183 LGSYNERR JMP SYNERR Vector to SYNTAX ERROR
      >184
      >185 * Handles the IIF function
852C: 20 A6 86 >186 RIIF JSR NCHKCOM Check for trailing comma
852F: A6 9D >187 LDX FAC True or false value?
8531: D0 AA >188 BNE RVRAI True: then skip second arg.
8533: A9 2C >189 LDA #', '
8535: 20 E5 84 >190 JSR SKIPC Skip 2nd expression
      >191 * Evaluate 3rd arg. and check for closing parenthesis
8538: 4C A0 86 >192 JMP NPARCHK+3
      >193
853B: 20 AE 86 >194 NFRMNUM JSR NFRMEVL Get scalar valueH
853E: 4C 6A DD >195 JMP CHKNUM Ensure numeric value
      >196
8541: 4C F9 EA >197 ]LOOP JMP MOVFM
8544: B2 A0 >203 H16B LDA (VPNT)
8546: 48 >204 PHA
8547: 20 E9 DE >205 JSR $DEE9
854A: 68 >213 PLA
854B: 20 C5 86 >214 JSR LBS81
854E: 4C BF 85 >215 JMP XSUITE
      >216
      >217 * Takes care of the '@' processing
      >218 * Refactor part of the FRMEVL ROM routine
8551: 20 2A 76 >219 FRMELMLP JSR RST100
8554: B0 07 >220 FRMELM BCS :2 Branch iif not a digit
8556: 64 C7 >228 :1 STZ INTTYPV
8558: 64 C8 >229 STZ VALTYPV
855A: 4C 4A EC >230 JMP $EC4A
855D: C9 2E >232 :2 CMP #'. '
855F: F0 F5 >233 BEQ :1
8561: 20 7D E0 >234 JSR ISLETC
8564: 90 5E >235 BCC L3
8566: AA >236 TAX
8567: 30 28 >237 BMI :77
8569: C9 49 >238 CMP #'I'
856B: F0 08 >239 BEQ :80
856D: C9 4D >240 CMP #'M'
856F: F0 04 >241 BEQ :80
8571: C9 54 >242 CMP #'T'
8573: D0 1C >243 BNE :77
      >244 * Might be the IIF() function
8575: A2 02 >245 :80 LDX #2
8577: 20 C0 82 >246 JSR RECON1
857A: F0 15 >247 BEQ :77
857C: 20 98 D9 >248 JSR ADDON
857F: A5 BD >249 LDA IDMOCL
8581: 48 >250 PHA
8582: 20 A9 86 >251 JSR NCHKOPN
8585: 20 3B 85 >252 JSR NFRMNUM Get operand numeric value

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8588: 68          >253      PLA          ;Recall IDMOCL from stack
8589: 38          >254      SEC
858A: E9 08       >255      SBC      #OFFMOU-TOFFST
858C: 90 9E       >256      BCC      RIF
          >257      * Space for MOUSE and TIMER functions
          >258      * ...: to be continued
858E: 4C 9E 8C   >259      JMP      MTFUNC
          >260      * Alphabetic character: variable name
8591: A2 00       >261      :77     LDX      #0
8593: 86 10       >262      STX      DIMFLG
8595: B2 B8       >266      LDA      (TXTPTR)
8597: 20 0E 7A   >268      JSR      NPTRGET1
          >269      RFFVL   EQU      *-1
859A: 85 A0       >270      STA      VPNT
859C: 84 A1       >271      STY      VPNT+1
859E: A6 11       >272      LDX      VALTYP
85A0: F0 04       >273      BEQ      :41
85A2: 64 AD       >279      STZ      STRNG1+1
85A4: D0 19       >280      BNE      XSUITE      Always
85A6: A6 12       >282      :41     LDX      INTTYP
85A8: 10 97       >283      BPL      ]LOOP
85AA: E0 81       >284      CPX      #$81
85AC: D0 96       >285      BNE      H16B      Branch if int16bit variable
85AE: A2 00       >286      LDX      #0
85B0: B2 83       >288      LDA      (VARPNT)
85B2: 10 06       >292      BPL      *+8
85B4: 2C E7 9C   >293      BIT      WMODE
85B7: 30 01       >294      BMI      *+3
85B9: CA         >295      DEX          ;Poids fort dans X
85BA: A8         >296      TAY          ;Poids faible dans Y
85BB: 8A         >297      TXA          ;Poids fort dans A
85BC: 20 F2 E2   >298      JSR      GIVAYF   Convert A, Y to FP
85BF: A5 11       >299      XSUITE   LDA      VALTYP
85C1: 85 C8       >300      RET3     STA      VALTYPSV
85C3: 60         >301      ]RET     RTS
          >302
85C4: C9 C8       >303      L3      CMP      #TOKADD   Unary + operator: loop
85C6: F0 89       >304      BEQ      FRMELMLP
85C8: C9 22       >305      CMP      #`"´
85CA: D0 0A       >306      BNE      :4
85CC: 20 81 DE   >307      JSR      $DE81
85CF: A9 FF       >308      LDA      #$FF
85D1: 30 EE       >309      BMI      RET3     Always
85D3: 4C 66 7F   >310      ]LOOP   JMP      RUSR
85D6: C9 D5       >311      :4      CMP      #TOKUSR
85D8: F0 F9       >312      BEQ      ]LOOP
85DA: A2 03       >313      LDX      #TOKMTIFE-TOKMOTIF-1
85DC: DD 07 96   >314      ]LOOP   CMP      TOKMOTIF,X
85DF: D0 08       >315      BNE      :NOK
85E1: A8         >325      TAY
85E2: 8A         >326      TXA
85E3: 0A         >327      ASL
85E4: AA         >328      TAX
85E5: 98         >329      TYA
85E6: 7C 0B 96   >330      JMP      (TOKMPF,X)
85E9: CA         >332      :NOK    DEX
85EA: 10 F0       >333      BPL      ]LOOP

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85EC: C9 40 >334 :6 CMP #`@`
85EE: D0 10 >335 BNE :78
85F0: A5 C8 >336 LDA VALTYPSV
85F2: 85 11 >337 STA VALTYP
85F4: 30 04 >338 BMI :60
85F6: A5 C7 >339 LDA INTTYPSV
85F8: 85 12 >340 STA INTTYP
85FA: 4C 2A 76 >341 :60 JMP RST100
85FD: 4C 91 84 >342 :79 JMP RDIM
8600: C9 86 >343 :78 CMP #TOKDIM
8602: F0 F9 >344 BEQ :79
      >345
8604: C9 D2 >346 :7 CMP #TOKSGN
8606: B0 18 >347 BCS :10
8608: C9 23 >348 CMP #`#`
860A: F0 03 >349 BEQ *+5
860C: 4C 9D 86 >350 JMP NPARCHK
      >351 * Handle the `#` pattern in a FOREACH loop
860F: AC 23 96 >352 LDY AEI
8612: AD 24 96 >353 LDA AEI+1
8615: 48 >357 PHA
8616: 20 F2 E2 >359 JSR GIVAYF
8619: 68 >363 PLA
861A: 20 C8 86 >365 JSR LBS80
861D: 4C 2A 76 >366 JMP RST100
8620: 0A >367 :10 ASL
8621: 48 >368 PHA
8622: AA >369 TAX
8623: 20 2A 76 >370 JSR RST100
8626: E0 CF >371 CPX #SCF
8628: 90 12 >372 BCC :11
862A: 20 A9 86 >373 JSR NCHKOPN
862D: 20 AE 86 >374 JSR NFRMEVL
8630: 20 A6 86 >375 JSR NCHKCOM
8633: 20 6C DD >376 JSR CHKSTR
8636: FA >377 PLX
8637: 20 83 86 >378 JSR COMCMPLX
863A: 80 0F >382 BRA :14
863C: 20 9D 86 >384 :11 JSR NPARCHK
863F: 7A >385 PLY
8640: C0 C8 >386 CPY #TOKSTRD+TOKSTRD
8642: F0 04 >387 BEQ :15
8644: C0 CE >388 CPY #TOKCHRD+TOKCHRD
8646: D0 31 >389 BNE :13
8648: 20 8F 86 >390 :15 JSR CALLFUNC
864B: A9 FF >391 :14 LDA #FF
864D: 85 C8 >392 STA VALTYPSV
864F: 60 >393 ]RET RTS
8650: A5 11 >394 ]LOOP LDA VALTYP
8652: D0 1C >395 BNE :19
8654: 18 >396 CLC
8655: 20 4E 78 >397 JSR NROUT
8658: A2 00 >398 LDX #0
865A: A5 A0 >399 LDA FAC+3
865C: D0 15 >400 BNE :2
865E: A5 A1 >401 LDA FAC+4
8660: C9 01 >402 CMP #1

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8662: D0 0F      >403      BNE      :2
8664: A2 03      >404      LDX      #3
8666: 20 CB 7D    >405      JSR      ZRTAUX
8669: A5 AE      >406      LDA      STRNG2+1
866B: A4 AD      >407      LDY      STRNG2
866D: 4C C0 86   >408      JMP      NWGVAYF
8670: 20 00 E6   >409      :19     JSR      FREFAC
8673: 20 84 E4   >410      :2      JSR      NEWGARBG
8676: 4C B6 86   >411      JMP      HE2E8
      >412
8679: C0 AC      >413      :13     CPY      #TOKFRE+TOKFRE
867B: F0 D3      >414      BEQ      ]LOOP
867D: 20 8F 86   >415      JSR      CALLFUNC
8680: 4C 6A DD    >416      JMP      CHKNUM
      >417
      >418      COMCMPLX DO      KOPT16
8683: A5 A1      >421      LDA      FACLO
8685: 48          >422      PHA
8686: A5 A0      >423      LDA      FACMO
8688: 48          >424      PHA
8689: DA          >426      PHX
868A: 20 D0 86   >427      JSR      NGETBYT
868D: 7A          >428      PLY
868E: DA          >429      PHX
      >430
868F: B9 DC CF   >431      CALLFUNC LDA      $CFDC,Y
8692: 85 91      >432      STA      $91
8694: B9 DD CF   >433      LDA      $CFDD,Y
8697: 85 92      >434      STA      $92
8699: 20 90 00   >435      JSR      $90
869C: 60          >436      RTS
      >437
869D: 20 A9 86   >438      NPARCHK JSR      NCHKOPN
86A0: 20 AE 86   >439      JSR      NFRMEVL
      >440
86A3: A9 29      >441      NCHKCLS LDA      #' ) ^
86A5: 2C          >442      HEX      2C
86A6: A9 2C      >443      NCHKCOM LDA      #' , ^
86A8: 2C          >444      HEX      2C
86A9: A9 28      >445      NCHKOPN LDA      #' ( ^
86AB: 4C 76 7E   >446      JMP      NSYNCHR
      >447
86AE: 20 7B DD   >448      NFRMEVL JSR      FRMEVL
86B1: A5 11      >449      LDA      VALTYP
86B3: 85 C8      >450      STA      VALTYPSV
86B5: 60          >451      ]RET     RTS
      >452
86B6: 38          >453      HE2E8   SEC
86B7: A5 6F      >454      LDA      FRETOP
86B9: E5 6D      >455      SBC      STREND
86BB: A8          >456      TAY
86BC: A5 70      >457      LDA      FRETOP+1
86BE: E5 6E      >458      SBC      STREND+1
86C0: 48          >459      NWGVAYF PHA
86C1: 20 F2 E2   >460      JSR      GIVAYF
86C4: 68          >461      PLA
86C5: 2D E7 9C   >462      LBS81   AND      WMODE

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86C8: 10 EB >463 LBS80 BPL JRET
86CA: 20 95 8E >464 JSR GP65536
86CD: 4C BE E7 >465 JMP FADD
      >466
86D0: 20 F8 E6 >467 NGETBYT JSR GETBYT
86D3: 48 >468 PHA
86D4: 20 D8 77 >469 JSR SETITS
86D7: 64 C8 >474 STZ VALTYPSV
86D9: 68 >476 PLA
86DA: 60 >477 MFIN RTS
      762
86DB: 20 4C E7 763 ROUT11 JSR COMBYTE Get VTAB value in X
86DE: 20 59 F2 764 JSR $F259 Do the VTAB
86E1: 20 4C E7 765 JSR COMBYTE
86E4: 20 EA F7 766 JSR $F7EA Do the HTAB
86E7: 20 32 76 767 JSR RST102
86EA: F0 13 768 BEQ :0
86EC: 20 A6 86 769 JSR NCHKCOM
86EF: A5 F1 770 LDA $F1 Save current SPEED
86F1: 48 771 PHA
86F2: A9 01 772 LDA #1 Fastest speed..
86F4: 85 F1 773 STA $F1
86F6: 20 32 76 774 JSR RST102
86F9: 20 D5 DA 775 JSR $DAD5 Do the PRINT
86FC: 68 776 PLA ;restore original SPEED
86FD: 85 F1 777 STA $F1
86FF: 60 778 :0 RTS
      779
8700: 20 A6 86 780 ROUTGEN JSR NCHKCOM
8703: 20 D0 86 781 JSR NGETBYT
8706: 8A 782 TXA
8707: F0 1F 783 BEQ ROUT0
8709: E0 0B 784 CPX #11
870B: F0 CE 785 BEQ ROUT11
870D: E0 0A 786 CPX #10
870F: D0 03 787 BNE :2
8711: 4C B4 8A 788 JMP ROUT10
8714: E0 08 789 :2 CPX #8
8716: D0 03 790 BNE :1
8718: 4C 1B 92 791 JMP ROUT8
871B: E0 05 792 :1 CPX #5
871D: D0 03 793 BNE :0
871F: 4C FD 88 794 JMP KILLEMAL
8722: B0 B6 795 :0 BCS MFIN
8724: E0 04 796 CPX #4
8726: F0 3D 797 BEQ ROUT4
8728: A5 69 798 ROUT0 LDA VARTAB
872A: 85 06 799 STA AUXPTR
872C: A5 6A 800 LDA VARTAB+1
872E: 85 07 801 STA AUXPTR+1
      802
8730: 20 32 76 803 ]LOOP JSR RST102
8733: F0 A5 804 BEQ MFIN
8735: 20 A6 86 805 JSR NCHKCOM
8738: 20 9D 88 806 JSR NPTRGETX
873B: A5 9B 807 LDA LOWTR
873D: C5 06 808 CMP AUXPTR

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873F: A5 9C      809      LDA      LOWTR+1
8741: E5 07      810      SBC      AUXPTR+1
8743: 90 95      811      BCC      MFIN
8745: A0 00      812      LDY      #0
8747: B1 9B      813      ]JLOOP  LDA      (LOWTR),Y
8749: AA          814      TAX
874A: B1 06      815      LDA      (AUXPTR),Y
874C: 91 9B      816      STA      (LOWTR),Y
874E: 8A          817      TXA
874F: 91 06      818      STA      (AUXPTR),Y
8751: C8          819      INY
8752: C0 07      820      CPY      #7
8754: 90 F1      821      BCC      ]JLOOP
8756: 18          822      CLC
8757: 98          823      TYA
8758: 65 06      824      ADC      AUXPTR
875A: 85 06      825      STA      AUXPTR
875C: 90 D2      826      BCC      ]LOOP
875E: E6 07      827      INC      AUXPTR+1
8760: B0 CE      828      BCS      ]LOOP      Always
                        829
8762: 4C 76 DD   830      GGO2TMER JMP      GOTMIERR
                        831
8765: A9 04      832      ROUT4  LDA      #4      Ensure enough room on stack
8767: 20 D6 D3   833      JSR      CHKMEM    7 bytes so 4 16bit words
876A: 68          834      PLA              ;Pull return adress
876B: 68          835      PLA
876C: 20 A6 86   836      JSR      NCHKCOM
876F: 20 06 7A   837      JSR      NPTRGTX
8772: 24 12      838      BIT      INTTYP
8774: 10 EC      839      BPL      GGO2TMER
8776: A5 9B      840      LDA      LOWTR
8778: C5 6B      841      CMP      ARYTAB
877A: 8D F3 95   842      STA      ITVADDR
877D: A5 9C      843      LDA      LOWTR+1
877F: 8D F4 95   844      STA      ITVADDR+1
8782: E5 6C      845      SBC      ARYTAB+1
8784: B0 DC      846      BCS      GGO2TMER
8786: A5 F8      847      LDA      REMSTK
8788: 8D F2 95   848      STA      SPROOT
                        849      * Reinit the alive context markers
878B: A9 FF      850      LDA      #$FF
878D: A2 08      851      LDX      #TABOFT-TABOFB
878F: 9D E8 95   852      ]LOOP  STA      TABOFT-1,X
8792: CA          853      DEX
8793: D0 FA      854      BNE      ]LOOP
8795: 86 C0      855      STX      IDX0      Starting index: 0
8797: 20 32 76   856      ]LOOP  JSR      RST102
879A: F0 0F      857      BEQ      XMFIN      End of instruction
879C: 20 A6 86   858      JSR      NCHKCOM
879F: 20 9A 8E   859      JSR      NGTA2
87A2: 90 30      860      BCC      XMFIN1
87A4: 20 D7 87   861      JSR      LBS04
87A7: E6 C0      862      INC      IDX0
87A9: D0 EC      863      BNE      ]LOOP
                        864
87AB: A5 C0      865      XMFIN  LDA      IDX0

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87AD: F0 21      866      BEQ      :0
87AF: A9 80      867      LDA      #$80
87B1: 8D DC 9C   868      STA      MACTV
87B4: 20 70 89   869      JSR      SETLTR
87B7: 20 D4 87   870      JSR      XMF1N1
87BA: A9 00      878      LDA      #0
87BC: 24 D8      879      BIT      ERRFLG
87BE: 10 01      880      BPL      *+3
87C0: 1A         881      INC
87C1: A0 1A      883      LDY      #26
87C3: 91 9B      884      STA      (LOWTR),Y
87C5: 20 D7 89   885      JSR      SAVERC
87C8: A2 00      886      LDX      #0
87CA: 8E F1 95   887      STX      INDX
87CD: 4C 19 89   888      JMP      RESTOR1
87D0: 60         889      :0      RTS
      890
87D1: 28         891      XMF1N2   PLP
87D2: 68         892      PLA
87D3: 68         893      PLA
87D4: 4C 95 D9   894      XMF1N1   JMP      DATA
      895
      896      * Handle a single entry (index in IDX0)
      897      LBS04
      898      * Array base address in (LOWTR, LOWTR+1)
87D7: A6 C0      899      LDX      IDX0
87D9: A5 9B      900      LDA      LOWTR
87DB: 85 06      901      STA      AUXPTR
87DD: E5 6B      902      SBC      ARYTAB      C already set
87DF: 9D E1 95   903      STA      TABOFB,X
87E2: 08         904      PHP
87E3: A5 9C      905      LDA      LOWTR+1
87E5: 85 07      906      STA      AUXPTR+1
      907      * Is local error handling desired
87E7: 20 A6 86   908      JSR      NCHKCOM
87EA: 20 F8 E6   909      JSR      GETBYT
      910      * Offset 24 for local error handling flag
87ED: A0 1A      911      LDY      #26
87EF: E0 02      912      CPX      #2
87F1: D0 06      913      BNE      :0
87F3: CA         914      DEX
87F4: 24 D8      915      BIT      ERRFLG
87F6: 30 01      916      BMI      :0
87F8: CA         917      DEX
87F9: 8A         918      :0      TXA
87FA: 91 06      919      STA      (AUXPTR),Y
87FC: F0 0E      920      BEQ      :1
87FE: A0 19      921      LDY      #26-1
8800: BE ED 95   922      ]LOOP   LDX      P0OFFSET-8,Y
8803: B5 00      923      LDA      0,X
8805: 91 06      924      STA      (AUXPTR),Y
8807: 88         925      DEY
8808: E0 F4      926      CPX      #TXTPSV
880A: D0 F4      927      BNE      ]LOOP
      928      * Offsets 27 and 28 for swapped in machine code routine
880C: A9 1C      929      :1      LDA      #28
880E: 20 86 88   930      JSR      LBS041

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931 * Offsets 29 and 30 for swapped out machine code routine
8811: A9 1E 932 LDA #30
8813: 20 86 88 933 JSR LBS041
8816: 20 A6 86 934 JSR NCHKCOM
8819: 20 0C DA 935 JSR LINGET
881C: 20 1A D6 936 JSR FNDLIN
881F: 90 B0 937 BCC XMFIN2 Non existent line: exit
938 * Offsets 0 and 1 for array name
939 * Offsets 2 and 3 for offset to next array
940 * Offset 4 for number of dimension
941 * Offsets 5 and 6 for last dimension value
8821: A0 04 942 LDY #4
8823: B1 06 943 LDA (AUXPTR),Y
8825: 49 41 944 EOR #%01000001 Must be 16bits integer and
8827: D0 A8 945 BNE XMFIN2 # of dimensions must be 1
8829: A5 07 946 LDA AUXPTR+1
882B: 28 947 PLP ;Restaure Carry from previous SBC
882C: E5 6C 948 SBC ARYTAB+1
882E: A6 C0 949 LDX IDX0
8830: 9D E9 95 STA TABOFT,X
951 * Offset 7 and 8 for storing SP value
952 * Integer variable value storage order
8833: A0 07 953 LDY #7
8835: A9 00 954 LDA #0
8837: 91 06 955 STA (AUXPTR),Y
8839: C8 956 INY
883A: A5 F8 957 LDA REMSTK
883C: E9 07 958 SBC #7 ;Carry already set
883E: 91 06 959 STA (AUXPTR),Y
8840: C8 960 INY
961 * Offset 9 and 10 for LINNUM storage
962 * (natural storage order)
8841: A5 50 963 LDA LINNUM
8843: 91 06 964 STA (AUXPTR),Y
8845: C8 965 INY
8846: A5 51 966 LDA LINNUM+1
8848: 91 06 967 STA (AUXPTR),Y
884A: C8 968 INY
969 * Offset 11 and 12 for TXTPTR storage
970 * (natural storage order)
884B: A5 9B 971 LDA LOWTR
884D: 69 03 972 ADC #4-1 Because Carry already set
884F: 91 06 973 STA (AUXPTR),Y
8851: C8 974 INY
8852: A5 9C 975 LDA LOWTR+1
8854: 69 00 976 ADC #0
8856: 91 06 977 STA (AUXPTR),Y
8858: C8 978 INY
979 * Offset 13 and 14 for OLDTEXT storage
980 * (natural storage order)
8859: A5 9B 981 LDA LOWTR
885B: 69 04 982 ADC #4
885D: 91 06 983 STA (AUXPTR),Y
885F: C8 984 INY
8860: A5 9C 985 LDA LOWTR+1
8862: 69 00 986 ADC #0
8864: 91 06 987 STA (AUXPTR),Y

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8866: A0 1F      988          LDY   #31
989  * Offsset 31 and above for stack content storage
990  * from current SP to SPROOT
991  * For the time being (init), prepare a GOSUB frame
8868: A9 B0      992          LDA   #TOKGOSUB
886A: A2 03      993          LDX   #3
886C: 91 06      994  ]JLOOP   STA   (AUXPTR),Y Do not mind calling CURLIN
886E: C8         995          INY
886F: CA         996          DEX
8870: D0 FA      997          BNE   ]JLOOP
8872: A5 79      998          LDA   OLDTPTR
8874: 91 06      999          STA   (AUXPTR),Y
8876: C8         1000         INY
8877: A5 7A      1001         LDA   OLDTPTR+1
8879: 91 06      1002         STA   (AUXPTR),Y
887B: C8         1003         INY
887C: A9 D1      1004         LDA   #NEWSTT-1
887E: 91 06      1005         STA   (AUXPTR),Y
8880: C8         1006         INY
8881: A9 D7      1007         LDA   #>NEWSTT-1
8883: 91 06      1008         STA   (AUXPTR),Y
8885: 60         1009         RTS
1010
8886: 48         1011  LBS041   PHA
8887: 20 A6 86   1012         JSR   NCHKCOM
888A: 20 67 DD   1013         JSR   FRMNUM
888D: 20 52 E7   1014         JSR   GETADR
8890: 7A         1015         PLY
8891: A5 51      1016         LDA   LINNUM+1
8893: 91 06      1017         STA   (AUXPTR),Y
8895: F0 05      1018         BEQ   :0
8897: 88         1019         DEY
8898: A5 50      1020         LDA   LINNUM
889A: 91 06      1021         STA   (AUXPTR),Y
889C: 60         1022  :0      RTS
1023
1024  NPTRGETX  DO   KOPT-K65C02
889D: 64 82      1028         STZ   VARNAM+1
889F: 20 70 7E   1030         JSR   MISLETC
88A2: 85 81      1031         STA   VARNAM
88A4: 20 2A 76   1032         JSR   RST100
88A7: 90 05      1033         BCC   :0
88A9: 20 7D E0   1034         JSR   ISLETC
88AC: 90 16      1035         BCC   :3
88AE: 85 82      1036  :0      STA   VARNAM+1
88B0: 20 2A 76   1037  ]LOOP   JSR   RST100
88B3: 90 FB      1038         BCC   ]LOOP
88B5: 20 7D E0   1039         JSR   ISLETC
88B8: B0 F6      1040         BCS   ]LOOP
88BA: 90 08      1041         BCC   :3
88BC: 20 09 82   1042  :2      JSR   DECTPTR
88BF: A6 81      1043         LDX   VARNAM
88C1: BD 55 9B   1044         LDA   TYPLET-`A`,X
88C4: A2 03      1046  :3      LDX   #3
88C6: 20 00 82   1050         JSR   XFROMMOT+2
88C9: D0 F1      1051         BNE   :2
88CB: 4C E8 81   1052         JMP   ROUT1Y

