

PAGE - 0
 Current memory available: 125436
 0000: .ABSOLUTE
 2 blocks for procedure code 124262 words left
 PAGE - 1 LISA FILE:

Rom. 88

2/10

0000: .PROC LISA
 Current memory available: 124909
 0000: .LIST
 0000: .TITLE "Sony DRIVER FOR LISA"
 0000: .INCLUDE VAR
 PAGE - 2 LISA FILE: VAR.TEXT Sony DRIVER FOR LISA

0000: .PAGE
 0000: ;--
 ; ZERO PAGE MAPING
 ;
 ; The following equates are for dividing the RAM into logical areas;
 ; however, as the code grew this convention was not strictly adhered
 ; to and therefore one will find both "LOCAL" and "GLOBAL" variables
 ; scattered throughout the RAM area.
 ;**
 0000: IOB .EQU 00 ; INPUT OUTPUT BLOCK
 0000: 0000 SHARERAM .EQU 10 ; READ/WRITE SHARED RAM, INITIALIZED BY 6504 ON BOOT
 0000: 0010 STATUS .EQU 20 ; READ ONLY STATUS FROM THE 6504
 0000: 0020 IOB .EQU 30 ; INTERNAL IOB
 0000: 0030 GLOBALS .EQU 40 ; 6504 INTERNAL GLOBALS
 0000: 0040 LOCALS .EQU 68 ; LOCAL VARIABLES
 0000: 0068
 PAGE - 3 LISA FILE: VAR.TEXT Sony DRIVER FOR LISA

0000: .Page
 0000: ;--
 ; IOB
 ;
 ; THE IOB IS ALWAYS COPIED INTO THE INTERNAL IOB (IIOB) AREA BEFORE USAGE
 ; SO THAT THE 68K CAN START TO BUILD A NEW COMMAND INTO THE IOB AS SOON AS
 ; POSSIBLE. ALL REFERENCES TO THE IOB OR IIOB ARE DONE IN THE FOLLOWING
 ; FORMAT:
 ;
 ; IOB IIOB
 ; -----
 ; Gobyte IOB+GOBYTE IIOB+GOBYTE
 ; Drive IOB+DRIVE IIOB+DRIVE
 ;
 ;**
 0000: IOBSIZE .EQU 07. ; SIZE OF IOB BLOCK USED FOR PARAMETER PASSING
 0000: 0007 GOBYTE .EQU 00 ; COMMAND BYTE FROM 68K
 0000: 0000
 ; 00 COMMAND ACCEPTED BY THE 6504, 68K MAY ISSUE A NEW COMMAND
 ; 80-89 COMMAND FROM 68K TO 6504
 ; 80 NULL, TESTS HANDSHAKE
 ; 81 RHTS COMMAND, COMMAND CODE IN 'COMMAND'
 ; 83 SEEK
 ; 84 CALL ADDRESS IN 6504
 ; 85 CLEAR STATUS
 ; 86 SET MASK
 ; 87 CLEAR MASK
 ; 88 WAIT IN ROM
 ; 89 Go jump to self forever
 ;
 ; 01-7F,82,90-FF *** RESERVED ***
 0000: 0001 COMMAND .EQU 01 ; RHTS COMMAND CODE
 0000: ; 00 READ Read the Data @ Drive/Side/Track/Sector
 0000: ; 01 WRITE Write the Data @ Drive/Side/Track/Sector
 0000: ; 02 UNCLAMP Unclamp the disk in Drive
 0000: ; 03 FORMAT Format the disk in Drive
 0000: ; 04 VERIFY Verify the disk in Drive
 0000: ; 05 FORMAT TRACK Format single Track on the disk in Drive
 0000: ; 06 VERIFY TRACK Verify single Track on the disk in Drive
 0000: ; 07 READBF Read w/o checksum verification
 0000: ; 08 WRITEBF Write w/o checksum creation
 0000: ; 09 CLAMP Clamp the Disk in Drive
 0000: ; 0A-FF *** RESERVED ***
 0000: 0001 MASK .EQU COMMAND ; MASK FOR SETTING AND RESETTING IMSK & IST
 0000: ; 08 SET OR CLEAR INTERRUPT MASK FOR UPPER DRIVE
 0000: ; 80 SET OR CLEAR INTERRUPT MASK FOR LOWER DRIVE
 0000: ; 01 CLEAR DISK INSERTED INTERRUPT FOR UPPER DRIVE
 0000: ; 10 CLEAR DISK INSERTED INTERRUPT FOR LOWER DRIVE
 PAGE - 4 LISA FILE: VAR.TEXT Sony DRIVER FOR LISA

FCC001

FCC003

0000: ; 02 CLEAR BUTTON PRESSED INTERRUPT FOR UPPER DRIVE
 0000: ; 20 CLEAR BUTTON PRESSED INTERRUPT FOR LOWER DRIVE
 0000: ; 04 CLEAR R/W COMMAND COMPLETED INTERRUPT FOR UPPER DRIVE

```

0000:          ;          40      CLEAR R/W COMMAND COMPLETED INTERRUPT FOR LOWER DRIVE
0000:
0000: 0001      ADRL      .EQU  COMMAND          ; LOW BYTE OF ADDRESS FOR 6504 CALL
0000: 0002      ADRH      .EQU  ADRL+1          ; HIGH BYTE OF ADDRESS FOR 6504 CALL
0000:          ;          ;          ; A call to "1FFB" will reset the 6504.
0000:
0000: 0002      DRIVE     .EQU  02          ; DRIVE NUMBER
0000:          ;          00          DRIVE 0 UPPER DRIVE
0000:          ;          80          DRIVE 80 LOWER DRIVE
0000:
0000: 0003      SIDE      .EQU  03          ; SIDE NUMBER
0000:          ;          00          SIDE 0 UPPER SIDE OF MEDIA
0000:          ;          01          SIDE 1 LOWER SIDE OF MEDIA
0000:
0000: 0004      SECTOR    .EQU  04          ; SECTOR NUMBER
0000:          ;          00-15        MAXIMUM NUMBER DEPENDS ON THE TRACK NUMBER
0000:
0000: 0005      TRACK     .EQU  05          ; TRACK NUMBER
0000:          ;          00-2D        46 TRACKS TOTAL
0000:
0000: 0006      SPEED     .EQU  06          ; SPEED OVERRIDE
0000:          ;          00          NO OVERRIDE, SPEED IS DEPENDING ON TRACK NUMBER
0000:          ;          01-FF        Modifier value added to nominal speed
0000:
0000: 0007      FMTCNFM   .EQU  07          ; Format confirmation byte
0000:          ;          FF          Used to ensure format is not executed by mistake
0000:          ;          ;          FMTCNFM must be = FF for format/format track to work
0000:
0000: 0008      ERRSTAT   .EQU  08          ; ERROR STATUS, RETURNED AFTER R/W COMMANDS
0000:          ;          ;          See constants for current error code values.
0000:
0000: 0009      DISKID    .EQU  09          ; Current id of disk last accessed
0000:          ;          00      UniFile/DuoFile disk
0000:          ;          01      Liza disk
0000:          ;          02      Macintosh disk
0000:
0000: 000A      NoSides   .EQU  0A          ; Number of sides of disk drive
0000:
0000: 000B      DrvError   .EQU  0B          ; Hard errors get returned through this byte
0000:
0000: 000C      HostSeek   .EQU  0C          ; When moving the head this location = 'FF'
0000:
0000: 000D      SeekErr    .EQU  0D          ; When seek does not handshake then = '0F'
0000:
PAGE - 5 LISA FILE: VAR.TEXT Sony DRIVER FOR LISA

```

FCC005
 FCC007
 FCC009
 FCC00B
 FCC00D
 FCC00E
 FCC011
 FCC013
 FCC015

```

0000:          .Page
0000:          ;--
0000:          ;          SHARED RAM
0000:          ;
0000:          ; SHARED RAM COMES IN TWO FLAVORS: 'READ/WRITE' AND 'READ ONLY'. THE 68K CAN,
0000:          ; OF COURSE, READ AND WRITE TO ANY BYTE IN THE RAM AT ANY TIME BUT THIS IS NOT
0000:          ; VERY WISE, (ONE MIGHT SAY VERY FOOLISH...), SO THAT BY 'READ ONLY' WE MEAN
0000:          ; MEMORY THAT NEVER SHOULD BE WRITTEN TO BY THE 68K BUT IS VALID TO READ AT
0000:          ; ANY TIME. TYPICAL 'READ ONLY' VARIABLES ARE THE STATUS FLAGS CLMPED0 AND
0000:          ; CLMPED80 THAT TELLS THE 68K THAT A DISK IS CLAMPED IN DRIVE 0 OR 80.
0000:          ;
0000:          ; 'READ/WRITE' SHARED MEMORY IS, FOR EXAMPLE, THE IOB BUT IN THIS CASE IT IS
0000:          ; A FAMILY OF 'CONSTANTS' SET UP ON COLD START BY THE 6504 TO THEIR DEFAULT
0000:          ; VALUES, BUT THEY CAN BE CHANGED AT ANY TIME BY THE 68K TO ANY VALUE. THERE
0000:          ; IS NO CHECKING OF THE RANGE OF THESE VALUES SO THE NEW ONE BETTER MAKE SENSE
0000:          ; OR THE 6504 MIGHT GO TO NEVER, NEVER LAND...
0000:          ;
0000:          ;          SHARED: READ/WRITE
0000:          ;++
0000:
0000: 0010      MSpdTbl   .EQU  ShareRam
0000: 0015      SCDLY     .EQU  SHARERAM+5.  ; Speed change delay in 5 ms intervals
0000: 0016      HEADLAY   .EQU  SHARERAM+6.  ; Head settling time in 5 ms intervals
0000: 0017      MAXDDL    .EQU  SHARERAM+7.  ; Timer value in 2/3 second before motor off
0000: 0018      ROMIDNUM  .EQU  SHARERAM+8.  ; ROM identification number ( 0018/FCC031 )
0000: 0019      MAXRETRY  .EQU  SHARERAM+9.  ; Maximum number of retries during a read/write
0000: 001A      MAXRECAL  .EQU  SHARERAM+10. ; Maximum number of recalibrations during a r/w
0000: 001B      StpDly    .EQU  SHARERAM+11. ; Step delay time in 100 uscc intervals
0000: 001C      MONDLY    .EQU  SHARERAM+12. ; Motor on delay time in 5 ms intervals
0000:
PAGE - 6 LISA FILE: VAR.TEXT Sony DRIVER FOR LISA

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```

0000:          .Page
0000:          ;--
0000:          ;          SHARED: READ ONLY
0000:          ;
0000:          ;--
0000:

```



```

0000| 0060          CPCKSUM .EQU Globals+32. ; Composite byte formed from 3 checksum bytes
0000| 0061          CKSUM1  .EQU CPCKSUM+1   ; First checksum byte
0000| 0062          CKSUM2  .EQU CPCKSUM+2   ; Second checksum byte
0000| 0063          CKSUM3  .EQU CPCKSUM+3   ; Third checksum byte

```

```

0000|
PAGE - 8 LISA      FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000| 0064          TCKSM1  .EQU Globals+36. ; During a read of data, the checksum is read
0000| 0065          TCKSM2  .EQU TCKSM1+1   ; into "CKSUM1..3". A new checksum is created
0000| 0066          TCKSM3  .EQU TCKSM1+2   ; and stored in these 3 bytes to verify matters.
0000|
0000| 0067          TEMPSEC .EQU Globals+39. ; TEMPORARY SECTOR COUNTER USED BY FORMAT
0000|

```

```

PAGE - 9 LISA      FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000| .Page

```

```

0000| ;--
0000| ;
0000| ; LOCAL VARIABLES USED IN ONE OR SEVERAL ROUTINES
0000| ;++

```

```

0000| 0068          RMCSMFLG .EQU LOCALS      ; Flag for usage of host supplied checksum
0000| 0069          DELAY    .EQU LOCALS+1    ; COMPUTED DELAY FOR TOTAL SEEK
0000|
0000| 006A          Sv1     .EQU LOCALS+2.    ; storage during Write16
0000| 006B          Sv2     .EQU Sv1+1
0000| 006C          Sv3     .EQU Sv1+2
0000| 006D          Sv4     .EQU Sv1+3
0000|
0000| 006E          TEMP1   .EQU Locals+6.    ; 2 Locations for temporary usage by many routines
0000| 006F          TEMP2   .EQU Temp1+1
0000|
0000| 0070          DatMk1  .equ Locals+8     ; 5 values that indicate start & end of Data field
0000| 0071          DatMk2  .equ DatMk1+1
0000| 0072          DatMk3  .equ DatMk1+2
0000| 0073          DatMk4  .equ DatMk1+3
0000| 0074          DatMk5  .equ DatMk1+4
0000|
0000| 0075          LOWCNT  .EQU LOCALS+13.   ; Holds value for physical interleave count
0000| 0076          HIGHCNT .EQU LOWCNT+1.    ; Same but opposite/complementary value
0000| 0077          CNTPTR  .EQU LOWCNT+2.    ; Pointer to which cnt to use ( high or low )
0000| 0078          TOTCNT  .EQU LOWCNT+3.    ; Total count of sectors written
0000|
0000| 0079          TEMP3   .EQU Locals+17.   ;
0000| 007A          TEMP4   .EQU Temp3+1
0000|
0000| 007B          RtyFig  .equ Locals+19.   ; flag for use in BadAddr error handling
0000| 007C          Uu6     .equ Locals+20.   ; 2 unused locations
0000|
0000| 007D          Cmdx    .equ Locals+21.   ;
0000| 007E          SaveL   .equ Locals+22.   ;
0000| 007F          SaveH   .equ Locals+23.   ;
0000| 003F          CmdLeng .equ 3F          ; 64 byte ring buffer of 8 byte IOB's
0000| 0080          SavIndex .equ 80
0000|
0000| ; *** NOTE -- Ram from 'C0' to 'FF' is used by 68K as parameter memory ***
0000|
0000| 00BF          LSTUSED  .EQU 0BF         ; Last used location in the ZERO PAGE RAM
0000|

```

```

PAGE - 10 LISA     FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000| .Page

```

```

0000| ;--
0000| ;
0000| ; CONSTANTS
0000| ;
0000| ;++

```

```

0000| 000B          BUFR12SZ .EQU 0B          ; LENGTH OF 12 BYTE BLOCK HEADER -1
0000| 0020          NIBLRETR .EQU 20          ; THE NUMBER OF NIBBLES READ SEARCHING FOR THE
0000| ; FIRST ADDRESS MARK DURING A READ
0000| 004F          MAXTRACK .EQU 4F          ; MAXIMUM TRACK NUMBER: 79
0000| 0000          MINTRACK .EQU 0           ; MINIMUM TRACK NUMBER: 0
0000| 0004          MAXCLASS .EQU 04          ; Maximum track class value -- range from 0..4
0000| 0008          MINSECT  .EQU 08          ; Minimum sector count
0000| 000C          MAXSECT  .EQU 0C          ; Maximum sector count
0000| 0004          MINSPEED .EQU 0D4        ; Minimum speed value
0000| 0038          MAXSPEED .EQU 038        ; Maximum speed value -- Low # = high speed
0000| 001C          Okdly    .equ 28.
0000|
0000| 00FF          CNFMVAL  .EQU 0FF         ; Format confirmation check byte
0000| 003F          LOW6     .EQU 3F         ; MASK FOR LOW 6 BIT
0000|
0000| 0009          MAXCMD   .EQU 09          ; 10 commands return FDIRH ( - 1 )
0000| 0007          CMDNUMB  .EQU 07          ; Seven commands not accessed through '81'
0000| 0080          NULLCMD  .EQU 080        ; Null/Handshake command
0000| 0081          RWTSCMD  .EQU 081        ; Read/Write Track/Sector command value
0000| 0083          LWCMDNO  .EQU 083        ; Lowest command number ( not including '81' )
0000| 0085          CLSTSCMD .EQU 085        ; Command to clear interrupt status
0000| 0001          WRTCMD   .EQU 01          ; Value of command to write data to disk
0000| 0008          WRTBFCMD .EQU 08          ; Write data to disk, brute force method
0000| 0003          FRMTDSK  .EQU 03          ; Value of command from host to format disk
0000| 0004          VRFYDSK  .EQU 04          ; Value of command from host to verify disk

```

```

0000| 0005          FRMTTRK .EQU 05          ; Value of command from host to format a track
0000| 0006          VRFYTRK .EQU 06          ; Value of command from host to verify a track
0000|
0000| 0005          ADM1     .EQU 005        ; ADDRESS MARK 1
0000| 000A          ADM2     .EQU 00A        ; ADDRESS MARK 2
0000| 0096          ADM3     .EQU 096        ; ADDRESS MARK 3
0000| 00AD          DDM3     .EQU 0AD        ; DATA MARK 3
0000|
0000| 00DE          BITSLP1 .EQU 0DE        ; BIT SLIP MARK 1
0000| 00AA          BITSLP2 .EQU 0AA        ; BIT SLIP MARK 2
0000|
0000| 0004          RclStep .equ 4.         ; # of steps to take away from Trk00 during recal
0000| 00C8          OneSec  .equ 200.       ; constant for a one second wait
0000| 0064          TmOutRcl .EQU 100.     ; Timeout for recal abort
0000| 0008          RdAdrTmt .equ 08.      ; Timeout for looking for Address header
0000| 001F          IMMModc .equ 01F       ; constant to setup IMM modes
0000| 0008          TurnRnd .equ 08.       ; 5*8=40 msec turn around time for changing directions
0000|
0000| 0005          Lrgc     .equ 05.
0000| 0001          Smal     .equ 01.
0000| 0009          TblJmp   .equ 09.
0000| 0011          MHih     .equ 17.       ; '11' hex
PAGE - 11  LISA      FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000| 0000          MLow     .equ 00.
0000| 0014          TLow     .equ 20.
0000|
0000|          ; ERROR NUMBERS
0000|
0000| 0001          GERRCMD .EQU 01          ; GOBYTE ERROR: INVALID COMMAND
0000| 0002          GERRDRV .EQU 02          ; GOBYTE ERROR: INVALID DRIVE NUMBER
0000| 0003          GERRSID .EQU 03          ; GOBYTE ERROR: INVALID SIDE NUMBER
0000| 0004          GERRSEC .EQU 04          ; GOBYTE ERROR: INVALID SECTOR NUMBER
0000| 0005          GERRTRK .EQU 05          ; GOBYTE ERROR: INVALID TRACK NUMBER
0000| 0006          GERRHSM .EQU 06          ; GOBYTE ERROR: INVALID MASK
0000| 0007          GERRCLM .EQU 07          ; GOBYTE ERROR: NO CLAMPED DISK IN DRIVE
0000| 0008          GERRENA .EQU 08          ; GOBYTE ERROR: DRIVE NOT ENABLED
0000| 0009          GERRINTR .EQU 09         ; GOBYTE ERROR: Pending interrupts not cleared
0000| 000A          GERRFMPR .EQU 10         ; GOBYTE ERROR: Invalid format parameter
0000|
0000| 000B          PERRROM .EQU 11.         ; PROGRAM ERROR: ROM TEST FAILED
0000| 000C          PERRINT .EQU 12.         ; PROGRAM ERROR: RANDOM IRQ, NMI OR BREAK
0000|
0000| 000D          DErrCcl .EQU 13.         ; Drive error: time out while looking for track 0
0000| 000E          IMMError .EQU 14.        ; fatal error -- IMM doesn't respond to commands
0000| 000F          StepErr .EQU 15.        ; Handshake did not occur when stepping
0000| 0010          DErrTk0 .EQU 16.        ; Drive error: unable to leave track 0 location
0000|
0000| 0014          SERRPROT .EQU 20.        ; ERRSTAT ERROR: WRITE PROTECT ERROR
0000| 0015          SERRFRMT .EQU 21.        ; ERRSTAT ERROR: CAN'T VERIFY DISK
0000| 0016          SERRCLMP .EQU 22.        ; ERRSTAT ERROR: Unable to clamp diskette
0000| 0017          SERRRD   .EQU 23.        ; ERRSTAT ERROR: READ ERROR
0000| 0018          SERRWR   .EQU 24.        ; ERRSTAT ERROR: WRITE ERROR
0000| 0019          SERRUCLMP .EQU 25.        ; ERRSTAT ERROR: Unable to unclamp diskette
0000| 001A          SERRNOA9 .EQU 26.        ; ERRSTAT ERROR: Cannot find A9's during chkspd
0000| 001B          SERRTMT .EQU 27.        ; ERRSTAT ERROR: Unable to adjust speed w/in timeout
0000| 001C          SERRH1TK .EQU 28.        ; ERRSTAT ERROR: Cannot write speed track
0000|
0000| 001E          ErrHdr   .equ 30.        ; UnderRun while writing header
0000| 001F          ErrWrt   .equ 31.        ; UnderRun while writing data fields
PAGE - 12  LISA      FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000|          .Page
0000|          ;++
0000|          ;
0000|          ;      Data Buffer equates and Bad Block equates
0000|          ;
0000|          ;--
0000|
0000| 00CF          StackSt .equ 0CF         ; init stack to "01CF" -- push down stack
0000| 01D0          SCTRcnt .EQU 01D0        ; During VERIFY, will no. of bad sectors
0000| 01D1          TRKNUMB .EQU SCTRcnt+1  ; Track number where bad sectors occurred
0000| 01D2          SIDNUMB .EQU SCTRcnt+2  ; Side where bad sectors occurred
0000| 01D3          SCTRSav .EQU SCTRcnt+3  ; Start of buffer where sector numbers saved
0000|
0000| 0100          PAGE01  .EQU 100        ; last 12 bytes of data are for read/write
0000| 01F4          BufR12  .EQU 1F4        ; last 12 bytes of data for read/write
0000| 0200          PAGE02  .EQU 200        ; 256 bytes of data for read/write
0000| 0300          PAGE03  .EQU 300        ;
0000|
0000| 00FF          PG2LEN  .EQU 0FF        ; # of bytes to read during WRBF02 loop
0000| 00FE          PG3LEN  .EQU 0FE        ; # of bytes to read during WRBF03 loop
PAGE - 13  LISA      FILE: VAR.TEXT Sony DRIVER FOR LISA

```

```

0000|          .Page
0000|          ;--
0000|          ;
0000|          ;      I/O SPACE
0000|          ;++
0000|