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1053
88CE: 2C DC 9C 1054 RNEWISUI BIT MTACTV
88D1: 10 40 1055 BPL RESTORD
1056
1057 PUT PEERMTK
>1 * Main Active MT entry point
88D3: BA >2 RMTCTRL TSX ;Test for an exhausted thread?
88D4: EC F2 95 >3 CPX SPROOT
88D7: AE F1 95 >4 LDX INDX
88DA: 90 07 >5 BCC :2
88DC: A9 FF >6 LDA #$FF Mark the current thread
88DE: 9D E9 95 >7 STA TABOFT,X before switching to another
88E1: B0 15 >8 BCS KX3 Always branch
88E3: 2C DA 9C >9 :2 BIT INHACTV
88E6: 30 2B >10 BMI RESTORD
88E8: CE DB 9C >11 DEC CTRACTV Time for a context switch?
88EB: D0 26 >12 BNE RESTORD Not yet
88ED: BD E9 95 >13 LDA TABOFT,X Get BASIC array where to save
88F0: 20 92 89 >14 JSR NEXTC2 content
88F3: DA >16 PHX
88F4: 20 A0 89 >18 JSR SAVER Perform the SAVE
88F7: FA >20 PLX ;Get back the new context index
>21 KX3
88F8: 20 79 89 >25 JSR NEXTCTX Search for a new context index
88FB: 90 26 >26 BCC RESTOR2 Found one
>27 * Restore context from calling BASIC line
88FD: 20 70 89 >28 KILLEMAL JSR SETLTR Restore context from calling
8900: 20 5C 89 >29 JSR RESTORC BASIC line
8903: AE F2 95 >30 LDX SPROOT
8906: 86 F8 >31 STX REMSTK
8908: 20 0F 89 >32 JSR R0
890B: 9A >33 TXS
890C: 4C D2 D7 >34 JMP NEWSTT
890F: 4E DC 9C >35 R0 LSR MTACTV
8912: 60 >36 RTS
>37
8913: 20 A9 8B >38 RESTORD JSR LBS10
8916: 4C 20 D8 >39 JMP $D820
>40 * General purpose restore routine
>41 * Input: X register index of context
8919: BD E9 95 >42 RESTOR1 LDA TABOFT,X
891C: C9 FF >43 CMP #$FF Safe guard: do not restore a
891E: F0 3B >44 BEQ RESTORF terminated thread..
8920: 20 92 89 >45 JSR NEXTC2
>46
>47 * Input from caller: X: context index
8923: AD DD 9C >48 RESTOR2 LDA ICTRACTV Reinit counter
8926: 8D DB 9C >49 STA CTRACTV value
>50 * Update ITHREAD% variable value
8929: AD F4 95 >51 LDA ITVADDR+1
892C: F0 0C >52 BEQ RESTOR Skip if no var. defined
892E: 85 07 >53 STA AUXPTR+1
8930: AD F3 95 >54 LDA ITVADDR
8933: 85 06 >55 STA AUXPTR
8935: 8A >56 TXA
8936: A0 03 >57 LDY #3
8938: 91 06 >58 STA (AUXPTR),Y

```

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893A: 18      >59  RESTOR  CLC
893B: A0 1C   >60      LDY   #28      Trigger the page in routine if
893D: 20 BB 89 >61      JSR   SWPIO     defined
8940: AE F1 95 >63      LDX   INDX
8943: B0 B3   >65      BCS   KX3
      >66      * Do the RESTOR itself
      >67      * Input: LOWTR: Array base address
8945: 20 5C 89 >68      JSR   RESTORC
      >69      * Do the Stack restore
8948: A0 1F   >70      LDY   #31      From offset 31 within context
894A: A6 F8   >71      LDX   REMSTK   array storage
894C: 9A     >72  RESTORX  TXS
894D: EC F2 95 >73      ]LOOP  CPX   SPROOT  Until SPROOT value is reached
8950: B0 C1   >74      BCS   RESTORD
8952: E8     >75      INX
8953: B1 9B   >76      LDA   (LOWTR),Y
8955: 9D 00 01 >77      STA   $0100,X
8958: C8     >78      INY
8959: 90 F2   >79      BCC   ]LOOP    Always
895B: 60     >80  RESTORF  RTS
      >81
895C: 20 CA 89 >83  RESTORC  JSR   LBS06
895F: 90 02   >84      BCC   *+4
8961: 85 D8   >85      STA   ERRFLG
8963: B1 9B   >93      ]LOOP  LDA   (LOWTR),Y
8965: BE ED 95 >94      LDX   P0OFFSET-8,Y
8968: 95 00   >95      STA   0,X
896A: 88     >96      DEY
896B: E0 F8   >97      CPX   #REMSTK
896D: D0 F4   >98      BNE   ]LOOP
896F: 60     >99      RTS
      >100
      >101      * Subroutine to get the context storage index for
      >102      * global (i.e. Perrsoft MT kernel calling line)
8970: A9 C6   >103  SETLTR  LDA   #SVPTR-8
8972: 85 9B   >104      STA   LOWTR
8974: A9 95   >105      LDA   #>SVPTR-8
8976: 85 9C   >106      STA   LOWTR+1
8978: 60     >107      RTS
      >108      * Subroutine to get the next context after the current one
      >109      * (index in X).
8979: A0 00   >110  NEXTCTX LDY   #0      ctr. to avoid counting too far
897B: E8     >111      ]LOOP  INX      ;Wrap around the context ptr
897C: E0 08   >112      CPX   #TABOFT-TABOFB area..
897E: 90 02   >113      BCC   :0
8980: A2 00   >114      LDX   #0      Perform wrap...
8982: BD E9 95 >115      :0     LDA   TABOFT,X
8985: C9 FF   >116      CMP   #$FF    Got an active one (iif <> $FF)
8987: D0 06   >117      BNE   :1      Yes...
8989: C8     >118      INY      ;Bump counter
898A: C0 08   >119      CPY   #TABOFT-TABOFB till all scanned
898C: 90 ED   >120      BCC   ]LOOP    Not yet: see next context ptr
898E: 60     >121      RTS      ;Exit with carry set..
898F: 8E F1 95 >122      :1     STX   INDX    Memorize the new context index
8992: A8     >123  NEXTC2  TAY      ;From offset to absolute address
8993: BD E1 95 >124      LDA   TABOFB,X by adding the ARYTAB base address
8996: 65 6B   >125      ADC   ARYTAB  for arrays within Applesoft

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8998: 85 9B    >126    STA    LOWTR
899A: 98      >127    TYA
899B: 65 6C    >128    ADC    ARYTAB+1
899D: 85 9C    >129    STA    LOWTR+1    Result in LOWTR pointer..
899F: 60      >130    RTS              ;Exit with carry clear (always)
                >131
                >132    * Save the context into BASIC array
                >133    * Input: LOWTR: array base address
89A0: 20 D7 89 >134    SAVER   JSR    SAVERC
89A3: A0 1E    >135    LDY    #30        Possible trigger for page out
89A5: 20 BB 89 >136    JSR    SWPIO      event...
                >137    * Now it's time to save the stack extension
89A8: A0 1F    >138    LDY    #31
                >139    * As a subroutine, do not depend on current stack ptr.
                >140    * But rather on memorized stack ptr. (within exec loop)
89AA: A6 F8    >141    LDX    REMSTK
89AC: EC F2 95 >142    ]LOOP   CPX    SPROOT
89AF: B0 09    >143    BCS    :0
89B1: E8      >144    INX
89B2: BD 00 01 >145    LDA    $0100,X
89B5: 91 9B    >146    STA    (LOWTR),Y
89B7: C8      >147    INY
89B8: 90 F2    >148    BCC    ]LOOP
89BA: 60      >149    :0      RTS
                >150
                >151    * Routine to possibly trigger page in/page out routine
                >152    * for every configured coroutine. Inputs are:
                >153    * LOWTR: context array base address
                >154    * Y either 30 or 28 for page in/out event
89BB: B1 9B    >155    SWPIO   LDA    (LOWTR),Y
89BD: F0 0A    >156    BEQ    :0        No routine defined
89BF: 85 07    >157    STA    AUXPTR+1
89C1: 88      >158    DEY
89C2: B1 9B    >159    LDA    (LOWTR),Y
89C4: 85 06    >160    STA    AUXPTR
                >161    * Called routine must preserve registers
89C6: 6C 06 00 >162    JMP    (AUXPTR)
89C9: 60      >163    :0      RTS
                >164
89CA: A0 1A    >165    LBS06   LDY    #26
89CC: B1 9B    >166    LBS061  LDA    (LOWTR),Y
89CE: D0 04    >167    BNE    :0
89D0: 38      >169    SEC
89D1: A0 0E    >171    :1     LDY    #PIOFFSET-P0OFFSET+8-1
89D3: 60      >172    RTS
89D4: 18      >174    :0     CLC
89D5: 88      >178    DEY
89D6: 60      >179    RTS
                >180
                ;Shortcut for
                ; LDY #PEOFFSET-P0OFFSET+8-1
89D7: 20 CA 89 >182    SAVERC  JSR    LBS06
89DA: BE ED 95 >187    ]LOOP   LDX    P0OFFSET-8,Y
89DD: B5 00    >188    LDA    0,X        Value to save
89DF: 91 9B    >189    STA    (LOWTR),Y
89E1: 88      >190    DEY
89E2: E0 F8    >191    CPX    #REMSTK
89E4: D0 F4    >192    BNE    ]LOOP
89E6: 60      >193    RTS

```

```

1058
1059          PUT    PEERMOUSTIME
>1    * Base addresses for mouse interface
>2    BAXLO    EQU    $0478      X low
>3    BAYLO    EQU    $04F8      Y low
>4    BAXHI    EQU    $0578      X high
>5    BAYHI    EQU    $05F8      Y high
>6    BAMBS    EQU    $0778      Button status
>7
>8    TRACE    EQU    $D805
>9    IRQV     EQU    $03FE      Page 3 Interrupt vector
>10

```

```

>11    * Reason codes for entering Mouse interface
>12    RSETM    =      0
>13    RSRVM    =      1
>14    RREAD    =      2
>15    RCLR     =      3
>16    RPOS     =      4
>17    RCLM     =      5
>18    RHOM     =      6
>19    RINI     =      7
>20

```

```

>21    CONINT   EQU    $E6FB      FAC to single byte
>22

```

```

>23    * Interrupt servicing routine

```

```

89E7: A2 01    >24    IRQHDLR  LDX    #RSRVM
89E9: 20 85 8C >25                JSR    TOMOUSE
89EC: B0 39    >26                BCS    :2          ; Not from mouse or spurious
89EE: AE CE 9C >27                LDX    MOSL
89F1: BD 78 07 >28                LDA    BAMBS,X
89F4: 4A      >29                LSR

```

```

>30    * Movement interrupt bit into b0 and
>31    * button bit into b1, VBL interrupt bit
>32    * into b2

```

```

89F5: 29 07    >33                AND    #7          mask out other bits
89F7: AA      >34                TAX
89F8: BD C7 99 >35                LDA    MSTATUS,X  Get internal status
89FB: 8D D1 99 >36                STA    WORKPL1
89FE: A2 02    >37                LDX    #RREAD
8A00: 20 85 8C >38                JSR    TOMOUSE
8A03: 2C D1 99 >39                BIT    WORKPL1
8A06: 10 18    >40                BPL    :1

```

```

>41    * Decrement runtime counter

```

```

8A08: AE F7 99 >55                LDX    TIINC
8A0B: D0 03    >56                BNE    :01
8A0D: CE F8 99 >57                DEC    TIINC+1
8A10: CA      >58    :01    DEX
8A11: 8E F7 99 >59                STX    TIINC
8A14: D0 05    >60                BNE    :02
8A16: AD F8 99 >61                LDA    TIINC+1
8A19: F0 1D    >62                BEQ    :00
>63    :02
8A1B: A9 80    >66                LDA    #$80
8A1D: 1C D1 99 >67                TRB    WORKPL1
8A20: AD D1 99 >73    :1    LDA    WORKPL1
8A23: 0C D2 99 >75                TSB    MIRQST
8A26: 40      >80    ]LOOP    RTI

```

```

>81
>82 * No spurious interrupt is fatal to us..
>83 * I'm afraid of no ghosts.... ;-)
8A27: AD D0 99 >84 :2 LDA OLDVECT+1
8A2A: C9 FF >85 CMP #>$FF65
8A2C: D0 07 >86 BNE :20
8A2E: AD CF 99 >87 LDA OLDVECT
8A31: C9 65 >88 CMP #>$FF65
8A33: F0 F1 >89 BEQ ]LOOP
8A35: 6C CF 99 >90 :20 JMP (OLDVECT)
>91
8A38: AD F5 99 >94 :00 LDA KTINC
8A3B: 8D F7 99 >95 STA TIINC
8A3E: AD F6 99 >96 LDA KTINC+1
8A41: 8D F8 99 >97 STA TIINC+1
8A44: 80 DA >99 BRA :1
>104
>105 * Install new IRQ handler and save the original handler
>106 * to build a daisy chain..
>107 * Nouveau mode dans MOMODE
8A46: AD B8 99 >108 INSIRQV LDA MOMODE
8A49: C9 02 >109 CMP #2
8A4B: 90 20 >110 BCC :1
8A4D: AD FE 03 >127 LDA IRQV
8A50: AE FF 03 >128 LDX IRQV+1
8A53: C9 E7 >129 CMP #IRQHDLR
8A55: D0 04 >130 BNE :0
8A57: E0 89 >131 CPX #>IRQHDLR
8A59: F0 12 >132 BEQ :1
8A5B: 78 >133 :0 SEI
8A5C: 8D CF 99 >134 STA OLDVECT
8A5F: 8E D0 99 >135 STX OLDVECT+1
8A62: A9 E7 >136 LDA #IRQHDLR
8A64: 8D FE 03 >136 STA IRQV
8A67: A9 89 >136 LDA #>IRQHDLR
8A69: 8D FF 03 >136 STA IRQV+1
8A6C: 58 >138 CLI
8A6D: 60 >139 :1 RTS
>140
>141 * Deinstall IRQ handler
8A6E: AD B8 99 >142 DINSIRQV LDA MOMODE
8A71: C9 02 >143 CMP #2
8A73: B0 12 >144 BCS :1
8A75: 78 >145 SEI
8A76: AD D0 99 >159 LDA OLDVECT+1
8A79: F0 0C >160 BEQ :1
8A7B: 8D FF 03 >161 STA IRQV+1
8A7E: 9C D0 99 >163 STZ OLDVECT+1
8A81: AD CF 99 >168 LDA OLDVECT
8A84: 8D FE 03 >169 STA IRQV
8A87: 60 >171 :1 RTS
>172
8A88: 48 >173 CMPCLAMP PHA
>174 * X/Y min% expression
8A89: 20 54 8B >175 JSR NEVAL
8A8C: 8D 78 05 >176 STA $0578
8A8F: 8C 78 04 >177 STY $0478

```

```

>178 * X/Y max% expression
8A92: 20 54 8B >179 JSR NEVAL
8A95: 8D F8 05 >180 STA $05F8
8A98: 8C F8 04 >181 STY $04F8
8A9B: 68 >182 PLA
8A9C: A2 05 >183 LDX #RCLM
8A9E: 4C 85 8C >184 JMP TOMOUSE
>185
8AA1: C5 A1 >186 IVALARG CMP FAC+4
8AA3: 90 01 >187 BCC *+3
8AA5: 60 >188 RTS
8AA6: 68 >189 PLA
8AA7: 68 >190 PLA
8AA8: 4C 99 E1 >191 JERR JMP $E199 Illegal quantity error
>192
8AAB: A9 00 >193 COMCLAMP LDA #0
8AAD: 20 88 8A >194 JSR CMPCLAMP
8AB0: A9 01 >195 LDA #1
8AB2: D0 D4 >196 BNE CMPCLAMP
>197
8AB4: 20 A6 86 >198 ROUT10 JSR NCHKCOM
8AB7: 20 D0 86 >199 JSR NGETBYT Get reason code in X reg.
8ABA: CA >200 DEX
8ABB: CA >201 DEX
8ABC: 30 EA >202 BMI JERR
8ABE: E0 05 >203 CPX #5
8AC0: B0 E6 >204 BCS JERR
8AC2: 20 0D 8E >205 JSR ISMOUSH
8AC5: AD B8 99 >206 LDA MOMODE
8AC8: 29 0F >207 AND #$F
8ACA: D0 05 >208 BNE :1
8ACC: A2 25 >209 LDX #37
8ACE: 4C 1C 8E >210 JMP NERRH
>211 * Only READ (2), CLEAR (3), POS(4), CLAMP (5) and HOME (6)
>212 * reason codes are valid.
8AD1: 8A >213 :1 TXA
8AD2: F0 11 >214 BEQ COMREAD
8AD4: CA >215 DEX
8AD5: F0 09 >216 BEQ COMCLEAR
8AD7: CA >217 DEX
8AD8: F0 39 >218 BEQ COMPOS
8ADA: CA >219 DEX
8ADB: F0 CE >220 BEQ COMCLAMP
8ADD: A2 06 >221 LDX #RHOM
8ADF: 2C >222 HEX 2C Skip next two bytes
8AE0: A2 6A >223 COMCLEAR LDX #RCLEAR
8AE2: 4C 85 8C >224 FINMOUSE JMP TOMOUSE
>225
8AE5: AE D4 99 >226 COMREAD LDX MODERUN
8AE8: D0 05 >227 BNE :1
8AEA: A2 02 >228 LDX #RREAD
8AEC: 20 85 8C >229 JSR TOMOUSE
>230 * Handles X% host variable
8AEF: AE CE 9C >231 :1 LDX MOSL
8AF2: BD 78 05 >232 LDA BAXHI,X
8AF5: 20 2F 8B >233 JSR NPTRG
8AF8: BD 78 04 >234 LDA BAXLO,X

```

```

8AFB: 91 83      >235      STA      (VARPNT),Y
                        >236      * Handle Y% host variable
8AFD: BD F8 05 >237      LDA      BAYHI,X
8B00: 20 2F 8B >238      JSR      NPTRG
8B03: BD F8 04 >239      LDA      BAYLO,X
8B06: 91 83      >240      STA      (VARPNT),Y
                        >241      * Handle S% for button status variable
8B08: A9 00      >242      LDA      #0
8B0A: 20 2F 8B >243      JSR      NPTRG
8B0D: BD 78 07 >244      LDA      BAMBS,X
8B10: 91 83      >245      STA      (VARPNT),Y
8B12: 60         >246      RTS
                        >247
                        >248      COMPOS
                        >249      * X% expression
8B13: 20 54 8B >250      JSR      NEVAL
8B16: 9D 78 05 >251      STA      BAXHI,X
8B19: 98         >252      TYA
8B1A: 9D 78 04 >253      STA      BAXLO,X
                        >254      * Y% expression
8B1D: 20 54 8B >255      JSR      NEVAL
8B20: 9D F8 05 >256      STA      BAYHI,X
8B23: 98         >257      TYA
8B24: 9D F8 04 >258      STA      BAYLO,X
8B27: A2 04      >259      LDX      #RPOS
8B29: 4C E2 8A >260      JMP      FINMOUSE
                        >261
8B2C: 4C 76 DD >262      ]ERR    JMP      GOTMIERR      TYPE MISMATCH ERROR
8B2F: 48         >263      NPTRG   PHA
8B30: 20 A6 86 >264      JSR      NCHKCOM
8B33: 20 06 7A >265      JSR      NPTRGTX
8B36: A5 12      >266      LDA      INTTYP
8B38: 10 F2      >267      BPL      ]ERR
8B3A: 29 0F      >268      AND      #15          cater for integer subtypes
8B3C: F0 04      >269      BEQ      :1          only $80 and $82 are valid
8B3E: C9 02      >270      CMP      #2
8B40: D0 EA      >271      BNE      ]ERR
8B42: AE CE 9C >272      :1      LDX      MOSL
8B45: 68         >273      PLA
8B46: 92 83      >275      STA      (VARPNT)
8B48: A0 01      >276      LDY      #1
8B4A: 60         >282      RTS
                        >283
                        >284      * Result in FAC+3, FAC+4
8B4B: 20 A6 86 >285      NEVALC  JSR      NCHKCOM
8B4E: 20 3B 85 >286      JSR      NFRMNUM
8B51: 4C 4E 78 >287      JMP      NROUT      Replac. for ROUND.FAC/AYINT
                        >288
8B54: 20 4B 8B >289      NEVAL   JSR      NEVALC
8B57: A5 A0      >290      LDA      FAC+3
8B59: A4 A1      >291      LDY      FAC+4
8B5B: AE CE 9C >292      LDX      MOSL
8B5E: 60         >293      ]RET    RTS
                        >294
                        >295      * Common subroutine for parsing new tokens
                        >296      * X upon entry: 0: updates TXTPTR if token found
                        >297      * 1: skip updating TXTPTR even when token found

```

```

8B5F: 86 C0    >298  COMLBS  STX  GFLAG
8B61: B2 B8    >300          LDA  (TXTPTR)
8B63: 30 19    >305          BMI  :2
8B65: C9 4D    >306          CMP  #'M'
8B67: F0 04    >307          BEQ  :1
8B69: C9 54    >308          CMP  #'T'
8B6B: D0 11    >309          BNE  :2
8B6D: A2 03    >310  :1      LDX  #3
8B6F: 20 C0 82 >311          JSR  RECON1
8B72: F0 EA    >312          BEQ  JRET
8B74: 20 6B 8C >313          JSR  COMINT4    Check mouse hardware/reinit
8B77: A6 C0    >314          LDX  GFLAG
8B79: D0 E3    >315          BNE  JRET
8B7B: 4C 98 D9 >316          JMP  ADDON      will exit with Z flag clear
            >317  :2
8B7E: A2 00    >319          LDX  #0
8B80: 60      >323  JRET  RTS
            >324
            >325  * New instructions handling
            >326  * for MOUSE and TIMER instructions
8B81: 4C 32 76 >327  JLOOP  JMP  RST102
8B84: 68      >328  JERR1  PLA           ;Pull IDMOCL from stack
8B85: 68      >329          PLA           ;Pull return address
8B86: 68      >330          PLA
8B87: 4C C9 DE >331  JERR   JMP  SYNERR
            >332  * MOUSE/TIMER STOP handler
8B8A: C0 09    >333  JJLOOP CPY  #OFFTIM-TOFFST
8B8C: A2 00    >334          LDX  #0
8B8E: 90 01    >335          BCC  *+3      Branch iif MOUSE
8B90: E8      >336          INX
8B91: AD B8 99 >337          LDA  MOMODE
8B94: 3D C3 99 >338          AND  MOETMSK,X
            >339  * Compare to minimum allowable value
8B97: DD C5 99 >340          CMP  MOCMPVAL,X
8B9A: B0 05    >341          BCS  :0      OK iif greater or equal
8B9C: A2 25    >342          LDX  #37
8B9E: 4C 1C 8E >343          JMP  NERRH
8BA1: A9 01    >344  :0      LDA  #1      Update MODEPEC configuration
8BA3: 9D D6 99 >345          STA  MODEPEC,X
8BA6: 4C D2 D7 >346          JMP  NEWSTT
8BA9: A2 00    >347  LBS10  LDX  #0
8BAB: 20 5F 8B >348          JSR  COMLBS
8BAE: F0 D1    >349          BEQ  JLOOP
8BB0: A5 BD    >350          LDA  IDMOCL
8BB2: 48      >351          PHA
8BB3: B2 B8    >353          LDA  (TXTPTR)
8BB5: A0 01    >354          LDY  #1
8BB7: C9 B3    >360          CMP  #$B3     STOP token?
8BB9: F0 0F    >361          BEQ  :3
8BBB: C9 B4    >362          CMP  #$B4
8BBD: F0 0B    >363          BEQ  :3      ON token?
8BBF: C9 4F    >364          CMP  #'O'
8BC1: D0 C1    >365          BNE  JERR1
8BC3: A2 05    >366          LDX  #5      Look up possible OFF pattern
8BC5: 20 C0 82 >367          JSR  RECON1
8BC8: F0 BA    >368          BEQ  JERR1
8BCA: AA      >369  :3      TAX           ;X STOP/ON token or 0 (OFF)

```

```

8BCB: 86 B4 >370 STX XSAV
8BCD: 20 98 D9 >371 JSR ADDON
8BD0: 7A >372 PLY
8BD1: 68 >373 PLA
8BD2: 68 >374 PLA
8BD3: 20 32 76 >375 JSR RST102
8BD6: F0 15 >376 BEQ :23 If EOI found
8BD8: E0 B4 >377 CPX #B4
8BDA: D0 AB >378 BNE JERR SYNTAX ERR if not ON nor EOI
8BDC: DA >379 PHX
8BDD: 5A >380 PHY
8BDE: 20 4B 8B >381 JSR NEVALC Get factor/mode value after comma
8BE1: 7A >382 PLY
8BE2: FA >383 PLX
8BE3: 86 B4 >384 STX XSAV
8BE5: C0 08 >385 CPY #OFFMOU-TOFFST
8BE7: D0 06 >386 BNE :20
8BE9: 20 FE E6 >387 JSR $E6FE FAC integer -> single byte
8BEC: 2C >388 HEX 2C
8BED: A2 01 >389 :23 LDX #1
8BEF: 86 C0 >390 :20 STX GFLAG
8BF1: 84 BD >391 STY IDMOCL
8BF3: A5 B4 >392 LDA XSAV A: ON/OFF/STOP index
8BF5: C9 B3 >393 CMP #B3 STOP token?
8BF7: F0 91 >394 BEQ JLOOP
>395 * IDMOCL in page zero, STOP/ON/OFF indic. in A reg.
8BF9: A6 BD >396 LDX IDMOCL
8BFB: E0 08 >397 CPX #OFFMOU-TOFFST
8BFD: D0 3F >398 BNE TIMEINST
>399
>400 * Mouse event handler
8BFF: C9 B4 >401 CMP #B4 MOUSE ON?
8C01: D0 04 >402 BNE *+6 No
8C03: A2 00 >403 LDX #0
8C05: F0 0D >404 BEQ :8
8C07: A2 07 >405 LDX #7
8C09: E4 C0 >406 JLOOP CPX GFLAG
8C0B: F0 07 >407 BEQ :8
8C0D: CA >408 DEX
8C0E: CA >409 DEX
8C0F: 10 F8 >410 BPL JLOOP
8C11: 4C 1A 8E >411 JLOOP JMP NILLM
8C14: A9 07 >413 :8 LDA #7
8C16: 1C B8 99 >414 TRB MOMODE
8C19: 8A >415 TXA
8C1A: 0C B8 99 >416 TSB MOMODE
8C1D: C9 02 >417 CMP #2
8C1F: A9 00 >426 LDA #0
8C21: A8 >427 TAY
8C22: 90 02 >428 BCC *+4
8C24: A9 02 >429 COMMON9 LDA #2
8C26: 99 D6 99 >430 STA MODEPEC,Y
8C29: AD B8 99 >431 COMMON LDA MOMODE
8C2C: 48 >432 PHA
8C2D: 20 46 8A >433 JSR INSIRQV
8C30: 68 >434 PLA
8C31: A2 00 >435 LDX #RSETM