```



```

1139| .Page
1139| ;**
1139| ;
1139| SHARED RAM DEFAULT TABLES
1139| ;--
1139| 1139 ShareRom .equ *
1139| D5 .Byte 0D5 ; 0:15 Default speed codes for 5 classes
113A| C0 .Byte 0C0 ; 16:31
113B| A7 .Byte 0A7 ; 32:47
113C| 89 .Byte 089 ; 48:63
113D| 64 .Byte 064 ; 64:79
113E| 1E .Byte 01E ; ScDly Speed change Delay: 150 ms
113F| 04 .Byte 004 ; HcdDclay Head settling time: 30 ms - 10 for SpdChk
1140| 09 .Byte 009 ; MAXDDLY DIP SAMPLE DELAY -- USED FOR MOTOR OFF
1141| 88 RomID .Byte 088 ; ROM identification number ( @0018/FCC031 )
1142| 64 .Byte 064 ; MAXRETRY MAXIMUM RETRIES COUNT: 100
1143| 02 .Byte 002 ; MAXRECAL MAXIMUM RECALLIBRATION COUNT: 1
1144| 82 .Byte 130 ; StpDly * 100usec for step delay
1145| 4F .Byte 04F ; MOnDly Motor On delay: 400 ms - 10 for SpdChk
1146| 000D ShareSz .EQU *-ShareRom ; Size of shared variable area
1146| ;
1146| ;**
1146| ; SECPRTK == NUMBER OF SECTORS PER TRACK
1146| ;--
1146| 1146 SECPRTK .EQU *
1146| 0C .BYTE 12. ; 0:15
1147| 0B .BYTE 11. ; 16:31
1148| 0A .BYTE 10. ; 32:47
1149| 09 .BYTE 9. ; 48:63
114A| 08 .BYTE 8. ; 64:79
114B| ;
114B| ;**
114B| ; Two tables -- Address marks & Data marks
114B| ; allows modification by high level software for copy protection
114B| ;--
114B| 114B SavAdr .equ *
114B| D5 .byte 0D5 ; First 3 bytes indicate start of address field
114C| AA .byte 0AA
114D| 96 .byte 096
114E| DE .byte 0DE ; last 2 bytes finish the address field
114F| AA .byte 0AA
1150| 1150 SavDat .equ *
1150| D5 .byte 0D5 ; First 3 bytes indicate start of data field
1151| AA .byte 0AA
1152| AD .byte 0AD
1153| DE .byte 0DE ; last 2 bytes finish the data field
1154| AA .byte 0AA
1155|
1155| .INCLUDE TRKCLASS
PAGE - 18 LISA FILE: TRKCLASS.TEXT Sony DRIVER FOR LISA

```

```

1155| .Page
1155| ;**
1155| ; TRACKCLASS will return the class (from 0 to 8 ) of
1155| ; the track in IIOB*TRACK in the "Y" register.
1155| ;
1155| ; RETURNS: "Y" reg = class of track
1155| ; "A" reg = IIOB*TRACK
1155| ; "X" reg = unchanged
1155| ;--
1155| 1155 TRKCLSS .EQU *
1155| A5 35 LDA IIOB*TRACK ; Entry point
1157| A0 04 LDY #MAXCLASS ; Fetch current track value
1159| D9 **** CMP CLSSTBL,Y ; Maximum class number
115C| B0** BCS $42 ; Track >= Table entry?
115E| 88 DEY ; Yes
115F| D0F8 BNE $21 ; Try next track class
115C* 03 $42 RTS ; "Y" reg = track class value
1161| 60
1162|
1162|
1162| 115A* 6211 CLSSTBL .EQU * ; Start of track class table
1162| 00 .BYTE 00 ; Track 0:15
1163| 10 .BYTE 10 ; Track 16:31
1164| 20 .BYTE 20 ; Track 32:47
1165| 30 .BYTE 30 ; Track 48:63
1166| 40 .BYTE 40 ; Track 64:79
1167|
1167| .INCLUDE FR3T01
PAGE - 19 LISA FILE: FR3T01.TEXT Sony DRIVER FOR LISA

```

```

1167| .PAGE
1167| ;**
1167| ; FR3T01 will take 3 bytes and create 1 composite byte from them.
1167| ;

```

```

1167)          ;      Input register usage:
1167)          ;      A := >CCCCCCC<
1167)          ;      X := >BBBBBBB<
1167)          ;      Y := >AAAAAAA<
1167)          ;
1167)          ;      Output register usage:
1167)          ;      A := >00AABCC< == Nibblized
1167)          ;
1167) 1167      FR3T01 .EQU *          ; From 3 to 1 routine
1167) 4A        LSR A          ; Ignore low 6 bits of "A" as they
1168) 4A        LSR A          ; will get shifted out and lost
1169) 85 6E     STA TEMP1      ; >00CCxxxx<
116B) 8A        TXA
116C) 29 C0     AND #0C0       ; Clear low bits
116E) 05 6E     ORA TEMP1      ; >BBCCxxxx<
1170) 4A        LSR A
1171) 4A        LSR A
1172) 85 6E     STA TEMP1      ; >00BBCCxx<
1174) 98        TYA
1175) 29 C0     AND #0C0       ; Clear low bits
1177) 05 6E     ORA TEMP1      ; >AABBCCxx<
1179) 4A        LSR A
117A) 4A        LSR A          ; >00AABCC<
117B) AA        TAX
117C) BD 0010   LDA NIBL,X     ; Nibblize the new composite byte
117F) 60
1180)
1180)
1180)
1180)          .INCLUDE DENIBBLE
PAGE - 20 LISA FILE: DENIBBLE.TEXT Sony DRIVER FOR LISA

```

```

1180)          .PAGE
1180)          ;--
1180)          ;
1180)          ;      DE-NIBBLE TABLE
1180)          ;
1180)          ;      7-BIT TO 6-BIT 'DENIBLIZE' TABLE (16-SECTOR FORMAT).
1180)          ;      VALID CODES 096 TO 0FF ONLY.
1180)          ;      CODES WITH MORE THAN ONE PAIR OF ADJACENT ZEROES OR WITH NO ADJACENT ONES
1180)          ;      (EXCEPT BIT 7) ARE EXCLUDED.
1180)          ;
1180)          ;++
1180)
1180) 00 00 00 00 00 00 00 .ORG 1196
1196) 1100      DNIBL .EQU *-0096
1196) 00 01 98 .BYTE 000,001,098
1199) 99 02 03 .BYTE 099,002,003
119C) 9C 04 05 .BYTE 09C,004,005
119F) 06 A0 A1 .BYTE 006,0A0,0A1
11A2) A2 A3 A4 .BYTE 0A2,0A3,0A4
11A5) A5 07 08 .BYTE 0A5,007,008
11A8) A8 A9 AA .BYTE 0A8,0A9,0AA
11AB) 09 0A 0B .BYTE 009,00A,00B
11AE) 0C 0D 0E .BYTE 00C,00D,00E
11B1) B1 0E 0F .BYTE 0B1,00E,00F
11B4) 10 11 12 .BYTE 010,011,012
11B7) 13 08 14 .BYTE 013,088,014
11BA) 15 16 17 .BYTE 015,016,017
11BD) 18 19 1A .BYTE 018,019,01A
11C0) C0 C1 C2 .BYTE 0C0,0C1,0C2
11C3) C3 C4 C5 .BYTE 0C3,0C4,0C5
11C6) C6 C7 C8 .BYTE 0C6,0C7,0C8
11C9) C9 CA 1B .BYTE 0C9,0CA,01B
11CC) CC 1C 1D .BYTE 0CC,01C,01D
11CF) 1E 00 D1 .BYTE 01E,0D0,0D1
11D2) D2 1F D4 .BYTE 0D2,01F,0D4
11D5) D5 20 21 .BYTE 0D5,020,021
11D8) D8 22 23 .BYTE 0D8,022,023
11DB) 24 25 26 .BYTE 024,025,026
11DE) 27 28 E0 .BYTE 027,028,0E0
11E1) E1 E2 E3 .BYTE 0E1,0E2,0E3
11E4) E4 29 2A .BYTE 0E4,029,02A
11E7) 2B E8 2C .BYTE 02B,0E8,02C
11EA) 2D 2E 2F .BYTE 02D,02E,02F
11ED) 30 31 32 .BYTE 030,031,032
11F0) F0 F1 33 .BYTE 0F0,0F1,033
11F3) 34 35 36 .BYTE 034,035,036
11F6) 37 38 F8 .BYTE 037,038,0F8
11F9) 39 3A 3B .BYTE 039,03A,03B
11FC) 3C 3D 3E .BYTE 03C,03D,03E
11FF) 3F .BYTE 03F
1200)
1200)
1200)

```

```

1200)          .INCLUDE NEWRHADDR
PAGE - 21 LISA FILE: NEWRHADDR.TEXT Sony DRIVER FOR LISA
1200)          .PAGE
1200)          ;++
1200)          ;
1200)          ;      WRITE ADR FIELD SUBROUTINE
1200)          ;
1200)          ;      (16-SECTOR FORMAT) WRITES 27, 40-USEC (10-BIT) SELF-SYNC NIBLS, ADR FIELDS

```

```

1200: ; 16-SECTOR START MARKS (ODS, OAA, O96), BODY (TRACK, SECTOR, SIDE, VOLUME,
1200: ; CHECKSUM), END FIELD MARKS, AND THE WRITE TURN-OFF NIBL. It then jumps to
1200: ; the "MRSYNC" code which will write the starting sync for the data field,
1200: ; write the data fields and then return to the caller.
1200: ;--
1200:
1200: .ORG 1200 ; Ensure assembler error if moved.
1200:
1200: 1200 MRSYNTRK .EQU * ; Write a sync track before first track
1200: A0 00 ldy #00 ; 256 sync bytes * 6 to write (about 2 sectors)
1202: F0** bcq WRADRO1
1204:
1204: 1204 WADR16 .EQU *
1204: A4 2B LDY FmtGap ; default to 6*5 20usec 'FF's
1202: 02
1206: 24 35 WRADRO1 bit IIob*Track ; look for bit 6
1208: 50** bvc $23
120A: A9 01 lds #01
120C: 05 33 ora IIob*Side ;
120E: 85 33 stb IIob*Side ; set bit 0 in Side
1208: 06
1210: A9 01 $23 lds #1 ; flag for usage of AdrMk 1 & 2
1212: 20 **** JSR SYNC20 ; 6 10/10 Write sync fields
1215: A5 3A lds AdrMk3 ; 3 19 Last byte in starting bitslip
1217: 20 **** jsr WrNib1 ; 6
121A:
121A: A0 02 ldy #02 ; 2
121C: B6 33 $37 ldx IIob*Side, y ; 4 Write Track, Sector, then Side
121E: 20 **** jsr WrByteX ; 6
1221: 88 dcy
1222: 10F8 bpl $37
1224:
1224: A6 25 ldx FmtType ; 3 9 format type
1226: 20 **** JSR WrByteX ; 6 13/6
1229: A5 35 LDA IIOB*TRACK ; 3 9 Create ADDRESS checksum.
122B: 45 34 EOR IIOB*SECTOR ; 3 12
122D: 45 33 EOR IIOB*SIDE ; 3 15
122F: 45 25 EOR FmtType ; 3 18
1231: 20 **** JSR WrByte ; 6 24/6 write the address checksum
1234:
1234: A5 3B lds AdrMk4 ; 3 9
1236: 20 **** jsr WrNib1 ; 6
1239: A5 3C lds AdrMk5 ; 3 9 Last byte in address field
123B: 20 **** jsr WrNib1 ; 6
123E:
123E: 20 **** JSR SHTOFF ; 6 16 Return to SENSE mode
1241: A9 1E lds #ErrHdr ; 2 UnderRun during header
1243: B0** bcs WstTm ; 2,3 abort upon error
PAGE - 22 LISA FILE: NEWRHADDR.TEXT Sony DRIVER FOR LISA
1245: 4C **** JMP Write16 ; 3 Go & write data to disk
1248:
1243: 03 WSTTM RTS ; 6 10
1248: 60
1249:
PAGE - 23 LISA FILE: NEWRHADDR.TEXT Sony DRIVER FOR LISA
1249:
1249: .PAGE
1249: ;**
1249: ;
1249: ;-- RDADR
1249:
1249: 1249 RDADR .EQU *
1249: A9 00 lds #0
124B: 85 5C stb RangeL
124D: A9 08 lds #RdAdrTmt
124F: 85 5D stb RangeH
1251: 20 **** jsr SetRModc ; setup PAL on Sony to read mode
1254: AD 0C08 LDA Q6L ; Switch from SENSE to READ
1257:
1257: E6 5C RDASYN inc RangeL ; 5
1259: D0** bnc RDAD1 ; 2,3
125B: C6 5D dec RangeH ; 5
125D: F0** bcq RAERR1 ; 2,3
125F:
1259: 04 RDAD1 ldx #00
125F: A2 00 $24 lds Q7L ; 4..
1261: AD 0E08 lds RdAsn1 ; 2,3 Valid if high bit = 1
1264: 30** bmi ; 2
1266: CA dcx ; 2
1267: D0F8 bnc $24 ; 2,3 loop 255 times == 85 bytes
1269: F0** bcq RaErr1 ; 3
126B:
1264: 05 RDASN1 CMP AdrMk1 ; 2.. ADDRESS MARK 1?
126B: C5 38 BNE RDASYN ; 2,3 BRANCH IF NOT
126D: D0E8
126F:
126F: AD 0E08 RDAD2 LDA Q7L ; 4..
1272: 10FB BPL RDAD2 ; 2,3
1274: C5 39 CMP AdrMk2 ; 2.. ADDRESS MARK 2?
1276: D0F3 BNE RDASN1 ; 2,3
1278:
1278: AD 0E08 RDAD3 LDA Q7L ; 4..
127B: 10FB BPL RDAD3 ; 2,3

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127D| C5 3A          CMP  AdrMk3          ; 2..      Address Mark 3?
127F| DOEA          BNE  RDASN1          ; 2,3
1281|
1281|                ; MARKS READ NOW READ ADDRESS
1281|                ; CARRY IS SET
1281|
1281| A2 04          LDX  #ADRSLN          ; 2
1283| A9 00          LDA  #000          ; 2 CLEAR CSUM
1285| 85 55          RFLD STA  CSUM          ; 3      27
1287| AC 0E08        RDAD4 LDY  Q7L          ; 4
128A| 10FB          BPL  RDAD4          ; 2      6      Do again if no valid data.
128C| B9 0011        LDA  DNIBL,Y        ; 4      12      Unpack the data
128F| 95 50          STA  CsmFnd,X       ; 4      16      Store in FOUND table
1291| 45 55          EOR  CSUM          ; 3      19      Update checksum
1293| CA            DEX          ; 2      21      Next field
1294| 10EF          BPL  RFLD          ; 2,3    24      Loop until "X" becomes negative.
1296| AA            TAX          ; 2
PAGE - 24 LISA    FILE: NEWRWADDR.TEXT Sony DRIVER FOR LISA

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1297| D0**          BNE  RAERR5          ; 2,3      Not OK, signal an error.
1299|
1299|                ; Now compare against 2 final bytes and make sure at right track and sector.
1299|
1299| AD 0E08        RASLP1 LDA  Q7L          ; 4..
129C| 10FB          BPL  RASLP1          ; 2,3
129E| C5 3B          CMP  AdrMk4          ; 2..
12A0| D0**          BNE  RAERR2          ; 2,3
12A2| A9 01          ldx  #01          ; 2
12A4| 24 52          bit  SdFnd          ; 3
12A6| F0**          beq  RaSlp2          ; 2,3
12A8| A9 40          ldx  #40
12AA| 05 54          ora  TrkFnd
12AC| 85 54          sta  TrkFnd
12A6* 06
12AE| AD 0E08        RASLP2 LDA  Q7L          ; 4..
12B1| 10FB          BPL  RASLP2          ; 2,3
12B3| C5 3C          CMP  AdrMk5          ; 2..
12B5| D0**          BNE  RAERR2          ; 2,3
12B7| A5 35          LDA  IIOB*TRACK      ; 3
12B9| C5 54          CMP  TRKFND          ; 2
12BB| D0**          BNE  RAERR4          ; 2
12BD| A5 34          LDA  IIOB*SECTOR     ; 3
12BF| C5 53          CMP  SEC FND          ; 2
12C1| D0**          BNE  RAERR3          ; 2
12C3| 18          CLC          ; 2.. NO ERROR
12C4| A5 51          LDA  VOL FND          ; Load the Disk ID value just read.
12C6| 85 09          STA  IOB*DISKID      ; Tell host about what type of disk it is
12C8| B8          RAEXIT CLV          ; Clear overflow bit (PREVIOUSLY USED FOR FATAL)
12C9| AD 0D08        RAEXIT1 LDA  Q6H          ; Switch back from READ to SENSE
12CC| 60          RTS
12CD|
12CD|                ; WE ABORT UPON FIRST ERROR-NO MATTER WHAT IT IS. THESE ALL GET RESET
12CD|                ; ON SEEKING (EVEN MICROSTEPPING).
1269* 62
125D* 6E
12CD| E6 4B        RAERR1 INC  RASTRT          ; Start bit slip Error -- Fatal error
12CF| 38          SEC
12D0| B0F6        BCS  RAEXIT
12D2|
12B5* 1B
12A0* 30
12D2| E6 4C        RAERR2 INC  RAEND          ; Ending bit slip Error
12D4| 38          SEC
12D5| B0F1        BCS  RAEXIT
12D7|
12C1* 14
12D7| E6 4D        RAERR3 INC  RASCTR          ; Sector error
12D9| 38          SEC
12DA| B0EC        BCS  RAEXIT
12DC|
1297* 43
12DC| E6 4F        RAERR5 INC  RACSUM          ; Check sum error
12DE| 38          SEC
12DF| B0E7        BCS  RAEXIT
PAGE - 25 LISA    FILE: NEWRWADDR.TEXT Sony DRIVER FOR LISA

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12E1|
12BB* 24
12E1| E6 4E        RAERR4 INC  RATRK          ; Track error
12E3| 38          SEC
12E4| B0E2        BCS  RAEXIT
12E6|
12E6|
12E6|                .INCLUDE Interface
PAGE - 26 LISA    FILE: INTERFACE.TEXT Sony DRIVER FOR LISA

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```

12E6|                .page
12E6|                ;**
12E6|                ;      Interface routines
12E6|                ;--
12E6|
12E6| 12E6          SELSIDE .EQU *
12E6| A2 00          ldx  #0

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12E8| A9 20          lda #20
12EA| 24 33          bit IIOB*Side
12EC| F0**          bcq SetSc1
12EE| E8            inx
12EF|
12EC* 01
12EF| 12EF          SetSc1 .equ *
12EF| AD 0108        lda Co0*High
12F2| AD 0308        lda Co1*High
12F5| 8D 1A08        lda Side0Sc1,x
12F8| 8A            txa
12F9| 60            rts
12FA|
12FA| 12FA          SetLow .equ * ; set Side Select line low
12FA| A2 00          ldx #Low
12FC| F0F1          bcq SetSc1
12FE|
12FE| 12FE          SetHigh .equ * ; set line high
12FE| A2 01          ldx #High
1300| D0ED          bnc SetSc1
1302|
1302| 1302          ReadHp .equ *
1302| 20 FE12        jsr SetHigh
1305| AD 0208        RdS2 lda Co1*Low
1308| AD 0408        RdS1 lda Co2*Low
130B| 130B          ReadIt .equ * ; read sense bit & rotate into ccC
130B| AD 0D08        lda Q6H ; Ensure state machine is in proper state
130E| AD 0E08        lda Q7L ; READ SENSE DATA INTO Bit07
1311| 0A            asl 0 ; MOVE Bit07 TO CARRY
1312| 60            rts
1313|
1313| 1313          ReadIdx .EQU *
1313| 18            clc
1314| 1314          Rid .equ *
1314| 20 FE12        jsr SetHigh
1317| AD 0008        lda Co0*Low
131A| 90EC          bcc RdS1 ; set Co2 = 0
131C| B0E7          bcs RdS2 ; set Co1 & Co2 = 0
131E|
131E| 131E          ReadDip .EQU *
131E| 38            scc
131F| B0F3          bcs Rid
1321|
1321| 1321          DoStrb .equ *
1321| 8D 0708        sta LStrb*High
1324| EA            nop
1325| EA            nop ; leave LStrobe low for 4 usec per G. Crow
PAGE - 27 LISA FILE: INTERFACE.TEXT Sony DRIVER FOR LISA

1326| 8D 0608        sto LStrb*Low
1329| 60            rts
132A|
132A| 132A          TrnMtrOff .equ * ; Will turn motors off
132A| 8D 0508        sto Co2*High
132D| A9 00          lda #00
132F| F0**          bcq TurnMtr
1331|
1331| 1331          TrnMtrOn .equ * ; Will turn the Sony motor on
1331| 8D 0408        sto Co2*low
1334| A9 FF          lda #0FF
1336|
1336| 05            TurnMtr .equ *
1336| 1336          sta MtrOn ; set state register in Rom
1336| 85 21          jsr SetLow ; set Side select line low
1338| 20 FA12        jsr SetLow
133B| 8D 0008        sta Co0*Low
133E| 4C 2113        jmp DoStrb
1341|
1341| 1341          TMOOn .equ * ; turn on motor & setup for tach reading
1341| 20 3113        jsr TrnMtrOn ; will leave Co2 = 0
1344| A9 50          lda #80. ; 400(5*80) msec constant
1346| 20 ****        jsr Wait
1349| 1349          SetTach .equ *
1349| 20 FE12        jsr SetHigh ; set Side select = 1 for Tach input
134C| AD 0408        lda Co2*Low ; '1011' for Tach mode
134F| 60            rts
1350|
1350| 1350          SetDrectX .equ * ; use value in Xreg for direction
1350| 86 59          stx Direct
1352| 1352          SetDrect .equ *
1352| 20 FA12        jsr SetLow ; set Side select line low
1355| 8D 0008        sta Co0*Low
1358| 8D 0208        sta Co1*Low
135B| A6 59          ldx Direct ; 0 or 1 for offset of direction
135D| 9D 0408        sta Co2,x
1360| 4C 2113        jmp DoStrb
1363|
1363| 1363          DoStep .equ *
1363| A9 01          lda #1
1365| 85 6E          sta Temp1 ; try twice
1367| 20 FA12        jsr SetLow ; set Side select line low
136A| 8D 0208        sta Co1*Low
136D| 8D 0408        sta Co2*Low
1370| 20 2113        jsr DoStrb
1373| 20 ****        $10 jsr WaitAlt ; wait 12 ms for /Step to go high

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1376| 20 0B13      jsr  ReadIt      ; ccC = /Step -- 0 = low & 1 = high
1379| 80**          bcs  DoStDone    ; /Step is high so all is cool
137B| A9 0F          lds  #StepErr
137D| 85 0D          sts  Iob*SeekErr ; for external debugging aid ( FCC01B )
137F| C6 6E          dec  Temp1
1381| 10F0          bpl  $10         ; wait another 12ms
1379* 08
1383| 1383          DoStDone .equ  *      ; fall thru & exit w/ no error
1383| 60             rts              ; no one there to listen to error anyway
PAGE - 28 LISA      FILE: INTERFACE.TEXT Sony DRIVER FOR LISA

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1384|
1384| 1384          DoSeek .equ  *
1384| 20 5213       jsr  SetDirct    ; set the direction
1387| 20 6313       jsr  $23
138A| C6 58          dec  StpAmt      ; count down the number of steps to take
138C| D0F9          bnc  $23        ; exit upon reaching zero
138E| 60             rts
138F|
138F| 138F          SetSpeed .equ  *
138F| 20 5511       jsr  TrkClass    ; return w/ 'Y' = class of IIOB*Track
1392| 1392          SetSpdy .equ  *      ; already has 'y' = track class
1392| 84 23          sty  CurClass
1394| 89 10 00      lds  MSPdTbl,y
1397| 8D 2008       sts  PwmRcg
139A| 60             rts
139B|
1252* 9B13
139B| 139B          SetRMode .equ  *
139B| 20 E612       jsr  SelSide     ; use value in IIOB*Side to set proper side
139E| 8D 0008       sts  Ca0*Low
13A1| 8D 0208       sts  Ca1*Low
13A4| 8D 0508       sts  Ca2*High    ; 'x100' is input to MCI PAL on Sony
13A7| 60             rts
13A8|
13A8| 13A8          UnClamp .equ  *
13A8| 20 FA12       jsr  SetLow
13AB| 8D 0508       sts  Ca2*High    ; '0111'
13AE| AD 0708       lds  LStrb*High
13B1| A9 96          lds  #150.      ; 3/4 sec (200*5uscc) delay for ejection
13B3| 20 ****       jsr  Wait        ; Will wait & return w/ carry cleared
13B6| AD 0608       lds  LStrb*Low
13B9| A9 00          lds  #0
13BB| 85 20        sts  Clamped    ; tell me disk is no longer clamped
13BD| 18            cll
13BE| 60             rts
13BF|
13BF| 13BF          HardInit .equ  *      ; Initialize the hardware -- PWM & IMM
13BF| A2 0E          ldx  #0E
13C1| 9D 0008       $7      sts  IOSpace,x  ; reset all IMM internal latches to zero state
13C4| CA            dcx
13C5| CA            dcx
13C6| 10F9         bpl  $7          ; loop 8 times
13C8| A9 CA         lds  #202.
13CA| 20 ****       jsr  Wait        ; wait for 1.01 sec for timer to expire
13CD|
13CD| A2 00          ldx  #0          ; $10000 times before timeout
13CF| 86 6E         stx  Temp1
13D1|
13D1| CA            $15    dcx
13D2| D0**         bnc  $30
13D4| C6 6E         dec  Temp1
13D6| F0**         bcq  HardAbort  ; if timeout then IMM is out to lunch
13D8|
13D2* 04
13D8| AD 0D08       $30    lds  06H        ; put IMM state machine into SENSE mode
PAGE - 29 LISA      FILE: INTERFACE.TEXT Sony DRIVER FOR LISA

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13DB| AD 0E08       lds  07L        ; read status data
13DE| A8            toy      ; save IMM's status information
13DF| 29 20         and  #20        ; test bit #5
13E1| D0EE         bnc  $15        ; wait for bit #5 to be clear ( 0 )
13E3|
13E3| 98            tya      ; restore status info
13E4| 29 1F         and  #IMMModc   ; mask off unneeded bits
13E6| C9 1F         cmp  #IMMModc   ; look for proper bits to be set
13E8| F0**         bcq  $45        ; if some then all is OK
13EA|
13EA| A9 1F         lds  #IMMModc   ; Asynch, 8 MHz, latch, 2 us cells, no timer
13EC| 8D 0F08       sts  07H        ; setup to proper Sony mode
13EF| AD 0E08       lds  07L        ; back to Sense mode
13F2| 4C D113       jmp  $15        ; walk through & make sure it works
13F5|
13E8* 0B
13F5| 8D 0B08       $45    sts  DrEna*High  ; select drive 1
13F8| 8D 0908       sts  MtEna*On   ; now enable that drive forever & ever...
13FB| A6 10         ldx  MSPdTbl    ; default speed code for track 0
13FD| 8E 1008       stx  CntEna*Low ; enable counter/comparator
1400| 8E 2008       stx  PwmRcg
1403| 8E 1708       stx  PwmEna*High ; enable output of Pwm pulse
1406| 60             rts
1407|
13D6* 2F
1407| 1407          HardAbort .equ  *