```

```

8C33: 20 85 8C >436      JSR   TOMOUSE
8C36: B0 D9      >437      BCS   ]LOOP
8C38: 20 6E 8A >438      JSR   DINSIRQV
8C3B: 4C D2 D7 >439      JMP   NEWSTT
      >440
8C3E: C9 B4      >441      TIMEINST CMP   #$B4          TIMER ON
8C40: A9 08      >443      LDA   #8
8C42: 1C B8 99 >444      TRB   MOMODE
8C45: 90 E2      >445      BCC   COMMON
8C47: 0C B8 99 >446      TSB   MOMODE
8C4A: 24 C0      >456      BIT   GFLAG
8C4C: 30 06      >457      BMI   *+8
8C4E: A2 01      >458      LDX   #1
8C50: A0 00      >459      LDY   #0
8C52: 10 04      >460      BPL   *+6          Always
8C54: A6 A1      >461      LDX   FAC+4
8C56: A4 A0      >462      LDY   FAC+3
8C58: 08          >463      PHP
8C59: 78          >464      SEI
8C5A: 8C F6 99 >465      STY   KTINC+1
8C5D: 8E F5 99 >466      STX   KTINC
8C60: 8C F8 99 >467      STY   TIINC+1
8C63: 8E F7 99 >468      STX   TIINC
8C66: 28          >469      PLP
8C67: A0 01      >470      LDY   #1
8C69: B0 B9      >471      BCS   COMMON9     Always
      >472
      >473      * Do we have suitable mouse hardware?
8C6B: 20 0D 8E >474      COMINT4 JSR   ISMOUSH     Fall into SWREINIT if yes
      >475      * Routine below to check whether we should init the
      >476      * MOUSE system?
      >477      SWREINIT
8C6E: A9 80      >479      LDA   #$80
8C70: 0C C1 99 >480      TSB   MONU
8C73: D0 0C      >481      BNE   :0
      >488      * INITMOUSE was performed on Peersoft boot when in an
      >489      * Apple 2,2+ host.
8C75: AD ED 9C >490      LDA   MACHINE
8C78: F0 07      >491      BEQ   :0
8C7A: 5A          >492      PHY
8C7B: A2 07      >493      LDX   #RINI
8C7D: 20 85 8C >494      JSR   TOMOUSE
8C80: 7A          >495      PLY
8C81: 60          >496      :0    RTS
      >497
8C82: 6C B6 99 >498      ]LOOP  JMP   (MVECTOR)
      >499
8C85: BC AD 99 >500      TOMOUSE LDY   OM_DEB,X
8C88: AE B7 99 >501      LDX   MOCN
8C8B: 08          >502      PHP
8C8C: 78          >503      SEI
8C8D: 8C B6 99 >504      STY   MVECTOR
8C90: AC B5 99 >505      LDY   MON0
8C93: 20 82 8C >506      JSR   ]LOOP
8C96: B0 03      >507      BCS   *+5
8C98: 28          >508      PLP
8C99: 18          >509      CLC

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8C9A: 60      >510      RTS
8C9B: 28      >511      PLP
8C9C: 38      >512      SEC
8C9D: 60      >513      RTS
                >514
                >515      * Entry routine for MOUSE functions (either MOUSE or
                >516      * TIMER).
8C9E: 48      >517      MTFUNC  PHA
8C9F: 20 FB E6 >518      JSR     CONINT
8CA2: 20 A3 86 >519      JSR     NCHKCLS
8CA5: 20 6B 8C >520      JSR     COMINT4
8CA8: 68      >521      PLA
8CA9: D0 31    >522      BNE     TFUNC
8CAB: A9 02    >523      LDA     #2
8CAD: 20 A1 8A >524      JSR     IVALARG
8CB0: AE D4 99 >525      LDX     MODERUN
8CB3: D0 05    >526      BNE     *+7          Branch if within interrupt
8CB5: A2 02    >527      LDX     #RREAD
8CB7: 20 85 8C >528      JSR     TOMOUSE
8CBA: AE CE 9C >529      LDX     MOSL
8CBD: A5 A1    >531      LDA     FAC+4
8CBF: 3A      >532      DEC
8CC0: 10 09    >537      BPL     :1
8CC2: BD 78 05 >538      LDA     BAXHI,X      MOUSE(0) means read X
8CC5: BC 78 04 >539      LDY     BAXLO,X
8CC8: 4C F2 E2 >540      ]LOOP  JMP     GIVAYF
                >541      :1     DO     KOPT-K6502
8CCB: 3A      >542      DEC
8CCC: 10 08    >546      BPL     :2
8CCE: BD F8 05 >547      LDA     BAYHI,X      MOUSE(1) means read Y
8CD1: BC F8 04 >548      LDY     BAYLO,X
8CD4: 80 F2    >550      BRA     ]LOOP
8CD6: BC 78 07 >554      :2     LDY     BAMBS,X      MOUSE(2) means read buttons
8CD9: 4C 01 E3 >555      JMP     SNGFLT
8CDC: A9 01    >556      TFUNC  LDA     #1
8CDE: 20 A1 8A >557      JSR     IVALARG
8CE1: 20 05 8E >558      JSR     ISHOSTOK
8CE4: A2 00    >559      LDX     #0
8CE6: A5 A1    >560      LDA     FAC+4
8CE8: F0 02    >561      BEQ     *+4
8CEA: A2 02    >562      LDX     #2
8CEC: BD F6 99 >563      LDA     KTINC+1,X
8CEF: BC F5 99 >564      LDY     KTINC,X
8CF2: 80 D4    >566      BRA     ]LOOP
                >570
                >571      * Desactive le traitement d'une interruption (sur RETURN)
                >572      * Y en entree: indice de l'interruption
8CF4: A9 00    >573      COMINT1 LDA  #0
8CF6: 99 D4 99 >574      STA     MODERUN,Y
8CF9: 3A      >576      DEC
8CFA: 8D D3 99 >580      STA     YICUR
                >581      * MODEPEC passe de STOP a ON
8CFD: B9 D6 99 >583      LDA     MODEPEC,Y
8D00: C9 01    >584      CMP     #1
8D02: D0 04    >585      BNE     :0
8D04: 1A      >586      INC
8D05: 99 D6 99 >594      STA     MODEPEC,Y

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8D08: B9 E0 99 >595 :0 LDA TPT_B,Y
8D0B: 85 B8 >596 STA TXTPTR
8D0D: B9 E2 99 >597 LDA TPT_T,Y
8D10: 85 B9 >598 STA TXTPTR+1
8D12: B9 DC 99 >599 LDA CLN_B,Y
8D15: 85 75 >600 STA CURLIN
8D17: B9 DE 99 >601 LDA CLN_T,Y
8D1A: 85 76 >602 STA CURLIN+1
8D1C: B9 E4 99 >603 LDA OTPT_B,Y
8D1F: 85 79 >604 STA OLDTEXT
8D21: B9 E6 99 >605 LDA OTPT_T,Y
8D24: 85 7A >606 STA OLDTEXT+1
8D26: AE C2 99 >607 LDX SVMTACTV
8D29: AD D4 99 >608 LDA MODERUN
8D2C: 0D D5 99 >609 ORA MODERUN+1
8D2F: D0 06 >610 BNE *+8
8D31: 8D C2 99 >611 STA SVMTACTV
8D34: 8E DC 9C >612 STX MACTV
8D37: A0 05 >613 LDY #5
8D39: CC F4 99 >614 CPY FRGNDCTX
8D3C: D0 05 >615 BNE :1
8D3E: 68 >616 PLA
8D3F: 68 >617 PLA
8D40: 4C 74 8E >618 JMP RW2
8D43: 60 >619 :1 RTS
      >620
      >621 * Routine en charge de determiner si l'interruption peut
      >622 * ou non etre cascadee.
      >623 * Sortie: bitN a 0 ssi possibilite de cascade (indice
      >624 * dans Y)
8D44: A0 01 >625 COMINT2 LDY #1 On commence par la TIMER
8D46: B9 D8 99 >626 ]LOOP LDA MSKINT,Y
8D49: 08 >627 PHP ;Sauve le interrupt enable
8D4A: 78 >628 SEI ;courant
8D4B: 2D D2 99 >629 AND MIRQST
8D4E: F0 27 >630 BEQ :3
      >631 * Uniquement si prise en compte immediate..
8D50: BE D6 99 >632 LDX MODEPEC,Y
8D53: E0 02 >633 CPX #2
8D55: D0 20 >634 BNE :3
      >635 * Uniquement si routine non deja active
8D57: BE D4 99 >636 LDX MODERUN,Y
8D5A: D0 1B >637 BNE :3
8D5C: 1C D2 99 >639 TRB MIRQST
8D5F: 28 >646 PLP
8D60: A9 02 >647 LDA #3-1 because from within a called subr
      .
8D62: 20 D6 D3 >648 JSR CHKMEM
8D65: 8C D3 99 >649 STY YICUR
8D68: AD DC 9C >650 LDA MACTV
8D6B: 8D C2 99 >651 STA SVMTACTV
8D6E: A9 01 >652 LDA #1
8D70: 99 D6 99 >653 STA MODEPEC,Y
8D73: 99 D4 99 >654 STA MODERUN,Y
8D76: 60 >655 RTS
8D77: 28 >656 :3 PLP
8D78: 88 >657 DEY

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8D79: 10 CB      >658      BPL      ]LOOP
8D7B: 60         >659      RTS
                >660
                >661      * Retour d'une interruption souris
8D7C: A0 00      >662      RETOURM  LDY      #0
8D7E: 2C         >663      HEX      2C          Skip next two bytes
8D7F: A0 01      >664      RETOURT  LDY      #1
8D81: BA         >665      TSX
8D82: 86 F8      >666      STX      REMSTK
8D84: 20 F4 8C   >667      JSR      COMINT1
8D87: 20 09 82   >668      JSR      DECTPTR
8D8A: 20 58 D8   >669      JSR      ISCNTC
8D8D: 4C 05 D8   >670      JMP      TRACE
                >671
8D90: AD D4 99   >672      RNEWINST LDA      MODERUN
8D93: 0D D5 99   >673      ORA      MODERUN+1
8D96: F0 19      >674      BEQ      RNI2
                >675      * Y a la bonne valeur selon MOUSE ou TIMER actifs
8D98: AC D3 99   >676      LDY      YICUR
8D9B: 10 0A      >677      BPL      :1
8D9D: C8         >678      INY                      ;Y passe de FF a 0
8D9E: AD D5 99   >679      LDA      MODERUN+1
8DA1: F0 01      >680      BEQ      *+3
8DA3: C8         >681      INY                      ;Y passe a 1
8DA4: 8C D3 99   >682      STY      YICUR
8DA7: BA         >683      :1      TSX
8DA8: 8A         >684      TXA
                >685      * Routine terminee par RETURN/POP ayant ramene le SP
8DA9: D9 DA 99   >686      CMP      INTSPTR,Y
8DAC: 90 03      >687      BCC      RNI2
8DAE: 20 F4 8C   >688      JSR      COMINT1
                >689      * ...
8DB1: AD D2 99   >690      RNI2     LDA      MIRQST
8DB4: F0 4C      >691      BEQ      :4
8DB6: 20 44 8D   >692      JSR      COMINT2
8DB9: 30 47      >693      BMI      :4          ;
                >694      * Reminder of current stack pointer
8DBB: BA         >695      TSX
8DBC: 8A         >696      TXA
8DBD: 99 DA 99   >697      STA      INTSPTR,Y
                >698      * Builds the GOSUB stack frame
8DC0: C0 01      >699      CPY      #1          carry set iif TIMER int.
8DC2: B0 06      >706      BCS      *+8
8DC4: A2 7B      >707      LDX      #RETOURM-1
8DC6: A9 8D      >708      LDA      #>RETOURM-1
8DC8: D0 04      >709      BNE      *+6
8DCA: A2 7E      >710      LDX      #RETOURT-1
8DCC: A9 8D      >711      LDA      #>RETOURT-1
8DCE: 48         >712      PHA
8DCF: DA         >713      PHX
8DD0: A5 B9      >715      LDA      TXTPTR+1
8DD2: 99 E2 99   >716      STA      TPT_T,Y
8DD5: 48         >717      PHA
8DD6: A5 B8      >718      LDA      TXTPTR
8DD8: 99 E0 99   >719      STA      TPT_B,Y
8DDB: 48         >720      PHA
8DDC: A5 76      >721      LDA      CURLIN+1

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8DDE: 99 DE 99 >722 STA CLN_T,Y
8DE1: 48 >723 PHA
8DE2: A5 75 >724 LDA CURLIN
8DE4: 99 DC 99 >725 STA CLN_B,Y
8DE7: 48 >726 PHA
8DE8: A5 79 >727 LDA OLDTEXT
8DEA: 99 E4 99 >728 STA OTPT_B,Y
8DED: A5 7A >729 LDA OLDTEXT+1
8DEF: 99 E6 99 >730 STA OTPT_T,Y
8DF2: A9 B0 >731 LDA #TOKGOSUB
8DF4: 48 >732 PHA
      >733 * and initialize the context for irq handler
      >734 * (before falling into NEWSTT)
8DF5: BE BF 99 >735 LDX AHNDHI,Y
8DF8: B9 BD 99 >736 LDA AHNDLO,Y
8DFB: 85 B8 >737 STA TXTPTR
8DFD: 86 B9 >738 STX TXTPTR+1
8DFE: 4C D2 D7 >739 JMP NEWSTT
      >740
8E02: 4C CE 88 >741 :4 JMP RNEWISUI
      >742
8E05: AD ED 9C >743 ISHOSTOK LDA MACHINE
8E08: C9 41 >744 CMP #$41 Enhanced 2e ROM pattern
8E0A: 90 09 >745 BCC HNOK
8E0C: 60 >746 ]RET RTS
8E0D: AD B7 99 >747 ISMOUSH LDA MOCN
8E10: D0 FA >748 BNE ]RET
8E12: A2 20 >749 LDX #32
8E14: 2C >750 HEX 2C Skip next two byte
8E15: A2 21 >751 HNOK LDX #33
8E17: 68 >752 NERRHP PLA ;Pull return address
8E18: 68 >753 PLA
8E19: 2C >754 HEX 2C
8E1A: A2 24 >755 NILLM LDX #36
      >756 * Error handler for new reason codes
      >757 * Upon entry, possible values of X
      >758 * 32: MOUSE NOT DETECTED
      >759 * UNSUPPORTED HARDWARE CONFIG.
      >760 * UNKNOWN APPLESOFT MOUSE EVENT HANDLER
      >761 * Same for TIMER
      >762 * ILLEGAL MOUSE MODE
      >763 * ILLEGAL MOUSE OP.
8E1C: 24 D8 >764 NERRH BIT ERRFLG
8E1E: 10 03 >765 BPL *+5
8E20: 4C F9 E2 >766 JMP $E2F9 to ROM Error handler code
8E23: 20 FB DA >767 JSR CRDO
8E26: 20 5A DB >768 JSR $DB5A Output question mark
8E29: BD E2 9A >769 LDA CODR-32,X
8E2C: AA >770 TAX
8E2D: BD F9 99 >771 ]LOOP LDA MESSERR,X
8E30: 48 >772 PHA
8E31: 20 5C DB >773 JSR OUTDO
8E34: E8 >774 INX
8E35: 68 >775 PLA
8E36: 10 F5 >776 BPL ]LOOP
8E38: 4C 2A D4 >777 JMP $D42A Fall into ROM code tail
      >778

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8E3B: 20 46 E7 >779 RWAIT JSR $E746 Get address in LINNUM,
8E3E: 86 85 >780 STX FORPNT mask in X (saved)
8E40: A2 00 >781 LDX #0
8E42: 20 B7 00 >782 JSR $00B7
8E45: F0 03 >783 BEQ *+5
8E47: 20 4C E7 >784 JSR COMBYTE
8E4A: 86 86 >785 STX FORPNT+1
      >789 COMWAIT
8E4C: AD D2 99 >790 ]LOOP LDA MIRQST
8E4F: D0 09 >791 BNE :2
8E51: B2 50 >793 LDA (LINNUM)
8E53: 45 86 >797 EOR FORPNT+1
8E55: 25 85 >798 AND FORPNT
8E57: F0 F3 >799 BEQ ]LOOP
8E59: 60 >800 RTS
8E5A: 20 44 8D >801 :2 JSR COMINT2
8E5D: 30 ED >803 BMI ]LOOP
8E5F: 5A >809 PHY
8E60: A0 05 >810 LDY #5
8E62: 8C F4 99 >811 STY FRGNDCTX
8E65: BE E8 99 >812 ]LOOP LDX SVWOF,Y
8E68: B5 00 >813 LDA 0,X
8E6A: 99 EE 99 >814 STA SVA,Y
8E6D: 88 >815 DEY
8E6E: 10 F5 >816 BPL ]LOOP
8E70: 7A >817 PLY
8E71: 4C BB 8D >818 JMP RNI2+10
      >819
8E74: A0 06 >820 RW2 LDY #6
8E76: BE E7 99 >821 ]LOOP LDX SVWOF-1,Y
8E79: B9 ED 99 >822 LDA SVA-1,Y
8E7C: 95 00 >823 STA 0,X
8E7E: 88 >824 DEY
8E7F: D0 F5 >825 BNE ]LOOP
8E81: 8C F4 99 >826 STY FRGNDCTX
8E84: F0 C6 >827 BEQ COMWAIT Always
      1060
8E86: A9 10 1061 GN32768 LDA #NEG32768
8E88: A0 9B 1062 LDY #>NEG32768
8E8A: 60 1063 RTS
8E8B: A9 15 1064 GP32768 LDA #POS32768
8E8D: A0 9B 1065 LDY #>POS32768
8E8F: 60 1066 RTS
      1067
8E90: A9 0B 1068 GN65536 LDA #NEG65536
8E92: A0 9B 1069 LDY #>NEG65536
8E94: 60 1070 RTS
8E95: A9 1A 1071 GP65536 LDA #POS65536
8E97: A0 9B 1072 LDY #>POS65536
8E99: 60 1073 RTS
      1074
      1075 * Get address of array which name is pointed to by
      1076 * TXTPTR. If no array is found, then the called
      1077 * ROM routine would have created one so we'll have
      1078 * to rollback such creation and exit.
      1079 NGTA2 DO KOPT16
8E9A: A5 6E 1082 LDA STREND+1

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8E9C: 48          1083    PHA
8E9D: A5 6D      1084    LDA    STREND
8E9F: 48          1085    PHA
8EA0: 20 02 7A   1087    JSR    NGETARPT
8EA3: FA         1088    PLX
8EA4: 68         1089    PLA
8EA5: B0 04      1090    BCS    :1          found existing array
8EA7: 85 6E      1091    STA    STREND+1   Do the rollback
8EA9: 86 6D      1092    STX    STREND
                1093    :1    DO    KOPT-K65C02
8EAB: 64 14      1097    STZ    SUBFLG
8EAD: 60         1099    RTS
                1100
                1101    PUT    PEERFORNEXT
                >1    * Module en charge du traitement de boucles FOR/NEXT
                >2    * en variante classique comme en variante FOREACH
                >3    GTFORPNT EQU    $D365
                >4    GETSPA   EQU    $E452          Get mem. space for new string
                >5
8EAE: 4C 76 DD   >6    JERR   JMP    GOTMIERR
8EB1: 20 A6 86   >7    FEFOR  JSR    NCHKCOM          Ensure trailing comma
8EB4: A5 86     >12   LDA    FORPNT+1
8EB6: 48        >13   PHA
8EB7: A5 85     >14   LDA    FORPNT
8EB9: 48        >15   PHA
8EBA: A5 12     >16   LDA    INTTYP
8EBC: 48        >17   PHA
8EBD: A5 11     >18   LDA    VALTYP
8EBF: 48        >19   PHA
8EC0: 20 9A 8E   >20   JSR    NGTA2
8EC3: 90 E9     >21   BCC    JERR          En attendant mieux..
                >22   * Same element type for array and loop variable?
8EC5: 68        >23   PLA
8EC6: 45 11     >24   EOR    VALTYP
8EC8: D0 E4     >25   BNE    JERR
8ECA: 68        >26   PLA
8ECB: 45 12     >27   EOR    INTTYP
8ECD: D0 DF     >28   BNE    JERR
8ECF: 68        >29   PLA
8ED0: 85 85     >30   STA    FORPNT
8ED2: 68        >31   PLA
8ED3: 85 86     >32   STA    FORPNT+1
                >33   * LOWTR address: array base address
                >34   * FORPNT address: simple variable value address
8ED5: 20 65 D3   >35   JSR    GTFORPNT
8ED8: D0 05     >36   BNE    :1          Si pas trouvee
                >37   * Si oui, on revient au debut de la struct. dans la pile
8EDA: 8A        >38   TXA
8EDB: 69 0F     >39   ADC    #15
8EDD: AA        >40   TAX
8EDE: 9A        >41   TXS
8EDF: 68        >42   :1    PLA          ;Pop return address
8EE0: 68        >43   PLA
                >44   * Check enough space on stack and start computing
                >45   * TXTPTR for body loop.
8EE1: 20 DE 91   >46   JSR    LBS60
8EE4: 48        >47   PHA

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8EE5: A5 B9 >48 LDA TXTPTR+1
8EE7: 69 00 >49 ADC #0
8EE9: 48 >50 PHA
8EEA: A5 76 >54 LDA CURLIN+1
8EEC: 48 >55 PHA
8EED: A5 75 >56 LDA CURLIN
8EEF: 48 >57 PHA
      >59 * Analyse array: result $9D and $A0 in abs. form
8EF0: 20 C9 90 >60 JSR LBS61
8EF3: 20 F8 90 >61 JSR LBS63 Copy 1st elm into loop var.
8EF6: 20 87 91 >62 JSR LBS68 From abs to offset(ARYTAB)
8EF9: A9 00 >63 SFE1 LDA #FESTEP
8EFB: A0 8F >64 LDY #>FESTEP
8EFD: 4C F1 90 >65 JMP LBS62
      >66
8F00: A9 A5 >67 FESTEP LDA #%10100101
8F02: 4C 98 8F >68 JMP COMFOR
      >69
8F05: 4C C9 DE >70 JERR JMP SYNERR
8F08: 20 B5 91 >71 RFOR JSR ITEACH ;FOREACH variant?
8F0B: 08 >72 PHP ;Z bit on stack
8F0C: 64 14 >74 STZ SUBFLG
8F0E: 20 08 7A >79 JSR NPTRGET
8F11: 85 85 >80 STA FORPNT
8F13: 84 86 >81 STY FORPNT+1
8F15: C5 6B >82 CMP ARYTAB
8F17: 98 >83 TYA
8F18: E5 6C >84 SBC ARYTAB+1
8F1A: B0 E9 >85 BCS JERR
8F1C: 28 >86 PLP
8F1D: F0 92 >87 BEQ FEFOR
8F1F: A0 01 >88 LDY #1
8F21: B1 9B >89 LDA (LOWTR),Y
8F23: 52 9B >91 EOR (LOWTR)
8F25: 30 DE >96 BMI JERR
8F27: A5 12 >97 LDA INTTYP
8F29: 48 >98 PHA
8F2A: 20 AA 76 >99 JSR RLET1
8F2D: 68 >100 PLA
8F2E: 85 C0 >101 STA GFLAG
8F30: 20 65 D3 >102 JSR GTFORPNT
8F33: D0 05 >103 BNE :0
8F35: 8A >104 TXA ;Stackframe pointer in X
8F36: 69 0F >105 ADC #$0F Carry already set, add 16
8F38: AA >106 TAX ;+2 bytes (lines below)
8F39: 9A >107 TXS ;= 18 bytes
8F3A: 68 >108 :0 PLA
8F3B: 68 >109 PLA
8F3C: 24 C0 >110 BIT GFLAG
8F3E: 30 03 >111 BMI :1
8F40: 4C 79 D7 >112 JMP $D779
      >113 * Check that enough stack available and
      >114 * compute Y as offset to next separator
8F43: 20 DE 91 >115 :1 JSR LBS60
8F46: 48 >116 PHA
8F47: A5 B9 >117 LDA TXTPTR+1
8F49: 69 00 >118 ADC #0

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8F4B: 48          >119      PHA
8F4C: A9 C1      >120      LDA #TOKTO
8F4E: 20 76 7E  >121      JSR NSYNCHR
8F51: A5 76      >125      LDA CURLIN+1
8F53: 48          >126      PHA
8F54: A5 75      >127      LDA CURLIN
8F56: 48          >128      PHA
8F57: 18          >130      CLC
8F58: 20 CF 91  >131      JSR LBS033
8F5B: A9 62      >132      STP1 LDA #STEP
8F5D: A0 8F      >133      LDY #>STEP
8F5F: 4C F1 90  >134      JMP LBS62
          >135
8F62: 20 32 76  >136      STEP JSR RST102
8F65: A0 01      >137      LDY #1
8F67: 84 A1      >138      STY FACLO
8F69: 64 A0      >143      STZ FACMO
8F6B: C9 C7      >145      CMP #TOKSTEP
8F6D: 18          >146      CLC
8F6E: D0 07      >147      BNE *+9
8F70: 20 2A 76  >148      JSR RST100
8F73: 38          >149      SEC
8F74: 20 CF 91  >150      JSR LBS033
8F77: 08          >151      PHP
8F78: A0 01      >152      LDY #1          Step value > 0 par default
8F7A: B0 09      >153      BCS :1          Branch iif inversion de signe
8F7C: A5 A0      >154      LDA FACMO
8F7E: 30 05      >155      BMI :1
8F80: 05 A1      >156      ORA FACLO
8F82: D0 03      >157      BNE :2
8F84: 24          >158      HEX 24          Skip next byte
8F85: 88          >159      :1 DEY
8F86: 88          >160      DEY
8F87: 98          >161      :2 TYA
8F88: 49 80      >162      EOR #$80          Tag for integer var.
8F8A: 29 C3      >163      AND #%11000011
8F8C: 2C E7 9C  >164      BIT WMODE
8F8F: 10 02      >165      BPL *+4
8F91: 09 20      >166      ORA #%00100000 Set Unsigned arith. flag
8F93: 28          >167      PLP
8F94: 90 02      >168      BCC *+4
8F96: 09 10      >169      ORA #%00010000 Set reverse step value sign
8F98: 20 BA 90  >170      COMFOR JSR NFRMSTK2
8F9B: 4C C9 D7  >175      JMP $D7C9
          >177
          >178      * Incrementation de l'index d'elm.
8F9E: EE 23 96  >179      ]LOOP INC AEI          Incrementation de l'index d'elm
8FA1: D0 03      >180      BNE *+5
8FA3: EE 24 96  >181      INC AEI+1
          >182      * From new array element to loop var (value)
8FA6: 20 F8 90  >183      JSR LBS63
8FA9: A4 5E      >184      LDY INDEX          Write back $9D,$9E to stack
8FAB: 20 71 91  >185      JSR LBS67
8FAE: BA          >186      TSX
8FAF: 4C 3E DD  >187      JMP $DD3E
          >188
8FB2: 20 5E 91  >189      FENEXT JSR LBS64          Step FP value into FAC

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8FB5: 20 9C 91 >190      JSR    LBS69      From offset(ARYTAB) to absol.
8FB8: 20 29 91 >191      JSR    LBS65      Loop var. back into array elm.
8FBB: A5 9F      >192      LDA    $9F
8FBD: 18          >193      CLC
8FBE: 65 9D      >194      ADC    $9D
8FC0: 85 9D      >195      STA    $9D
8FC2: 90 02      >196      BCC    *+4
8FC4: E6 9E      >197      INC    $9E
      >198      * Loop exhausted?
8FC6: C5 A0      >199      CMP    $A0
8FC8: A5 9E      >200      LDA    $9E
8FCA: E5 A1      >201      SBC    $A1
      >202      * Carry set iif loop exhausted
8FCC: 90 D0      >203      BCC    ]LOOP
8FCE: 9C 23 96 >205      STZ    AEI
8FD1: 9C 24 96 >206      STZ    AEI+1
8FD4: BA          >212      TSX
8FD5: 4C 8E 90 >213      JMP    COMNEXT    Always
      >214
8FD8: 4C 0B DD >215      ]LOOP    JMP    $DD0B      NEXT WITHOUT FOR error
8FDB: D0 04      >216      RNEXT    BNE    NEXT1
8FDD: A0 00      >217      LDY    #0
8FDF: F0 03      >218      BEQ    *+5
8FE1: 20 06 7A >219      NEXT1    JSR    NPTRGTX
8FE4: 85 85      >220      STA    FORPNT
8FE6: 84 86      >221      STY    FORPNT+1
8FE8: 20 65 D3 >222      JSR    $D365
8FEB: D0 EB      >223      BNE    ]LOOP
8FED: 9A          >224      TXS
8FEE: E8          >226      INX
8FEF: E8          >226      INX
8FF0: E8          >226      INX
8FF1: E8          >226      INX
8FF2: 8A          >228      TXA          ;Base address of STEP value
8FF3: E8          >230      INX
8FF4: E8          >230      INX
8FF5: E8          >230      INX
8FF6: E8          >230      INX
8FF7: E8          >230      INX
8FF8: E8          >230      INX
8FF9: 86 60      >232      STX    DEST    Base adress of TO value
8FFB: A8          >233      TAY
8FFC: BA          >234      TSX
8FFD: BD 09 01 >235      LDA    $0109,X
9000: 85 C0      >236      STA    GFLAG
9002: 0A          >237      ASL
9003: 90 08      >238      BCC    :1
9005: 10 08      >239      BPL    :2
9007: 98          >240      ]LOOP    TYA
9008: A6 60      >241      LDX    DEST
900A: 4C 1D DD >242      JMP    $DD1D    FP var: classic mechanic
900D: 10 F8      >243      :1      BPL    ]LOOP
900F: 29 08      >244      :2      AND    #%00001000 Voir ASL precedent..
9011: D0 9F      >245      BNE    FENEXT
9013: A2 00      >246      LDX    #0
9015: 20 A3 90 >247      JSR    LBS05    Step value into $A0, $A1
9018: D0 02      >248      BNE    *+4

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901A: A2 04    >249    LDX    #4
901C: 50 01    >250    BVC    *+3
901E: E8      >251    INX
901F: 90 04    >252    BCC    *+6
9021: 8A      >253    TXA
9022: 09 08    >254    ORA    #8
9024: AA      >255    TAX
9025: 20 69 77 >256    JSR    HNDLEIY    Current value in FORPNT
9028: A2 FF    >257    LDX    #-1
902A: A4 60    >258    LDY    DEST
902C: 20 A7 90 >259    JSR    LBS051
902F: 08      >260    PHP
9030: A2 FF    >261    LDX    #-1    endvalue > FAC par defaut
9032: A0 01    >262    LDY    #1
9034: A5 A1    >263    LDA    $A1
9036: 28      >264    PLP
          >265    * A: -1 iif endvalue > current value
          >266    * A: 0 iif endvalue = current value
          >267    * A: 1 iif endvalue < current value

9037: 90 1D    >268    BCC    :SI    Branch iif signed arithmetic
9039: D0 0B    >269    BNE    :7
903B: F2 85    >271    SBC    (FORPNT)
903D: F0 03    >276    BEQ    *+5
903F: B0 02    >277    BCS    *+4
9041: E8      >278    INX
9042: E8      >279    INX
9043: 8A      >280    ]LOOP    TXA
9044: 80 33    >281    BRA    :10
9046: F1 85    >282    :7    SBC    (FORPNT),Y
9048: 85 3C    >283    STA    A1L
904A: A5 A0    >284    LDA    $A0
904C: F2 85    >286    SBC    (FORPNT)
904E: 05 3C    >291    ORA    A1L
9050: F0 F0    >292    BEQ    ]LOOP-1
9052: B0 EF    >293    BCS    ]LOOP
9054: 90 EB    >294    BCC    ]LOOP-2    Always
          >295
          >296    * Signed arithmetic comparison
9056: 38      >297    :SI    SEC
9057: D0 07    >298    BNE    :6
9059: F2 85    >300    SBC    (FORPNT)
905B: D0 0C    >305    BNE    :5
905D: E8      >306    INX
905E: 80 09    >307    BRA    :5
9060: F1 85    >308    :6    SBC    (FORPNT),Y
9062: D0 01    >309    BNE    *+3
9064: E8      >310    INX
9065: A5 A0    >311    LDA    $A0
9067: F2 85    >316    SBC    (FORPNT)
9069: 70 0C    >318    :5    BVS    :C1
906B: 30 07    >319    BMI    :LT
906D: D0 02    >320    ]LOOP    BNE    :C20
906F: 8A      >321    TXA
9070: 2C      >322    HEX    2C    ;A=0 if both bytes equal
9071: A9 FF    >323    :C20    LDA    #-1    next two bytes
9073: 2C      >324    HEX    2C
9074: A9 01    >325    :LT    LDA    #1

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9076: 2C          >326      HEX    2C          Skip next two bytes
9077: 10 F4      >327      :C1    BPL    ]LOOP
9079: A8          >328      :10    TAY
907A: A5 C0      >329      LDA    GFLAG
907C: 29 03      >330      AND    %#00000011
907E: AA          >331      TAX
907F: BD 1F 96   >332      LDA    MOTGF,X
9082: 85 C0      >333      STA    GFLAG
9084: 98          >334      TYA
9085: BA          >335      TSX
9086: 38          >336      SEC
9087: E5 C0      >337      SBC    GFLAG
9089: F0 03      >338      BEQ    *+5
908B: 4C 3E DD   >339      JMP    $DD3E      Processing next loop iteration
908E: 8A          >340      COMNEXT TXA      ;Arithmetic of frame pointer
908F: 69 11      >341      ADC    #17        Carry set so add 18
9091: AA          >342      TAX
9092: 9A          >343      TXS
9093: 20 32 76   >344      JSR    RST102
9096: C9 2C      >345      CMP    #', '
9098: D0 06      >346      BNE    *+8
909A: 20 2A 76   >347      JSR    RST100
909D: 20 E1 8F   >348      JSR    NEXT1      Does not return
90A0: 4C D2 D7   >349      JMP    NEWSTT
          >350
90A3: A9 01      >351      LBS05  LDA    #1
90A5: 85 5F      >352      STA    INDEX+1
90A7: 20 62 91   >353      LBS051 JSR    LBS641
90AA: A5 C0      >354      LDA    GFLAG
90AC: 0A          >355      ASL
90AD: 0A          >356      ASL
90AE: 0A          >357      ASL      ;Unsigned into carry and reverse
into ovf
90AF: B8          >358      CLV
90B0: 10 03      >359      BPL    *+5
90B2: 2C 0C 8E   >360      BIT    ]RET
90B5: B1 85      >361      LDA    (FORPNT),Y Y a 4: pointe sur le subtype
90B7: 49 81      >362      EOR    #$81      Z a 1 ssi BYTE
90B9: 60          >363      RTS
          >364
          >365      NFRMSTK2
90BA: A8          >366      TAY      ;FAC sign or SGN(step value)
90BB: FA          >367      PLX
90BC: 68          >368      PLA
90BD: E8          >369      INX
90BE: 86 5E      >370      STX    INDEX
90C0: D0 01      >371      BNE    :1
90C2: 1A          >373      INC
90C3: 85 5F      >378      :1     STA    INDEX+1
90C5: 5A          >379      PHY
90C6: 4C 23 DE   >380      JMP    FRMSTCK3+3
          >381
          >382      * Analyse array: 1st array elm into $9D,9E and
          >383      * address of next array in $A0,A1.
90C9: A0 04      >384      LBS61  LDY    #4
90CB: B1 9B      >385      LDA    (LOWTR),Y
90CD: 29 07      >386      AND    #7        Isolate # of dims.

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90CF: 0A      >387      ASL          ;2 bytes per dimensions
90D0: 69 05   >388      ADC      #5      Carry clear
90D2: 65 9B   >389      ADC      LOWTR
90D4: 85 9D   >390      STA      $9D
90D6: A9 00   >391      LDA      #0
90D8: 65 9C   >395      ADC      LOWTR+1
90DA: 85 9E   >396      STA      $9E
90DC: A0 02   >397      LDY      #2
90DE: B1 9B   >398      LDA      (LOWTR),Y
90E0: C8      >399      INY
90E1: 65 9B   >400      ADC      LOWTR
90E3: 85 A0   >401      STA      $A0
90E5: B1 9B   >402      LDA      (LOWTR),Y
90E7: 65 9C   >403      ADC      LOWTR+1
90E9: 85 A1   >404      STA      $A1
          >405      * Taille d'un element
90EB: 20 66 7D >406      JSR      KWELMSIZ
90EE: 86 9F   >407      STX      $9F
90F0: 60      >408      RTS
          >409
90F1: 85 5E   >410      LBS62    STA      INDEX
90F3: 84 5F   >411      STY      INDEX+1
90F5: 4C 23 DE >412      JMP      FRMSTCK3+3
          >413
          >414      * From array element to loop var.
90F8: A4 9F   >415      LBS63    LDY      $9F
90FA: C0 03   >416      CPY      #3
90FC: F0 09   >417      BEQ      :0      Special handling for strings
90FE: 88      >418      DEY
90FF: B1 9D   >419      ]LOOP    LDA      ($9D),Y
9101: 91 85   >420      STA      (FORPNT),Y
9103: 88      >421      DEY
9104: 10 F9   >422      BPL      ]LOOP
9106: 60      >423      ]RET     RTS
          >424      * Special handling for strings
9107: B2 9D   >426      :0      LDA      ($9D)      Length byte
9109: 92 85   >427      STA      (FORPNT)
910B: F0 F9   >433      BEQ      ]RET      Nothing to do if length zero
910D: 48      >434      PHA
910E: 20 53 91 >435      JSR      LBS66
9111: 91 85   >436      STA      (FORPNT),Y
          >437      * A1L,A1H: adresse source
9113: B1 9D   >438      LDA      ($9D),Y
9115: 85 3D   >439      STA      A1L+1
9117: 88      >440      DEY
9118: 8A      >441      TXA
9119: 91 85   >442      STA      (FORPNT),Y
911B: B1 9D   >443      LDA      ($9D),Y
911D: 85 3C   >444      STA      A1L
          >445      * Do the string copy itself: recall string length
911F: 7A      >447      PLY
9120: 88      >448      COMCOPY  DEY
9121: B1 3C   >454      ]LOOP    LDA      (A1L),Y
9123: 91 3E   >455      STA      (A2L),Y
9125: 88      >456      DEY
9126: 10 F9   >457      BPL      ]LOOP
9128: 60      >458      RTS

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>459
>460 * From loop var. to array elm.
9129: A4 9F >461 LBS65 LDY $9F
912B: C0 03 >462 CPY #3
912D: F0 09 >463 BEQ :0 Special handling for strings
912F: 88 >464 DEY
9130: B1 85 >465 ]LOOP LDA (FORPNT),Y
9132: 91 9D >466 STA ($9D),Y
9134: 88 >467 DEY
9135: 10 F9 >468 BPL ]LOOP
9137: 60 >469 ]RET RTS
>470 * Special handling for strings
9138: B2 85 >472 :0 LDA (FORPNT) Length byte
913A: 92 9D >473 STA ($9D)
913C: F0 F9 >479 BEQ ]RET Nothing to do if length zero
913E: 48 >480 PHA
913F: 20 53 91 >481 JSR LBS66
9142: 91 9D >482 STA ($9D),Y High byte
>483 * A1L,A1H: adresse source
9144: B1 85 >484 LDA (FORPNT),Y
9146: 85 3D >485 STA A1L+1
9148: 88 >486 DEY
9149: 8A >487 TXA
914A: 91 9D >488 STA ($9D),Y
914C: B1 85 >489 LDA (FORPNT),Y
914E: 85 3C >490 STA A1L
>491 * Do the string copy itself: recall string length
9150: 7A >493 PLY
9151: D0 CD >497 BNE COMCOPY Always
>498
9153: 20 52 E4 >499 LBS66 JSR GETSPA
>500 * returns with Y,X pointer to new string
>501 * A2L,A2H: adresse destination
9156: 84 3F >502 STY A2L+1
9158: 86 3E >503 STX A2L
915A: 98 >504 TYA
915B: A0 02 >505 LDY #2
915D: 60 >506 RTS
>507
>508 * Subroutine: copy from stack to FAC in page zero
915E: A9 01 >509 LBS64 LDA #1
9160: 85 5F >510 STA INDEX+1
9162: 84 5E >511 LBS641 STY INDEX
9164: A0 FF >512 LDY #-1
9166: C8 >513 ]LOOP INY
9167: B1 5E >514 LDA (INDEX),Y
9169: 99 9D 00 >515 STA $9D,Y
916C: C0 04 >516 CPY #4
916E: 90 F6 >517 BCC ]LOOP
9170: 60 >518 RTS
>519
>520 * From FAC to stack.. called from FENEXT
>521 * $9D is expected to be in absolute mode
9171: A9 01 >522 LBS67 LDA #1
9173: 85 5F >523 STA INDEX+1
9175: 84 5E >524 STY INDEX
9177: A5 9D >525 LDA $9D Convert $9D$9E

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9179: 38          >526      SEC          ; to offset(ARYTAB)
917A: E5 6B      >527      SBC  ARYTAB
917C: 92 5E      >529      STA  (INDEX)
917E: A0 01      >530      LDY  #1
9180: A5 9E      >536      LDA  $9E
9182: E5 6C      >537      SBC  ARYTAB+1
9184: 91 5E      >538      STA  (INDEX),Y
9186: 60          >539      RTS
          >540
          >541      * From absolute address to offset from ARYTAB
9187: A2 A0      >542      LBS68  LDX  #$A0
9189: 20 8E 91   >543      JSR  *+5
918C: A2 9D      >544      LDX  #$9D
918E: B5 00      >545      LDA  0,X
9190: 38          >546      SEC
9191: E5 6B      >547      SBC  ARYTAB
9193: 95 00      >548      STA  0,X
9195: B5 01      >549      LDA  1,X
9197: E5 6C      >550      SBC  ARYTAB+1
9199: 95 01      >551      STA  1,X
919B: 60          >552      RTS
          >553
          >554      * From offset to absolute address
919C: A0 A0      >555      LBS69  LDY  #$A0
919E: 20 A3 91   >556      JSR  *+5
91A1: A0 9D      >557      LDY  #$9D
91A3: B9 00 00   >558      LDA  0,Y
91A6: 18          >559      CLC
91A7: 65 6B      >560      ADC  ARYTAB
91A9: 99 00 00   >561      STA  0,Y
91AC: B9 01 00   >562      LDA  1,Y
91AF: 65 6C      >563      ADC  ARYTAB+1
91B1: 99 01 00   >564      STA  1,Y
91B4: 60          >565      RTS
          >566
          >567      * Return with Z flag set iif 'EACH' string @ TXTPTR
          >568      * TXTPTR updated accordngly if so
91B5: A0 FF      >569      ITEACH LDY  #-1
91B7: C8          >570      ]LOOP  INY
91B8: B1 B8      >571      LDA  (TXTPTR),Y
91BA: D9 59 9B   >572      CMP  IFEACH,Y
91BD: D0 0F      >573      BNE  :0
91BF: C0 03      >574      CPY  #3
91C1: D0 F4      >575      BNE  ]LOOP
91C3: 98          >576      TYA
91C4: 65 B8      >577      ADC  TXTPTR
91C6: 85 B8      >578      STA  TXTPTR
91C8: 90 02      >579      BCC  *+4
91CA: E6 B9      >580      INC  TXTPTR+1
91CC: A0 00      >581      LDY  #0          Set Zflag
91CE: 60          >582      :0  RTS
          >583
91CF: 20 49 78   >584      LBS033 JSR  LBS03
91D2: 08          >585      PHP
91D3: A5 C0      >586      LDA  GFLAG
91D5: C9 81      >587      CMP  #$81
91D7: D0 03      >588      BNE  :0

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91D9: 20 EA 79 >589      JSR    CONV1628
91DC: 28                >590      :0      PLP
91DD: 60                >591      RTS
                        >592
                        >593      * a) Enough space on stack?
91DE: A9 07            >594      LBS60   LDA    #9-2      -2 car on est dans une SUBR
91E0: 20 D6 D3        >595      JSR    CHKMEM
                        >596      * b) Debut du calcul du nouveau TXTPTR
                        >597      * Comme c'est une operation avec la pile, oblige de
                        >598      * morceler l'operation
91E3: 20 A3 D9        >599      JSR    DATAN      Prochain separateur (offset Y)
91E6: 18                >600      CLC
91E7: 98                >601      TYA
91E8: 65 B8           >602      ADC    TXTPTR
91EA: 60                >603      RTS
                        1102      PUT    PEERGOTO
                        >1      * Module in charge of accelerating GOTO/GOSUB line address
                        >2      * computations.
                        >3      TXTTAB  EQU    $67
                        >4      TOKTHEN =    $C4
                        >5      GOTOTAIL EQU  $D95E
                        >6      FOUT   EQU    $ED34
                        >7      RD2    EQU    $A47A      Read 2 first bytes from file
                        >8
                        >9      EXFLG   EQU    $AAB3      Exec file activity flag
                       >10     WHCBASIC EQU  $AAB6      0 iif Integer BASIC active
                       >11     ISBASRUN EQU  $A65E
                       >12     * Part of the DOS 3.3 keyboard intercept routine
91EB: AD B6 AA        >13     NKBDINT  LDA    WHCBASIC
91EE: F0 10           >14     BEQ     :0
91F0: 20 5E A6        >15     JSR    ISBASRUN
91F3: 90 0B           >16     BCC     :0      program running
91F5: AD D0 9C        >17     LDA    OPTCGOTO
91F8: 2D CF 9C        >18     AND    NEEDDEC
91FB: 10 03           >19     BPL     :0
91FD: 20 C1 93        >20     JSR    DECOMPILE
9200: AD B3 AA        >21     :0     LDA    EXFLG
9203: 60                >22     RTS
                        >23
                        >24     * New DOS Applesoft SAVE command handler (or part of)
9204: 20 C1 93        >25     NDSVCMD JSR    DECOMPILE
9207: A9 02           >26     LDA    #2      Restore original A value..
9209: 4C D5 A3        >27     JMP    $A3D5    Fall into $A3D5 (orig. content)
                        >28
                        >29     * Reset NEEDDEC upon DOS 3.3 Applesoft program loading
                       >30     NDLCVCM DO    KOPT-K6502
920C: 9C CF 9C        >31     STZ    NEEDDEC
920F: 4C 7A A4        >36     JMP    RD2
                        >37
9212: 9D D8 9B        >38     ROUT8C  STA    ADPFB,X
9215: 98                >39     TYA
9216: 9D EC 9B        >40     STA    ADPFT,X
9219: E8                >41     INX
921A: 60                >42     ]RET    RTS
                        >43     * Programmer routine to set the precomputed GOTO behavior
                        >44     * CALL RE!,8,<n>
                        >45     * with n being 0 to inactivate precomputed GOTOS,

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>46 * 128 to activate precomputed GOTOs w/o safeguard option
>47 * 192 to activate precomputed GOTOs w safeguard option.
921B: 20 A6 86 >48 ROUT8 JSR NCHKCOM
921E: 20 D0 86 >49 JSR NGETBYT Reason code in X
9221: 8E D0 9C >50 STX OPTCGOTO
9224: 8A >51 TXA
9225: A2 0D >52 LDX #OFSTGTO-ADPFB
9227: A8 >53 TAY
9228: 10 16 >54 BPL :2
922A: A9 13 >55 LDA #RGOTO-1
922C: A0 93 >56 LDY #>RGOTO-1
922E: 20 12 92 >57 JSR ROUT8C
9231: A9 EE >58 LDA #RIF-1
9233: A0 92 >59 LDY #>RIF-1
9235: 20 12 92 >60 JSR ROUT8C
9238: E8 >61 INX
9239: A9 CC >62 LDA #RGOSUB-1
923B: A0 92 >63 LDY #>RGOSUB-1
923D: 20 12 92 >64 JSR ROUT8C
9240: 2C D0 9C >65 :2 BIT OPTCGOTO
9243: 30 18 >66 BMI :3
9245: 08 >67 PHP
9246: A9 3D >68 LDA #APRGOTO-1
9248: A0 D9 >69 LDY #>APRGOTO-1
924A: 20 12 92 >70 JSR ROUT8C
924D: A9 C8 >71 LDA #APRIF-1
924F: A0 D9 >72 LDY #>APRIF-1
9251: 20 12 92 >73 JSR ROUT8C
9254: E8 >74 INX
9255: A9 20 >75 LDA #APRGOSUB-1
9257: A0 D9 >76 LDY #>APRGOSUB-1
9259: 20 12 92 >77 JSR ROUT8C
925C: 28 >78 PLP
925D: 70 02 >79 :3 BVS :0
925F: 30 B9 >80 BMI ]RET
9261: 4C C1 93 >81 :0 JMP DECOMPILE in case reason code 0 or 192
>82
9264: 4C C9 DE >83 ]ERR JMP SYNERR
9267: A2 01 >84 RON LDX #1
9269: 20 5F 8B >85 JSR COMLBS
926C: F0 35 >86 BEQ :1
>87 * Function call: normal flow
926E: B1 B8 >88 LDA (TXTPTR),Y
9270: C9 28 >89 CMP #'('
9272: F0 2F >90 BEQ :1 Normal function
>91 * ON MOUSE GOSUB or ON TIMER GOSUB pattern
9274: 20 98 D9 >92 JSR ADDON
9277: A9 B0 >93 LDA #TOKGOSUB
9279: 20 76 7E >94 JSR NSYNCHR
927C: 20 1B 93 >95 JSR RGPART1 LOWTR: address of target line
927F: A5 BD >96 LDA IDMOCL
9281: 38 >97 SEC
9282: E9 08 >98 SBC #OFFMOU-TOFFST
9284: AA >99 TAX
9285: A5 9B >100 LDA LOWTR
9287: E9 01 >101 SBC #1 Carry already set
9289: 9D BD 99 >102 STA AHNDLO,X

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928C: A5 9C      >103      LDA    LOWTR+1
928E: E9 00      >104      SBC    #0
9290: 9D BF 99   >105      STA    AHNDHI,X
9293: A5 50      >106      LDA    LINNUM
9295: 9D B9 99   >107      STA    CLNLO,X
9298: A5 51      >108      LDA    LINNUM+1
929A: 9D BB 99   >109      STA    CLNHI,X
929D: 20 32 76   >110      JSR    RST102
92A0: D0 C2      >111      BNE    JERR
92A2: 60         >112      RTS
92A3: 20 D0 86   >113      :1     JSR    NGETBYT
92A6: C9 B0      >114      CMP    #TOKGOSUB
92A8: F0 04      >115      BEQ    :2
92AA: 49 AB      >116      EOR    #TOKGOTO    TOKGOTO being < TOKGOSUB
92AC: D0 B6      >117      BNE    JERR        carry is already clear
92AE: 08         >118      :2     PHP
92AF: C6 A1      >119      ]LOOP  DEC    FAC+4
92B1: D0 0D      >120      BNE    :3
92B3: 28         >121      PLP
          >122      * Carry set iif GOSUB, else GOTO (carry clear)
92B4: 90 05      >123      BCC    :GOTO
92B6: 20 2A 76   >124      JSR    RST100
92B9: 80 12      >125      BRA    RGOSUB
92BB: 20 2A 76   >126      :GOTO  JSR    RST100
92BE: 80 54      >127      BRA    RGOTO
92C0: 20 99 94   >128      :3     JSR    LRST100
92C3: 90 FB      >129      BCC    :3           Loop till not digit
92C5: E0 2C      >130      CPX    #', '
92C7: F0 E6      >131      BEQ    ]LOOP
92C9: 28         >132      PLP
92CA: 4C 65 94   >133      JMP    NDATAN
          >134
92CD: 08         >135      RGOSUB PHP
92CE: 48         >136      PHA
92CF: A9 02      >137      LDA    #3-1        -1 because of PLA PLP below..
92D1: 20 D6 D3   >138      JSR    CHKMEM
92D4: 68         >139      PLA
92D5: 28         >140      PLP
92D6: 20 1B 93   >141      JSR    RGPART1
92D9: A5 B9      >146      LDA    TXTPTR+1
92DB: 48         >147      PHA
92DC: A5 B8      >148      LDA    TXTPTR
92DE: 48         >149      PHA
92DF: A5 76      >150      LDA    CURLIN+1
92E1: 48         >151      PHA
92E2: A5 75      >152      LDA    CURLIN
92E4: 48         >153      PHA
92E5: A9 B0      >155      LDA    #TOKGOSUB
92E7: 48         >156      PHA
92E8: 38         >157      SEC
92E9: 20 5E D9   >158      JSR    GOTOTAIL
92EC: 4C D2 D7   >159      JMP    NEWSTT
          >160
92EF: 20 7B DD   >161      RIF    JSR    FRMEVL
92F2: A5 9D      >162      LDA    FAC
92F4: F0 0D      >163      BEQ    :20
92F6: B2 B8      >165      LDA    (TXTPTR)

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92F8: C9 AB      >170      CMP    #TOKGOTO
92FA: F0 13      >171      BEQ    :4
92FC: C9 C4      >172      CMP    #TOKTHEN
92FE: F0 0F      >173      BEQ    :4
9300: 4C 2B 7C    >174      JMP    SNERR
9303: 20 68 94    >175      :20    JSR    NREMNI
9306: 4C 98 D9    >176      JMP    ADDON
9309: 20 A9 8B    >177      :3     JSR    LBS10
930C: 4C 28 D8    >178      JMP    $D828
930F: 20 2A 76    >179      :4     JSR    RST100
9312: B0 F5      >180      BCS    :3
          >181
9314: 20 1B 93    >182      RGOTO   JSR    RGPART1
9317: 38          >183      SEC
9318: 4C 5E D9    >184      JMP    GOTOTAIL
          >185
          >186      * First part of GOTO..
          >187      * Upon entry: A contains first target line no. char.,
          >188      * C clear iif this character is a numeric digit.
          >189      * Upon exit: LOWTR set to base adress of target line,
          >190      * LINNUM set to target line no.
931B: 90 2A      >191      RGPART1 BCC    :2          if num. digit then process it
931D: C9 20      >192      CMP    #$20
931F: 90 03      >193      BCC    *+5
9321: 4C 2B 7C    >194      :11    JMP    SNERR
          >195      * Offset of target line from beginning of program
          >196      * already computed (value within program text).
9324: E9 1C      >197      SBC    #$1D-1
9326: A8          >198      TAY
9327: C8          >199      INY
9328: B1 B8      >200      LDA    (TXTPTR),Y lo byte
932A: 18          >201      CLC
932B: 65 67      >202      ADC    TXTTAB          to absolute address lo byte
932D: 85 9B      >203      STA    LOWTR
932F: C8          >204      INY
9330: B1 B8      >205      LDA    (TXTPTR),Y hi byte
9332: 65 68      >206      ADC    TXTTAB+1      to absolute address
9334: 85 9C      >207      STA    LOWTR+1
9336: C8          >208      INY
9337: 5A          >212      PHY
9338: A0 02      >214      LDY    #2
933A: B1 9B      >215      LDA    (LOWTR),Y
933C: 85 50      >216      STA    LINNUM
933E: C8          >217      INY
933F: B1 9B      >218      LDA    (LOWTR),Y
9341: 85 51      >219      STA    LINNUM+1
9343: 7A          >223      PLY
9344: 4C 98 D9    >225      JMP    ADDON          Add Y to TXTPTR
9347: A6 B8      >226      :2     LDX    TXTPTR          Backup TXTPTR
9349: 86 06      >227      STX    AUXPTR          before calling LINGET
934B: A6 B9      >228      LDX    TXTPTR+1
934D: 86 07      >229      STX    AUXPTR+1
934F: 20 0C DA    >230      JSR    LINGET
          >231      * Now TXTPTR points to the first non numeric character
          >232      * following line no: computes the offset from current
          >233      * to stored position.
9352: 20 68 94    >234      JSR    NREMNI          Compute Y offset to EOL

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9355: A5 76 >235 LDA CURLIN+1
9357: C5 51 >236 CMP LINNUM+1
9359: B0 0C >237 BCS :1
935B: 98 >238 TYA
935C: 38 >239 SEC
935D: 65 B8 >240 ADC TXTPTR
935F: A6 B9 >241 LDX TXTPTR+1
9361: 90 08 >242 BCC :3
9363: E8 >243 INX
9364: B0 05 >244 BCS :3 Always
9366: 60 >245 ]RET RTS
9367: A5 67 >246 :1 LDA TXTTAB
9369: A6 68 >247 LDX TXTTAB+1
936B: 20 1A D6 >248 :3 JSR FNDLIN
936E: 90 4E >249 BCC GOUNDEF
9370: 2C D0 9C >250 BIT OPTCGOTO
9373: 10 F1 >251 BPL ]RET Optimization deactivated
9375: A5 B8 >252 LDA TXTPTR
9377: E5 06 >253 SBC AUXPTR
9379: A8 >254 TAY
>255 * Y should be 3, 4 or 5 (line no from 100 to 99999)
937A: A5 B9 >256 LDA TXTPTR+1
937C: E5 07 >257 SBC AUXPTR+1 Carry deja a 1
937E: D0 E6 >258 BNE ]RET hi byte must be zero
9380: 88 >259 DEY
9381: 88 >260 DEY
9382: 88 >261 DEY
9383: 30 E1 >262 BMI ]RET If Y was below 3
9385: C0 03 >263 CPY #3 If Y was above 5
9387: B0 DD >264 BCS ]RET
9389: 84 B5 >265 STY YSAV possible values: 0, 1 or 2
938B: A5 9B >266 LDA LOWTR
938D: 38 >267 SEC
938E: E5 67 >268 SBC TXTTAB
9390: AA >269 TAX
9391: A5 9C >270 LDA LOWTR+1
9393: E5 68 >271 SBC TXTTAB+1 Leaves carry always set..
9395: 2C D0 9C >272 BIT OPTCGOTO
9398: 50 0F >273 BVC :6 Configured to skip checks..
939A: A8 >274 TAY ;Set Z flag after BIT op
939B: 20 60 94 >275 JSR COMRG
939E: F0 C6 >276 BEQ ]RET
93A0: 8A >277 TXA
93A1: 20 60 94 >278 JSR COMRG
93A4: F0 C0 >279 BEQ ]RET
93A6: 98 >280 TYA
93A7: A4 B5 >281 LDY YSAV
93A9: C8 >282 :6 INY
93AA: C8 >283 INY
93AB: 91 06 >284 STA (AUXPTR),Y
93AD: 88 >285 DEY
93AE: 8A >286 TXA
93AF: 91 06 >287 STA (AUXPTR),Y
93B1: 88 >288 DEY
93B2: 98 >289 TYA
93B3: 69 1C >290 ADC # $1D-1 Carry originally set
93B5: 91 06 >291 ]LOOP STA (AUXPTR),Y

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93B7: 88      >292      DEY
93B8: 10 FB   >293      BPL      ]LOOP
93BA: 8C CF 9C >294      STY      NEEDDEC      Set "Need Decompile" indic.
93BD: 60      >295      ]RET     RTS
          >296
93BE: 4C 7C D9 >297      GOUNDEF  JMP      $D97C
          >298
          >299      * Routine to restore things at their original state
          >300      * This routine should be called upon LIST or a SAVE
          >301      * command under DOS 3.3.
          >302      DECOMPILE
93C1: 08      >303      PHP
93C2: 48      >304      PHA
93C3: 2C CF 9C >305      BIT      NEEDDEC
93C6: 10 3F   >306      BPL      FINDEC
93C8: A5 67   >307      LDA      TXTTAB
93CA: A6 68   >308      LDX      TXTTAB+1
93CC: A0 00   >309      LDY      #0
93CE: 8C CF 9C >310      STY      NEEDDEC
93D1: 85 06   >311      ]LOOP    STA      AUXPTR
93D3: 86 07   >312      STX      AUXPTR+1
93D5: 84 C0   >313      STY      GFLAG      Set b7 to 0
93D7: 8A      >314      TXA
93D8: F0 2D   >315      BEQ      FINDEC
93DA: A0 03   >316      LDY      #3
93DC: C8      >317      ]LOOP1   INY
93DD: B1 06   >318      ]LOOP2   LDA      (AUXPTR),Y
93DF: F0 1D   >319      BEQ      FINLIGNE
93E1: C9 22   >320      CMP      #`"´
93E3: D0 08   >321      BNE      :0
93E5: AA      >322      TAX
93E6: A5 C0   >323      LDA      GFLAG
93E8: 49 80   >324      EOR      #$80
93EA: 85 C0   >325      STA      GFLAG
93EC: 8A      >326      TXA
93ED: 24 C0   >327      :0      BIT      GFLAG
93EF: 30 EB   >328      BMI      ]LOOP1
93F1: C9 20   >329      CMP      #$20
93F3: B0 E7   >330      BCS      ]LOOP1
93F5: E9 1C   >331      SBC      #$1D-1
93F7: 90 E3   >332      BCC      ]LOOP1
93F9: 20 0A 94 >333      JSR      TRAITTEOK
93FC: F0 DF   >334      BEQ      ]LOOP2      Always
93FE: A0 01   >335      FINLIGNE LDY      #1
9400: B1 06   >336      LDA      (AUXPTR),Y
9402: AA      >337      TAX
9403: B2 06   >339      LDA      (AUXPTR)
9405: 80 CA   >344      BRA      ]LOOP
9407: 68      >345      FINDEC   PLA
9408: 28      >346      PLP
9409: 60      >347      ]RET     RTS
          >348
          >349      * A: 0, 1 or 2 depending of length of org target line no
          >350      * Y: offset from AUXPTR where first pattern byte appeared
          >351      * Carry: must be set upon entry
940A: 85 B4   >352      TRAITTEOK STA  XSAV
940C: 5A      >353      PHY

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940D: 98      >354      TYA
940E: 65 B4   >355      ADC    XSAV      Carry set upon entry
9410: A8      >356      TAY
9411: 18      >357      CLC
          >358      * Now Y: offset from AUXPTR where to get the
          >359      *      target line adress offset
          >360      * CLC (carry already clear after ADC above).
9412: B1 06   >375      LDA    (AUXPTR),Y or stick to 8bits arithmetic
9414: 65 67   >376      ADC    TXTTAB
9416: 85 9B   >377      STA    LOWTR
9418: C8      >378      INY
9419: B1 06   >379      LDA    (AUXPTR),Y
941B: 65 68   >380      ADC    TXTTAB+1
941D: 85 9C   >381      STA    LOWTR+1
941F: A0 03   >382      LDY    #3
9421: B1 9B   >383      LDA    (LOWTR),Y
9423: 85 9E   >384      STA    $9E
9425: 88      >385      DEY
9426: B1 9B   >386      LDA    (LOWTR),Y
9428: 85 9F   >387      STA    $9F
942A: A2 90   >389      LDX    #$90      Get line #
942C: 38      >390      SEC                      ; in ASCII form
942D: 20 A0 EB >391      JSR    $EBA0      stored into $100
9430: 20 34 ED >392      JSR    FOUT
9433: 20 57 94 >393      JSR    CLENGTH    Length of string in X
9436: 86 B5   >394      STX    YSAV
9438: 7A      >395      PLY
9439: A5 B4   >397      LDA    XSAV
943B: 1A      >398      INC
943C: 1A      >399      INC
943D: 1A      >400      INC
943E: 38      >408      SEC
943F: E5 B5   >409      SBC    YSAV
9441: AA      >410      TAX
9442: F0 08   >411      BEQ    :0
9444: A9 30   >412      LDA    #'0'
9446: 91 06   >413      ]LOOP  STA    (AUXPTR),Y
9448: C8      >414      INY
9449: CA      >415      DEX
944A: D0 FA   >416      BNE    ]LOOP
944C: BD 00 01 >417      :0    LDA    $0100,X
944F: F0 B8   >418      BEQ    ]RET
9451: 91 06   >419      STA    (AUXPTR),Y
9453: C8      >420      INY
9454: E8      >421      INX
9455: D0 F5   >422      BNE    :0      Always
          >423
9457: A2 FF   >424      CLENGTH LDX    #255
9459: E8      >425      ]LOOP  INX
945A: BD 00 01 >426      LDA    $0100,X
945D: D0 FA   >427      BNE    ]LOOP
945F: 60      >428      RTS
          >429
          >430      * Small subroutine to test for critical offset value
          >431      * against insert into program text
9460: F0 02   >432      COMRG  BEQ    *+4
9462: 49 3A   >433      EOR    #' : '

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9464: 60      >434  ]RET      RTS
                >435
                >436  CHARAC    EQU    $0D
                >437
9465: A2 3A    >438  NDATAN    LDX    #' : '
9467: 2C      >439                HEX    2C      Skip next two bytes
9468: A2 00    >440  NREMNI    LDX    #0
946A: 86 0D    >441                STX    CHARAC
946C: A0 00    >442                LDY    #0
946E: 84 0E    >443                STY    ENDCHR
9470: A5 0E    >444  ]LOOP1    LDA    ENDCHR    Trick to count for Quote Parity
9472: A6 0D    >445                LDX    CHARAC    Do not stop upon ' : ' within
9474: 85 0D    >446                STA    CHARAC    a string litteral
9476: 86 0E    >447                STX    ENDCHR
9478: B1 B8    >448  ]LOOP     LDA    (TXTPTR),Y
947A: F0 E8    >449                BEQ    ]RET
947C: C5 0E    >450                CMP    ENDCHR
947E: F0 E4    >451                BEQ    ]RET
9480: C8      >452                INY
9481: C9 22    >453                CMP    #' " '
9483: F0 EB    >454                BEQ    ]LOOP1
9485: C9 20    >455                CMP    #' '
9487: B0 EF    >456                BCS    ]LOOP
9489: E9 1C    >457                SBC    #$1D-1    Substract $1D (carry clear)
948B: 90 EB    >458                BCC    ]LOOP     Out of scope..
948D: C8      >459                INY
948E: C8      >463  ]LOOP1    INY
948F: 3A      >467                DEC
9490: 10 FC    >469                BPL    ]LOOP1
9492: 30 E4    >470                BMI    ]LOOP     Always
                >471
9494: C8      >472  ]LOOP     INY
9495: C8      >473                INY
9496: 20 98 D9 >474                JSR    ADDON
9499: 20 2A 76 >475  LRST100   JSR    RST100
949C: AA      >476                TAX
949D: 90 0A    >477                BCC    :RETS+1
949F: E9 1D    >478                SBC    #$1D
94A1: A8      >479                TAY
94A2: 90 04    >480                BCC    :RETS
94A4: C0 03    >481                CPY    #3
94A6: 90 EC    >482                BCC    ]LOOP
94A8: 38      >483  :RETS    SEC
94A9: 60      >484                RTS
                1103
                >1   INPUTFLG EQU    $15
                >2   INPTR   EQU    $7F
                >3   DATPTR  EQU    $7D
                >4   TXPSV  EQU    $87
                >5   DATLIN  EQU    $7B
                >6
                >7   IBUFFER EQU    $0200
                >8   STRTXT  EQU    $DE81
                >9   STRPRT  EQU    $DB3D
                >10  OUTQUES  EQU    $DB5A
                >11  INLIN   EQU    $D52C
                >12  RDKEY   EQU    $FD0C

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>13 STRLT2 EQU $E3ED
>14 NXIN EQU $DBDC
>15
94AA: 20 06 E3 >16 RGET JSR ERRDIR
94AD: A2 01 >17 LDX #IBUFFER+1
94AF: A0 02 >18 LDY #>IBUFFER+1
94B1: 9C 01 02 >20 STZ IBUFFER+1
94B4: A9 40 >25 LDA #$40 Setup INPUTFLG
94B6: D0 32 >26 BNE PIL for PROCESS.INPUT.LIST: always
>27
94B8: C9 22 >28 RINP CMP #`"´ Check for optional prompt
94BA: D0 0D >29 BNE :1 string
94BC: 20 81 DE >30 JSR STRTXT
94BF: A9 3B >31 LDA #`;´
94C1: 20 76 7E >32 JSR NSYNCHR
94C4: 20 3D DB >33 JSR STRPRT Print the string
94C7: 80 03 >34 BRA :2
94C9: 20 5A DB >35 :1 JSR OUTQUES
94CC: 20 06 E3 >36 :2 JSR ERRDIR
94CF: A9 2C >37 LDA #`,` Prime the buffer
94D1: 8D FF 01 >38 STA IBUFFER-1
94D4: 20 2C D5 >39 JSR INLIN
94D7: AD 00 02 >40 LDA IBUFFER
94DA: C9 03 >41 CMP #$03 Control-C?
94DC: D0 0A >42 BNE IFZ
94DE: 4C 63 D8 >43 JMP $D863
>44
94E1: A6 7D >45 RREAD2 LDX DATPTR
94E3: A4 7E >46 LDY DATPTR+1
94E5: A9 98 >47 LDA #$98
94E7: 2C >48 HEX 2C Skip next two bytes
94E8: A9 00 >49 IFZ LDA #0
>50
>51 * For PROCESS.INPUT.LIST
94EA: 85 15 >52 PIL STA INPUTFLG
94EC: 86 7F >53 STX INPTR
94EE: 84 80 >54 STY INPTR+1
>55
>56 * For PROCESS.INPUT.ITEM
94F0: 20 06 7A >57 PII JSR NPTRGTX
94F3: 85 85 >58 STA FORPNT
94F5: 84 86 >59 STY FORPNT+1
94F7: A5 B8 >71 LDA TXTPTR Save current TXTPTR
94F9: A4 B9 >72 LDY TXTPTR+1
94FB: 85 87 >73 STA TXPSV
94FD: 84 88 >74 STY TXPSV+1
94FF: A5 7F >75 LDA INPTR
9501: A4 80 >76 LDY INPTR+1 Set TXTPR to point to input
9503: 85 B8 >77 STA TXTPTR buffer or "DATA" line
9505: 84 B9 >78 STY TXTPTR+1
9507: 20 32 76 >80 JSR RST102 Get character at pointer
950A: D0 1E >81 BNE INSTART Not eol or colon.
950C: 24 15 >82 BIT INPUTFLG
950E: 50 0E >83 BVC :1 Not doing a GET
9510: 20 0C FD >84 JSR RDKEY
9513: 29 7F >85 AND #$7F
9515: 8D 00 02 >86 STA IBUFFER

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9518: A2 FF      >87      LDX   #IBUFFER-1
951A: A0 01      >88      LDY   #>IBUFFER-1
951C: D0 08      >89      BNE   :2           Always
951E: 30 7B      >90      :1    BMI   FINDATA    doing a READ
9520: 20 5A DB    >91      JSR   OUTQUES
9523: 20 DC DB    >92      JSR   NXIN         Print another "?" & input a line
9526: 86 B8      >93      :2    STX   TXTPTR
9528: 84 B9      >94      STY   TXTPTR+1
952A: 20 2A 76   >95      INSTART JSR   RST100
952D: 24 11      >96      BIT   VALTYP       String or numeric variable?
952F: 10 34      >97      BPL   :5
9531: 24 15      >98      BIT   INPUTFLG
9533: 50 09      >99      BVC   :1           Not a "GET"
9535: E8          >100     INX   ;GET
9536: 86 B8      >101     STX   TXTPTR
9538: A9 00      >102     LDA   #0
953A: 85 0D      >103     STA   CHARAC       No other terminator character
953C: F0 10      >104     BEQ   :2
953E: 85 0D      >105     :1    STA   CHARAC
9540: C9 22      >106     CMP   #`"´
9542: F0 0B      >107     BEQ   :3
9544: A5 15      >108     LDA   INPUTFLG     Applesoft bug fix
9546: F0 02      >109     BEQ   *+4
9548: A9 3A      >110     LDA   #`:`´
954A: 85 0D      >111     STA   CHARAC
954C: A9 2C      >112     LDA   #`,`´
954E: 18          >113     :2    CLC
954F: 85 0E      >114     :3    STA   ENDCHR
9551: A5 B8      >115     LDA   TXTPTR
9553: A4 B9      >116     LDY   TXTPTR+1
9555: 69 00      >117     ADC   #0           Skip over quotation mark, if
9557: 90 01      >118     BCC   :4           there was one
9559: C8          >119     INY
955A: 20 ED E3    >120     :4    JSR   STRLT2       Build string starting at Y,A
955D: 20 3D E7    >121     JSR   $E73D        Set TXTPTR to point at string
9560: 20 7B DA    >122     JSR   $DA7B        PUTSTR
9563: 80 0F      >123     BRA   PIM
9565: 48          >124     :5    PHA
9566: AD 00 02    >125     LDA   IBUFFER      ANYthing in buffer?
9569: F0 59      >126     BEQ   INPFIN       No: see if READ or INPUT
956B: 68          >127     INPDATA PLA        ;READ
956C: 20 4A EC    >128     JSR   $EC4A        FIN: get FP number at TXTPTR
956F: A5 12      >129     LDA   INTTYP
9571: 20 08 77    >130     JSR   NLET2
          >131     * For PROCESS.INPUT.MORE
9574: 20 32 76    >132     PIM   JSR   RST102
9577: F0 07      >133     BEQ   :1           End of line or colon
9579: C9 2C      >134     CMP   #`,`´        Comma in input?
957B: F0 03      >135     BEQ   :1           Yes
957D: 4C 71 DB    >136     JMP   $DB71        Nothing else will do
9580: A5 B8      >148     :1    LDA   TXTPTR
9582: A4 B9      >149     LDY   TXTPTR+1
9584: 85 7F      >150     STA   INPTR
9586: 84 80      >151     STY   INPTR+1
9588: A5 87      >152     LDA   TXPSV        Restore program pointer
958A: A4 88      >153     LDY   TXPSV+1
958C: 85 B8      >154     STA   TXTPTR