```

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14(
14(          lda #IMMError          ; fatal error w/ IMM -- docs not respond
140B: 4C ****          sta Iob*ErrStat
140E:          jmp FatalErr          ; abort and never return
140E: 140E          ChkDrv          .equ *          ; check for drive connected & number of sides
140E: A9 01          lda #1          ;
1410: 85 0A          sto IOB*NoSides          ; assume single sided drive (1 = single sided)
1412: 20 FA12          jsr SetLow
1415: 8D 0508          sto Co2*High          ; '0111'
1418: 38          sec          ; assume no drive exists
1419: AD 0E08          lda 07L          ; high bit = status
141C: 30**          bmi $30          ; if bit7 = 1 then no drive is connected
141E: C6 24          dec DrvConn          ; set drive connected flag
1420: 18          cfc
1421: 8D 0008          sto Co0*Low          ; now look at actual number of sides
1424: A9 02          lda #2          ; assume only single sided
1426: AE 0E08          ldx 07L
1429: 10**          bpl $23
142B: E6 0A          inc IOB*NoSides          ; 2 = double sided drive
142D: 09 20          ora #20          ; set double side flag for format field
1429: 04          ;
142F: 85 25          $23          sto FmtType          ; for use in formatting
141C: 13          ;
1431: 60          $30          rts          ; ccC = 0 ==> drive connected
1432:
1432:
1432:
1432:
PAGE - 30 LISA          FILE: LOOP.TEXT Sony DRIVER FOR LISA

1432:          .INCLUDE LOOP
PAGE - 31 LISA          FILE: LOOP.TEXT Sony DRIVER FOR LISA

1432:          .PAGE
1432:          ;**
1432:          ;
1432:          ; RESTART
1432:          ;
1432:          ; RESTART IS THE ENTRY POINT AFTER A RESET TO THE 6504. THIS IS ALSO REFERRED
1432:          ; TO AS A COLD START. It will first wait for memory to be valid, then it will
1432:          ; setup the stack, reset the drives, clear all of the used RAM, transfer all
1432:          ; "soft" parameters from the ROM to the RAM, initialize all timing constants,
1432:          ; check for Disk In Place and clamp any disks that are there, raise the DISK
1432:          ; DIAG line, and then finally look for a command.
1432:          ;
1432:          ;--
1432:          ;
1432:          ; REGISTERS
1432:          ; IN
1432:          ; RANDOM VALUES ASSUMED
1432:          ; OUT
1432:          ; ALL DESTROYED
1432:          ;**
PAGE - 32 LISA          FILE: LOOP.TEXT Sony DRIVER FOR LISA

1432:          .PAGE
1432:          ;**
1432:          ;
1432:          1432          RESTART          .EQU *          ; MAIN ENTRY POINT FOR THE 6504 FROM RESET
1432:          ;
1432:          ; CLEAR DECIMAL MODE;
1432:          ; DISABLE INTERRUPTS TO THE 6504;
1432:          ; SWITCH OFF INTERRUPT TO 68K;
1432:          ; SET STACK POINTER TO 0B0;
1432:          ; ENABLE MEMPOY FOR 68K
1432:          ;
1432:          D8          CLD          ; CLEAR DECIMAL MODE
1433: 78          SEI          ; MASK OFF INTERRUPTS
1434:          ; following 3 steps needed only for warm restart
1434: 8D 1C08          DNHWHT          STA BOOTL          ; Tell host I'm not ready yet
1437: 8D 1E08          STA FDIRL          ; SET FDIR LOW, NO INTERRUPT YET TO THE 68K
143A: 8D 1808          STA DISL          ; ENABLE 68K TO READ MEMORY
143D: A2 CF          LDX #StackSt
143F: 9A          TXS          ; SET STACK TO GROW DOWN FROM 01CF
1440: 20 BF13          jsr HardInit          ; initialize hardware - PMM, IMM, Latches
1443: 20 ****          jsr RomTest          ; will never return if an error is found
1446: 20 ****          jsr RomTest          ; currently on RTS
1449: A9 00          lda #00
144B: 20 ****          jsr Wait          ; wait for Sony to power-up -- about 1.25 second
144E:          ;
144E:          ; FOR X:=#LstUsed DOWNT0 000 D0          RESET VARIABLE MEMORY FOR 6504
144E:          ; MEMORY, X := 000;          THIS RESETS ALL COUNTERS TO 000
144E:          ;
144E:          A2 BF          LDX #LSTUSED          ; LENGTH OF VARIABLE AREA
1450: A9 00          LDA #00          ; SOMETHING TO CLEAR WITH
1452: 95 00          RESTART1          STA GoByte, X          ; Init to 0
1454: CA          DEX
1455: D0FB          BNE Restart1
1457: 85 00          STA GoByte          ; And do the last/first byte
1459:          ;
1459:          ; FOR X:=#SHARESZ DOWN TO 0 D0          INITIALIZE SHARED VARIABLES

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1459|          ; SHARERAM, X := SHAREROM, X;
1459|
1459| A2 0D          LDX #SHARESZ          ; LENGTH OF SHARED VARIABLE SPACE
145B| BD 3911       RESTART2 LDA SHAREROM, X ; MOVE BYTES FROM ROM
145E| 95 10          STA SHARERAM, X      ; AND INTO RAM
1460| CA            DEX                    ; NEXT BYTE
1461| 10F8          BPL RESTART2         ; DONE YET?
1463|
1463| A2 04          ldx #4                ; move 5 bytes, zero based
1465| BD 4B11       Xfer1 ldx SavAdr,x     ;
1468| 95 38          sto AdrMk1,x         ; initialize Address mark table
146A| BD 5011       ldx SavDat,x         ;
146D| 95 70          sto DatMk1,x         ; init Data mark table
146F| CA            dcx                    ;
1470| 10F3          bpl Xfer1            ;
1472|
1472| C6 46          dcc KOFF              ;
PAGE - 33 LISA  FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

1474| A2 3F          ldx #CmdLeng         ;
1476| 86 7D          stx Cmdx             ; index for command saving
1478| A2 80          ldx #SavIndex        ;
147A| 86 7E          stx SaveL           ;
147C|
147C| A5 17          LDA MAXDDLY          ;
147E| 85 42          STA WTHIH           ;
1480| D0**          bnc Loop1            ; Must see if a disk is inserted
1482|
1482|          ; *** NOTE *** LOOP MUST BE THE VERY NEXT ROUTINE
PAGE - 34 LISA  FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

1482|          .PAGE
1482|          ;**
1482|          ;
1482|          ; LOOP
1482|          ;
1482|          ; THIS IS THE MAIN 'IDLE' LOOP WHERE THE 6504 SPENDS MOST OF ITS TIME WHEN NOT
1482|          ; DOING ANYTHING USEFUL. THE MAIN FUNCTIONS OF THE 'LOOP' IS TO SHUT OFF THE
1482|          ; MOTORS AFTER THEY HAVE BEEN USED, SAMPLE THE THE DIP AND BUTTON WHEN NEEDED,
1482|          ; AND LOOK FOR COMMANDS FROM THE 68K.;
1482|          ;
1482|          ; REGISTERS
1482|          ; IN
1482|          ; A = ANY VALUE
1482|          ; X = ANY VALUE
1482|          ; Y = ANY VALUE
1482|          ; OUT
1482|          ; LOOP NEVER EXITS, ONLY CALLS OTHER PROCEDURES
1482|          ;
1482|          ; CALLS
1482|          ; GETDIP GET THE DIP STATUS
1482|          ; TRNPRK Park the heads and turn off the motors.
1482|          ; CMD INTERPRETS, SYNTAX CHECKS, AND DISPATCHES ALL COMMANDS
1482|          ;**
PAGE - 35 LISA  FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

1482|          .PAGE
1482|          ;**
1482|          ; Decrement 3 byte counter. When all 3 bytes = 0 then turn motors off
1482|          ; ( even if they are already off ), & look for Disk In Place
1482|          ;--
1482|          ;
1482| 1482          LOOP .EQU *              ; START OF MAIN LOOP
1482| E6 28          INC IMALIVE           ;
1484| C6 40          DEC WTLW              ; DECREMENT LOW BYTE OF MOTOR OFF WAIT
1486| D0**          BNE LOOP2             ;
1488| C6 41          DEC WTHID            ; DECREMENT Middle byte
148A| D0**          BNE LOOP2             ;
1480| OA
148C| 148C          Loop1 .EQU *           ; entry point for immediate check of DIP
148C| 20 ****       JSR GETDIP            ; Time to make some noise and get some status
148F| C6 42          DEC WTHIH            ; DECREMENT HIGH BYTE
1491| D0**          BNE LOOP2             ;
1493| 20 2A13       JSR TrMtoff          ; turn off motor and reset motor on flag to zero
1496| A5 17          LDA MAXDDLY          ;
1498| 85 42          STA WTHIH            ;
149A|
1491| 07
148A| 0E
1486| 12
149A| A5 00          LOOP2 LDA IOB+GOBYTE  ;
149C| 10E4          BPL LOOP              ;
149E| 20 ****       JSR CMD              ; TRY TO EXECUTE THE COMMAND
14A1| 4C 8214       JMP Loop              ; GO BACK TO LOOP AND SPIN SOME MORE...
14A4|
PAGE - 36 LISA  FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

14A4|          .PAGE
14A4|          ;**

```

```

14A4: ;
14A4: ;-- ROMTEST
14A4:
1444: A414
14A4: 14A4 RomTest .equ * ;Entry point to test checksum of EPROM
14A4: 60 rts
14A5: A9 00 lds #0
14A7: A8 tay
14A8: 85 5C sto RangeL
14AA: 85 5D sto RangeH
14AC: 85 43 sto InxPtrL
14AE: A9 10 lds #10
14B0: 85 44 sto InxPtrH
14B2: AA tax
14B3: 18 $21 cbc
14B4: C8 iny ; y = +1
14B5: A5 5C lds RangeL
14B7: 71 43 adc @InxPtrL,y
14B9: 85 5C sto RangeL
14BB: 88 dcy ; y = +0
14BC: A5 5D lds RangeH
14BE: 71 43 adc @InxPtrL,y
14C0: 85 5D sto RangeH
14C2: 18 cbc
14C3: 10** bpl $43
14C5: 38 sec
14C3: 01
14C6: 26 5C $43 rol RangeL
14C8: 26 5D rol RangeH
14CA: C8 iny
14CB: C8 iny ; y = +2
14CC: DOES bnc $21
14CE: E6 44 inc InxPtrH
14D0: CA dex
14D1: DOEO bnc $21
14D3: A5 5C lds RangeL
14D5: D0** bnc RomErr
14D7: A5 5D lds RangeH
14D9: F0** bcq RomTest
14DB:
14D5: 04
14DB: A9 0B RomErr lds @PErrRom
14DC: D014
14DD: 85 0B FatalErr sto Job+DrvError
14DF: 8D 1808 sto DisL ; enable 68K to read memory
14E2: 8D 1D08 sto Booth ; and reset flag line also
14E5: 4C **** jmp ProgErr1 ; Bad EPROM -- tell host & loop forever
14EB:
14D9: 0D
1447: E814
14EB: 14E8 RomTest .equ * ;Test for bad Ram
14EB: 60 RTS
PAGE - 37 LISA FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

14E9: ;**
14E9: ;
14E9: ; GETDIP
14E9: ;
14E9: ; REGISTERS
14E9: ;
14E9: ; All are destroyed
14E9: ;
14E9: ; CALLS
14E9: ; UPDINT UPDATES INTERRUPT STATUS AND RAISES FDIR IF NEEDED
14E9: ; READDIP READS DIP STATUS
14E9: ; ENBLTEST TEST IMASK AGAINST X-REG IF DRIVE IS ENABLED
14E9: ; Note:
14E9: ; Should code ever get modified for a two drive system, this should
14E9: ; be re-written to allow commands to be received during the one second wait.
14E9: ;**
PAGE - 38 LISA FILE: LOOP.TEXT Sony DRIVER FOR LISA

```

```

14E9: .PAGE
14E9:
148D: E914
14E9: 14E9 GETDIP .EQU * ; ENTRY POINT FOR GETDIP
14E9: A5 24 lds DrvConn
14EB: D0** bnc $40 ; if <> 0 then drive is connected
14ED: 20 0E14 jsr ChkDrv ; check for drive connected & number of sides
14F0: B0** bcs GetDip5 ; exit if still no drive connected
14F2:
14EB: 05
14F2: 8D 1C08 $40 STA BOOTL ; Set flag to tell host I'm busy
14F5: 20 1E13 JSR READDIP ; Read the status of the DIP into Carry
14F8: B0** BCS GETDIP4 ; ccC = 1 ==> no DIP -- clear Clamped Disk Flag
14FA: A5 20 LDA Clamped ; Already a clamped disk?
14FC: D0** BNE GETDIP5 ; No need to clamp if already clamped
14FE:
14FE: A9 C8 lds #OneSec ; one second wait constant
1500: 20 **** jsr Wait ; wait for sony drive to return to it's senses
1503: 20 **** jsr ReCalMtr ; Turn on motor & make sure head is at Track 0
1506: C6 20 dcc Clamped ; set clamped flag to 'FF'
1508:

```



```

1534) .PAGE
1534) ;**
1534) ; SYNC20 will clear a track partially by writing 20 usec 'FF's to
1534) ; the disk. SYNC20 will use the values in the "Y" reg as the number
1534) ; of sets of sync nibbles to write to the disk.
1534) ;
1534) ; INPUT:
1534) ; Y = number to write
1534) ; A = Addr/Data Mark flag --> 0 == Data & 1 == Addr
1534) ;
1534) ; OUTPUT:
1534) ; X = Destroyed
1534) ; Y = 'FF'
1534) ; A = Unknown
1534) ; "COUNTER" = 'FF'
1534) ;--
1534) 1534 B=Tbl .equ * ; 5 20usec bytes coded in following 6 bytes
1534) FF FC F3 CF 3F FF .byte OFF, OFC, OF3, OCF, O3F, OFF
1534)
1213) 3A15
153A) 153A SYNC20 .EQU * ; Entry point
153A) 84 29 sty Counter
153C) 85 6E sto Temp1
153E) A9 FF lds #OFF ;
1540) 8D 0F08 sto 07H ; Change from SENSE to WRITE LOAD
1543) A0 05 $05 lds #05 ; 2 Transfer 6 bytes, zero based
1545) B9 3415 $07 lds B=Tbl,y ; 4
1548) AE 0C08 $10 ldx 06L ; 4 Sense line encoded in Bit 7
1548) 10FB bpl $10 ; 2,3 Wait for Bit 7 to become a '1'
154D) 8D 0D08 sto 06H ; 4
1550)
1550) 88 dcy ; 2
1551) 10F2 bpl $07 ; 2,3
1553) C6 29 dcc Counter ; 5
1555) D0EC bnc $05 ; 2,3
1557)
1557) AE 0C08 $20 ldx 06L ; 4
155A) 10FB bpl $20 ; 2,3
155C) 8D 0D08 sto 06H ; 4
155F) A5 6E lds Temp1 ; 3
1561) D0** bnc $50 ; 2,3 if != 0 then use address mark values
1563) A5 70 lds DatMk1 ; 3 12 first data field mark
1565) 20 **** jsr WrNib1 ; 6 14/6
1568) A5 71 lds DatMk2 ; 3 9 second data field mark
156A) 4C **** jmp WrNib1 ; 3 12 RTS to caller from WrNib1
156D)
1561) 0A
156D) A5 38 $50 lds AdrMk1 ; 3 12 first address field mark
156F) 20 **** jsr WrNib1 ; 6 14/6
1572) A5 39 lds AdrMk2 ; 3 9 second address field mark
1574) 4C **** jmp WrNib1 ; 3 12 RTS to caller from WrNib1
1577)
1577)
    
```

```

1577) .PAGE
1577) ;**
1577) ; New PRENIBBLE routine
1577) ; This routine will create 5 bytes ( 4 from the 524 byte i/o buffer and
1577) ; one from the checksum ) and will save them in the zero page for use
1577) ; during the writing operation. It is a brute force operation, reading
1577) ; each set of three bytes from absolute locations ( via equates ) and
1577) ; will call a routine that will combine the top 2 bits of each into
1577) ; one byte that is returned within the 'A' register.
1577) ;
1577) ; BUFFER[1] == >AAAAAAA<
1577) ; BUFFER[2] == >BBBBBBB<
1577) ; BUFFER[3] == >CCCCCCC<
1577) ; RESULT := NIBL[00AABBCC]
1577) ;--
1577) ;
1577) ; REGISTERS:
1577) ; ALL == DESTROYED
1577) ;
1577) ; Local Equates
1577) ;--
1577) 02FF C1BT01 .EQU 02FF
1577) 0300 C1BT02 .EQU 0300
1577) 0301 C1BT03 .EQU 0301
1577)
1577) 03FE C2BT01 .EQU 03FE
1577) 03FF C2BT02 .EQU 03FF
1577)
1577) ;**
1577) ; Global Equates
    
```

```

1577)      ;      CKSUM1
1577)      ;      CKSUM2
1577)      ;      CKSUM3
1577)      ;      CPCKSUM
1577)      ;      CPBY01
1577)      ;      CPBY02
1577)      ; --
PAGE - 44 LISA      FILE: PRENIB.TEXT Sony DRIVER FOR LISA

```

```

1577)      .page
1577) 1577      PRENIB      .EQU *      ; Entry point for all callers
1577) AC FF02      LDY      C1BT01
157A) AE 0003      LDX      C1BT02
157D) AD 0103      LDA      C1BT03
1580) 20 6711      JSR      FR3T01
1583) 85 5E      STA      CPBY01      ; Save new composite byte
1585)
1585) AC FE03      LDY      C2BT01
1588) AE FF03      LDX      C2BT02
158B) A9 00      LDA      #00      ; Only two bytes in this one
158D) 20 6711      JSR      FR3T01
1590) 85 5F      STA      CPBY02      ; Save new composite byte
1592)
1592) A4 61      LDY      CKSUM1
1594) A6 62      LDX      CKSUM2
1596) A5 63      LDA      CKSUM3
1598) 20 6711      JSR      FR3T01
159B) 85 60      STA      CPCKSUM      ; Save new composite byte
159D) 60      RTS      ; Back to caller
159E)
159E)
159E)
159E)      .INCLUDE CMD
PAGE - 45 LISA      FILE: CMD.TEXT Sony DRIVER FOR LISA

```

```

159E)      .PAGE
159E)      ; **
159E)      ;
159E)      ;      CMD
159E)      ;
159E)      ; CMD IS THE COMMAND INTERPRETER; IT LOOKS AT THE IOB GOBYTE AND EVALUATES THE
159E)      ; COMMAND TO BE DONE. If an interrupt is pending, an "81" command will be
159E)      ; aborted. All commands are checked for the validity of their parameters by
159E)      ; the "VALIDATE" routine.
159E)      ;
159E)      ;
159E)      ; REGISTERS
159E)      ;      All == DESTROYED
159E)      ;
159E)      ; CALLS
159E)      ;      VALIDATE      VALIDATES THE PARAMETERS OF THE IOB
159E)      ;      RWTS      HANDLES ALL COMMANDS RELATED TO THE DISK
159E)      ;      SEEK      Moves head to Drive/Side/Track
159E)      ;      CALL      Will call routine
159E)      ;      CLRIST      Clears interrupt status byte (IST)
159E)      ;      SETIMSK      Enables drives for interrupts using mask byte
159E)      ;      CLRIMSK      Disables drives for interrupts using mask byte
159E)      ;      WAITROM      Waits for particular GoByte sequence before Cold Restart
159E)      ;      ESAD      Will only access ROM; loops forever or until reset
159E)      ;
159E)      ; **
PAGE - 46 LISA      FILE: CMD.TEXT Sony DRIVER FOR LISA

```

```

159E)      .PAGE
159E)      ; **
159E)      ;      FOR X:=IOBSIZE DOWNT0 0 DO      TRANSFER IOB INTO INTERNAL COPY
159E)      ;      IIOB,X := IOB,X;
159E)      ;      "A" reg will be left containing the GOBYTE
159E)      ; --
159E)
149F) 9E15
159E) 159E      CMD      .EQU *      ; ENTRY POINT FOR CMD
159E) A4 7D      ldy      Cmdx
15A0) A2 07      LDX      #IOBSIZE      ; Move only the 8 bytes that are passed
15A2) 85 00      CMD1      LDA      IOB,X      ; FETCH
15A4) 95 30      STA      IIOB,X      ; AND DEPOSIT
15A6) 91 7E      STA      @SaveL,y      ; for posterity
15A8) 88      dey
15A9) CA      DEX      ; COUNT DOWN
15AA) 10F6      BPL      CMD1      ; AND LOOP
15AC)
15AC) 84 7D      sty      Cmdx
15AE) C8      iny
15AF) D0**      bnc      $32
15B1) A0 3F      ldy      @CmdLeng
15B3) 84 7D      sty      Cmdx
15B5)
15B5)      ;      IF IIOB.GOBYTE = 81 THEN
15B5)      ;      GOTO RWTS
15B5)
15AF) 04
15B5) C9 81      $32      CMP      @RWTS CMD      ; RWTS COMMAND?

```

```

1577I          ;          CKSUM1
1577I          ;          CKSUM2
1577I          ;          CKSUM3
1577I          ;          CPCKSUM
1577I          ;          CPBY01
1577I          ;          CPBY02
1577I          ;          --
PAGE - 44 LISA   FILE: PRENIB.TEXT  Sony DRIVER FOR LISA

```

```

1577I          .page
1577I PRENIB          .EQU *          ; Entry point for all callers
1577I AC FF02          LDY C1BT01
157A| AE 0003          LDX C1BT02
157D| AD 0103          LDA C1BT03
1580| 20 6711          JSR FR3T01
1583| 85 5E           STA CPBY01          ; Save new composite byte
1585I
1585I AC FE03          LDY C2BT01
1588| AE FF03          LDX C2BT02
158B| A9 00           LDA #00          ; Only two bytes in this one
158D| 20 6711          JSR FR3T01
1590| 85 5F           STA CPBY02          ; Save new composite byte
1592I
1592I A4 61           LDY CKSUM1
1594| A6 62           LDX CKSUM2
1596| A5 63           LDA CKSUM3
1598| 20 6711          JSR FR3T01
159B| 85 60           STA CPCKSUM
159D| 60             RTS          ; Save new composite byte
159E|                                     ; Back to caller
159E|
159E|
159E|          .INCLUDE CMD
PAGE - 45 LISA   FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

159E|          .PAGE
159E|          ;**
159E|          ;
159E|          ;          CMD
159E|          ;
159E|          ; CMD IS THE COMMAND INTERPRETER; IT LOOKS AT THE IOB GOBYTE AND EVALUATES THE
159E|          ; COMMAND TO BE DONE. If an interrupt is pending, an "81" command will be
159E|          ; aborted. All commands are checked for the validity of their parameters by
159E|          ; the "VALIDATE" routine.
159E|          ;
159E|          ;
159E|          ; REGISTERS
159E|          ; All == DESTROYED
159E|          ;
159E|          ; CALLS
159E|          ; VALIDATE          VALIDATES THE PARAMETERS OF THE IOB
159E|          ; RWTS             HANDLES ALL COMMANDS RELATED TO THE DISK
159E|          ; SEEK             Moves head to Drive/Side/Track
159E|          ; CALL             Will call routine
159E|          ; CLRIST           Clears interrupt status byte (IST)
159E|          ; SETIMSK         Enables drives for interrupts using mask byte
159E|          ; CLRIMSK         Disables drives for interrupts using mask byte
159E|          ; WAITROM         Waits for particular GoByte sequence before Cold Restart
159E|          ; ESAD            Will only access ROM; loops forever or until reset
159E|          ;
159E|          ;**
PAGE - 46 LISA   FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

159E|          .PAGE
159E|          ;**
159E|          ; FOR X:=IOBSIZE DOWNT0 0 DO          TRANSFER IOB INTO INTERNAL COPY
159E|          ; IIOB,X := IOB,X;
159E|          ; "A" reg will be left containing the GOBYTE
159E|          ;**
159E|
149F* 9E15
159E| 159E          CMD          .EQU *          ; ENTRY POINT FOR CMD
159E| A4 7D          Idy Cmdx
15A0| A2 07          LDX #IOBSIZE          ; Move only the 8 bytes that are passed
15A2| 85 00          CMD1 LDA IOB,X          ; FETCH
15A4| 95 30          STA IIOB,X          ; AND DEPOSIT
15A6| 91 7E          STA @SaveL,y          ; for posterity
15A8| 88            dcy
15A9| CA            DEX          ; COUNT DOWN
15AA| 10F6          BPL CMD1          ; AND LOOP
15AC|
15AC| 84 7D          sty Cmdx
15AE| C8            iny
15AF| D0**          bnc $32
15B1| A0 3F          Idy #CmdLeng
15B3| 84 7D          sty Cmdx
15B5I
15B5I          ; IF IIOB.GOBYTE = 81 THEN
15B5I          ; GOTO RWTS
15B5I
15AF* 04
15B5I C9 81          $32 CMP #RNTSCMD          ; RWTS COMMAND?

```

```

15B7: FO**          BEQ  RWTS          ; Yes & let RTS from RWTS return to LOOP
15B9:              ;
15B9:              ; ELSE
15B9:              ; BEGIN
15B9:              ; IF NOT (IOB.GOBYTE IN [VALID IOB.GOBYTE]) THEN
15B9:              ; BEGIN
15B9:              ;     IOB.GOBYTE := 001;          INVALID COMAND
15B9:              ;     CARRY := CLEAR;          COMMAND COMPLETED
15B9:              ;     RETURN
15B9:              ;     END;
15B9:              ; VALIDATE;          Validate parameters
15B9:
15B9: C9 80          CMP  #NULLCMD        ; If null command then exit
15B9: FO**          beq  CmdNoErr
15B9:
15B9:              SEC
15B9: E9 83          SBC  #LWCMOND        ; SUBTRACT LOWEST COMMAND NUMBER
15C0: 90**          BCC  CMD3          ; OOPS!, NOT A VALID GOBYTE COMMAND
15C2: C9 08          CMP  #CMDNUMB+1      ; NUMBER OF COMMANDS IN RANGE
15C4: 90**          BCC  CMD5          ; SKIP IF VALID GOBYTE COMMAND
15C0: 04
15C6: A9 01          CMD3   LDA  #GERRCMD        ; ELSE SIGNAL INVALID GOBYTE
15C8: D0**          BNE  CMDCLNUP       ; Cleanup & exit
15CA:
15C4: 04
PAGE - 47  LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

15CA: AA          CMD5   TAX          ; INDEX TO COMMAND ALREADY IN A-REG!
15CB: 85 2A          STA  HOLDINX        ; SAVE INDEX FOR THE MOMENT
15CD: BD 3211        LDA  TESTGOB, X    ; FETCH PARSING FOR GOBYTE COMMANDS
15D0: 20 ****        JSR  VALIDATE      ; AND VALIDATE IT
15D3: B0**          BCS  CMDCLNUP       ; NOT A VALID COMMAND
15D5: A5 2A          LDA  HOLDINX        ; GET BACK THE INDEX TO THE COMMAND
15D7:
15D7:              ; IF VALID THEN
15D7:              ; CASE GOBYTE OF
15D7:              ;     83: SEEK          Seek to track
15D7:              ;     84: CALL;          CALL 6504 ADDRESS
15D7:              ;     85: CLRIST;        CLEAR IST (INTERUPT STATUS) BITS
15D7:              ;     86: SETIMSK;       SET (ENABLE) BITS IN IMSK (INTERUPT MASK)
15D7:              ;     87: CLRIMSK;      CLEAR (DISABLE) BITS IN IMSK (INTERUPT MASK)
15D7:              ;     88: WAITROM       WAIT IN ROM (USED BY 68K RAM TEST)
15D7:              ;     89: ESAD         Jump to self in ROM and never return
15D7:              ; END; (CASE)
15D7:              ; END;
15D7:
15D7: 0A          ASL  A          ; to index into word table
15D8: AA          TAX          ; Use command number as index
15D9: 20 ****        JSR  CMD6
15DC: A5 2A          LDA  HOLDINX        ; Fetch the index ( 0..6 )
15DE: F0**          BEQ  CMDRTS        ; Skip if command was a "SEEK" command
15E0: C9 01          CMP  #01          ; Also skip if it was a "CALL" command
15E2: F0**          BEQ  CMDRTS
15E8: 27
15E4: 15E4          CmdNoErr .eqv *
15E4: A9 00          LDA  #0          ; Signal no error
15E6:
15D3: 11
15C8: 1C
15E6: 85 08          CMDCLNUP STA  IOB+ERRSTAT    ; Common error reporting code for CMD & RWTS
15E8: A9 00          LDA  #00
15EA: 85 00          STA  IOB+GOBYTE    ; Allow host to process error ( if any )
15E2: 08
15DE: 0C
15EC: 60          CMDRTS   RTS          ; AND EXIT
15ED:
15ED: ;--
15ED: ;
15ED: ; CMD JUMP TABLE DISPATCHER
15ED:
15DA: ED15
15ED: BD ****        CMD6   LDA  CMDJMP+1, X    ; FETCH THE HIGH BYTE
15F0: 48          PHA          ; PUT IT ONTO THE STACK
15F1: BD ****        LDA  CMDJMP, X      ; THEN THE LOW BYTE
15F4: 48          PHA
15F5: 60          RTS          ; AND JUMP INDIRECT TOP OF STACK
15F6:
15F6: ;--
15F6: ;
15F6: ; TABLES FOR CMD DISPATCHER
15F6:
15F2: F615
15EE: F715
PAGE - 48  LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

15F6: **** **** **** **** CMDJMP .Word Seek-1, CALL-1, CLRIST-1, SETIMSK-1, CLRIMSK-1
15FE: ****
1600: **** **** .Word WaitRom-1, ESAD-1
1604:
PAGE - 49  LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

1604: .PAGE
1604: ;**
1604: ;

```

```

1604      ;
1604      ;
1604      ; RMTS (READ WRITE TRACK SECTOR) IS THE ROUTINE THAT PARSES AND DISPATCHES
1604      ; ALL COMMANDS THAT AFFECT THE DISK ( except SEEK ). If no interrupts are
1604      ; pending and all parameters are valid, then the memory will be disabled to
1604      ; access by the 68K and the proper routine will be called.
1604      ;
1604      ; REGISTERS
1604      ; IN
1604      ;     A =     IIOB*COBYTE
1604      ;
1604      ; OUT
1604      ;     ALL ==    DESTROYED
1604      ;
1604      ; CALLS
1604      ;     VALIDATE    VALIDATES PARAMETERS FOR THE CMD, DRIVEN BY TESTTBL
1604      ;     INIT        SET UP GLOBAL CONDITIONS USED BY MOST COMMANDS
1604      ;     READ        Reads Drive/Side/Track/Sector
1604      ;     WRITE       Writes Drive/Side/Track/Sector
1604      ;     UNCLAMP     Unclamps disk in Drive
1604      ;     FORMAT     Formats disk in Drive starting at Side/Track
1604      ;     VERIFY     Reads disk in Drive starting at Side/Track
1604      ;     FORMTRAK   Formats single Track on disk in Drive
1604      ;     VERTRACK   Reads single Track on disk in Drive
1604      ;     READBF     Reads Drive/Side/Track/Sector w/o checksum verify
1604      ;     WRITEBF    Writes Drive/Side/Track/Sector w/o checksum creation
1604      ;     CLPENTY   Will clamp disk in Drive
1604      ;
1604      ;**

```

PAGE - 50 LISA FILE: CMD.TEXT Sony DRIVER FOR LISA

```

1604      .PAGE
1604
1587* 4B
1604 1604      RMTS      .EQU *           ; ENTRY POINT FOR RMTS
1604
1604      ; VALIDATE IIOB.COMMAND;
1604      ; IF NOT VALID THEN
1604      ;     BEGIN
1604      ;     IIOB.COBYTE := COMMAND ERROR
1604      ;     CARRY := CLEAR
1604      ;     RETURN FROM RMTS
1604      ;     END
1604      ;     VALIDATE;
1604      ;     IF NOT VALID THEN RETURN FROM RMTS
1604      ;     ELSE
1604      ;     BEGIN
1604      ;     LOCK MEMORY;
1604      ;     INIT;
1604      ;     Call command
1604      ;     IST := R/W COMMAND DONE;
1604      ;     UPDINT
1604      ;     END
1604      ;     END;
1604      ;     RETURN FROM RMTS
1604      ;**
1604
1604 AS 2E      LDA    OKTOGO           ; If > 0 then interrupt is pending
1606 F0**     BEQ    ADK
1608 A9 09     LDA    #GERRINTR       ; Pending interrupt error
160A 20 E615  NOTAOK JSR    CMDCLNUP      ; Report error
160D F0**     BEQ    RW400           ; Send an interrupt back to host
160F
1606* 07
160F A6 31     AOK      LDX    IIOB*COMMAND ; FETCH THE COMMAND NUMBER
1611 E0 0A     CPX    #MAXCMD*1       ; COMPARE AGAINST MAXIMUM COMMAND
1613 90**     BCC    RMTS4           ; SKIP IF VALID
1615 A9 01     LDA    #GERRCMD       ; SIGNAL A COMMAND ERROR
1617 D0F1     BNE    NOTAOK         ; Local error exit handler
1619
1613* 04
1619 BD 2811  RMTS4   LDA    TESTTBL,X     ; Fetch bit mask of parameters to check
161C 20 ****  JSR    VALIDATE           ; VALIDATE RETURNS CARRY CLEAR IF OK
161F 20 E615  JSR    CMDCLNUP          ; Will clear GOBYTE and return error code
1622 B0**     BCS    RW400           ; If error then return FDIRH
1624
1624 20 ****  RMTS40  JSR    INIT             ; SET UP GLOBAL CONDITIONS USED BY MOST COMMANDS
1627 A5 31     LDA    IIOB*COMMAND    ; Load with command byte
1629 0A       ASL    A               ; Mult by two to address word array
162A AA       TAX                    ; Put into index register
162B 20 ****  JSR    RMTS7           ; PUSH RETURN ADDRESS ON STACK AND EXECUTE CMD
162E
162E 8D 1808  STA    DISL             ; UNLOCK MEMORY
1631 8D 1D08  sto    Booth          ; tell 68K that memory is enabled
1634 90**     BCC    RMTS5         ; If carry clear then no error

```

PAGE - 51 LISA FILE: CMD.TEXT Sony DRIVER FOR LISA

```

1636 85 08     STA    IOB*ERRSTAT       ; If error then must report this to host
1638
1622* 14
160D* 29
1638 1638     rw400   .equ *
1638 A4 7D     ldy    CmdX             ; and save for posterity
163A C0 3F     cpy    #CmdLeng

```



```

1681) 86 6F          STX  TEMP2          ; Save "X" counter value
1683) 8D *****   LDA  VALJMP+1,X      ; PICK UP THE HIGH BYTE
1686) 48             PHA                    ; PUT IT ON THE STACK
1687) 8D *****   LDA  VALJMP,X        ; PICK UP THE LOW BYTE
168A) 48             PHA                    ; PUT IT TOO ON THE STACK
168B) 60             RTS                    ; JMP TO THE TEST
168C)
168C)               ; THIS IS THE RETURN POINT AFTER A SUCCESSFUL TEST
168C)
168C) A6 6F          VALID2  LDX  TEMP2          ; Restore "X" counter value
167F) 0D             VALID20  DEX                    ; Loop count - 2 = next test address index
168E) CA             DEX
168F) CA             BPL  VALID1          ; Will loop until index is negative
1690) 10EB          VLDNOTST LDA  #0
1679) 17             CLC                    ; Signal no errors
1692) A9 00          CLC
1694) 18             RTS
1695) 60
1696)
1696)               ; THIS IS THE RETURN POINT AFTER A FAILED TEST
1696)
1696) 38             VALID3   SEC                    ; SOMETHING WENT WRONG
1697) 60             RTS
1698)
1698) ;--
1698) ;
1698) ; TEST DRIVE NUMBER, IF THE DRIVE IS ENABLED AND FOR A CLAMPED DISK
1698)
1698) A5 32          VALIDDR  lds  IIOB*Drive
169A) C9 80          cmp  #80          ; must use 'lower' drive value
169C) D0**          bnc  $28
169E) A5 20          LDA  Clamped
16A0) D0**          BNE  $57          ; YES, THERE IS A CLAMPED DISK
169C) 04
16A2) A9 07          $28   LDA  #GERRCLM      ; No disk in drive error
16A4) D0F0          BNE  VALID3          ; ALWAYS TAKEN
16A6)
16A0) 04
16A6) 20 *****   $57   JSR  ENBLTEST      ; TEST IF THE DRIVE IS ENABLED
16A9) B0E1          BCS  VALID2          ; YES, THE DRIVE IS ENABLED
16AB) A9 08          LDA  #GERRENA
16AD) D0E7          BNE  VALID3          ; DRIVE NOT ENABLED
16AF)
16AF) ;--
PAGE - 54 LISA      FILE: CMD.TEXT Sony DRIVER FOR LISA

16AF) ;
16AF) ; TEST SIDE NUMBER
16AF)
16AF) A9 03          VALIDSI  LDA  #GERRSID      ; assume error
16B1) A4 33          ldy  IIOB*SIDE
16B3) F0D7          beq  Valid2          ; side 0 is always good
16B5) C0 01          cpy  #01          ; now see if side 1
16B7) D0D0          bnc  Valid3          ; not side 1 either
16B9) A0 02          ldy  #02
16BB) C4 0A          cpy  IIOB*NoSides ; will range from 0 to 2 -- must be 2 for dual sided
16BD) D0D7          bnc  Valid3          ; not a dual sided drive
16BF) F0CB          beq  Valid2
16C1)
16C1) ;--
16C1) ;
16C1) ; TEST SECTOR NUMBER
16C1)
16C1) 20 5511       VALIDSE  JSR  TRKCLSS      ; Find track class
16C4) A5 34          LDA  IIOB*SECTOR      ; New sector number
16C6) D9 4611       CMP  SECPRTRK,Y      ; Compare against max sector per track class
16C9) 90C1          BCC  VALID2          ; OK, WITHIN LIMITS
16CB) A9 04          LDA  #GERRSEC
16CD) D0C7          BNE  VALID3          ; OOPS, TOO MANY
16CF)
16CF) ;--
16CF) ;
16CF) ; TEST TRACK NUMBER
16CF)
16CF) A5 35          VALIDTR  LDA  IIOB*TRACK      ; FETCH THE TRACK
16D1) C9 50          CMP  #MAXTRACK*1      ; AND TEST AGAINST THE MAXIMUM TRACK NUMBER
16D3) 90B7          BCC  VALID2          ; OK, NOTHING WRONG SO FAR
16D5) A9 05          LDA  #GERRTRK
16D7) D0BD          BNE  VALID3          ; TRACK NUMBER IS TO HIGH, SIGNAL ERROR
16D9)
16D9) ;--
16D9) ;
16D9) ; TEST MASK
16D9)
16D9) A5 31          VALIDMA  LDA  IIOB*MASK      ; WE ONLY ALLOW SET/CLEAR OF BITS 7 AND 3
16DB) 29 77          AND  #077          ; SO TEST THE REST (0,1,2,4,5 & 6) FOR 0
16DD) F0AD          BEQ  VALID2          ; OK, NO FUNNY BITS
16DF) A9 06          LDA  #GERRMSK
16E1) D0B3          BNE  VALID3          ; ELSE WE HAVE AN ERROR
16E3)
16E3) ;--
16E3) ;
16E3) ; TEST CONFIRMATION BYTE
16E3)
16E3) E6 07          VALIDCF  INC  IOB*FMTCNFM      ; If correct byte, this will inc to zero

```

```

16E5| FOA5          BEQ  VALID2          ; Ok, byte was = FF
16E7| A9 0A          LDA  #GERRFMPR        ; Wrong byte
16E9| DOAB          BNE  VALID3          ; ALWAYS TAKEN
16EB|

```

```

16EB| ;--
16EB| ;
PAGE - 55 LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

16EB| ;          TEST FOR WRITE PROTECTION
16EB|

```

```

16EB| VALIDWP  JSR  READWP          ; Test for a write-protected disk
16EE| B09C          BCS  VALID2          ; Carry = 1 ==> not protected
16F0| A9 14          LDA  #SERRPROT        ; Write protection error constant
16F2| DOA2          BNE  VALID3          ; ALWAYS TAKEN
16F4|

```