```

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958E: 84 B9 >155 STY TXTPTR+1
9590: 20 32 76 >157 JSR RST102 next char from program
9593: F0 36 >158 BEQ INPDONE End if statement
9595: 20 A6 86 >159 JSR NCHKCOM
9598: 4C F0 94 >160 JMP PII
>161
959B: 20 A3 D9 >162 FINDATA JSR DATAN Get offset to next colon/eol
959E: C8 >163 INY
959F: AA >164 TAX ;Which colon or eol?
95A0: D0 15 >165 BNE :1 Colon
95A2: C8 >166 INY ;Check hi byte
95A3: B1 B8 >167 LDA (TXTPTR),Y
95A5: D0 05 >168 BNE *+7
95A7: A2 2A >169 LDX #$2A NODATA ERROR
95A9: 4C 12 D4 >170 JMP $D412
95AC: C8 >171 INY ;Pick up the line #
95AD: B1 B8 >172 LDA (TXTPTR),Y
95AF: 85 7B >173 STA DATLIN
95B1: C8 >174 INY
95B2: B1 B8 >175 LDA (TXTPTR),Y
95B4: C8 >176 INY
95B5: 85 7C >177 STA DATLIN+1
95B7: B1 B8 >178 :1 LDA (TXTPTR),Y Get 1st token of statement
95B9: AA >179 TAX ;Save token in X reg.
95BA: 20 98 D9 >180 JSR ADDON Add Y to TXTPTR
95BD: E0 83 >181 CPX #TOKDATA
95BF: D0 DA >182 BNE FINDATA
95C1: 4C 2A 95 >183 JMP INSTART
>184
95C4: A5 15 >185 INPFIN LDA INPUTFLG
95C6: D0 A3 >186 BNE INPDATA
95C8: 4C 86 DB >187 JMP $DB86
>188
95CB: 4C C6 DC >189 INPDONE JMP $DCC6
1104
1105 FCODE EQU *
1106
1107 PUT PEERGDATA
95CE: 00 00 00 >1 SVPTR DS 18
95E0: 00 >2 SVP2 DFB 0
>3
95E1: 00 00 00 >4 TABOFB DFB 0,0,0,0,0,0,0,0
95E9: 00 00 00 >5 TABOFT DFB 0,0,0,0,0,0,0,0
95F1: 00 >6 INDX DFB 0
95F2: 00 >7 SPROOT DFB 0
95F3: 00 00 >8 ITVADDR DA 0 Adresse de la var. ITHREAD%
95F5: F8 75 76 >9 P0OFFSET DFB REMSTK,CURLIN,CURLIN+1,TXTPTR,TXTPTR+1
95FA: 79 7A >10 DFB OLDTEXT,OLDTEXT+1
>11 P1OFFSET EQU *
95FC: F4 F5 F6 >12 DFB TXTPSV,TXTPSV+1,CURLSV,CURLSV+1,ERRNUM
9601: DF DA DB >13 DFB ERRSTK,ERRLIN,ERRLIN+1,ERRPOS,ERRPOS+1
9606: D8 >14 DFB ERRFLG
>15 PEOFFSET EQU *
9607: C9 C6 C2 >16 TOKMOTIF DFB TOKMINUS,TOKNOT,TOKFN,TOKSCRN
>17 TOKMTIFE
960B: CE DE 90 >22 TOKMPF DA $DECE,$DE90,$E354,$DEF9
9613: C8 C9 CA >24 TOKENS DFB TOKADD,TOKMINUS,TOKMUL,TOKDIV

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>25
9617: BE E7 A7 >27 FPROUTS DA FADD,FSUB,FMULT,FDIV
>32 * Motifs used inside FOR/NEXT loop handling
>33 * to restore full byte patterns from two bits
961F: 00 01 >34 MOTGF DFB 0,1
9621: 00 >35 DS 1
9622: FF >36 HEX FF
>37 * Where is stored the elm. index in a FOREACH loop
9623: 00 00 >38 AEI DA 0
>39
9625: 94 9F >40 OFFSTB DFB HNDLSIAD-1,HNDLSIMI-1
9627: BE BD >41 DFB HNDLSIMU-1,HNDLSIDV-1
9629: E3 F0 >42 DFB HNDLSBAD-1,HNDLSBMI-1
962B: F8 16 >43 DFB HNDLSBMU-1,HNDLSBDV-1
962D: 7C 88 >44 DFB HNDLUIAD-1,HNDLUIMI-1
962F: AC AB >45 DFB HNDLUIMU-1,HNDLUIDV-1
9631: DC E9 >46 DFB HNDLUBAD-1,HNDLUBMI-1
9633: F7 15 >47 DFB HNDLUBMU-1,HNDLUBDV-1
9635: 77 77 >48 OFFSTT DFB >HNDLSIAD-1,>HNDLSIMI-1
9637: 77 77 >49 DFB >HNDLSIMU-1,>HNDLSIDV-1
9639: 77 77 >50 DFB >HNDLSBAD-1,>HNDLSBMI-1
963B: 77 78 >51 DFB >HNDLSBMU-1,>HNDLSBDV-1
963D: 77 77 >52 DFB >HNDLUIAD-1,>HNDLUIMI-1
963F: 77 77 >53 DFB >HNDLUIMU-1,>HNDLUIDV-1
9641: 77 77 >54 DFB >HNDLUBAD-1,>HNDLUBMI-1
9643: 77 78 >55 DFB >HNDLUBMU-1,>HNDLUBDV-1
>56
9645: 00 00 00 >57 ADRSTRUCT DS 11*LENREC
972C: F8 >58 SVOFST DFB REMSTK
972D: B8 B9 >59 DFB TXTPTR,TXTPTR+1
972F: 75 76 >60 DFB CURLIN,CURLIN+1
9731: 79 7A >61 DFB OLDTEXT,OLDTEXT+1
9733: F2 >62 DFB TRCFLG
9734: A5 A6 A7 >63 DFB ARG,ARG+1,ARG+2,ARG+3,ARG+4,$AA
>64 FINOF EQU *
973A: 00 00 00 >65 SVAREA DS FINOF-SVOFST
>66
9748: 00 00 00 >67 SVCURRM DS 12
9754: 00 00 00 >68 SVALTNM DS 12
>69
>70 * Structure juste pour la prise en compte lors du DEFUSR
9760: 00 00 00 >71 ]DEBUT DS 8
>72 ]FIN
9768: 60 97 >73 SDEF1 DA ]DEBUT pour VARTAB
976A: 60 97 >74 DA ]DEBUT pour ARYTAB
976C: 60 97 >75 DA ]DEBUT pour STREND
976E: 68 97 >76 DA ]FIN pour FRETOP
9770: 68 97 >77 DA ]FIN pour FRESPEC
9772: 68 97 >78 DA ]FIN pour MEMSIZ
>79
>80 * Structure de stockage privee pour la derniere PF
>81 * dynamique.
9774: 00 00 00 >82 ]DEBUT DS 512
>83 ]FIN
9974: 74 97 >84 SINITX DA ]DEBUT pour VARTAB
9976: 74 97 >85 DA ]DEBUT pour ARYTAB
9978: 74 97 >86 DA ]DEBUT pour STREND

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997A: 74 99 >87 DA ]FIN pour FRETOP
997C: 74 99 >88 DA ]FIN pour FRESPC
997E: 74 99 >89 DA ]FIN pour MEMSIZ
>90
9980: 00 >91 ISPFACT DS 1 Dynamic PF active?
9981: 00 >92 PFINDIC DS 1 Last dynamic PF used..
9982: 00 >93 PFINDX DS 1 Current PF index..
>94
>95 * Cache structure for simple variables
9983: 00 >96 SNCCCH DFB 0
9984: 00 00 00 >102 SVN DS KSNCACH
9988: 00 00 00 >103 SVNP1 DS KSNCACH
998C: 00 00 00 >104 SIT DS KSNCACH
9990: 00 00 00 >105 SLTR DS KSNCACH
9994: 00 00 00 >106 SLTRP1 DS KSNCACH
>108 * Cache structure for array variables
9998: 00 >109 ANCCH DFB 0
9999: 00 00 00 >115 AVN DS KSNCACH
999D: 00 00 00 >116 AVNP1 DS KSNCACH
99A1: 00 00 00 >117 AIT DS KSNCACH
99A5: 00 00 00 >118 ALTR DS KSNCACH
99A9: 00 00 00 >119 ALTRP1 DS KSNCACH
1108 PUT PEERMOTIDATA
>1 * Data segment for the mouse/timer/interrupt module
>2 * Mouse data (detected upon init)
>3 * Offset table
99AD: 12 13 14 >4 OM_DEB HEX 12131415161718
99B4: 19 >5 OM_INI HEX 19
>6
99B5: 00 >7 MON0 DS 1
99B6: 00 >8 MVECTOR DS 1
99B7: 00 >9 MOCN DS 1
>10
99B8: 01 >11 MOMODE DFB 1
>12
99B9: 00 00 >13 CLNLO DS 2 Line # of inter. handler lo
99BB: 00 00 >14 CLNHI DS 2 Line # of inter. handler hi
99BD: 00 00 >15 AHNDLO DS 2 Address of Applesoft line lo
99BF: 00 00 >16 AHNDHI DS 2 Address of Applesoft line hi
>17
99C1: 00 >18 MONU DS 1 0 till 1st MOUSE/TIMER instr
99C2: 00 >19 SVMTACTV DS 1
>20
99C3: 07 0F >21 MOETMSK HEX 070F
99C5: 01 00 >22 MOCMPVAL HEX 0100
>23
99C7: 00 40 40 >24 MSTATUS HEX 0040404080C0C0C0
99CF: 00 00 >25 OLDVECT DA 0
>26
99D1: 00 >27 WORKPL1 DS 1
99D2: 00 >28 MIRQST DS 1
>29 * YICUR: indique quel est le dernier
>30 * handler d'interruption retenu
99D3: FF >31 YICUR DFB $FF
>32
>33 * Deux slots pour chaque entree
>34 * Indices:

```

```

>35 * 0: pour l'API MOUSE
>36 * 1: pour l'API TIMER
>37 * MODERUN: 1 iif routine en cours, 0 sinon
99D4: 00 00 >38 MODERUN DS 2
>39 * MODEPEC:
>40 * 0: non prise en compte de l'interruption
>41 * 1: prise en compte retardee
>42 * 2: prise en compte immediate
99D6: 00 00 >43 MODEPEC DS 2
99D8: 40 80 >44 MSKINT HEX 4080
>45 * Values of S to cmp upon return from Applesoft
>46 * handling routine (usually RETURN)
99DA: 00 00 >47 INTSPTR DS 2
>48
99DC: 00 00 >49 CLN_B DS 2 Interrupted line # lo byte
99DE: 00 00 >50 CLN_T DS 2 Interrupted line # hi byte
99E0: 00 00 >51 TPT_B DS 2 Interrupted text ptr lo byte
99E2: 00 00 >52 TPT_T DS 2 Interrupted text ptr hi byte
99E4: 00 00 >53 OTPT_B DS 2 Interrupted OLDTEXT lo byte
99E6: 00 00 >54 OTPT_T DS 2 Interrupted OLDTEXT hi byte
>55
>56 * Offsets from page zero to save for WAIT
99E8: 50 51 >57 SVWOF DFB LINNUM,LINNUM+1
99EA: 85 86 >58 DFB FORPNT,FORPNT+1
99EC: B8 B9 >59 DFB TXTPTR,TXTPTR+1
>60 * Save area for WAIT
99EE: 00 00 00 >61 SVA DS 6
99F4: 00 >62 FRGNDCTX DFB 0 5 pour WAIT
>63
>64 * KTINC factor for timer interrupt (default 1)
99F5: 01 00 >65 KTINC DA 1 config. value for timer factor
99F7: 00 00 >66 TIINC DA 0 runtime value for timer factor
>67
>68 * Error messages
>69 MESSERR
>70 MESER1 EQU *-MESSERR
99F9: 4D 4F 55 >71 DCI 'MOUSE HARDWARE NOT DETECTED'
>72 MESER2 EQU *-MESSERR
9A14: 55 4E 53 >73 DCI 'UNSUPPORTED HARDWARE CONFIGURATION'
>74 MESER3 EQU *-MESSERR
9A36: 55 4E 4B >75 DCI 'UNKNOWN APPLESOFT MOUSE EVENT HANDLER'
>76 MESER4 EQU *-MESSERR
9A5B: 55 4E 4B >77 DCI 'UNKNOWN APPLESOFT TIMER EVENT HANDLER'
>78 MESER5 EQU *-MESSERR
9A80: 49 4C 4C >79 DCI 'ILLEGAL MOUSE MODE'
>80 MESER6 EQU *-MESSERR
9A92: 49 4C 4C >81 DCI 'ILLEGAL MOUSE OPERATION'
>82 MESER7 EQU *-MESSERR
9AA9: 5A 45 52 >83 DCI 'ZERO TARGET ADDRESS'
>84 MESER8 EQU *-MESSERR
9ABC: 45 4D 42 >85 DCI 'EMBEDDED PF NOT SUPPORTED IN THIS RELEASE'
>86 MESER9 EQU *-MESSERR
9AE5: 49 4C 4C >87 DCI 'ILLEGAL OP WHILE PF IS ACTIVE'
9B02: 00 1B 3D >88 CODR DFB MESER1,MESER2,MESER3,MESER4,MESER5,MESER6
9B08: B0 C3 EC >89 DFB MESER7,MESER8,MESER9
>90
9B0B: 91 80 00 >91 NEG65536 HEX 9180000000

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9B10: 90 80 00 >92   NEG32768 HEX   9080000000
9B15: 90 00 00 >93   POS32768 HEX   9000000000
9B1A: 91 00 00 >94   POS65536 HEX   9100000000
      1109
      1110 * Table of new Peersoft commands
9B1F: C8           1111 TMOCL      DFB   TOKADD
9B20: D0           1112           DFB   TOKEQUAL
9B21: 00           1113           DFB   0
9B22: C9           1114           DFB   TOKMINUS
9B23: D0           1115           DFB   TOKEQUAL
9B24: 00           1116           DFB   0
9B25: CA           1117           DFB   TOKMUL
9B26: D0           1118           DFB   TOKEQUAL
9B27: 00           1119           DFB   0
9B28: CB           1120           DFB   TOKDIV
9B29: D0           1121           DFB   TOKEQUAL
9B2A: 00           1122           DFB   0
9B2B: 40           1123           ASC   `@`
9B2C: 00           1124           DFB   0
9B2D: 23           1125           ASC   `#`
9B2E: 00           1126           DFB   0
9B2F: 4F 46 46     1127           ASC   `OFF`
9B32: 00           1128           DFB   0
9B33: 49           1129 IFIIF      ASC   `I`
9B34: AD           1130           DFB   TOKIF
9B35: 00           1131           DFB   0
9B36: 4D 4F 55     1132           ASC   `MOUSE`
9B3B: 00           1133           DFB   0
9B3C: 54 49 4D     1134           ASC   `TIMER`
9B41: 00           1135           DFB   0
9B42: B8           1136 IFDEF      DFB   TOKDEF
9B43: D5           1137           DFB   TOKUSR
9B44: 00           1138           DFB   0
9B45: B8           1139           DFB   TOKDEF
9B46: 53 54 52     1140           ASC   `STR`
9B49: 00           1141           DFB   0
9B4A: B8           1142           DFB   TOKDEF
9B4B: 53 4E 47     1143           ASC   `SNG`
9B4E: 00           1144           DFB   0
9B4F: B8           1145           DFB   TOKDEF
9B50: D3           1146           DFB   TOKINT
9B51: 00           1147           DFB   0
9B52: B8           1149           DFB   TOKDEF
9B53: 42 59 54     1150           ASC   `BYTE`
9B57: 00           1151           DFB   0
9B58: 81           1153           DFB   TOKFOR
9B59: 45 41 43     1154 IFEACH      ASC   `EACH`
9B5D: 00           1155           DFB   0
9B5E: FF           1156           HEX   FF
      1157
9B5F: 00 03 06     1158 TOFFST      DFB   0,3,6,9   Pour les 4 syntax schemes
      1159           ERR   NOPER-4
9B63: 0C           1160           DFB   12         Pour le symbole @
9B64: 0E           1161           DFB   14         Pour le symbole #
9B65: 10           1162 OFFOFF      DFB   16         Pour le mot cle OFF
9B66: 14           1163 OFFIIF      DFB   20         Pour la fonction IIF()
9B67: 17           1164 OFFMOU      DFB   23         Pour le mot cle MOUSE

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9B68: 1D      1165 OFFTIM   DFB    29      Pour le mot cle TIMER
9B69: 23      1166 OFFUSR   DFB    35      Pour le mot cle DEFUSR
9B6A: 26 2B 30 1167 OFFDEF   DFB   38,43,48  pour les intr. DEFSTR,SNG,INT...
9B6D: 33      1168         DFB    51      Pour le DEFBYTE
9B6E: 39      1169         DFB    57      Pour le FOREACH
9B6F: 3F      1170         DFB    63
1171
1172 * Ou commencer la recherche?
1173 * au debut (LIST)
9B70: FF      1174 TIDMOCL   DFB    0-1
1175 * instruction DEF<pattern>
9B71: 09      1176         DFB   OFFUSR-TOFFST-1
1177 * sur la premiere fonction (IIF/MOUSE/TIMER)
9B72: 06      1178         DFB   OFFIIF-TOFFST-1
1179 * fonction MOUSE ou TIMER
9B73: 07      1180         DFB   OFFMOU-TOFFST-1
9B74: 08      1181         DFB   OFFTIM-TOFFST-1
1182 * Juste mot-cle OFF
9B75: 05      1183         DFB   OFFOFF-TOFFST-1
1184 * Quoi mettre a l'offset OFFDEF
9B76: B8      1185 TOFFIN    DFB   TOKDEF    si LIST
9B77: B8      1186         DFB   TOKDEF    si DEF<pattern>
9B78: FF      1187         HEX   FF        si IIF/MOUSE/TIMER
9B79: FF      1188         HEX   FF        si MOUSE/TIMER
9B7A: FF      1189         HEX   FF        si TIMER
9B7B: FF      1190         HEX   FF        si OFF
1191 * Quoi mettre a l'offset OFFIFF
9B7C: 49      1192 TOFFIN2   DFB   `I`        ;si LIST
9B7D: 49      1193         DFB   `I`        ;si DEF<pattern>
9B7E: 49      1194         DFB   `I`        ;si IFF/MOUSE/TIMER
9B7F: 49      1195         DFB   `I`        ;si MOUSE/TIMER
9B80: 49      1196         DFB   `I`        ;si TIMER
9B81: FF      1197         HEX   FF        si OFF
9B82: 24 21 25 1198 MOTIF     ASC   ($!%(
9B85: 2E      1200         ASC   (. (
9B86: 00 00 82 1201 TITVAL    HEX   00008281    What to store into INTTYP
9B8A: FF 00 00 1202 TVTVAL    HEX   FF000000    What to store into VALTYP
9B8E: 00 00 80 1203 TVNORA    HEX   00008080    Value to ORA with VARNAM
9B92: 80 00 80 1204 TVN1ORA   HEX   80008080    Value to ORA with VARNAM+1
1210
9B96: 21 21 21 1211 TYPLET    DS    26,`!`
1212
1213 * Applesoft standard instructions entry points
1214 APRWAIT   EQU   $E784    WAIT instruction entry point
1215 APRRUN    EQU   $D912    RUN instruction entry point
1216 APRLIST   EQU   $D6A5    LIST instruction entry point
1217 APRCLEAR  EQU   $D66A    CLEAR instruction entry point
1218 APRDEF    EQU   $E313    DEF instruction entry point
1219 APRLET    EQU   $DA46    LET instruction entry point
1220 APRFOR    EQU   $D766    FOR instruction entry point
1221 APRNEXT   EQU   $DCF9    NEXT instruction entry point
1222 APFRMELM EQU   $DE67    Return address from FRMELM
1223 APRETURN  EQU   $D96B    RETURN/POP instr. entry point
1224 APRONERR  EQU   $F2CB    ONERR instruction entry point
1225 APRNEW    EQU   $D649    NEW instruction entry point
1226 APRGOTO   EQU   $D93E    GOTO instruction entry point
1227 APRGOSUB  EQU   $D921    GOSUB instruction entry point

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1228 APRIF EQU $D9C9 IF instruction entry point
1229 APRON EQU $D9EC ON expr GOTO/GOSUB entry point
1230 APRGET EQU $DBA0
1231 APRINP EQU $DBB2
1232 APRREAD EQU $DBE2
1233
9BB0: 83 1234 ADAPFBET DFB APRWAIT-1
9BB1: 11 48 A4 1235 DFB APRRUN-1,APRNEW-1,APRLIST-1,APRCLEAR-1
9BB5: CA 12 45 1236 DFB APRONERR-1,APRDEF-1,APRLET-1
9BB8: E1 B1 9F 1237 DFB APRREAD-1,APRINP-1,APRGET-1
9BBB: 65 EB 3D 1238 DFB APRFOR-1,APRON-1,APRGOTO-1,APRIF-1,APRETURN-
1,APRGOSUB-1
9BC1: F8 66 1239 DFB APRNEXT-1,APFRMELM-1
9BC3: 1F 1240 DFB $D820-1
9BC4: E7 1241 ADAPFTET DFB >APRWAIT-1
9BC5: D9 D6 D6 1242 DFB >APRRUN-1,>APRNEW-1,>APRLIST-1,>APRCLEAR-1
9BC9: F2 E3 DA 1243 DFB >APRONERR-1,>APRDEF-1,>APRLET-1
9BCC: DB DB DB 1244 DFB >APRREAD-1,>APRINP-1,>APRGET-1
9BCF: D7 D9 D9 1245 DFB >APRFOR-1,>APRON-1,>APRGOTO-1,>APRIF-1,>APRE
TURN-1,>APRGOSUB-1
9BD5: DC DE 1246 DFB >APRNEXT-1,>APFRMELM-1
9BD7: D8 1247 DFB >$D820-1
9BD8: 3A 1248 ADPFB DFB RWAIT-1
9BD9: 5A 63 F6 1249 DFB RRUN-1,RNEW-1,STDLIS-1,RCLEAR-1
9BDD: 75 77 7A 1250 DFB RONERR-1,RDEF-1,RLET-1
9BE0: E0 B7 A9 1251 DFB RREAD2-1,RINP-1,RGET-1
9BE3: 07 66 1252 DFB RFOR-1,RON-1
9BE5: 13 EE 6B 1253 OFSTGTO DFB RGOTO-1,RIF-1,RRETURN-1,RGOSUB-1
9BE9: DA 53 1254 DFB RNEXT-1,FRMELM-1
9BEB: 8F 1255 DFB RNEWINST-1
9BEC: 8E 1256 ADPFT DFB >RWAIT-1
9BED: 7E 7E 82 1257 DFB >RRUN-1,>RNEW-1,>STDLIS-1,>RCLEAR-1
9BF1: 84 81 76 1258 DFB >RONERR-1,>RDEF-1,>RLET-1
9BF4: 94 94 94 1259 DFB >RREAD2-1,>RINP-1,>RGET-1
9BF7: 8F 92 93 1260 DFB >RFOR-1,>RON-1,>RGOTO-1,>RIF-1,>RRETURN-1,>R
GOSUB-1
9BFD: 8F 85 1261 DFB >RNEXT-1,>FRMELM-1
9BFF: 8D 1262 DFB >RNEWINST-1
1263 FIN
1264 LONGLANG EQU *-CGARBAG
1265 ERR *-$9C00
1266
1267 PUT PEERGLOBALPAGE
>1 DUMMY $9CBD
9CBD: 00 >2 FLGFN DS 1
9CBE: 00 00 00 >3 WRKFA DS 5 FAC work area A
9CC3: 00 00 00 >4 WRKFB DS 5 FAC work area B
9CC8: 00 00 00 >5 WRKFC DS 5 FAC work area C
9CCD: 50 >6 SVNUM HEX 50 Subversion number..
9CCE: 00 >7 MOSL DS 1 Mouse slot (b7 set to 1 if none)
9CCF: 00 >8 NEEDDEC DFB 0
>9 * Computed GOTO behavior: 0 iif inactive
>10 * 64: cannot happen
>11 * 128 iif active and no safeguard
>12 * 192 iif active and safeguard
9CD0: 80 >13 OPTCGOTO HEX 80
>14 * Some vectors