```

16F4| ;--
16F4| ;
16F4| ;          TEST FOR format & verify parameters
16F4|

```

```

16F4| VALIDFV  LDA  II0B*TRACK
16F6| 05 33          ORA  II0B*SIDE        ; MUST HAVE TRK/SIDE = 0
16F8| F092          BEQ  Valid2          ; PARMS ARE OK-CONTINUE
16FA| A9 0A          LDA  #GERRFMPR        ; TRACK/SIDE<=>0-ERROR
16FC| D098          BNE  VALID3          ; ALWAYS TAKEN
16FE|

```

```

16FE| ;--
16FE| ;
16FE| ;          VALIDATION JUMP TABLE
16FE| ;          Table must be in this order -- Drive must be validated and selected
16FE| ;          prior to checking for write protection.
16FE|

```

```

1688* FE16
1684* FF16
16FE| F316 EA16 E216 D816 VALJMP .Word VALIDFV-1, VALIDWP-1, VALIDCF-1, VALIDMA-1, VALIDTR-1
1706| CE16
1708| C016 AE16 9716          .Word VALIDSE-1, VALIDSI-1, VALIDOR-1
170E|

```

```

170E| PAGE - 56 LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

170E| .PAGE
170E| ;**
170E| ;

```

```

170E| ;          ENBLTEST
170E|

```

```

170E| ;          TEST IMSK AGAINST X-REG TO FIND OUT IF THE DRIVE INDEXED BY X IS ENABLED.
170E| ;

```

```

170E| ;--
170E| ;
170E| ;          REGISTERS
170E| ;          IN

```

```

170E| ;          A = ANY VALUE
170E| ;          X = =0, DRIVE 0; =2, DRIVE 80
170E| ;          Y = ANY VALUE

```

```

170E| ;          OUT

```

```

170E| ;          A = DESTROYED
170E| ;          X = UNCHANGED
170E| ;          Y = UNCHANGED
170E| ;          CARRY = =CLEAR, DRIVE NOT ENABLED; =SET DRIVE ENABLED
170E| ;

```

```

170E| ;--
170E|
16A7* 0E17
1509* 0E17
170E| 170E          ENBLTEST .EQU *          ; ENTRY POINT FOR ENBLTEST
170E|

```

```

170E| A9 80          LDA  #080          ; DRIVE 80
1710| 25 2C          ENBLTST1 AND  IMSK        ; TEST AGAINST INTERRUPT MASK
1712| 69 F8          ADC   #0F8          ; CAUSE OVERFLOW TO CARRY IF 008 OR LARGER
1714| 60          RTS
1715|

```

```

1715| PAGE - 57 LISA      FILE: CMD.TEXT  Sony DRIVER FOR LISA

```

```

1715| .PAGE
1715| ;**
1715| ;

```

```

1715| ;          INIT
1715|

```

```

1715| ;          SET UP GLOBAL CONDITIONS USED BY MOST RWTS COMMANDS
1715| ;

```

```

1715| ;          REGISTERS
1715| ;          IN

```

```

1715| ;          A = ANY VALUE
1715| ;          X = ANY VALUE
1715| ;          Y = ANY VALUE

```

```

1715| ;          OUT

```

```

1715| ;          A = DESTROYED
1715| ;          X = DESTROYED
1715| ;          Y = UNCHANGED
1715| ;

```

```

1715| ;--
1715|

```

```

1715:      ;
1715:      ; RETRYCNT := MAXRETRY;
1715:      ; RECALCNT := MAXRECAL;
1715:      ; ERROR COUNTERS := 0;
1715:
1625* 1517
1715: 1715      INIT      .EQU      *           ; ENTRY POINT FOR INIT
1715: A5 19      LDA      MAXRETRY
1717: 85 26      STA      RETRYCNT
1719: A5 1A      LDA      MAXRECAL
171B: 85 27      STA      RECALCNT
171D: A5 17      LDA      MAXDDLY           ; Motor off delay time
171F: 85 42      STA      MTHIH
1721: A5 33      lds     IIOB*Side
1723: F0**      beq     $09
1725: A9 20      lds     #20           ; if side 1 then set only bit 5
1727: 85 33      sto     IIOB*Side
1723* 04
1729: A9 00      $09     LDA      #00
172B: 85 40      STA      MTL0W           ; reset 3 byte counter
172D: 85 41      STA      MTMID
172F: 85 7B      STA      RtyFlg           ; when = 2 then abort read or write operation
1731: A2 07      LDX     @ERRLEN           ; Number of error counters
1733: 95 48      $12     STA      STSLP,X           ; Zero the counter
1735: CA          DEX
1736: 10FB      BPL     $12           ; Zero based index
1738: 60          RTS
1739:
PAGE - 58 LISA      FILE: CMD.TEXT Sony DRIVER FOR LISA

```

```

1739:      .PAGE
1739:      ;**
1739:      ;
1739:      ; CALL
1739:      ;
1739:      ; CALLS A ROUTINE IN THE ROM OR RAM AS SPECIFIED BY THE ADDRESS IN ADRL,ADRH
1739:      ; THIS IS MOSTLY USED BY DIAGNOSTICS. YOU CAN ALWAYS RETURN FROM THE CALL BY
1739:      ; EXECUTING A RTS.
1739:      ;
1739:      ;
1739:      ; REGISTERS
1739:      ; IN
1739:      ; A = ANY VALUE
1739:      ; X = ANY VALUE
1739:      ; Y = ANY VALUE
1739:      ; OUT
1739:      ; A = DESTROYED
1739:      ; X = DESTROYED
1739:      ; Y = DESTROYED
1739:      ;
1739:      ;**
1739:      ;
1739:      ; FIRST MAKE SURE THAT THE MOTORS ARE OFF
1739:      ; THEN JUMP OFF INTO THE BLUE...
1739:
15F8* 3817
1739: 1739      CALL     .EQU      *           ; ENTRY POINT FOR CALL
1739: 20 ****      JSR     PRKCLRO           ; Park heads, turn off motors & clear GOBYTE
173C: 6C 3100     JMP     @IIOB*ADRL           ; JUMP INDIRECT ON THE ADDRESS IN THE IIOB
173F:
PAGE - 59 LISA      FILE: CMD.TEXT Sony DRIVER FOR LISA

```

```

173F:      .PAGE
173F:      ;**
173F:      ;
173F:      ; CLRIST
173F:      ;
173F:      ; CLEARS SELECTED BITS IN THE IST(INTERUPT STATUS) AND THEN CHECKS IF FDIR
173F:      ; SHOULD STILL BE HIGH. MASK SHOULD CONTAIN A 1 FOR THE BITS IN IST TO
173F:      ; BE SWITCHED OFF.
173F:      ;
173F:      ; REGISTERS
173F:      ; IN
173F:      ; A = ANY VALUE
173F:      ; X = ANY VALUE
173F:      ; Y = ANY VALUE
173F:      ; OUT
173F:      ; A = DESTROYED
173F:      ; X = UNCHANGED
173F:      ; Y = UNCHANGED
173F:      ;
173F:      ; CALLS
173F:      ; UPDINT      UPDATES FDIR DEPENDING ON IST
173F:      ;
173F:      ;**
173F:
15FA* 3E17
173F: 173F      CLRIST  .EQU      *           ; ENTRY POINT FOR CLRIST
173F: A5 31      LDA      IIOB*MASK           ; FETCH THE MASK
1741: 49 FF      EOR     #OFF           ; ONES COMPLEMENT
1743: 25 2F      AND     IST           ; AND WITH IST TO SWITCH OFF SELECTED BITS
1745: 85 2F      STA      IST           ; SAVE NEW IST
1747: 4C 1C15     JMP     UPDINT           ; CALCULATE THE NEW STATUS OF FDIR

```

```

174A) .PAGE
174A) ;**
174A) ;
174A) ; SETIMSK
174A) ; SETS (ENABLES) THE INTERRUPT MASK FOR DRIVE 0 AND DRIVE 80 AND COMPUTES THE
174A) ; NEW STATUS OF FDIR.
174A) ;
174A) ; REGISTERS
174A) ; IN
174A) ; A = ANY VALUE
174A) ; X = ANY VALUE
174A) ; Y = ANY VALUE
174A) ;
174A) ; OUT
174A) ; A = DESTROYED
174A) ; X = UNCHANGED
174A) ; Y = UNCHANGED
174A) ;
174A) ; CALLS
174A) ; UPDINT UPDATE FDIR STATUS
174A) ;
174A) ; IMSK := $88
174A) ; CALL UPDINT -- WILL RETURN FROM UPDINT TO CALLER
174A) ;**
15FC) 4917
174A) 174A SETIMSK .EQU * ; ENTRY POINT FOR SETIMSK
174A) A5 31 LDA IJob*Mask
174C) 05 2C ORR Imsk
174E) 85 2C STA IMSK ; SAVE NEW IMSK VALUE
1750) 4C 1C15 JMP UPDINT ; CALCULATE THE NEW STATUS OF FDIR
1753)

```

```

1753) .PAGE
1753) ;**
1753) ;
1753) ; CLRIMSK
1753) ;
1753) ; CLEARS (DISABLES) THE IMSK (INTERUPT MASK) SELECTIVLY. COMPUTES NEW STATUS
1753) ; OF THE FDIR.
1753) ;
1753) ; REGISTERS
1753) ; IN
1753) ; A = ANY VALUE
1753) ; X = ANY VALUE
1753) ; Y = ANY VALUE
1753) ;
1753) ; OUT
1753) ; A = DESTROYED
1753) ; X = UNCHANGED
1753) ; Y = UNCHANGED
1753) ;
1753) ; CALLS
1753) ; UPDINT UPDATE FDIR
1753) ;
1753) ; CALL UPDINT -- WILL RETURN FROM UPDINT TO CALLER
1753) ;**
15FE) 5217
1753) 1753 CLRIMSK .EQU * ; ENTRY POINT FOR CLRIMSK
1753) A5 31 LDA IJob*Mask
1755) 49 FF ORR #OFF
1757) 25 2C AND Imsk
1759) 85 2C STA IMSK ; SAVE NEW IMSK VALUE
175B) 4C 1C15 JMP UPDINT ; CALCULATE THE NEW STATUS OF FDIR
175E)
175E)
175E) .INCLUDE SEEK

```

```

175E) .PAGE
175E) ;**
175E) ;
175E) ; SEEK
175E) ;
175E) ; REGISTERS
175E) ; OUT
175E) ; ALL = DESTROYED
175E) ;
175E) ; CALLS
175E) ;
175E) ;**

```

```

175E) .PAGE
175E)
175E)
15F6) 5D17

```

```

175E| 175E          Seek      .equ  *
175E| 20 1517        jsr    Init           ; Global setup routine & return w/ 'a' = 0
1761| 20 E615        jsr    CmdClnUp       ; Clear GoByte and ErrStat
1764|
1764| 1764          SeekAlt   .equ  *
1764| A2 00          ldx    #00           ; Alternate entry w/o 'INIT' of variables
1766| 86 56          stx    TrkFlg        ; assume no head movement & motor already on
1768| 86 57          stx    MtrFlg
176A| 86 59          stx    Direct        ; assume '0' (toward spindle) direction
176C| CA           dcx
176D| 86 0C          stx    HostSeek      ; tell 68K that I am seeking
176F|
176F| A5 21          ldx    MtrOn         ; if = 'ff' then motor is already on
1771| D0**          bnc    $20
1773| C6 57          dcc    MtrFlg        ; tell me to wait full 400 msec
1775| 20 3113        jsr    TrnMtrOn      ; turn the motor on
1778|
1771* 05
1778| A5 35          $20     ldx    Ilob*Track
177A| C5 22          cmp    CurTrack
177C| D0**          bnc    Seek1         ; wrong track
177E| A5 57          ldx    MtrFlg
1780| F0**          bcq    SeekEnd       ; some track & motor already on so select side
1782| D0**          bnc    JstMtr        ; just wait for the motor to settle
1784|
177C* 06
1784| 1784          Seek1    .EQU  *
1784| C6 56          dcc    TrkFlg        ; 'A' has Ilob*Track already
1786| 38           scc
1787| E5 22          sbc    CurTrack      ; abs(destination - current) = amt to move
1789| B0**          bcs    pstv         ; if ccC = 1 then positive result
178B| 49 FF          eor    #0ff
178D| 69 01          adc    #1           ; take 2's complement
178F| E6 59          inc    Direct        ; set outward direction (away from spindle)
1789* 06
1791| 1791          pstv    .equ  *
1791| 85 58          sto    StpAmt
1793| A5 16          ldx    HeadDelay     ; assume only wait for head settling
1795| 85 69          sto    Delay
1797|
1797| 1797          Seek2    .equ  *
1797| 20 5511        jsr    TrkClass      ; return w/ 'Y' = class of Ilob*Track
179A| C4 23          cpy    CurClass
179C| F0**          bcq    $60
179E| 20 9213        jsr    SetSpdy       ; set the speed w/ 'Y' = trk class index
17A1| A5 58          ldx    StpAmt
17A3| 20 ****          jsr    ClcScDly      ; calc speed change delay time, return in 'A'
17A6| 85 69          sto    Delay
179C* 0A
17A8| 20 8413        $60     jsr    DoSeek        ; finally do the actual seek
PAGE - 64 LISA          FILE: SEEK.TEXT Sony DRIVER FOR LISA

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```

17AB|
1782* 27
17AB| A5 1C          JstMtr   ldx    MOnDly
17AD| A6 57          ldx    MtrFlg
17AF| D0**          bnc    $80
17B1| A5 69          ldx    Delay
17AF* 02
17B3| 20 ****          $80     jsr    Wait           ; wait for Motor, speed change & head settling
17B6| A5 35          ldx    Ilob*Track
17B8| 85 22          sto    CurTrack
17BA| 20 ****          jsr    SpdChk        ; check the speed & adjust if necessary
1780* 3B
17BD| 17BD          SeekEnd  .equ  *
17BD| 20 3113        jsr    TrnMtrOn      ; for floky PAL problems
17C0| A2 00          ldx    #0
17C2| 86 0C          stx    HostSeek      ; No more seeking
17C4| 4C E612        jmp    SelSide       ; select proper side
17C7|
17C7| ;**
17C7| ;
17C7| ;
17C7| ;
17C7| ; This code will do many things. It will either deselect the drives, turn off
17C7| ; the motors, park the heads first, clear the GoByte and ErrStat, and maybe
17C7| ; jump to itself forever.
17C7| ;
17C7| ;
17C7| ; REGISTERS
17C7| ; IN
17C7| ;     A = ANY VALUE
17C7| ;     X = ANY VALUE
17C7| ;     Y = ANY VALUE
17C7| ; OUT
17C7| ;     ALL = DESTROYED
17C7| ;
17C7| ;--
17C7|
1602* C617
17C7| 17C7          ESAD    .EQU  *
17C7| 20 ****          JSR    PRKCLRO       ; Used by drop dead command
14E6* CA17
17CA| 4C CA17        PROGERR1 JMP  PROGERR1    ; LOOP FOREVER!
17CD|

```

```

17C8* CD17
173A* CD17
17CD: 17CD          PRKCLRO .EQU *           ; Park the heads and clear the GOBYTE
17CD: 20 2A13      JSR   TrMtOff
17D0: A9 00        lda   #00
17D2: 4C E615      JMP   CMDCLNUP
17D5:
17D5:              .INCLUDE WAITROM
17D5:              FILE: WAITROM.TEXT Sony DRIVER FOR LISA
PAGE - 65 LISA

```

```

17D5:              .PAGE
17D5:              ;**
17D5:              ;
17D5:              ;           WAITROM
17D5:              ;
17D5:              ; WAITROM SWITCHES OFF BOTH MOTORS AND THEN WAITS UNTIL THE 68000 DIAGNOSTICS
17D5:              ; SETS LOCATION 000 (68K = 000C00) FIRST TO #069 AND THEN TO #096. THE 6504
17D5:              ; WILL THEN DO A COLD START OF THE SYSTEM.
17D5:              ;
17D5:              ;--
17D5:              ;
17D5:              ; REGISTERS
17D5:              ; IN
17D5:              ;     A = ANY VALUE
17D5:              ;     X = ANY VALUE
17D5:              ;     Y = ANY VALUE
17D5:              ; OUT
17D5:              ;     RETURNS VIA A COLD START.
17D5:              ;
17D5:              ;**

```

```

1600* D417
17D5: 17D5          WAITROM .EQU *           ; ENTRY POINT FOR WAITROM
17D5: 20 CD17        JSR   PRKCLRO           ; Park heads, turn motors off & clear GOBYTE
17D8:
17D8:              ; LOOP until 69/96 sequence occurs
17D8:
17D8:  A5 00          WAITROM1 LDA 000           ; WAIT FOR #069
17DA: C9 69        CMP #069
17DC: DOFA        BNE WAITROM1
17DE:
17DE:  C5 00          WAITROM2 CMP 000           ; WAIT FOR #096
17E0: FOFC        BEQ WAITROM2
17E2:
17E2:              SEC
17E3: 65 00          ADC 000           ; WILL BE 0 IF = 96
17E5: DOF1        BNE WAITROM1
17E7: 4C 3414      JMP DNHWT           ; Reset the world w/o memory wait
17EA:
17EA:
17EA:
17EA:              .INCLUDE NREAD16
17EA:              FILE: NREAD16.TEXT Sony DRIVER FOR LISA
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```

```

17EA:              .PAGE
17EA:              ;**
17EA:              ;
17EA:              ;           NREAD16
17EA:              ;
17EA:              ; NREAD16 assumes that the disk is spinning at the proper speed
17EA:              ; and the head is located at the proper Side/Track and that the header
17EA:              ; for the sector desired has already been found. First it will read in
17EA:              ; the beginning data marks, then the data, and finally the trailing data
17EA:              ; bytes. It will abort if the proper starting or ending sequence of
17EA:              ; data bytes is not found.
17EA:              ;
17EA:              ; REGISTERS:
17EA:              ; IN:
17EA:              ;     ALL == Any value
17EA:              ;
17EA:              ; OUT:
17EA:              ;     ALL == DESTROYED
17EA:              ;
17EA:              ;--
17EA: 00 00 00 00 00 00 00 00 .ORG 1800
PAGE - 67 LISA      FILE: NREAD16.TEXT Sony DRIVER FOR LISA

```

```

1800:              .PAGE
1800: 1800          READ16 .EQU *
1800: 20 9B13      jsr SetRMode           ; setup PAL on Sony to read mode
1803: 20 ****      JSR RDSYNTOP         ; Read the sync nibbles
1806: 90**          BCC $03           ; If bit-slip marks found then carry = 0
1808: 60           RTS
1806* 01
1809: A0 F4        $03 LDY #0F4           ; 2 15 First time only 12 bytes
180B:
180B: 180B          RDBF01 .EQU *
180B: E6 44        INC INXPTRH         ; 5 28 Point to next page
180D: 180D          RDBF02 .EQU *
180D: AE 0E08      LDX 07L           ; 4
1810: 10FB        BPL RDBF02           ; 2,3

```

```

1812| BD 0011          LDA  DNIBL,X          ; 4 10      Map from 8 bits ==> 6 bits
1815| OA                ASL  A                ; 2 12
1816| OA                ASL  A                ; 2 14
1817| AA                TAX                ; 2 16      Save temporarily
1818| OA                ASL  A                ; 2 18
1819| OA                ASL  A                ; 2 20
181A| 85 6E           STA  TEMP1           ; 3 23      >BBCC0000<
181C| 8A                TXA                ; 2 25
181D| 29 CO           AND  #0CO           ; 2 27      >AA000000<
181F|
181F| AE 0E08           $10  LDX  07L           ; 4          Read low bits of byte A
1822| 10FB           BPL  $10           ; 2,3
1824| 1D 0011         ORA  DNIBL,X          ; 4 10      Combine low & high bits
1827| 91 43           STA  @INXPTRL,Y       ; 6 16
1829| A5 6E           LDA  TEMP1           ; 3 19      >BBCC0000<
182B| C8                INY                ; 2 21
182C| D0**            BNE  $20           ; 2/3 23/24
182E| E6 44           INC  INXPTRL        ; 5 28      Point to next page
1830|
182C* 02
1830| AE 0E08           $20  LDX  07L           ; 4          Read low bits of byte B
1833| 10FB           BPL  $20           ; 2,3
1835| 29 CO           AND  #0CO           ; 2 8
1837| 1D 0011         ORA  DNIBL,X          ; 4 12      Add low & high bits
183A| 91 43           STA  @INXPTRL,Y       ; 6 18
183C| C8                INY                ; 2 20
183D| F0**            BEQ  RDCSM01        ; 2/3 22/23
183F| A5 6E           LDA  TEMP1           ; 3 24      >BBCC0000<
1841| OA                ASL  A                ; 2 26
1842| OA                ASL  A                ; 2 28
1843|
1843| AE 0E08           $30  LDX  07L           ; 4          Read low bits of byte C
1846| 10FB           BPL  $30           ; 2,3
1848| 29 CO           AND  #0CO           ; 2 8
184A| 1D 0011         ORA  DNIBL,X          ; 4 12      Add low & high bits
184D| 91 43           STA  @INXPTRL,Y       ; 6 18
184F| C8                INY                ; 2 20
1850| F0B9            BEQ  R0BF01        ; 2/3 22/23  Inc to next page if = 0
1852| D0B9            BNE  R0BF02        ; 3 25      Branch always taken
1854|

```

PAGE - 68 LISA

FILE: NREAD16.TEXT Sony DRIVER FOR LISA

```

1854| .PAGE
183D* 15
1854| 1854            RDCSM01 .EQU *          ;          Read 4 bytes of checksum
1854| AE 0E08           LDX  07L           ; 4
1857| 10FB           BPL  RDCSM01        ; 2,3
1859| BD 0011         LDA  DNIBL,X          ; 4 10      Map from 8 bits ==> 6 bits
185C| OA                ASL  A                ; 2 12
185D| OA                ASL  A                ; 2 14
185E| A8                TAY                ; 2 16      >AABBCC00<
185F| 29 CO           AND  #0CO           ; 2 18      >AA000000<
1861|
1861| AE 0E08           $10  LDX  07L           ; 4          Read low bits of byte A
1864| 10FB           BPL  $10           ; 2,3
1866| 1D 0011         ORA  DNIBL,X          ; 4 10      Add low & high bits
1869| 85 61           STA  CKSUM1         ; 3 13
186B| 98                TYA                ; 2 15
186C| OA                ASL  A                ; 2 17
186D| OA                ASL  A                ; 2 19
186E| A8                TAY                ; 2 21      >BBCC0000<
186F| 29 CO           AND  #0CO           ; 2 23      >BB000000<
1871|
1871| AE 0E08           $20  LDX  07L           ; 4          Read low bits of byte B
1874| 10FB           BPL  $20           ; 2,3
1876| 1D 0011         ORA  DNIBL,X          ; 4 10      Add low & high bits
1879| 85 62           STA  CKSUM2         ; 3 13
187B| 98                TYA                ; 2 15      >BBCC0000<
187C| OA                ASL  A                ; 2 17
187D| OA                ASL  A                ; 2 19      >CC000000<
187E|
187E| AE 0E08           $30  LDX  07L           ; 4          Read low bits of byte C
1881| 10FB           BPL  $30           ; 2,3
1883| 1D 0011         ORA  DNIBL,X          ; 4 10      Combine low & high bits
1886| 85 63           STA  CKSUM3         ; 3 13
1888|
1888| AD 0E08           RD9   LDA  07L           ; 4          Check bitslip mark 1
188B| 10FB           BPL  RD9           ; 2,3
188D| C5 73           CMP  DatMk4         ; 3
188F| D0**            BNE  BSERR         ; 2,3
1891|
1891| AD 0E08           RD10  LDA  07L           ; 4          Check bitslip mark 2
1894| 10FB           BPL  RD10          ; 2,3
1896| C5 74           CMP  DatMk5         ; 3
1898| D0**            BNE  BSERR         ; 2,3
189A| 18                CLC
189B| AD 0D08           RDEXIT LDA  06H          ;          SENSE mode
189E| 60                RDWASTE RTS
189F|

```

PAGE - 69 LISA

FILE: NREAD16.TEXT Sony DRIVER FOR LISA

```

189F| .PAGE
1898* 05
189F* 0E

```



```

18FA* 09
18F5* 0E
1905i 60          READ4   RTS
1906i
PAGE - 71 LISA   FILE: READ.TEXT Sony DRIVER FOR LISA

```

```

1906i          .PAGE
1906i          ;**
1906i          ;
1906i          ;          BADADDR
1906i          ;--
1906i          ;
1906i          ; REGISTERS
1906i          ; IN
1906i          ;          All = ANY VALUE
1906i          ; OUT
1906i          ;          All = DESTROYED
1906i          ;          CARRY = RETRY STATUS (=CLEAR, DON'T RETRY; =SET, PLEASE RETRY)
1906i          ;
1906i          ; CALLS
1906i          ;          RECALBRT RECALIBRATE THE DRIVE
1906i          ;          SEEKALT  SEEK TO TRACK/SIDE
1906i          ;--
1906i
PAGE - 72 LISA   FILE: READ.TEXT Sony DRIVER FOR LISA

```

```

1906i          .PAGE
1906i
18FF* 0619
1906i 1906          BADADDR .EQU *          ; ENTRY POINT OF BADADDR ( ccC = 1 )
1906i C6 26          DEC RETRYCNT          ; IF WE'VE TRIED ENOUGH TIMES TO FIND DATA
1908i F0**          BEQ BADADDR2
190Ai 18           clc
190Bi A5 4B        LDA RASTRT          ; OR WE CAN'T FIND START BITS LIP
190Di 65 4E        adc RATRK          ; OR WE'RE ON THE WRONG TRK
190Fi F0**          beq BadGood        ; try again
1911i C5 27        cmp RECALCNT        ; if >= recalibration count then abort
1913i F0**          beq BadBad         ; ccC = 1 when A = Memory
1915i C5 7B        cmp RtyFlg         ; set if new RaStrt or RaTrk error
1917i F0**          beq BadGood        ; if equal then no change from last time
1919i 85 7B        sta RtyFlg         ; a change -- save new error count
191Bi D0**          bnc BadAddr4       ; recalibrate head location
191Di
1908* 13
191Di C6 27        BadAddr2 dec ReccCnt
191Fi F0**          beq BadBad         ; abort upon timeout ( ccC still = 1 )
1921i
191B* 04
1921i 20 ****       BadAddr4 JSR RECALBRT          ; BUT DONT BOTHER WITH SPD ERRORS AT THIS TIME
1924i 20 6417      JSR SEEKALT          ; AND GET BACK TO HERE WE WERE ON TARGET TRK
1927i A5 19        LDA MAXRETRY        ; PICK UP THE MAXIMUM NUMBER OF RETRYS COUNT
1929i 85 26        STA RETRYCNT        ; AND REFRESH THE COUNTER
1917* 12
190F* 1A
192Bi 18           BadGood  CLC          ; WE'RE TRYING AGAIN MATE!
191F* 0B
1913* 17
192Ci 60           BadBad   RTS
192Di
192Di          .INCLUDE CHECKSUM
PAGE - 73 LISA   FILE: CHECKSUM.TEXT Sony DRIVER FOR LISA

```

```

192Di          .PAGE
192Di          ;**
192Di          ;          CHECKSUM == Create checksum using 524 byte i/o buffer
192Di          ;
192Di          ;          ALGORITHM:
192Di          ;          A sector is composed of 524 user data bytes and a 3 byte
192Di          ;          checksum. These are translated into 6 bit nibbles which are used to
192Di          ;          Look up GCR codewords to be written to the disk. The data is encoded
192Di          ;          as follows: CSUMA, CSUMB, & CSUMC are "registers" used for accumulating
192Di          ;          the checksum. BYTEA, BYTEB, & BYTEC contain 3 bytes from the data
192Di          ;          buffer.
192Di          ;
192Di          ;          1. Rotate CSUMC left
192Di          ;          CSUMC[65432107] <- CSUMC[76543210]
192Di          ;          Carry <- CSUMC[7]
192Di          ;          2. CSUMA <- CSUMA + BYTEA + Carry from step 1
192Di          ;          3. BYTEA <- BYTEA xor CSUMC
192Di          ;          4. CSUMC <- CSUMC + BYTEB + Carry from step 2
192Di          ;          5. BYTEB <- BYTEB xor CSUMA
192Di          ;          6. CSUMB <- CSUMB + BYTEC + Carry from step 3
192Di          ;          7. BYTEC <- BYTEC xor CSUMC
192Di          ;
192Di          ;          Propagation of carry among three checksum bytes:
192Di          ;
192Di          ;          -----
192Di          ;          ^         ^         ^
192Di          ;          --CSUMC <-- CSUMB <-- CSUMA <--
192Di          ;
192Di          ;          NOTE: Carry out of CSUMC is
192Di          ;          from rotate.
192Di          ;
192Di          ;          REGISTERS:
192Di          ;          IN:
192Di          ;          ALL = ANY VALUE
192Di          ;

```

```

192D1          ; OUT:
192D1          ;     ALL = DESTROYED
192D1          ;
192D1          ;--
PAGE - 74 LISA FILE: CRECKSUM.TEXT Sony DRIVER FOR LISA

192D1          .Page
192D1          CRECKSUM .EQU *           ; Entry point for all callers
192D1          LDA      #00              ;
192F1 85 61     STA      CKSUM1         ;
19311 85 62     STA      CKSUM2         ; Zero only two bytes
19331 85 43     STA      INXPTRL        ; Init pointer for 5 cycle index fetch
19351 85 44     STA      INXPTRH        ;
19371 E6 44     INC      INXPTRH        ; Start on page 1
19391 A0 F4     LDY      #0F4           ; Last 12 bytes in page 1
193B1          CRTOP  .EQU *           ; Initially "A" = 0
193B1 0A        ASL      A              ; Move high bit to carry
193C1 08        PHP      A              ; Save Status bits on stack
193D1 69 00     ADC      #00            ; Move carry to low bit ( 8 bit rotate )
193F1 85 63     STA      CKSUM3         ;
19411 28        PLP      A              ; Restore Status bits
19421 B1 43     LDA      @INXPTRL,Y     ; First of three bytes in loop
19441 AA        TAX      A              ;
19451 45 63     EOR      CKSUM3         ; Combine checksum w/ data
19471 91 43     STA      @INXPTRL,Y     ; Data ==> buffer
19491 8A        TXA      A              ;
194A1 65 61     ADC      CKSUM1         ; Add with above carry
194C1 85 61     STA      CKSUM1         ;
194E1 C8        INY      A              ;
194F1 D0**      BNE      $20            ; End of Page 2 data
19511 E6 44     INC      INXPTRH        ; Point to page 3
19531          ;
194F* 02        ;
19531 B1 43     $20   LDA      @INXPTRL,Y ; Second of three bytes
19551 AA        TAX      A              ;
19561 65 62     ADC      CKSUM2         ; Add to second checksum byte
19581 85 62     STA      CKSUM2         ;
195A1 8A        TXA      A              ;
195B1 45 61     EOR      CKSUM1         ; Combine checksum w/ data
195D1 91 43     STA      @INXPTRL,Y     ; Data ==> buffer
195F1 C8        INY      A              ;
19601 F0**      BEQ      $60            ; End of Page 3 data
19621          ;
19621 B1 43     LDA      @INXPTRL,Y     ; Third of three bytes
19641 AA        TAX      A              ; Save data value
19651 45 62     EOR      CKSUM2         ; Combine checksum w/ data
19671 91 43     STA      @INXPTRL,Y     ; Data ==> buffer
19691 8A        TXA      A              ; Restore data value
196A1 65 63     ADC      CKSUM3         ; Add to third checksum byte; leave in A
196C1 C8        INY      A              ;
196D1 D0CC      BNE      CRTOP          ; Not at a page boundary, loop
196F1 E6 44     INC      INXPTRH        ; Start w/ Page 2 data
19711 D0C8      BNE      CRTOP          ; Branch always taken
19731          ;
1960* 11        ;
19731 60        $60   RTS              ; END OF CREATING A CHECKSUM
19741          ;

```

```

PAGE - 75 LISA FILE: VFYCKSUM.TEXT Sony DRIVER FOR LISA

```

```

19741          .INCLUDE VFYCKSUM
PAGE - 76 LISA FILE: VFYCKSUM.TEXT Sony DRIVER FOR LISA

```

```

19741          .PAGE
19741          ;**
19741          ;           VFYCKSUM == Verify ckcksum that was just read.
19741          ;
19741          ;           VFYCKSUM will undo the mess that CRECKSUM created by xor'ing the
19741          ;           checksum into the data bytes. See the CRECKSUM description for the
19741          ;           algorithm used to understand what is being undone here.
19741          ;
19741          ; REGISTERS
19741          ;   IN
19741          ;     ALL == Any value
19741          ;
19741          ;   OUT
19741          ;     ALL == DESTROYED
19741          ;     ccC == 0 if checksum matches
19741          ;           == 1 if checksum does not match
19741          ;
19741          ; CALLS
19741          ;   NONE
19741          ;--
19741          ;
19741          VFYCKSUM .EQU *           ; Entry point for all callers
19741          LDA      #00              ; Init temporary checksums to zero
19761 85 64     STA      TCKSM1         ;
19781 85 65     STA      TCKSM2         ;
197A1 85 43     STA      INXPTRL        ;

```

```

197C| 85 44          STA  INXPTRH
197E| E6 44          INC  INXPTRH          ; Start at page 1
1980| A0 F4          LDY  #0F4           ; Only last 12 bytes
1982|
1982| 1982          VFTOP  .EQU  *
1982| 0A             ASL  A             ; Rotate the third checksum byte
1983| 08             PHP                    ; Save Status bits
1984| 69 00          ADC  #00           ; Put carry into low bit (8 bit rotate)
1986| 85 66          STA  TCKSM3        ; Save 3rd cksum byte
1988| 28             PLP                    ; Restore Status bits
1989| B1 43          LDA  @INXPTRL,Y   ; Read 1st byte of 3 byte loop
198B| 45 66          EOR  TCKSM3        ; Restore original data
198D| 91 43          STA  @INXPTRL,Y
198F| 65 64          ADC  TCKSM1
1991| 85 64          STA  TCKSM1          ; And update the checksum
1993| C8             INY
1994| D0**          BNE  $20
1996| E6 44          INC  INXPTRH          ; Next page
1998|
1994* 02          $20  LDA  @INXPTRL,Y   ; 2nd byte of 3 byte loop
1998| B1 43          EOR  TCKSM1        ; Restore original data
199A| 45 64          STA  @INXPTRL,Y
199C| 91 43          ADC  TCKSM2
199E| 65 65          STA  TCKSM2        ; And update the checksum
19A0| 85 65          INY
19A2| C8
PAGE - 77 LISA   FILE: VFYCKSUM.TEXT Sony DRIVER FOR LISA

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```

19A3| F0**          BEQ  $60           ; Last byte to sum
19A5|
19A5| B1 43          LDA  @INXPTRL,Y   ; 3rd byte of 3 byte loop
19A7| 45 65          EOR  TCKSM2        ; Restore original data
19A9| 91 43          STA  @INXPTRL,Y
19AB| 65 66          ADC  TCKSM3        ; Update the checksum and leave in A
19AD| C8             INY
19AE| D0D2          BNE  VFTOP          ; Not at page boundary, loop
19B0| E6 44          INC  INXPTRH        ; Next page
19B2| D0CE          BNE  VFTOP          ; Branch always taken
19B4|
19A3* 0F          $60  CMP  CKSUM2        ; 'A' reg has TCKSM2
19B4| C5 62          BNE  $80
19B6| D0**          LDA  TCKSM3
19B8| A5 66          CMP  CKSUM3
19BA| C5 63          BNE  $80
19BC| D0**          LDA  TCKSM1
19BE| A5 64          CMP  CKSUM1
19C0| C5 61          BNE  $80
19C2| D0**          CLC
19C4| 18             RTS
19C5| 60
19C6|
19C2* 02          $80  SEC
19BC* 08          RTS
19B6* 0E
19C6| 38
19C7| 60
19C8|
19C8|
19C8| .INCLUDE WRITE
PAGE - 78 LISA   FILE: WRITE.TEXT Sony DRIVER FOR LISA

```

```

19C8| .PAGE
19C8| ;**
19C8| ;
19C8| ; WRITE
19C8| ;
19C8| ; WRITE will write to a Drive/Side/Track/Sector after the sector
19C8| ; header has been found by "RDADR". Depending upon the command, it
19C8| ; will perform a checksum operation on the data. If it is unable to
19C8| ; read the address header mark after 100, tries it will recalibrate
19C8| ; and try once more.
19C8| ;
19C8| ; REGISTER
19C8| ; IN
19C8| ; ALL == Any value
19C8| ;
19C8| ; OUT
19C8| ; ALL == DESTROYED
19C8| ;
19C8| ;--
19C8|
1665* C719
19C8| 19C8          WRITE  .EQU  *
19C8| 20 2D19        JSR  CRECKSUM        ; Create a checksum
1673* CA19
19C8| 19C8          WRITEBF .EQU  *
19C8| 20 7715        JSR  PRENIB        ; Write data using host supplied checksum
19CE| 20 5E17        JSR  SEEK          ; Setup data for reading across page boundaries
19D1| 20 4912        JSR  RDADR         ; FIND SECTOR
19D4| 90**          BCC  WRITE16       ; WRITE IF OK & return to caller from WRITE16
19D6| 20 0619        JSR  BADADDR
19D9| 90F6          BCC  WRITE3
19DB| A9 18          LDA  @SERRWR       ; WRITE ERROR

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```

19DD| 60                RTS
19DE|
19DE|
19DE| .INCLUDE Write16
19DE|
PAGE - 79 LISA      FILE: WRITE16.TEXT Sony DRIVER FOR LISA

```

```

19DE| .page
19DE| ;**
19DE| ; Write16
19DE| ;
19DE| ; $10      ldx 06L      ; 1      1      Assume worst case
19DE| ;          bpl $10     ; 3      4      branch taken
19DE| ;          ldx 06L     ; 4      8      bit will be set
19DE| ;          bpl $10     ; 2     10     fall thru
19DE| ;          sto 06H     ; 4     14     put the data into reg
19DE| ; 31 cycles max after bit is set before UnderRun bit is set. Using above code
19DE| ; as start of time critical code,
19DE| ; total time = ((32-14)*31) = 49 cycles
19DE| ;--
19DE|

```

```

PAGE - 80 LISA      FILE: WRITE16.TEXT Sony DRIVER FOR LISA

```

```

19DE| .page
19DE| 00 00 00 00 00 00 .org 1A00 ; precise page alignment
19D4| 2A
1A00| 1A00      Write16 .equ *
1A00| A6 34      ldx II0B+Sector
1A02| 8D 0010    ldx Nib1,x
1A05| 85 6D      sto Sv4
1A07| A0 00      ldy #0 ; no speed check bytes
1A09| 84 44      sty InxPtrH
1A0B| 98         tya ; flag to tell sync20 to use data mark values
1A0C| C8         iny ; write only one set of self-sync bytes
1A0D| 20 3A15    jsr Sync20 ; 6      6      turn on write circuitry & write self-sync bytes
1A10| A0 F4      ldy #0F4 ; 2      8
1A12| A9 AD      ldx #0AD ; 2     10     last byte of data header field
1A14| D0**      bnc Pglx ; 3     13
1A16|
1A16| 1A16      Pgl .equ * ; Code to write out last 12 bytes of Page #1
1A16| 86 6D      stx Sv4 ; 3
1A14| 02
1A18| AE 0C08    Pglx ldx 06L ; 4     17
1A1B| 10FB      bpl Pglx ; 2,3   19/20
1A1D| 8D 0D08    sto 06H ; 4     14     worst case possible
1A20|
1A20| BE 0201      ldx Page01+2,y ; 4     18
1A23| 8D 0010    ldx Nib1,x ; 4     22
1A26| 85 6C      sto Sv3 ; 3     25
1A28| 8A         txa ; 2     27
1A29| 4A         lsr a ; 2     29
1A2A| 4A         lsr a ; 2     31
1A2B| 85 6E      sto Temp1 ; 3     34
1A2D| BE 0101      ldx Page01+1,y ; 4     38
1A30| 8D 0010    ldx Nib1,x ; 4     42
1A33| 85 6B      sto Sv2 ; 3     45
1A35| 8A         txa ; 2     47
1A36| 29 C0      and #0C0 ; 2     49
1A38| 05 6E      ora Temp1 ; 3     52
1A3A| 4A         lsr a ; 2     54
1A3B| A6 6D      ldx Sv4 ; 3     57
1A3D| 8E 0D08    stx 06H ; 4     61
1A40|
1A40| 4A         lsr a ; 2     2
1A41| 85 6E      sto Temp1 ; 3     5
1A43| B9 0001      ldx Page01,y ; 4     9
1A46| 29 C0      and #0C0 ; 2     11
1A48| 05 6E      ora Temp1 ; 3     14
1A4A| 4A         lsr a ; 2     16
1A4B| 4A         lsr a ; 2     18
1A4C| AA         tax ; 2     20
1A4D| 8D 0010    ldx Nib1,x ; 4     24
1A50| 8D 0D08    sto 06H ; 4     28
1A53|
1A53| BE 0001      ldx Page01,y ; 4     4
1A56| C8         iny ; 2     6
1A57| C8         iny ; 2     8

```

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PAGE - 81 LISA      FILE: WRITE16.TEXT Sony DRIVER FOR LISA

```

```

1A58| 8D 0010      ldx Nib1,x ; 4     12
1A5B| AE 0C08      $15 ldx 06L ; 4     16
1A5E| 10FB      bpl $15 ; 2,3   18
1A60| 8D 0D08    sto 06H ; 4     22
1A63|
1A63| A5 6B      ldx Sv2 ; 3     3      Second byte of loop
1A65| A6 6C      ldx Sv3 ; 3     6      Third byte
1A67| C8         iny ; 2     8
1A68| D0AC      bnc Pgl ; 2,3   10     fetch rest of 12 bytes
1A6A|
1A6A| ;**
1A6A| ;
1A6A| ;--
1A6A|
1A6A| 1A6A      Pg2 .equ * ; Code to write out first 255 bytes of Page #2

```

```

1A6A| 86 6D          stx Sv4          ; 3
1A6C| AE 0C08       $40  ldx Q6L           ; 4
1A6F| 10FB          bpl $40          ; 2,3
1A71| 8D 0D08       sto Q6H         ; 4      14      worst case possible
1A74|
1A74| BE 0202       ldx Page02*2,y  ; 4      18
1A77| BD 0010       ldx Nib1,x     ; 4      22
1A7A| 85 6C          sto Sv3         ; 3      25
1A7C| 8A            txa           ; 2      27
1A7D| 4A           lsr a          ; 2      29
1A7E| 4A           lsr a          ; 2      31
1A7F| 85 6E       sto Temp1      ; 3      34
1A81| BE 0102       ldx Page02*1,y  ; 4      38
1A84| BD 0010       ldx Nib1,x     ; 4      42
1A87| 85 6B       sto Sv2         ; 3      45
1A89| 8A            txa           ; 2      47
1A8A| 29 C0        and #0C0       ; 2      49
1A8C| 05 6E       ora Temp1      ; 3      52
1A8E| 4A           lsr a          ; 2      54
1A8F| A6 6D       ldx Sv4         ; 3      57      61-14 = 47
1A91| 8E 0D08       stx Q6H         ; 4      61      Write last byte of previous loop
1A94|
1A94| 4A           lsr a          ; 2      2
1A95| 85 6E       sto Temp1      ; 3      5
1A97| B9 0002       ldx Page02,y   ; 4      9
1A9A| 29 C0        and #0C0       ; 2      11
1A9C| 05 6E       ora Temp1      ; 3      14
1A9E| 4A           lsr a          ; 2      16
1A9F| 4A           lsr a          ; 2      18
1AA0| AA           txa           ; 2      20
1AA1| BD 0010       ldx Nib1,x     ; 4      24
1AA4| 8D 0D08       sto Q6H         ; 4      28      Composite of 3 bytes
1AA7|
1AA7| BE 0002       ldx Page02,y   ; 4      4
1AAA| C8           iny           ; 2      6
1AAB| C8           iny           ; 2      8
1AAC| BD 0010       ldx Nib1,x     ; 4      12
1AAF| AE 0C08       $55  ldx Q6L           ; 4      16
1AB2| 10FB          bpl $55        ; 2,3   18
1AB4| 8D 0D08       sto Q6H         ; 4      22
PAGE - 82 LISA      FILE: WRITE16.TEXT Sony DRIVER FOR LISA