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```

9CD1: 7E 7B >15 VNARRG91 DA NARRGL91 Look up array name in memory
9CD3: 72 7A >16 VNPTRG90 DA NPTRGL90 Look up variable name in memory
9CD5: 4C 84 E4 >17 VGARBAG JMP GARBAG
>18 * MT parameters
9CD8: E1 95 >19 ADADR DA TABOFB
9CDA: 00 >20 INHACTV DFB 0 b7 set if switching inhibited
9CDB: 00 >21 CTRACTV DFB 0 Counter run value
9CDC: 00 >22 MTACTV DFB 0 b7 set if MT active
9CDD: 00 >23 ICTRACTV DFB 0 Number of ticks between 2 CTS
>24 * General purpose constants
9CDE: 15 >25 PVERSION DFB VERSION Peersoft version number
9CDF: 4C 00 87 >26 REVECTOR JMP ROUTGEN Vector to utility routine
>27 ERR *-$9CE2 Must coincide with Bananasoft
>28 DEND
>29 WMODE EQU $9CE7 Bit 7 set iif unsigned for Ints
>30 DUMMY $9CED
9CED: 00 >31 MACHINE DS 1
9CEE: 00 >32 DS 1 CPU
9CEF: 00 >33 MEMORY DS 1
9CF0: 00 >34 VID80C DS 1
>35 DEND

```

--End assembly, 11670 bytes, Errors: 0

Symbol table - alphabetical order:

A1L = \$3C	A2L = \$3E	A4L = \$42	ABSOL8 = \$7916
ABSOLUTE = \$79D7	? ACTR = \$9B	ADADR = \$9CD8	ADAPFBET = \$9BB0
ADAPFTET = \$9BC4	ADB1 = \$4217	ADB2 = \$4231	ADDON = \$D998
ADPFB = \$9BD8	ADPFT = \$9BEC	ADRSTRUCT = \$9645	ADRUSR = \$01
ADT1 = \$4224	ADT2 = \$423E	AEI = \$9623	AHNDHI = \$99BF
AHNDLO = \$99BD	AIT = \$99A1	ALKCACH = \$7D9D	ALTR = \$99A5
ALTRP1 = \$99A9	ALTZP = \$C009	ANCCH = \$9998	APFRMELM = \$DE67
APRCLEAR = \$D66A	APRDEF = \$E313	APRETURN = \$D96B	APRFOR = \$D766
APRGET = \$DBA0	APRGOSUB = \$D921	APRGOTO = \$D93E	APRIF = \$D9C9
APRINP = \$DBB2	APRLET = \$DA46	APRLIST = \$D6A5	APRNEW = \$D649
APRNEXT = \$DCF9	APRON = \$D9EC	APRONERR = \$F2CB	APRREAD = \$DBE2
APRRUN = \$D912	APRWAIT = \$E784	ARET = \$79C8	ARG = \$A5
AROMBA = \$479F	ARYPNT = \$94	ARYTAB = \$6B	ARYVAR = \$D037
AUXBANK = \$BF	AUXPTR = \$06	AVN = \$9999	AVNP1 = \$999D
AXARTAB = \$D097	? AXARYPNT = \$D097	? AXARYPT2 = \$D09C	AXHIMEM = \$BF00
? AXOFFSET = \$D099	AXVALUE = \$D09C	? AYINT = \$E10C	BADNAM = \$7A31
BAMBS = \$0778	BANCLD = \$8234	BAXHI = \$0578	BAXLO = \$0478
BAYHI = \$05F8	BAYLO = \$04F8	BIGRECON = \$424B	BISVTYP = \$BE
BTMEL = \$D199	CALLFUNC = \$868F	CFA = \$42E5	CFM = \$42E1
CGARBAG = \$7609	CH = \$24	CHARAC = \$0D	CHKMEM = \$D3D6
CHKNUM = \$DD6A	CHKSTR = \$DD6C	CLENGTH = \$9457	CLNHI = \$99BB
CLNLO = \$99B9	CLN_B = \$99DC	CLN_T = \$99DE	CMPClamp = \$8A88
CNVT1 = \$7D95	CODE1BF = \$448F	CODE1GC = \$4606	CODE1GCF = \$479F
CODE1LC = \$454A	CODE2BF = \$454A	CODE2LC = \$45EB	CODR = \$9B02
COLLECTR = \$8121	COMBYTE = \$E74C	COMCLAMP = \$8AAB	COMCLEAR = \$8AE0
COMCMPLX = \$8683	COMCOPY = \$9120	COMFOR = \$8F98	COMINT1 = \$8CF4
COMINT2 = \$8D44	COMINT4 = \$8C6B	COMLBS = \$8B5F	COMLET2 = \$7F52
COMLISO = \$8434	COMMON = \$8C29	COMMON9 = \$8C24	COMMONG = \$8032
COMNEXT = \$908E	COMPOFST = \$7EA9	COMPOS = \$8B13	COMREAD = \$8AE5

COMREST = \$8113	COMRG = \$9460	COMRST = \$7632	COMRSTC = \$763A
COMWAIT = \$8E4C	COMX1 = \$7F1A	CONINT = \$E6FB	CONV1628 = \$79EA
COPYROM = \$4359	CRDO = \$DAFB	CTRACTV = \$9CDB	CURLIN = \$75
CURLSV = \$F6	DATA = \$D995	DATA1IDX = \$42E9	DATA1VAL = \$42EF
DATAN = \$D9A3	DATLIN = \$7B	DATPTR = \$7D	DBUFP = \$9D00
DEBUTGET = \$7609	DEBUTGOT = \$7658	DECOMPILE = \$93C1	DECTPTR = \$8209
DEFFLG = \$C1	DEST = \$60	DIMFLG = \$10	DINSIRQV = \$8A6E
DIVEND = \$C2	DIVSOR = \$C0	DSCLN = \$8F	DSCTMP = \$9D
DVAR = \$D0FF	DVARS = \$D0F2	DVARTS = \$D189	DVZERROR = \$7967
E06 = \$82AC	EK = \$41C1	? ELMSIZ = \$D09B	MD EMOV = \$8000
ENDCHR = \$0E	ENDRNG = \$8319	ERRDIR = \$E306	ERRFLG = \$D8
ERRLIN = \$DA	ERRNUM = \$DE	ERRPOS = \$DC	ERRSTK = \$DF
ERR_BSCR = \$6B	ERR_RDIM = \$78	ERR_SYNT = \$10	EXFLG = \$AAB3
EXPLIC? = \$7A3C	FAC = \$9D	FACLO = \$A1	FACMO = \$A0
FACSIGN = \$A2	FADD = \$E7BE	FAE2 = \$7D40	FAE3 = \$7D41
FCODE = \$95CE	FCOMP = \$EBB2	FDIV = \$EA66	FEFOR = \$8EB1
FENEXT = \$8FB2	FESTEP = \$8F00	FIN = \$9C00	FINDATA = \$959B
FINDEC = \$9407	FINLIGNE = \$93FE	FINMOUSE = \$8AE2	FINOF = \$973A
? FLGFN = \$9CBD	FMULT = \$E97F	FNDLIN = \$D61A	? FNDVAR = \$D004
FNDVAR2 = \$7609	FNDVARX2 = \$D00B	FORPNT = \$85	FOUT = \$ED34
FPROUTS = \$9617	? FREESPC = \$71	FREFAC = \$E600	FRETOP = \$6F
FRGNDCTX = \$99F4	FRMELM = \$8554	FRMELMLP = \$8551	FRMEVL = \$DD7B
FRMNUM = \$DD67	FRMSTCK3 = \$DE20	FRSTIM = \$7EC8	FSUB = \$E7A7
G81 = \$BFAA	G83 = \$BFA3	GARBAG = \$E484	GDVARTS = \$D0FB
GETADR = \$E752	GETARY = \$E0ED	GETARY2 = \$E0EF	GETBYT = \$E6F8
GETSPA = \$E452	GFLAG = \$C0	GGO2TMER = \$8762	GIQERR2 = \$7DEB
GIVAYF = \$E2F2	GME = \$7D10	GN32768 = \$8E86	GN65536 = \$8E90
GNARRAY = \$7BC2	GNPTRGET = \$7655	GODVZERR = \$EAE1	GOIQ = \$84DA
GOIQERR = \$E199	GOOVFERR = \$E8D5	GOSTLERR = \$E5B2	? GOSVCUR = \$7EC4
GOSYNERR = \$7E7D	GOTMIERR = \$DD76	MD GOTO = \$8000	GOTOTAIL = \$D95E
GOUNDEF = \$93BE	GP32768 = \$8E8B	GP65536 = \$8E95	GRBPAS = \$D098
GSE = \$7D3D	GSNERR2 = \$7DE8	GSNERR3 = \$81E5	GTFORPNT = \$D365
GTLT = \$7A22	? GTMERR2 = \$7DEE	GZAUXRT = \$BF00	H16B = \$8544
HE2E8 = \$86B6	HIMEM = \$73	HNDLEADR = \$7F3F	HNDLEBC = \$782D
HNDLEIC = \$77D3	HNDLEINT = \$7740	HNDLEIX = \$77CE	HNDLEIY = \$7769
? HNDLAREA = \$76F5	HNDLESTR = \$7715	HNDLSBAD = \$77E4	HNDLSBDV = \$7817
HNDLSBMI = \$77F1	HNDLSBMU = \$77F9	HNDLSIAD = \$7795	HNDLSIDV = \$77BE
HNDLSIMI = \$77A0	HNDLSIMU = \$77BF	HNDLUBAD = \$77DD	HNDLUBDV = \$7816
HNDLUBMI = \$77EA	HNDLUBMU = \$77F8	HNDLUIAD = \$777D	HNDLUIDV = \$77AC
HNDLUIMI = \$7789	HNDLUIMU = \$77AD	HNOK = \$8E15	IBUFFER = \$0200
ICTRACTV = \$9CDD	IDMOCL = \$BD	IDX0 = \$C0	IFDEF = \$9B42
IFEACH = \$9B59	IFIIF = \$9B33	IFZ = \$94E8	INDEX = \$5E
INDX = \$95F1	INHACTV = \$9CDA	INITBF = \$4418	? INITLC = \$45EB
INLIN = \$D52C	INPDATA = \$956B	INPDONE = \$95CB	INPFIN = \$95C4
INPTR = \$7F	INPUTFLG = \$15	INSDS2 = \$F88C	INSIRQV = \$8A46
INSTART = \$952A	INTSPTR = \$99DA	INTTYP = \$12	INTTYPV = \$C7
IRQHDLR = \$89E7	IRQTBLE = \$BFB1	IRQV = \$03FE	ISAUXMEM = \$7DF1
ISBASRUN = \$A65E	ISCNTC = \$D858	ISHOSTOK = \$8E05	ISLETC = \$E07D
ISMOUSH = \$8E0D	ISPFAC = \$9980	ITEACH = \$91B5	ITVADDR = \$95F3
IVALARG = \$8AA1	K6502 = \$00	K65816 = \$01	K65C02 = \$01
? KANCACH = \$04	KILLEMAL = \$88FD	KNEW = \$01	? KNEW2 = \$01
KOPT = \$01	KOPT16 = \$00	KOPTLNG32 = \$01	KOPTLNG33 = \$00
KSNKACH = \$04	KTINC = \$99F5	KWELMSIZ = \$7D66	KX3 = \$88F8
L08 = \$835E	L088 = \$835C	L3 = \$85C4	LBS00 = \$7E3C
LBS03 = \$7849	LBS033 = \$91CF	LBS04 = \$87D7	LBS041 = \$8886
LBS05 = \$90A3	LBS051 = \$90A7	LBS06 = \$89CA	? LBS061 = \$89CC
LBS10 = \$8BA9	LBS49 = \$7830	LBS60 = \$91DE	LBS61 = \$90C9

LBS62	=\$90F1	LBS63	=\$90F8	LBS64	=\$915E	LBS641	=\$9162
LBS65	=\$9129	LBS66	=\$9153	LBS67	=\$9171	LBS68	=\$9187
LBS69	=\$919C	LBS80	=\$86C8	LBS81	=\$86C5	LENGTH	=\$2F
LENREC	=\$15	LENTHS	=\$D1A9	LET2	=\$DA63	LETINF	=\$C0
LEVELPAR	=\$BD	LGSYNERR	=\$8529	LINGET	=\$DA0C	LINNUM	=\$50
LISTED	=\$839E	LLOOP	=\$762C	LN	=\$41F1	LONGLANG	=\$25F7
M? LOOP	=\$4000	LOWTR	=\$9B	LRST100	=\$9499	LST1LIN	=\$834A
LSTD?	=\$8348	LTOKEN	=\$8444	MACHINE	=\$9CED	MACMAT	=\$42CB
MAINLIST	=\$8321	MC	=\$41E1	MCAND	=\$C0	MCODE	=\$42D3
MEMERR	=\$D410	MEMORY	=\$9CEF	MESER1	=\$00	MESER2	=\$1B
MESER3	=\$3D	MESER4	=\$62	MESER5	=\$87	MESER6	=\$99
MESER7	=\$B0	MESER8	=\$C3	MESER9	=\$EC	MESSERR	=\$99F9
MFIN	=\$86DA	MINSDS2	=\$4201	MIRQST	=\$99D2	MISLETC	=\$7E70
MKNARRAY	=\$7C33	MKNV	=\$E09C	MOCMPVAL	=\$99C5	MOCN	=\$99B7
MODDAT	=\$BF	MODEPEC	=\$99D6	MODERUN	=\$99D4	MODREM	=\$BE
MOETMSK	=\$99C3	MOMODE	=\$99B8	MON0	=\$99B5	MONU	=\$99C1
MOSL	=\$9CCE	MOTGF	=\$961F	MOTIF	=\$9B82	MOUSEDET	=\$42F5
MOVE	=\$FE2C	MOVFA	=\$EB53	MOVFM	=\$EAF9	MOVINS	=\$E5D4
MD?MOVMM	=\$8000	MOVMF	=\$EB2B	MD MPHX	=\$8000	MD MPHY	=\$8000
MPLIER	=\$C2	MD MPLX	=\$8000	MD MPLY	=\$8000	MSKINT	=\$99D8
MSTATUS	=\$99C7	MTACTV	=\$9CDC	MTFUNC	=\$8C9E	MD MTSB	=\$8000
MULTPLSS	=\$E2AD	MULTPLY1	=\$E2B6	MVECTOR	=\$99B6	MZRTAUX	=\$41D2
NAMFOUND	=\$7ADF	NAMNTFND	=\$7AB0	NARRAY	=\$7B2F	NARRGL91	=\$7B7E
NCHKCLS	=\$86A3	NCHKCOM	=\$86A6	NCHKOPN	=\$86A9	NCR	=\$838A
NDATAN	=\$9465	NDLVCMD	=\$920C	NDSVCMD	=\$9204	NEEDDEC	=\$9CCF
NEG32768	=\$9B10	NEG65536	=\$9B0B	NEG8	=\$791A	NEGATE	=\$79DB
NEGOP	=\$EED0	NERRH	=\$8E1C	? NERRHP	=\$8E17	NEVAL	=\$8B54
NEVALC	=\$8B4B	? NEWAYINT	=\$7853	NEWGARBG	=\$E484	NEWSTT	=\$D7D2
NEWY	=\$47	NEXT1	=\$8FE1	NEXTC2	=\$8992	NEXTCTX	=\$8979
NFAEP	=\$7D13	NFRMEVL	=\$86AE	NFRMNUM	=\$853B	NFRMSTK2	=\$90BA
NGARBAG	=\$7DD8	NGETARPT	=\$7A02	NGETBYT	=\$86D0	NGTA2	=\$8E9A
NILLM	=\$8E1A	NKBDINT	=\$91EB	NLET2	=\$7708	NMAKINT	=\$7D79
NMOVINS	=\$7739	NOPER	=\$04	? NOUVIN	=\$8262	NPARCHK	=\$869D
NPTRG	=\$8B2F	NPTRGET	=\$7A08	NPTRGET1	=\$7A0E	NPTRGETX	=\$889D
NPTRGL90	=\$7A72	NPTRGTX	=\$7A06	NREASON	=\$7B13	NREMN	=\$9468
NRET	=\$79C6	NROUT	=\$784E	NSYNCHR	=\$7E76	NSYNCHR2	=\$7E76
NUMDIM	=\$0F	NUMELS	=\$08	NUMELS2	=\$10	NWGVAYF	=\$86C0
NXIN	=\$DBDC	NXLST	=\$832D	NZTAB	=\$D0E2	OFFDEF	=\$9B6A
OFFIIF	=\$9B66	OFFMOU	=\$9B67	OFFOFF	=\$9B65	OFFSET	=\$C2
OFFSTB	=\$9625	OFFSTT	=\$9635	OFFTIM	=\$9B68	OFFUSR	=\$9B69
OFSTGTO	=\$9BE5	OKP1GET	=\$7644	OLDTEXT	=\$79	OLDTPTR	=\$79
OLDVECT	=\$99CF	OM_DEB	=\$99AD	OM_INI	=\$99B4	OPRND	=\$44
OPTCGOTO	=\$9CD0	OTPT_B	=\$99E4	OTPT_T	=\$99E6	OUTDO	=\$DB5C
OUTQUES	=\$DB5A	OUTSPC	=\$DB57	P0OFFSET	=\$95F5	PARTIAL	=\$BE
PCADJ	=\$F953	PCL	=\$3A	? PEOFFSET	=\$9607	PFINDIC	=\$9981
PFINDX	=\$9982	PII	=\$94F0	PIL	=\$94EA	PIM	=\$9574
PIOFFSET	=\$95FC	POS32768	=\$9B15	POS65536	=\$9B1A	PTR2	=\$1C
PVERSION	=\$9CDE	QINT	=\$EBF2	R	=\$81E4	R0	=\$890F
? RAZPF	=\$7E80	RCLEAR	=\$7E6A	RCLM	=\$05	RCLMAUX	=\$7E32
? RCLR	=\$03	RD2	=\$A47A	RD80STOR	=\$C018	RDEF	=\$8178
RDEFSUB	=\$81DF	RDEFUSR	=\$805E	RDIM	=\$8491	RDIMERR	=\$7C2E
RDKEY	=\$FD0C	RDLCBNK2	=\$C011	RDLCRAM	=\$C012	REASON	=\$D3E3
RECON	=\$82C4	RECON1	=\$82C0	? RECON2	=\$82C8	REMSTK	=\$F8
RESTOR	=\$893A	RESTOR1	=\$8919	RESTOR2	=\$8923	RESTORC	=\$895C
RESTORD	=\$8913	RESTORF	=\$895B	? RESTORX	=\$894C	RESULT	=\$62
RET1	=\$777C	RET3	=\$85C1	RETOUR	=\$80F3	RETOURM	=\$8D7C
RETOURT	=\$8D7F	RETURN	=\$82F6	REVECTOR	=\$9CDF	RFFVL	=\$8599

RFOR	=\$8F08	RGET	=\$94AA	RGOSUB	=\$92CD	RGOTO	=\$9314
RGPART1	=\$931B	RHOM	=\$06	RIF	=\$92EF	RIIF	=\$852C
RINI	=\$07	RINP	=\$94B8	RLET	=\$767B	RLET1	=\$76AA
? RMTCTRL	=\$88D3	RNEW	=\$7E64	RNEWINST	=\$8D90	RNEWISUI	=\$88CE
RNEXT	=\$8FDB	RNI2	=\$8DB1	RON	=\$9267	RONERR	=\$8476
ROUT0	=\$8728	ROUT10	=\$8AB4	ROUT11	=\$86DB	? ROUT1X	=\$81EC
ROUT1Y	=\$81E8	ROUT4	=\$8765	ROUT8	=\$921B	ROUT8C	=\$9212
ROUTGEN	=\$8700	RPOS	=\$04	RREAD	=\$02	RREAD2	=\$94E1
RRETURN	=\$846C	RRUN	=\$7E5B	RSETM	=\$00	RSRVM	=\$01
RST100	=\$762A	RST101	=\$762C	RST102	=\$7632	RST103	=\$7632
RSTALTM	=\$8154	RSTCURRM	=\$8149	RUSR	=\$7F66	RVRAI	=\$84DD
RW2	=\$8E74	RWAIT	=\$8E3B	SAVALTM	=\$816A	SAVCURRM	=\$815F
SAVER	=\$89A0	SAVERC	=\$89D7	SCDCH2	=\$7A34	SCNDTIM	=\$7F24
SCTR	=\$9B	SDEF1	=\$9768	SDIV	=\$796A	SDIV8	=\$78C3
SENDCHR	=\$837A	SETINITX	=\$7E9B	SETITS	=\$77D8	SETLTR	=\$8970
SETUPB	=\$8212	SETUPD	=\$8229	SETVYA	=\$E0DE	SFE1	=\$8EF9
SINITX	=\$9974	SIT	=\$998C	SKIPC	=\$84E5	SLKCACH	=\$7AE2
SLTR	=\$9990	SLTRP1	=\$9994	MD?SMOVE	=\$8000	SMUL	=\$7925
SMUL8	=\$788B	SNCCH	=\$9983	SNERR	=\$7C2B	SNGFLT	=\$E301
SPROOT	=\$95F2	STACK	=\$0100	MD?STD	=\$8000	STD LIS	=\$82F7
STDZP	=\$C008	STEP	=\$8F62	MD STID	=\$8000	STP1	=\$8F5B
STREND	=\$6D	STRING1	=\$AB	STRLT2	=\$E3ED	STRNG	=\$19
STRNG1	=\$AC	STRNG2	=\$AD	STRPRT	=\$DB3D	STRSPA	=\$E3DD
STRTRNG	=\$8303	STRTXT	=\$DE81	SUBERR	=\$E196	SUBFLG	=\$14
SUBSERR	=\$7C28	? SUITE	=\$4000	SVA	=\$99EE	SVALTNM	=\$9754
SVAREA	=\$973A	SVARS	=\$D01E	SVCURRM	=\$9748	SVMTACTV	=\$99C2
SVN	=\$9984	SVNP1	=\$9988	? SVNUM	=\$9CCD	SVOFST	=\$972C
? SVP2	=\$95E0	SVPTR	=\$95CE	SVWOF	=\$99E8	SWPIO	=\$89BB
? SWREINIT	=\$8C6E	SYNERR	=\$DEC9	TABOFB	=\$95E1	TABOFT	=\$95E9
? TELMS	=\$D091	TEST2E	=\$4395	TFUNC	=\$8CDC	TIDMOCL	=\$9B70
TIINC	=\$99F7	TIMEINST	=\$8C3E	TITVAL	=\$9B86	TMERR	=\$DD76
TMOCL	=\$9B1F	TOFFIN	=\$9B76	TOFFIN2	=\$9B7C	TOFFST	=\$9B5F
TOKADD	=\$C8	TOKCHRD	=\$E7	TOKDATA	=\$83	TOKDEF	=\$B8
TOKDIM	=\$86	TOKDIV	=\$CB	TOKEN?	=\$83A7	TOKENS	=\$9613
TOKEQUAL	=\$D0	TOKFN	=\$C2	TOKFOR	=\$81	TOKFRE	=\$D6
TOKGOSUB	=\$B0	TOKGOTO	=\$AB	TOKIF	=\$AD	TOKINT	=\$D3
TOKMINUS	=\$C9	TOKMOTIF	=\$9607	TOKMPF	=\$960B	TOKMTIFE	=\$960B
TOKMUL	=\$CA	TOKNOT	=\$C6	TOKREM	=\$B2	TOKSCRN	=\$D7
TOKSGN	=\$D2	TOKSTEP	=\$C7	TOKSTRD	=\$E4	TOKTABL	=\$D0D0
TOKTHEN	=\$C4	TOKTO	=\$C1	TOKUSR	=\$D5	TOMOUSE	=\$8C85
TPT_B	=\$99E0	TPT_T	=\$99E2	TRACE	=\$D805	TRAITEOK	=\$940A
TRCFLG	=\$F2	TVN1ORA	=\$9B92	TVNORA	=\$9B8E	TVTVAL	=\$9B8A
TXPSV	=\$87	TXTPSV	=\$F4	TXTPTR	=\$B8	TXTTAB	=\$67
TYPLET	=\$9B96	TYPMOD	=\$C1	ULERR	=\$D97C	USDIV	=\$7995
USDIV8	=\$78F0	USEOLDAR	=\$7BC5	USMUL	=\$7943	USMUL8	=\$78A8
? USRMOD	=\$00	V3	=\$801C	V3B	=\$8017	V3T	=\$8014
VALTYP	=\$11	VALTYP SV	=\$C8	VARNAM	=\$81	VARPNT	=\$83
VARPT	=\$D1B9	VARTAB	=\$69	VECTUSR	=\$0A	? VECZAUX	=\$03ED
VENT1IT	=\$0C	VENT1NAM	=\$09	? VENT1PTR	=\$0D	? VENT1VT	=\$0B
VENT2IT	=\$12	VENT2NAM	=\$0F	? VENT2PTR	=\$13	? VENT2VT	=\$11
VERSION	=\$15	VGARBAG	=\$9CD5	VID80C	=\$9CF0	VLET	=\$DA46
VLINPRT	=\$83A4	VNARRG91	=\$9CD1	VNPTRG90	=\$9CD3	VPNT	=\$A0
VPTRGET	=\$DFEF	VSRTIT	=\$06	VSRTNAM	=\$03	VSRTPTR	=\$07
? VSRTVT	=\$05	WHCBASIC	=\$AAB6	WMODE	=\$9CE7	WORKPL1	=\$99D1
? WRKFA	=\$9CBE	? WRKFB	=\$9CC3	? WRKFC	=\$9CC8	XFER	=\$C314
? XFRMMOT1	=\$81FB	XFROMMOT	=\$81FE	XMFIN	=\$87AB	XMFIN1	=\$87D4
XMFIN2	=\$87D1	XSAV	=\$B4	XSUITE	=\$85BF	XXSAV	=\$1B

YICUR	=\$99D3	YSAV	=\$B5	ZAUXB	=\$D019	ZAUXOFFT	=\$BFB7
ZAUXRET	=\$BF3D	ZAUXRT	=\$D014	ZAUXRT0	=\$D019	ZAUXRT1	=\$D03A
ZAUXRT2	=\$D045	ZAUXRT3	=\$D000	ZCOMRT12	=\$D083	ZEROPRT	=\$79CA
ZGCP2	=\$BF92	ZGCPARMS	=\$BF79	ZNG	=\$BF9D	ZPRT8	=\$790B
ZRTAUX	=\$7DCB	V ]DEBUT	=\$9774	V ]JERR	=\$9264	V ]JERR1	=\$8B84
V ]JERRS	=\$77E6	V ]FIN	=\$9974	V ]JLOOP	=\$8B8A	V ]LOOP	=\$9494
V ]LOOP1	=\$948E	V ]LOOP2	=\$93DD	V ]RET	=\$9464		

Symbol table - numerical order:

K6502	=\$00	KOPTLNG33	=\$00	KOPT16	=\$00	? USRMOD	=\$00
RSETM	=\$00	MESER1	=\$00	K65C02	=\$01	K65816	=\$01
KOPT	=\$01	KNEW	=\$01	? KNEW2	=\$01	KOPTLNG32	=\$01
ADRUSR	=\$01	RSRVM	=\$01	RREAD	=\$02	VSRTNAM	=\$03
? RCLR	=\$03	KSNACACH	=\$04	? KANCACH	=\$04	NOPER	=\$04
RPOS	=\$04	? VSRTVT	=\$05	RCLM	=\$05	AUXPTR	=\$06
VSRTIT	=\$06	RHOM	=\$06	VSRTPTR	=\$07	RINI	=\$07
NUMELS	=\$08	VENT1NAM	=\$09	VECTUSR	=\$0A	? VENT1VT	=\$0B
VENT1IT	=\$0C	? VENT1PTR	=\$0D	CHARAC	=\$0D	ENDCHR	=\$0E
NUMDIM	=\$0F	VENT2NAM	=\$0F	DIMFLG	=\$10	NUMELS2	=\$10
ERR_SYNT	=\$10	VALTYP	=\$11	? VENT2VT	=\$11	INTTYP	=\$12
VENT2IT	=\$12	? VENT2PTR	=\$13	SUBFLG	=\$14	VERSION	=\$15
LENREC	=\$15	INPUTFLG	=\$15	STRNG	=\$19	XXSAV	=\$1B
MESER2	=\$1B	PTR2	=\$1C	CH	=\$24	LENGTH	=\$2F
PCL	=\$3A	A1L	=\$3C	MESER3	=\$3D	A2L	=\$3E
A4L	=\$42	OPRND	=\$44	NEWY	=\$47	LINNUM	=\$50
INDEX	=\$5E	DEST	=\$60	RESULT	=\$62	MESER4	=\$62
TXTTAB	=\$67	VARTAB	=\$69	ARYTAB	=\$6B	ERR_BSCR	=\$6B
STREND	=\$6D	FRETOP	=\$6F	? FREESPC	=\$71	HIMEM	=\$73
CURLIN	=\$75	ERR_RDIM	=\$78	OLDTPTR	=\$79	OLDTEXT	=\$79
DATLIN	=\$7B	DATPTR	=\$7D	INPTR	=\$7F	TOKFOR	=\$81
VARNAM	=\$81	TOKDATA	=\$83	VARPNT	=\$83	FORPNT	=\$85
TOKDIM	=\$86	TXPSV	=\$87	MESER5	=\$87	DSCLEN	=\$8F
ARYPNT	=\$94	MESER6	=\$99	LOWTR	=\$9B	SCTR	=\$9B
? ACTR	=\$9B	FAC	=\$9D	DSCTMP	=\$9D	FACMO	=\$A0
VPNT	=\$A0	FACLO	=\$A1	FACSIGN	=\$A2	ARG	=\$A5
TOKGOTO	=\$AB	STRING1	=\$AB	STRNG1	=\$AC	TOKIF	=\$AD
STRNG2	=\$AD	TOKGOSUB	=\$B0	MESER7	=\$B0	TOKREM	=\$B2
XSAV	=\$B4	YSAV	=\$B5	TOKDEF	=\$B8	TXTPTR	=\$B8
IDMOCL	=\$BD	LEVELPAR	=\$BD	PARTIAL	=\$BE	MODREM	=\$BE
BISVTYP	=\$BE	AUXBANK	=\$BF	MODDAT	=\$BF	MCAND	=\$C0
DIVSOR	=\$C0	LETINF	=\$C0	GFLAG	=\$C0	IDX0	=\$C0
TOKTO	=\$C1	TYPMOD	=\$C1	DEFFLG	=\$C1	TOKFN	=\$C2
MPLIER	=\$C2	DIVEND	=\$C2	OFFSET	=\$C2	MESER8	=\$C3
TOKTHEN	=\$C4	TOKNOT	=\$C6	TOKSTEP	=\$C7	INTTYPSTV	=\$C7
TOKADD	=\$C8	VALTYPSTV	=\$C8	TOKMINUS	=\$C9	TOKMUL	=\$CA
TOKDIV	=\$CB	TOKEQUAL	=\$D0	TOKSGN	=\$D2	TOKINT	=\$D3
TOKUSR	=\$D5	TOKFRE	=\$D6	TOKSCRN	=\$D7	ERRFLG	=\$D8
ERRLIN	=\$DA	ERRPOS	=\$DC	ERRNUM	=\$DE	ERRSTK	=\$DF
TOKSTRD	=\$E4	TOKCHRD	=\$E7	MESER9	=\$EC	TRCFLG	=\$F2
TXTPSV	=\$F4	CURLSV	=\$F6	REMSTK	=\$F8	STACK	=\$0100
IBUFFER	=\$0200	? VECZAUX	=\$03ED	IRQV	=\$03FE	BAXLO	=\$0478
BAYLO	=\$04F8	BAXHI	=\$0578	BAYHI	=\$05F8	BAMBS	=\$0778
MD EMOV	=\$8000	MD?STD	=\$8000	MD STID	=\$8000	MD?MOVVM	=\$8000
MD?SMOVE	=\$8000	LONGLANG	=\$25F7	M? LOOP	=\$4000	MD MPHX	=\$8000
MD MPHY	=\$8000	MD MPLX	=\$8000	MD MPLY	=\$8000	MD MTSB	=\$8000

MD GOTO	=\$8000	?	SUITE	=\$4000	EK	=\$41C1	MZRTAUX	=\$41D2
MC	=\$41E1		LN	=\$41F1	MINSDS2	=\$4201	ADB1	=\$4217
ADT1	=\$4224		ADB2	=\$4231	ADT2	=\$423E	BIGRECON	=\$424B
MACMAT	=\$42CB		MCODE	=\$42D3	CFM	=\$42E1	CFA	=\$42E5
DATA1IDX	=\$42E9		DATA1VAL	=\$42EF	MOUSEDET	=\$42F5	COPYROM	=\$4359
TEST2E	=\$4395		INITBF	=\$4418	CODE1BF	=\$448F	CODE2BF	=\$454A
CODE1LC	=\$454A		CODE2LC	=\$45EB	? INITLC	=\$45EB	CODE1GC	=\$4606
CODE1GCF	=\$479F		AROMBA	=\$479F	FNDVAR2	=\$7609	CGARBAG	=\$7609
DEBUTGET	=\$7609		RST100	=\$762A	RST101	=\$762C	LLOOP	=\$762C
RST102	=\$7632		RST103	=\$7632	COMRST	=\$7632	COMRSTC	=\$763A
OKP1GET	=\$7644		GNPTRGET	=\$7655	DEBUTGOT	=\$7658	RLET	=\$767B
RLET1	=\$76AA	?	HNDLAREA	=\$76F5	NLET2	=\$7708	HNDLESTR	=\$7715
NMOVINS	=\$7739		HNDLEINT	=\$7740	HNDLEIY	=\$7769	RET1	=\$777C
HNDLUIAD	=\$777D		HNDLUIMI	=\$7789	HNDLSIAD	=\$7795	HNDLSIMI	=\$77A0
HNDLUIDV	=\$77AC		HNDLUIMU	=\$77AD	HNDLSIDV	=\$77BE	HNDLSIMU	=\$77BF
HNDLEIX	=\$77CE		HNDLEIC	=\$77D3	SETITS	=\$77D8	HNDLUBAD	=\$77DD
HNDLSBAD	=\$77E4	V	JERRS	=\$77E6	HNDLUBMI	=\$77EA	HNDLSBMI	=\$77F1
HNDLUBMU	=\$77F8		HNDLSBMU	=\$77F9	HNDLUBDV	=\$7816	HNDLSBDV	=\$7817
HNDLEBC	=\$782D		LBS49	=\$7830	LBS03	=\$7849	NROUT	=\$784E
? NEWAYINT	=\$7853		SMUL8	=\$788B	USMUL8	=\$78A8	SDIV8	=\$78C3
USDIV8	=\$78F0		ZPRT8	=\$790B	ABSOL8	=\$7916	NEG8	=\$791A
SMUL	=\$7925		USMUL	=\$7943	DVZERROR	=\$7967	SDIV	=\$796A
USDIV	=\$7995		NRET	=\$79C6	ARET	=\$79C8	ZEROPRT	=\$79CA
ABSOLUTE	=\$79D7		NEGATE	=\$79DB	CONV1628	=\$79EA	NGETARPT	=\$7A02
NPTRGTX	=\$7A06		NPTRGET	=\$7A08	NPTRGET1	=\$7A0E	GTLT	=\$7A22
BADNAM	=\$7A31		SCDCH2	=\$7A34	EXPLIC?	=\$7A3C	NPTRGL90	=\$7A72
NAMNTFND	=\$7AB0		NAMFOUND	=\$7ADF	SLKCACH	=\$7AE2	NREASON	=\$7B13
NARRAY	=\$7B2F		NARRGL91	=\$7B7E	GNARRAY	=\$7BC2	USEOLDAR	=\$7BC5
SUBSERR	=\$7C28		SNERR	=\$7C2B	RDIMERR	=\$7C2E	MKNARRAY	=\$7C33
GME	=\$7D10		NFAEP	=\$7D13	GSE	=\$7D3D	FAE2	=\$7D40
FAE3	=\$7D41		KWELMSIZ	=\$7D66	NMAKINT	=\$7D79	CNVT1	=\$7D95
ALKCACH	=\$7D9D		ZRTAUX	=\$7DCB	NGARBAG	=\$7DD8	GSNERR2	=\$7DE8
GIQERR2	=\$7DEB	?	GTMERR2	=\$7DEE	ISAXUMEM	=\$7DF1	RCLMAUX	=\$7E32
LBS00	=\$7E3C		RRUN	=\$7E5B	RNEW	=\$7E64	RCLEAR	=\$7E6A
MISLETC	=\$7E70		NSYNCHR	=\$7E76	NSYNCHR2	=\$7E76	GOSYNERR	=\$7E7D
? RAZPF	=\$7E80		SETINITX	=\$7E9B	COMPOFST	=\$7EA9	? GOSVCUR	=\$7EC4
FRSTIM	=\$7EC8		COMX1	=\$7F1A	SCNDTIM	=\$7F24	HNDLEADR	=\$7F3F
COMLET2	=\$7F52		RUSR	=\$7F66	V3T	=\$8014	V3B	=\$8017
V3	=\$801C		COMMONG	=\$8032	RDEFUSR	=\$805E	RETOUR	=\$80F3
COMREST	=\$8113		COLLECTR	=\$8121	RSTCURRM	=\$8149	RSTALTM	=\$8154
SAVCURRM	=\$815F		SAVALTM	=\$816A	RDEF	=\$8178	RDEFSUB	=\$81DF
R	=\$81E4		GSNERR3	=\$81E5	ROUT1Y	=\$81E8	? ROUT1X	=\$81EC
? XFRMMOT1	=\$81FB		XFROMMOT	=\$81FE	DECTPTR	=\$8209	SETUPB	=\$8212
SETUPD	=\$8229		BANCLD	=\$8234	? NOUVIN	=\$8262	E06	=\$82AC
RECON1	=\$82C0		RECON	=\$82C4	? RECON2	=\$82C8	RETURN	=\$82F6
STD LIS	=\$82F7		STRTRNG	=\$8303	ENDRNG	=\$8319	MAINLIST	=\$8321
NXLST	=\$832D		LSTD?	=\$8348	LST1LIN	=\$834A	L088	=\$835C
L08	=\$835E		SENDCHR	=\$837A	NCR	=\$838A	LISTED	=\$839E
VLINPRT	=\$83A4		TOKEN?	=\$83A7	COMLISO	=\$8434	LTOKEN	=\$8444
RRETURN	=\$846C		RONERR	=\$8476	RDIM	=\$8491	GOIQ	=\$84DA
RVRAI	=\$84DD		SKIPC	=\$84E5	LGSYNERR	=\$8529	RIIF	=\$852C
NFRMNUM	=\$853B		H16B	=\$8544	FRMELMLP	=\$8551	FRMELM	=\$8554
RFFVL	=\$8599		XSUITE	=\$85BF	RET3	=\$85C1	L3	=\$85C4
COMCMPLX	=\$8683		CALLFUNC	=\$868F	NPARCHK	=\$869D	NCHKCLS	=\$86A3
NCHKCOM	=\$86A6		NCHKOPN	=\$86A9	NFRMEVL	=\$86AE	HE2E8	=\$86B6
NWGVAYF	=\$86C0		LBS81	=\$86C5	LBS80	=\$86C8	NGETBYT	=\$86D0
MFIN	=\$86DA		ROUT11	=\$86DB	ROUTGEN	=\$8700	ROUT0	=\$8728

GGO2TMR=\$8762	ROUT4 = \$8765	XMFIN = \$87AB	XMFIN2 = \$87D1
XMFIN1 = \$87D4	LBS04 = \$87D7	LBS041 = \$8886	NPTRGETX=\$889D
RNEWISUI=\$88CE	? RMTCTRL = \$88D3	KX3 = \$88F8	KILLEMAL=\$88FD
R0 = \$890F	RESTORD = \$8913	RESTOR1 = \$8919	RESTOR2 = \$8923
RESTOR = \$893A	? RESTORX = \$894C	RESTORF = \$895B	RESTORC = \$895C
SETLTR = \$8970	NEXTCTX = \$8979	NEXTC2 = \$8992	SAVER = \$89A0
SWPIO = \$89BB	LBS06 = \$89CA	? LBS061 = \$89CC	SAVERC = \$89D7
IRQHDR = \$89E7	INSIRQV = \$8A46	DINSIRQV=\$8A6E	CMPCLAMP=\$8A88
IVALARG = \$8AA1	COMCLAMP=\$8AAB	ROUT10 = \$8AB4	COMCLEAR=\$8AE0
FINMOUSE=\$8AE2	COMREAD = \$8AE5	COMPOS = \$8B13	NPTRG = \$8B2F
NEVALC = \$8B4B	NEVAL = \$8B54	COMLBS = \$8B5F	V JERR1 = \$8B84
V JJLOOP = \$8B8A	LBS10 = \$8BA9	COMMON9 = \$8C24	COMMON = \$8C29
TIMEINST=\$8C3E	COMINT4 = \$8C6B	? SWREINIT=\$8C6E	TOMOUSE = \$8C85
MTFUNC = \$8C9E	TFUNC = \$8CDC	COMINT1 = \$8CF4	COMINT2 = \$8D44
RETOURM = \$8D7C	RETOURT = \$8D7F	RNEWINST=\$8D90	RNI2 = \$8DB1
ISHOSTOK=\$8E05	ISMOUSH = \$8E0D	HNOK = \$8E15	? NERRHP = \$8E17
NILLM = \$8E1A	NERRH = \$8E1C	RWAIT = \$8E3B	COMWAIT = \$8E4C
RW2 = \$8E74	GN32768 = \$8E86	GP32768 = \$8E8B	GN65536 = \$8E90
GP65536 = \$8E95	NGTA2 = \$8E9A	FEFOR = \$8EB1	SFE1 = \$8EF9
FESTEP = \$8F00	RFOR = \$8F08	STP1 = \$8F5B	STEP = \$8F62
COMFOR = \$8F98	FENEXT = \$8FB2	RNEXT = \$8FDB	NEXT1 = \$8FE1
COMNEXT = \$908E	LBS05 = \$90A3	LBS051 = \$90A7	NFRMSTK2=\$90BA
LBS61 = \$90C9	LBS62 = \$90F1	LBS63 = \$90F8	COMCOPY = \$9120
LBS65 = \$9129	LBS66 = \$9153	LBS64 = \$915E	LBS641 = \$9162
LBS67 = \$9171	LBS68 = \$9187	LBS69 = \$919C	ITEACH = \$91B5
LBS033 = \$91CF	LBS60 = \$91DE	NKBDINT = \$91EB	NDSVCMD = \$9204
NDLVCMD = \$920C	ROUT8C = \$9212	ROUT8 = \$921B	V JERR = \$9264
RON = \$9267	RGOSUB = \$92CD	RIF = \$92EF	RGOTO = \$9314
RGPART1 = \$931B	GOUNDEF = \$93BE	DECOMPILE=\$93C1	V JLOOP2 = \$93DD
FINLIGNE=\$93FE	FINDEC = \$9407	TRAITEOK=\$940A	CLENGTH = \$9457
COMRG = \$9460	V JRET = \$9464	NDATAN = \$9465	NREMN = \$9468
V JLOOP1 = \$948E	V JLOOP = \$9494	LRST100 = \$9499	RGET = \$94AA
RINP = \$94B8	RREAD2 = \$94E1	IFZ = \$94E8	PIL = \$94EA
PII = \$94F0	INSTART = \$952A	INPDATA = \$956B	PIM = \$9574
FINDATA = \$959B	INPFIN = \$95C4	INPDONE = \$95CB	FCODE = \$95CE
SVPTR = \$95CE	? SVP2 = \$95E0	TABOFB = \$95E1	TABOFT = \$95E9
INDX = \$95F1	SPROOT = \$95F2	ITVADDR = \$95F3	P0OFFSET=\$95F5
PIOFFSET=\$95FC	? PEOFFSET=\$9607	TOKMOTIF=\$9607	TOKMTIFE=\$960B
TOKMPF = \$960B	TOKENS = \$9613	FPROUTS = \$9617	MOTGF = \$961F
AEI = \$9623	OFFSTB = \$9625	OFFSTT = \$9635	ADRSTRUCT=\$9645
SVOFST = \$972C	FINOF = \$973A	SVAREA = \$973A	SVCURRM = \$9748
SVALTNM = \$9754	SDEF1 = \$9768	V JDEBUT = \$9774	V JFIN = \$9974
SINITX = \$9974	ISPFAC = \$9980	PFINDIC = \$9981	PFINDX = \$9982
SNCCH = \$9983	SVN = \$9984	SVNP1 = \$9988	SIT = \$998C
SLTR = \$9990	SLTRP1 = \$9994	ANCCH = \$9998	AVN = \$9999
AVNP1 = \$999D	AIT = \$99A1	ALTR = \$99A5	ALTRP1 = \$99A9
OM_DEB = \$99AD	OM_INI = \$99B4	MON0 = \$99B5	MVECTOR = \$99B6
MOCN = \$99B7	MOMODE = \$99B8	CLNLO = \$99B9	CLNHI = \$99BB
AHNDLO = \$99BD	AHNDHI = \$99BF	MONU = \$99C1	SVMTACTV=\$99C2
MOETMSK = \$99C3	MOCMPVAL=\$99C5	MSTATUS = \$99C7	OLDVECT = \$99CF
WORKPL1 = \$99D1	MIRQST = \$99D2	YICUR = \$99D3	MODERUN = \$99D4
MODEPEC = \$99D6	MSKINT = \$99D8	INTSPTR = \$99DA	CLN_B = \$99DC
CLN_T = \$99DE	TPT_B = \$99E0	TPT_T = \$99E2	OTPT_B = \$99E4
OTPT_T = \$99E6	SVWOF = \$99E8	SVA = \$99EE	FRGNDCTX=\$99F4
KTINC = \$99F5	TIINC = \$99F7	MESSERR = \$99F9	CODR = \$9B02
NEG65536=\$9B0B	NEG32768=\$9B10	POS32768=\$9B15	POS65536=\$9B1A
TMOCL = \$9B1F	IFIIF = \$9B33	IFDEF = \$9B42	IFEACH = \$9B59

TOFFST = \$9B5F	OFFOFF = \$9B65	OFFIIF = \$9B66	OFFMOU = \$9B67
OFFTIM = \$9B68	OFFUSR = \$9B69	OFFDEF = \$9B6A	TIDMOCL = \$9B70
TOFFIN = \$9B76	TOFFIN2 = \$9B7C	MOTIF = \$9B82	TITVAL = \$9B86
TVTVAL = \$9B8A	TVNORA = \$9B8E	TVN1ORA = \$9B92	TYPLET = \$9B96
ADAPFBET = \$9BB0	ADAPFTET = \$9BC4	ADPFB = \$9BD8	OFSTGTO = \$9BE5
ADPFT = \$9BEC	FIN = \$9C00	? FLGFN = \$9CBD	? WRKFA = \$9CBE
? WRKFB = \$9CC3	? WRKFC = \$9CC8	? SVNUM = \$9CCD	MOSL = \$9CCE
NEEDDEC = \$9CCF	OPTCGOTO = \$9CD0	VNARRG91 = \$9CD1	VNPTRG90 = \$9CD3
VGARBAG = \$9CD5	ADADR = \$9CD8	INHACTV = \$9CDA	CTRACTV = \$9CDB
MTACTV = \$9CDC	ICTRACTV = \$9CDD	PVERSION = \$9CDE	REVECTOR = \$9CDF
WMODE = \$9CE7	MACHINE = \$9CED	MEMORY = \$9CEF	VID80C = \$9CF0
DBUFP = \$9D00	RD2 = \$A47A	ISBASRUN = \$A65E	EXFLG = \$AAB3
WHCBASIC = \$AAB6	AXHIMEM = \$BF00	GZAUXRT = \$BF00	ZAUXRET = \$BF3D
ZGCPARMS = \$BF79	ZGCP2 = \$BF92	ZNG = \$BF9D	G83 = \$BFA3
G81 = \$BFAA	IRQTBLE = \$BFB1	ZAUXOFFT = \$BFB7	STDZP = \$C008
ALTZP = \$C009	RDLCBNK2 = \$C011	RDLCRAM = \$C012	RD80STOR = \$C018
XFER = \$C314	ZAUXRT3 = \$D000	? FNDVAR = \$D004	FNDVARX2 = \$D00B
ZAUXRT = \$D014	ZAUXB = \$D019	ZAUXRT0 = \$D019	SVARS = \$D01E
ARYVAR = \$D037	ZAUXRT1 = \$D03A	ZAUXRT2 = \$D045	ZCOMRT12 = \$D083
? TELMS = \$D091	AXARTAB = \$D097	? AXARYPNT = \$D097	GRBPAS = \$D098
? AXOFFSET = \$D099	? ELMSIZ = \$D09B	AXVALUE = \$D09C	? AXARYPT2 = \$D09C
TOKTABL = \$D0D0	NZTAB = \$D0E2	DVARS = \$D0F2	GDVARTS = \$D0FB
DVAR = \$D0FF	DVARTS = \$D189	BTMEL = \$D199	LENTHS = \$D1A9
VARPT = \$D1B9	GTFORPNT = \$D365	CHKMEM = \$D3D6	REASON = \$D3E3
MEMERR = \$D410	INLIN = \$D52C	FNDLIN = \$D61A	APRNEW = \$D649
APRCLEAR = \$D66A	APRLIST = \$D6A5	APRFOR = \$D766	NEWSTT = \$D7D2
TRACE = \$D805	ISCNTC = \$D858	APRRUN = \$D912	APRGOSUB = \$D921
APRGOTO = \$D93E	GOTOTAIL = \$D95E	APRETURN = \$D96B	ULERR = \$D97C
DATA = \$D995	ADDON = \$D998	DATAN = \$D9A3	APRIF = \$D9C9
APRON = \$D9EC	LINGET = \$DA0C	VLET = \$DA46	APRLET = \$DA46
LET2 = \$DA63	CRDO = \$DAFB	STRPRT = \$DB3D	OUTSPC = \$DB57
OUTQUES = \$DB5A	OUTDO = \$DB5C	APRGET = \$DBA0	APRINP = \$DBB2
NXIN = \$DBDC	APRREAD = \$DBE2	APRNEXT = \$DCF9	FRMNUM = \$DD67
CHKNUM = \$DD6A	CHKSTR = \$DD6C	GOTMIERR = \$DD76	TMERR = \$DD76
FRMEVL = \$DD7B	FRMSTCK3 = \$DE20	APFRMELM = \$DE67	STRTXT = \$DE81
SYNERR = \$DEC9	VPTRGET = \$DFEF	ISLETC = \$E07D	MKNV = \$E09C
SETVYA = \$E0DE	GETARY = \$E0ED	GETARY2 = \$E0EF	? AYINT = \$E10C
SUBERR = \$E196	GOIQERR = \$E199	MULTPLSS = \$E2AD	MULTPLY1 = \$E2B6
GIVAYF = \$E2F2	SNGFLT = \$E301	ERRDIR = \$E306	APRDEF = \$E313
STRSPA = \$E3DD	STRLT2 = \$E3ED	GETSPA = \$E452	GARBAG = \$E484
NEWGARBG = \$E484	GOSTLERR = \$E5B2	MOVINS = \$E5D4	FREFAC = \$E600
GETBYT = \$E6F8	CONINT = \$E6FB	COMBYTE = \$E74C	GETADR = \$E752
APRWAIT = \$E784	FSUB = \$E7A7	FADD = \$E7BE	GOOVFERR = \$E8D5
FMULT = \$E97F	FDIV = \$EA66	GODVZERR = \$EAE1	MOVFM = \$EAF9
MOVMF = \$EB2B	MOVFA = \$EB53	FCOMP = \$EBB2	QINT = \$EBF2
FOUT = \$ED34	NEGOP = \$EED0	APRONERR = \$F2CB	INSDS2 = \$F88C
PCADJ = \$F953	RDKEY = \$FD0C	MOVE = \$FE2C	