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1AB7|
1AB7| A5 6B          ldx Sv2         ; 3      3      Second byte of loop
1AB9| A6 6C          ldx Sv3         ; 3      6      Third byte
1ABB| C8           iny           ; 2      8
1ABC| C0 FF        cpy #Pg2Len    ; 2      10
1ABE| D0AA        bnc Pg2         ; 2,3   12      fetch rest of 255 bytes
1AC0|
1AC0| 20 ****       jsr MrAX       ; 6      26/6   write Nibls in A and X
1AC3| AE 0103       ldx Page03*1   ; 4      10
1AC6| BD 0010       ldx Nib1,x     ; 4      14
1AC9| 85 6D       sto Sv4         ; 3      17
1ACB| A5 5E       ldx CpBy01     ; 3      20
1ACD| 20 ****       jsr MrNibl     ; 6      26/6
1AD0|
1AD0| A0 02          ldy #02        ; 2      8      for use in Pg3
1AD2| AE FF02       ldx Page02*OFF ; 4      12
1AD5| 20 ****       jsr MrByteX    ; 6      18/6
1AD8|
1AD8| AE 0003       ldx Page03     ; 4      10
1ADB| BD 0010       ldx Nib1,x     ; 4      14
1ADE| D0**        bnc Pg3x       ; 3      17
1AE0|
1AC1* E01A        MrAX           .equ *         ; write nibls that are in A & X(Sv3)
1AE0| 1AEO         jsr MrNibl     ; 6      32/6
1AE0| 20 ****       ldx Sv3         ; 3      9
1AE3| A5 6C          jmp MrNibl     ; 3      12/6
1AE8|
1AE8| ;**
1AE8| ;
1AE8| ;--
1AE8|
1AE8| 1AEB         MrByte        .equ *         ; nibblize byte in Areg before starting
1AE8| AA           tax           ; 2
1AD6* E91A        MrByteX       .equ *         ; use byte in Xreg
1AE9| 1AE9         ldx Nib1,x     ; 4
1AE9| BD 0010
1AEC|
1AE6* EC1A
1AE1* EC1A
1ACE* EC1A
1AEC| 1AEC         MrNibl        .equ *         ; wait for handshake bit, then write data in Areg
1AEC| AE 0C08       ldx Q6L         ; 4
1AEF| 10FB          bpl MrNibl     ; 2,3
1AF1| 8D 0D08       sto Q6H         ; 4
1AF4| 60           rts           ; 6
1AF5|
1AF5| 00 00 00 00 00 00 00 .align 0100
1B00| 1B00         Pg3           .equ *         ; Code to write out first 254 bytes of Page #3
1B00| 86 6D          stx Sv4         ; 3
1ADE* 22
1B02| AE 0C08       Pg3x         ldx Q6L         ; 4
1B05| 10FB          bpl Pg3x       ; 2,3

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14 DEC 83
1807: 8D 0D08          sto 06H          ; 4      14      worst case possible
1B0A:
PAGE - 83 LISA        FILE: WRITE16.TEXT Sony DRIVER FOR LISA

1B0A: BE 0203          ldx Page03+2,y  ; 4      18
1B0D: BD 0010          ldo Nib1,x      ; 4      22
1B10: 85 6C           sto Sv3         ; 3      25
1B12: 8A             tno            ; 2      27
1B13: 4A             lsr o          ; 2      29
1B14: 4A             lsr o          ; 2      31
1B15: 85 6E           sto Temp1       ; 3      34
1B17: BE 0103          ldx Page03+1,y  ; 4      38
1B1A: BD 0010          ldo Nib1,x      ; 4      42
1B1D: 85 6B           sto Sv2         ; 3      45
1B1F: 8A             tno            ; 2      47
1B20: 29 C0           and #0C0       ; 2      49
1B22: 05 6E           ora Temp1       ; 3      52
1B24: 4A             lsr o          ; 2      54
1B25: A6 6D           ldx Sv4         ; 3      57
1B27: 8E 0D08          stx 06H        ; 4      61      61-14 = 47
1B2A:                Write last byte of previous loop
1B2A: 4A             lsr o          ; 2      2
1B2B: 85 6E           sto Temp1       ; 3      5
1B2D: B9 0003          ldo Page03,y    ; 4      9
1B30: 29 C0           and #0C0       ; 2      11
1B32: 05 6E           ora Temp1       ; 3      14
1B34: 4A             lsr o          ; 2      16
1B35: 4A             lsr o          ; 2      18
1B36: AA             tex            ; 2      20
1B37: BD 0010          ldo Nib1,x      ; 4      24
1B3A: 8D 0D08          sto 06H        ; 4      28      Composite of 3 bytes
1B3D:
1B3D: BE 0003          ldx Page03,y    ; 4      4
1B40: C8             iny            ; 2      6
1B41: C8             iny            ; 2      8
1B42: BD 0010          ldo Nib1,x      ; 4      12
1B45: AE 0C08          $85 ldx 06L      ; 4      16
1B48: 10FB           bpl $85        ; 2,3    18
1B4A: 8D 0D08          sto 06H        ; 4      22
1B4D:
1B4D: A5 6B           ldo Sv2         ; 3      3      Second byte of loop
1B4F: A6 6C           ldx Sv3         ; 3      6      Third byte
1B51: C8             iny            ; 2      8
1B52: C0 FE           cpy #Pg3Len    ; 2      10
1B54: DOAA           bnc Pg3        ; 2,3    12      fetch rest of 254 bytes
1B56:
1B56: 20 E01A          jsr MrAX       ; 6      26/6    write Nibls in A and X(Sv3)
1B59: AE FF03          ldx Page03+OFF ; 4      10
1B5C: BD 0010          ldo Nib1,x      ; 4      14
1B5F: 85 6C           sto Sv3         ; 3      17
1B61: A5 5F           ldo CpBy02     ; 3      20
1B63: 20 EC1A          jsr MrNibl     ; 6      26/6
1B66: AE FE03          ldx Page03+OFE ; 4      10
1B69: BD 0010          ldo Nib1,x      ; 4      14
1B6C: 20 E01A          jsr MrAX       ; 6      20/6
1B6F:
1B6F: A0 61           ldy #CkSum1    ; 2      8      absolute addr of 3 cksum bytes
1B71: 84 43           sty InxPtrL    ; 3      11
1B73: A5 60           ldo CpCkSum    ; 3      14
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1B75: AE 0C08          $95 ldx 06L      ; 4      18
1B78: 10FB           bpl $95        ; 2,3    20
1B7A: 8D 0D08          sto 06H        ; 4      24
1B7D: A0 00           ldy #0         ; 2      2      3 bytes to transfer
1B7F: B1 43           $99 ldo #InxPtrL,y ; 6      8
1B81: 20 E81A          jsr MrByte     ; 3      11/6
1B84: C8             iny            ; 2      8
1B85: C0 03           cpy #3         ; 2      10
1B87: D0F6           bnc $99        ; 2,3    12
1B89:                ; fall thru & write final BitSlip marks & end
1B89: A5 73           ldo DatMk4     ; 3
1B8B: 20 EC1A          jsr MrNibl     ; 6
1B8E: A5 74           ldo DatMk5     ; 3
1B90: 20 EC1A          jsr MrNibl     ; 6
1B93:
1B93: 1B93          ShtOff .equ *    ; write 2 Bitslip and return /MrUnderRun
1B93: A9 FF           ldo #OFF       ; 2
1B95: 20 EC1A          jsr MrNibl     ; 6
1B98: 20 EC1A          jsr MrNibl     ; 6
1B9B: 18             clc            ; 2
1B9C: AD 0C08          ldo 06L        ; 4      Bit6 = underrun bit
1B9F: 29 40           and #40        ; 2      leave only Bit6
1BA1: D0**           bnc $38        ; 2,3    If = 1 then no underrun occurred
1BA3: A9 1F           ldo #ErrWrt    ; obscure error code #
1BA5: 38             sec            ; 2
1BA1: 03
1BA6: 8D 0D08          $38 sto 06H        ; 4      Put into Write Load state
1BA9: AE 0E08          ldx 07L        ; 4      Now into Write Protect - Sense state
1BAC: 60             rts            ; 6
1BAD:
1BAD:
1BAD:

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```

1BAD1 .PAGE
1BAD1 ; **
1BAD1 ;
1BAD1 ;          FORMAT
1BAD1 ;
1BAD1 ; --
1BAD1 ; REGISTERS
1BAD1 ; IN
1BAD1 ;     A11 = ANY VALUE
1BAD1 ; OUT
1BAD1 ;     A11 = DESTROYED
1BAD1 ;
1BAD1 ; CALLS
1BAD1 ;     CLRBUF      Clears 524 byte buffer and other variables
1BAD1 ;     SELSIDE    Selects side
1BAD1 ;     RECALL     Recalibrates disk to optical index signal
1BAD1 ;     WRITRK     Writes no. of sectors in TEMPSEC
1BAD1 ;     VERTRK     Verifies no. of sectors in TEMPSEC
1BAD1 ;     SEEKALT    Seeks to track in IIOB*TRACK and sets speed
1BAD1 ;     MRSYNTRK  Writes bitslip FF's and A9's then sector 0
1BAD1 ;     MADR16    Writes sector x, both header and data fields
1BAD1 ;     ROADR     Read sector header
1BAD1 ;     READ16    Reads data fields
1BAD1 ;     VFYCKSUM  Verifies checksum that was read
1BAD1 ;     PRENIB    Prenibblizes certain bytes for timing purposes
1BAD1 ;
1BAD1 ; **
PAGE - 86 LISA FILE: FORMAT.TEXT Sony DRIVER FOR LISA

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1BAD1 .PAGE
1BAD1 ;
1BAD1 ;          FORMAT .EQU * ; FORMAT entry point
1BAD1 ;          FORMTRAK .EQU *
1BAD1 1BAD JSR CLRBUF ; Clear the buffer to be written
1BAD1 1BAD lds #7
1BAD1 1BB0 20 **** JSR ReCalMtr ; Turn on motor & start from a known point (track 0)
1BAD1 1BB0 A9 07 bcs FormRts ; abort upon error from Rccal
1BAD1 1BB2 85 2B
1BAD1 1BB4 20 ****
1BAD1 1BB7 B0**
1BAD1 1BB9
1BAD1 1BB9 20 6417 FORMTOP JSR SEEKALT ; Go to the track in IIOB*TRACK & set speed
1BAD1 1BBC A4 23 ldy CurClass
1BAD1 1BBE B9 4611 LDA SECPTRK, Y ; Fetch number of sectors in current track
1BAD1 1BC1 85 67 STA TEMPSEC ; SAVE IT FOR WRITRK ROUTINE
1BAD1 1BC3
1BAD1 1BC3 20 **** JSR WRITRK ; Write a track full of sectors
1BAD1 1BC6
1BAD1 1BC6 A5 31 LDA IIOB*COMMAND ; If a format track
1BAD1 1BC8 C9 05 CMP #FRMTTRK ; then we're done-exit the routine
1BAD1 1BCA F0** bcs V700 ; Command = FormatTrack (5)
1BAD1 1BCC
1BAD1 1BCC A5 0A lds Iob*NoSides ; 1 = single side, 2 = double sided
1BAD1 1BCE C9 02 cmp #2
1BAD1 1BD0 D0** bnc $39 ; if < 2 then go to incr to next track
1BAD1 1BD2 A9 20 lds #20
1BAD1 1BD4 85 33 sta Ilob*Side
1BAD1 1BD6 20 **** jsr WriTrk ; now write the second side
1BAD1 1BD9 A9 00 lds #00
1BAD1 1BDB 85 33 sta Ilob*Side ; restore to side #0
1BAD1 1BD1
1BAD1 1BD0 0B
1BAD1 1BDD E6 35 $39 INC IIOB*TRACK
1BAD1 1BDF A5 35 LDA IIOB*TRACK
1BAD1 1BE1 C9 50 CMP #MAXTRACK+1
1BAD1 1BE3 90D4 BCC FORMTOP ; UNTIL WE RUN OUT OF TRACKS
1BAD1 1BE5 C6 35 dec Ilob*Track
1BAD1 1BE7 D0** bnc V700 ; skip turning the motor on
1BAD1 1BE9
1BAD1 1BE9 1BE9 VERIFY .EQU * ; VERIFY entry point
1BAD1 1BE9 A9 4F lds #MaxTrack
1BAD1 1BEB 85 35 sta Ilob*Track ; from inside of disk to outer edge
1BAD1 1BED VERTRACK .EQU *
1BAD1 1BED 20 **** jsr ReCalMtr ; Turn on motor & start from a known point (track 0)
1BAD1 1BF0 B0** bcs FormRts ; abort upon error from Rccal
1BAD1 1BE7 09
1BAD1 1BCA 26
1BAD1 1BF2 1BF2 VT00 .equ *
1BAD1 1BF2 20 6417 JSR SEEKALT ; Go to the track in IIOB*TRACK & set speed
1BAD1 1BF5 A4 23 ldy CurClass
1BAD1 1BF7 B9 4611 LDA SECPTRK, Y ; Fetch number of sectors in current track
1BAD1 1BFA 85 67 STA TEMPSEC ; SAVE IT FOR WRITRK ROUTINE
1BAD1 1BFC
1BAD1 1BFC 20 **** JSR VERTRK
1BAD1 1BFF B0** BCS FORMERR ; Error, exit from routine
PAGE - 87 LISA FILE: FORMAT.TEXT Sony DRIVER FOR LISA

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1C01
1C01 A5 31 LDA IIOB*COMMAND ; If a verify track
1C03 C9 05 CMP #FrmtTrk ; then we're done-exit the routine
1C05 B0** bcs $41 ; Command = FormatTrack (5) or VerifyTrack (6)
1C07
1C07 A5 0A lds Iob*NoSides ; 1 = single side, 2 = double sided
1C09 C9 02 cmp #2
1C0B D0** bnc $39

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```

1C0D| A9 20          lds #20
1C0F| 05 33          sto IIOB*Side
1C11| 20 ****        jsr VerTrk          ; now verify side 1, track x
1C14| B0**          bcs FormErr        ; Error, exit from routine
1C16| A9 00          lds #00
1C18| 05 33          sto IIOB*Side
1C1A|
1C1B| 0D
1C1C| C6 35          $39    dec IIOB*TRACK
1C1D| 10D4          bpl VT00
1C1E|
1C1F| 17
1C20| 18          $41    CLC
1C21| 60          RTS
1C22|
1C23| 0A
1C24| 1F
1C25| A5 35          FORMERR LDA IIOB*TRACK      ; Current track number
1C26| 8D D101        STA TRKNUMB        ; Save for host's usage
1C27| A5 33          LDA IIOB*SIDE      ; Current side
1C28| 29 20          and #20           ; leave bit 5 -- side bit
1C29| F0**          bcq $17
1C2A| A9 01          lds #1
1C2B| 02
1C2C| 8D D201        $17    STA SIDNUMB        ; Save for host's usage
1C2D| A9 15          LDA #SERRFRMT     ; Format error code
1C2E| 40
1C2F| 79
1C30| 60          FORMRST RTS
1C31|
1C32|
1C33| 1C33          TooSm1 .equ *
1C34| 00 05 0A 0F    .byte 0., 5., 10., 15. ; not used
1C35| 14 19 1E 23    .byte 20., 25., 30., 35. ; 4:7
1C36| 28 2D 32 37    .byte 40., 45., 50., 55. ; 8:11
1C37| 3C 41 46 4B    .byte 60., 65., 70., 75. ; 12:15
1C38|
1C39| 1C43          JustRit .equ *
1C3A| 6C 63 5A 51 48 .byte 108., 99., 90., 81., 72. ; sectors in class * 9 bytes per sector
1C3B|
1C3C|
1C3D|
1C3E|
1C3F|
1C40|
1C41|
1C42|
1C43|
1C44|
1C45|
1C46|
1C47|
1C48|
1C49|
1C4A|
1C4B|
1C4C|
1C4D|
1C4E|
1C4F|
1C50|
1C51|
1C52|
1C53|
1C54|
1C55|
1C56|
1C57|
1C58|
1C59|
1C5A|
1C5B|
1C5C|
1C5D|
1C5E|
1C5F|
1C60|
1C61|
1C62|
1C63|
1C64|
1C65|
1C66|
1C67|
1C68|
1C69|
1C6A|
1C6B|
1C6C|
1C6D|
1C6E|
1C6F|
1C70|
1C71|
1C72|
1C73|
1C74|
1C75|
1C76|
1C77|
1C78|
1C79|
1C7A|
1C7B|
1C7C|
1C7D|
1C7E|
1C7F|
1C80|
1C81|
1C82|
1C83|
1C84|
1C85|
1C86|
1C87|
1C88|
1C89|
1C8A|
1C8B|
1C8C|
1C8D|
1C8E|
1C8F|
1C90|
1C91|
1C92|
1C93|
1C94|
1C95|
1C96|
1C97|
1C98|
1C99|
1CA0|

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; **
; WRITRK will physically format a disk in a 2:1 interleave. It will
; write Sector 0, Sector X, Sector 1, Sector Y, etc.
; --
WRITRK .EQU * ; Entry for writing a track of 524 byte sectors
FILE: FORMAT.TEXT Sony DRIVER FOR LISA

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1C48| 20 E612          jsr SelSide        ; Select proper side
1C49| A5 67          LDA TEMPSEC        ; Total number of sectors on current track
1C4A| 85 78          STA TOTCNT         ; Init total count of sectors written
1C4B| 4A            LSR A              ; Divide by 2 and put remainder into the carry
1C4C| 69 00          ADC #0             ; Round up by adding carry
1C4D| 85 76          STA HIWCNT         ; Init counter for high sector values
1C4E| A9 00          LDA #00
1C4F| 85 77          STA CNTPTR         ; Init pointer for which count to use
1C50| 85 75          STA LOWCNT         ; For counting up from Sector 0
1C51| 85 34          STA IIOB*SECTOR   ; Start w/ sector 0
1C52|
1C53| 20 0012         JSR MRSYNTRK       ; Write 20 usec nibbles and A9's before sector 0
1C54| C6 78          DEC TOTCNT         ; Subtract 1 from total sector count
1C55| E6 75          INC LOWCNT         ; Increment value to next low sector ( 1 )
1C56| A6 77          LDX CNTPTR        ; Pointer to which cnt to use -- low or high
1C57| F0**          BEQ $35           ; If = 0 then increment to 1
1C58| A2 FF          LDX #OFF          ; If = 1 then decrement to 0
1C59| 02
1C5A| E8          $35    INX
1C5B| 86 77          STX CNTPTR
1C5C| 85 75          LDA LOWCNT,X      ; Fetch sector number
1C5D| 85 34          STA IIOB*SECTOR
1C5E| F6 75          INC LOWCNT,X      ; Increment to next sector number
1C5F| 20 0412        JSR WADR16         ; Write address and data fields
1C60| C6 78          DEC TOTCNT         ; Decrement total sector cnt
1C61| D0EA          BNE $23           ; When = 0 then all sectors are written
1C62|
1C63| A9 00          lds #00
1C64| 85 34          sto IIOB*Sector
1C65| 20 4912        jsr RdAdr          ; read sectr 0 and count bytes
1C66|
1C67| B0**          bcs DecrG1
1C68| A5 5D          lds RangeH
1C69| C9 08          cmp #RdAdrTmt     ; if = then less than 256 bytes were counted
1C6A| D0**          bnc IncrG1        ; > 256 bytes so increase inter-sector gap
1C6B|
1C6C| A4 2B          ldy FatGap
1C6D| 89 331C        lds TooSm1,y
1C6E| C5 5C          cmp RangeL
1C6F| B0**          bcs DecrG1        ; a > normal cnt with current Gap amount
1C70|
1C71| A4 23          ldy CurClass
1C72| 79 431C        adc JustRit,y
1C73| C5 5C          cmp RangeL
1C74| B0**          bcs WrTkDone      ; A > RangeL so all ok
1C75|
1C76|
1C77|
1C78|
1C79|
1C80|
1C81|
1C82|
1C83|
1C84|
1C85|
1C86|
1C87|
1C88|
1C89|
1C90|
1C91|
1C92|
1C93|
1C94|
1C95|
1C96|
1C97|
1C98|
1C99|
1CA0|

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1C86* 12
1C9A| A9 0E      IncrG1   lds   #14.
1C9C| C5 2B      cmp   FmtGap           ; limit to 14. selfsync groups of five
1C9E| F0**      bcq   WrTkDone
1CA0| E6 2B      inc   FmtGap           ; incr count for next track
1CA2|
1C9E* 02
1C98* 08
1CA2| 1CA2      WrTkDone .equ *
PAGE - 89  LISA  FILE: FORMAT.TEXT  Sony DRIVER FOR LISA

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1CA2| 60          rts
1CA3|
1C8F* 12
1C80* 21
1CA3| 1CA3      DecrG1   .equ *
1CA3| A9 04      lds   #4.
1CA5| C5 2B      cmp   FmtGap
1CA7| F0F9      bcq   WrTkDone           ; minimum gap is 4 counts of 5 20usec bytes
1CA9| C6 2B      dcc   FmtGap
1CAB| D09B      bnc   WrTrk
1CAD|
1CAD|           ;**
1CAD|           ;
1CAD|           ;--
1C12* AD1C
1BF7* AD1C
1CAD| 1CAD      VERTRK   .equ *
1CAD| 20 E612     jsr   ScISide           ; Select proper side
1CB0| A9 00      LDA   #00
1CB2| 85 34      STA   II0B*SECTOR
1CB4| 8D D001     STA   SCTRCNT
1CB7| A5 19      VFYTRK1  LDA   MAXRETRY
1CB9| 85 26      STA   RETRYCNT
1CBB|
1CBB| 20 4912     VFYTRK2  JSR   RDADR           ; Read sector address field
1CBE| B0**      BCS   VFYERR
1CC0| 20 0018     JSR   READ16          ; Read sector data
1CC3| B0**      BCS   VFYERR
1CC5| 20 7419     JSR   VFYCKSUM        ; Verify the checksum
1CC8| B0**      BCS   VFYERR          ; Must be 0
1CCA| E6 34      VFRTRY   INC   II0B*SECTOR
1CCC| A5 34      LDA   II0B*SECTOR
1CCE| C5 67      CMP   TEMPSEC
1CD0| D0E5      BNE   VFYTRK1         ; If equal then carry will be set
1CD2| AD D001     LDA   SCTRCNT
1CD5| D0**      BNE   $74
1CD7| 18          CLC
1CD5* 01
1CD8| 60          $74    RTS
1CD9|
1CC8* 0F
1CC3* 14
1CBE* 19
1CD9| C6 26      VFYERR   DEC   RETRYCNT
1CDB| D0DE      BNE   VFYTRK2
1CDD| AC D001     LDY   SCTRCNT
1CE0| A5 34      LDA   II0B*SECTOR     ; Current sector number
1CE2| 99 D301     STA   SCTRSV, Y       ; Save for host usage
1CE5| EE D001     INC   SCTRCNT
1CE8| D0E0      BNE   VFRTRY          ; Go to next sector and try again
1CEA|
1BAE* EA1C
1CEA| 1CEA      CLRBUF   .equ *
1CEA| A9 00      LDA   #00           ; Clear the total buffer area
1CEC| A8          TAY
PAGE - 90  LISA  FILE: FORMAT.TEXT  Sony DRIVER FOR LISA

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1CED| 99 0002     $05    STA   PAGE02, Y   ; Zero part of the data buffer
1CF0| 99 0003     STA   PAGE03, Y   ; Zero the rest of the data buffer
1CF3| C8          INY
1CF4| D0F7      BNE   $05
1CF6| A0 0B      LDY   #BUFR12SZ     ; For 12 byte header buffer
1CF8| 99 F401     STA   BUFR12, Y
1CFB| 88          DEY
1CFC| 10FA      BPL   $10
1CFE| 85 61      STA   CKSUM1        ; Clear the three checksum bytes
1D00| 85 62      STA   CKSUM2
1D02| 85 63      STA   CKSUM3
1D04| 4C 7715     JMP   PRENIB        ; Create 5 composite bytes & return to caller
1D07|
1D07|
1D07|           .INCLUDE Recal
PAGE - 91  LISA  FILE: RECAL.TEXT  Sony DRIVER FOR LISA

```

```

1D07|           .PAGE
1D07| 1D07      CleScDly .equ *
1D07| C9 0D      cmp   #13.
1D09| B0**      bcs   $43           ; if 'a' >= 13 then only wait for head settling
1D0B| A8          tay           ; save number of steps
1D0C| A9 00      lds   #0           ; ecc already = '0'
1D0E| 69 02     $31    adc   #2           ; use 10 msec/step instead of 12 msec
1D10| 88          dcy

```

```

1D11: DOFB          bnc  $31
1D13: 85 6E        sta  Temp1
1D15: A5 15        lda  ScDly
1D17: 38           sec
1D18: E5 6E        sbc  Temp1
1D1A: B0**         bcs  $65          ; if cc=1 then result is positive
1D09: 11
1D1C: A5 16        $43  lda  HcaDclay      ; assume only wait for head settling
1D1E: 60           rts
1D1A: 03
1D1F: C5 16        $65  emp  HcaDclay      ; see if head settling time also included
1D21: 90F9        bcc  $43
1D23: 60           rts
1D24:
1D24:              ;**
1D24:              ;
1D24:              RECALBRT
1D24:              ;--
1BEE: 241D
1BB5: 241D
1D24: 1D24        ReCalMtr .EQU *
1D24: A5 21        lda  MtrOn
1D26: D0**         bnc  RcCall      ; if motor is not on then turn it on & wait 400ms
1D28: 20 4113     jsr  TMOOn
1D2B:
1D2B: 1D2B        RECALBRT .EQU *          ; ENTRY POINT FOR RECALBRT
1D26: 03
1D2B: 1D2B        RECALL .EQU *
1D2B: A0 00        ldy  #0
1D2D: 84 22        sty  CurTrack
1D2F: 20 9213     jsr  SetSpdy      ; set CurClass to '0' also
1D32: 88          dey
1D33: 84 0C        sty  HostSeek     ; tell 68K that I am seeking
1D35: A2 00        ldx  #InWard
1D37: 20 5013     jsr  SetDrectX
1D3A: A2 04        ldx  #RclStep
1D3C: 86 79        stx  Temp3        ; 3 steps away from track 00 for bad power supply
1D3E: 20 6313     $06  jsr  DoStep        ; step away from track 0
1D41: C6 79        dcc  Temp3
1D43: DOF9        bnc  $06          ; loop 2 times for 3 total steps
1D45: A9 08        lda  #TurnRnd     ; must wait for stepper to come to it's senses
1D47: 20 ****     jsr  Wait
1D4A:
1D4A: A2 64        ldx  #TmOutRcl
1D4C: 86 79        stx  Temp3        ; timeout if unable to leave track 0 being True
1D4E: 20 1313     $17  jsr  ReadIndx     ; read track 0 line
1D51: B0**         bcs  $21          ; if cc=1 then /Trk00 is false
PAGE - 92 LISA    FILE: RECAL.TEXT Sony DRIVER FOR LISA

1D53: 20 6313     jsr  DoStep        ; step away from Trk 00 ( direction is already set )
1D56: C6 79        dcc  Temp3        ; maximum of 80 steps
1D58: DOF4        bnc  $17          ; loop while less than 80 steps
1D5A: F0**         bcq  $72          ; abort upon underflow
1D5C:
1D51: 09
1D5C: A2 01        $21  ldx  #OutWard
1D5E: 20 5013     jsr  SetDrectX     ; seek away from spindle toward Track 00
1D61: A2 64        ldx  #TmOutRcl
1D63: 86 6F        stx  Temp2
1D65: C6 6F        $43  dcc  Temp2        ; for each step save a counter
1D67: F0**         bcq  $78          ; abort upon underflow
1D69: 20 6313     jsr  DoStep
1D6C: 20 1313     jsr  ReadIndx
1D6F: B0F4        bcs  $43
1D71: A9 64        lda  #TmOutRcl
1D73: E5 6F        sbc  Temp2        ; result will be positive & = number of steps
1D75: 20 071D     jsr  CleScDly     ; calc speed change delay time, return in 'A'
1D78: 20 ****     jsr  Wait         ; now wait about 150 ms
1D7B: 20 ****     jsr  SpdChk       ; check/adjust the speed at track 0 & return error
1D7E: A2 00        $68  ldx  #0
1D80: 86 0C        stx  HostSeek     ; Done seeking
1D82: 60           rts
1D83:
1D5A: 27
1D83: A9 10        $72  lda  #DErrTk0     ; unable to leave track 0 behind
1D85: D0**         bnc  $82
1D67: 1E
1D87: A9 0D        $78  lda  #DErrCal     ; timeout during recal constant
1D85: 02
1D89: 85 0B        $82  sta  Job*DrvError
1D8B: 38          sec
1D8C: B0F0        bcs  $68          ; cleanup flag then exit
1D8E:
PAGE - 93 LISA    FILE: RECAL.TEXT Sony DRIVER FOR LISA

1D8E:              .PAGE
1D8E: 1D8E        CLPENTY .EQU *          ; Entry point used by clamp command
1D8E: 1D8E        CLAMP .EQU *          ; ENTRY POINT FOR CLAMP
1D8E: 60          RTS
1D8F:
1D8F:
PAGE - 94 LISA    FILE: RECAL.TEXT Sony DRIVER FOR LISA

```

```

108F| .PAGE
108F| ;**
108F| ;
108F| ; USWAIT
108F| ;
108F| ; * * * * *
108F| ; * THE FOLWING CODES ASUMES *
108F| ; * A CYCLE TIME OF 0.5 USEC *
108F| ; * * * * *
108F| ; DELAYS A SPECIFIED NUMBER OF 100 USEC INTERVALS FOR TIMING PURPOSES
108F| ; A CALL TO USWAIT TAKES E X A C T L Y (A-REG * 100USEC) TO COMPLETE,
108F| ; INCLUDING THE JSR-RTS, THEREFORE THE FOLWING CODE TAKES 301 USEC TO
108F| ; EXECUTE:
108F| ;
108F| ; LDA #3          1 USEC ( 2 CYCLES)
108F| ; JSR USWAIT     300 USEC (600 CYCLES)
108F| ;
108F| ;--
108F| ; REGISTERS
108F| ; IN
108F| ; A = NUMBER OF 100 USEC INTERVALS TO DELAY
108F| ; X = ANY VALUE
108F| ; Y = ANY VALUE
108F| ; OUT
108F| ; A = DESTROYED
108F| ; X = DESTROYED
108F| ; Y = UNCHANGED
108F| ;--
108F| 108F WAITALT .EQU * ; Alternate entry point for DoStep
108F| 108F AS 1B LDA StpDly ; Load delay time
1091|
1091| 1091 USWAIT .EQU * ; ENTRY POINT FOR USWAIT
1091| 1091 A2 23 LDX #023 ; (2)
1093| 1093 CA DEX ; (2)
1094| 1094 DOFD BNE USWAIT1 ; (3,2)
1096| 1096 A2 26 LDX #026 ; (2)
1098| 1098 EA NOP ; (2)
1099| 1099 38 SEC ; (2)
109A| 109A E9 01 SBC #001 ; (2)
109C| 109C DOFS BNE USWAIT1 ; (3,2)
109E| 109E EA NOP ; (2)
109F| 109F 60 RTS ; (6)
1DA0|
PAGE - 95 LISA FILE: RECAL.TEXT Sony DRIVER FOR LISA

```

```

1DA0| .PAGE
1DA0| ;**
1DA0| ;
1DA0| ; WAIT
1DA0| ;
1DA0| ; WAIT A-REG TIMES 5 MILLISECONDS.
1DA0| ;
1DA0| ;--
1DA0| ; REGISTERS
1DA0| ; IN
1DA0| ; A = NUMBER IF 5 MSEC INTERVALS TO WAIT
1DA0| ; X = ANY VALUE
1DA0| ; Y = ANY VALUE
1DA0| ; OUT
1DA0| ; A = DESTROYED
1DA0| ; X = DESTROYED
1DA0| ; Y = '0'
1DA0| ;
1DA0| ; CALLS
1DA0| ; USWAIT WAIT A-REG NUMBER OF 100 USEC INTERVALS
1DA0| ;--
1DA0|
1DA0|
1DA0| 1079* A01D
1DA0| 1048* A01D
1DA0| 1DA0 1DA0 WAIT .EQU * ; ENTRY POINT FOR WAIT
1DA0| 1DA0 A8 TAY
1DA1| 1DA1 A9 32 WAIT1 LDA #50. ; CALL USWAIT FOR 50*100 = 5000 USEC
1DA3| 1DA3 20 911D JSR USWAIT
1DA6| 1DA6 88 DEY
1DA7| 1DA7 DOF8 BNE WAIT1
1DA9| 1DA9 60 RTS
1DAA|
1DAA|
1DAA| .INCLUDE Npum
PAGE - 96 LISA FILE: NPWM.TEXT Sony DRIVER FOR LISA

```

```

1DAA| .page
1DAA| ;**
1DAA| ;--
1DAA| 1DAA TimIt .equ *
1DAA| 1DAA A9 05 lda #5 ; time 6 pulses
1DAC| 1DAA 85 6F sta Temp2
1DAE| 1DAA 18 cld ; should stay clear unless explicitly set

```

```

1DAF| 20 ****      jsr  WtZero      ; look for low, then first high
1DB2| B0**          bcs  RsOut      ; 2,3 10      no edge within timeout period
1DB4| 20 ****      jsr  RsEdge      ; 8      8      now at known location
1DB7| B0**          bcs  RsOut      ; 2,3 10      no edge within timeout period
1DB9| A9 00          lds  #0          ; 2      12
1DBB| 85 5C          sts  RangcL     ; 3      15
1DBD| 85 5D          sts  RangcH     ; 3      18      zero both bytes of counter
1DBF|
1DBF| ;**
1DBF| ; WtZero & RsEdge both have 36 cycles(18.0 uscc) per tick of RangcL:H
1DBF| ;--

```

```

1DBF| 20 ****      $20      jsr  WtZero      ; look for low
1DC2| B0**          bcs  RsOut      ; 2,3
1DC4| 20 ****      jsr  RsEdge      ; wait for next edge on pulse
1DC7| B0**          bcs  RsOut      ; 2,3
1DC9| C6 6F          dec  Temp2      ; 5      when less than zero then exit
1DCB| 10F2          bpl  $20        ; 2,3 15*(2+2+5+3) = 180 cycles
1DCD|

```

```

1DC7* 04
1DC2* 09
1DB7* 14
1DB2* 19
1DCD| 1DCD      RsOut      .equ *
1DCD| 60          rts          ; 6      common exit point
1DCE|

```

```

1DC0* CE1D
1DB0* CE1D
1DCE| 1DCE      WtZero     .equ *
1DCE| 24 45      bit  K000      ; 3      ccV set to Zero
1DD0| 50**      bvc  RsEd      ; 3      6
1DD2|

```

```

1DC5* D21D
1DB5* D21D
1DD2| 1DD2      RsEdge     .equ *
1DD2| 24 46      bit  K0FF      ; 3      look for a rising edge
1DD4| 70**      bvs  RsEd      ; 3      3      ccV eq 0 == low, ccV eq 1 == high
1DD4* 00
1DD0* 04
1DD6| 1DD6      RsEd       .equ *
1DD6| A0 00      ldy  #00      ; 2      8
1DD8| A2 A0      ldx  #0A0     ; 2      10      constant timeout for pulse counting
1DDA|

```

```

1DDA| 88          $10      dcy          ; 2      2
1DDB| D0**      bnc  $20      ; 2,3 4,5
1DDD| CA          dcx          ; 2      6
PAGE - 97 LISA      FILE: NPWM.TEXT Sony DRIVER FOR LISA

```

```

1DEE| D0**      bnc  $30      ; 2,3 8,9
1DE0| 38          scc          ; 2      10      when Xreg = 0 then return error
1DE1| 60          rts
1DE2|

```

```

1DD8* 05
1DE2| EA          $20      nop          ; 2      7
1DE3| EA          nop          ; 2      9      waste time
1DE4|

```

```

1DDE* 04
1DE4| E6 5C      $30      inc  RangcL     ; 5      14
1DE6| D0**      bnc  $40      ; 2,3 16,17
1DE8| E6 5D      inc  RangcH     ; 5      21
1DEA| D0**      bnc  $50      ; 3      24      always taken ??
1DEC|

```

```

1DE6* 04
1DEC| 48          $40      pha          ; 3      20      waste more time
1DED| 68          pla          ; 4      24
1DEE|

```

```

1DEA* 02
1DEE| AD 0E08     $50      lds  #07L     ; 4      28      Bit7=0 ==> tach low, else tach high
1DF1| 50**      bvc  $70      ; 2,3 30,31      ccV=0 ==> look for low
1DF3| 10**      bpl  $90      ; 2,3 32,33      if high then fall thru & exit
1DF5| EA          nop          ; 2      34
1DF6| 60          $60      rts          ; 6
1DF7|

```

```

1DF1* 04
1DF7| 10FD      $70      bpl  $60      ; 2,3 33,34      if low then exit
1DF9|
1DF3* 04
1DF9| 90DF      $90      bcc  $10      ; 3      36      always taken?? -- 18.0 uscc/loop
1DFB|

```

```

1DFB| 1DFB      ChkLrg   .equ *
1DFB| A9 05      lds  #Lrgc    ; 5
1DFD| 85 6E      sts  Temp1    ; for speed adjustment
1DFF| A9 00      lds  #WLow
1E01| F0**      bcq  ChkComm
1E03|

```

```

1E03| 1E03      ChkSml   .equ *
1E03| A9 01      lds  #Sml     ; 1
1E05| 85 6E      sts  Temp1
1E07| A9 14      lds  #TLow
1E09|

```

```

1E09| ;**
1E09| ; ChkComm
1E09| ; if M < TL
1E09| ; then AdjPlus
1E09| ; else if M > TL

```

```

1E09: ;          then TstHih
1E09: ;          else if L < TL
1E09: ;          then AdjPlus
1E09: ;          else if L = TL
1E09: ;          then OK
1E09: ; TstHih
1E09: ; if M > TH
1E09: ; then AdjMinus
PAGE - 98 LISA FILE: NPWM.TEXT Sony DRIVER FOR LISA

```

```

1E09: ; else if M <> TH
1E09: ; then OK
1E09: ; else if L <= TH
1E09: ; then OK
1E09: ; else AdjMinus
1E09: ;--

```

```

1E01: 06
1E09: 1E09 ChkComm .equ *
1E09: 85 43 sta InxPtrL ; ptr to which constraints ( low or high )
1E0B: A5 23 lda CurClass ; current track class (0:4)
1E0D: 0A esi a ; *2 to address word array
1E0E: A8 toy
1E0F: A5 5D lda RangeH
1E11: D1 43 cmp @InxPtrL,y ; high must be greater than or equal to lowtable,y
1E13: 90** bcc AdjPlus ; high byte low, must spin slower
1E15: D0** bnc TstHih ; high byte greater -- must see if w/in high boundary
1E17: C8 iny
1E18: A5 5C lda RangeL
1E1A: D1 43 cmp @InxPtrL,y ; must be greater than or equal to table,y
1E1C: 90** bcc AdjPlus ; high bytes = and low byte low - slow it down
1E1E: F0** beq ChkOk ; both bytes are equal so within range
1E20: 18 cbc
1E15: 0A cbc

```

```

1E21: 1E21 TstHih .equ * ; cc=1 if branched to here so add +1 for not 'iny'
1E21: 98 tya
1E22: 69 09 adc #TblJmp ; 9.
1E24: A8 toy ; index now points at high side of range
1E25: B1 43 lda @InxPtrL,y
1E27: C5 5D cmp RangeH ; high byte must be <= high boundary
1E29: 90** bcc AdjMinus ; high byte is too high, spin disk faster
1E2B: D0** bnc ChkOk ; if <> then low byte must be w/in range
1E2D: C8 iny ; point @ low byte of boundary value
1E2E: B1 43 lda @InxPtrL,y
1E30: C5 5C cmp RangeL ; Low byte must be <= high boundary
1E32: 90** bcc AdjMinus ; high byte is too high, spin disk faster

```

```

1E2B: 07
1E1E: 14
1E34: 1E34 ChkOk .equ *
1E34: 18 cbc
1E35: 60 rts
1E36:
1E1C: 18
1E13: 21
1E36: 1E36 AdjPlus .equ * ; cc = 0 already
1E36: A4 23 ldy CurClass
1E38: B9 10 00 lda MSpdTbl,y
1E3B: 65 6E adc Temp1 ; add adjustment value
1E3D: 99 10 00 sta MSpdTbl,y
1E40: 38 sec
1E41: 60 rts
1E42:
1E32: 0E
1E29: 17

```

PAGE - 99 LISA FILE: NPWM.TEXT Sony DRIVER FOR LISA

```

1E42: 1E42 AdjMinus .equ *
1E42: A4 23 ldy CurClass
1E44: B9 10 00 lda MSpdTbl,y
1E47: 38 sec
1E48: E5 6E sbc Temp1 ; subtract adjustment value
1E4A: 99 10 00 sta MSpdTbl,y
1E4D: 38 sec
1E4E: 60 rts
1E4F:

```

```

1D7C: 4F1E SpdChk .equ * ; Main entry point for speed check
1E4F: 1E4F ; '11'x
1E4F: A9 11 lda #MHih
1E51: 85 44 sta InxPtrH
1E53: 20 4913 jar SctTach ; make sure in Tach Sense mode
1E56: 20 AA1D jar Timit ; time 6 pulses & abort on timeout
1E59: B0** bcs SpdErr
1E5B: 20 FB1D jar ChkLrg ; must be within +/- 2%
1E5E: 90** bcc SpdDone
1E60: A9 65 lda #101 ; 100 times total for attempts to adjust
1E62: 85 29 sta Counter
1E64:
1E64: C6 29 $10 dec Counter
1E66: F0** bcc SpdErr ; try for 100 times & abort upon inability to adjust
1E68: 20 8F13 jar SctSpeed
1E6B: A5 15 lda ScDly
1E6D: 20 A01D jar Wait
1E70: 20 AA1D jar Timit

```

```

1E73| B0**          bcc SpdErr
1E75| 20 FB1D- ---  jsr ChkLrg
1E78| B0EA          bcc $10          ; loop until speed within +/- 2%
1E7A|
1E7A| 38            $32      dcc          ; make sure error flag is set
1E7B| C6 29        dcc Counter
1E7D| F0**          bcc SpdErr      ; try for 100 times & abort upon inability to adjust
1E7F| 20 031E       jsr ChkSm1     ; new loop until within +/- .5%
1E82| 90**          bcc SpdDone
1E84| 20 8F13      jsr SetSpeed
1E87| A5 15        lds ScDly
1E89| 20 A01D      jsr Wait
1E8C| 20 AA1D     jsr Timit
1E8F| 90E9        bcc $32
1E91|

```

```

1E7D* 12
1E73* 1C
1E66* 29
1E59* 36
1E91| 1E91      SpdErr   .equ *
1E91| A9 1B     lds   #ScrrTmt
1E93|

```

```

1E82* 0F
1E5E* 33
1E93| 1E93      SpdDone  .equ *
1E93| 60         rts
1E94|
1E94|

```

PAGE - 100 LISA FILE: HIMEM.TEXT Sony DRIVER FOR LISA

1E94| .INCLUDE HIMEM
PAGE - 101 LISA FILE: HIMEM.TEXT Sony DRIVER FOR LISA

```

1E94| .PAGE
1E94| ;**
1E94| ;
1E94| ;
1E94| ; HIMEM
1E94| ; WELCOME TO VECTOR CITY!
1E94| ; HIMEM CONSTANTS
1E94| ;
1E94| ;--

```

```

1E94| 00 00 00 00 00 00 00 .ORG 02000-00D ; LENGTH OF HIGH MEMORY CONSTANTS
1FF3| 43 38 33 41 50 50 4C CPYRT .ASCII "C83APPLE" ; THIS'L SHOW EM WE MEAN BUSINESS!
1FFA| 45
1FFB| 4C          RSTJMP  .BYTE 04C ; A jump vector to the RESTART code
1FFC| 3214      .WORD  RESTART ; RESTART 6504 RESET VECTOR
1FFE| 00 00     .Byte  0, 0 ; Used to hold checksum for ROM verification

```

2000|
2000|
2000|
PAGE - 102 LISA FILE: SYMBOLTABLE DUMP

AB - Absolute	LB - Label	UD - Undefined	MC - Macro
RF - Rcf	DF - Def	PR - Proc	FC - Func
PB - Public	PV - Private	CS - Consts	

ADMINUS LB 1E42	ADJPLUS LB 1E36	ADM1 AB 00D5	ADM2 AB 00AA	ADM3 AB 0096	ADRH AB 0002	ADRL
B 0001	ADRMK1 AB 0038	ADRMK2 AB 0039	ADRMK3 AB 003A	ADRMK4 AB 003B	ADRMK5 AB 003C	ADRSLEN AB 0004
B 160F	BADADDR LB 1906	BADADDR2 LB 191D	BADADDR4 LB 1921	BADBAD LB 192C	BADGOOD LB 192B	BITSLPL1 AB 00DE
BADADDR B 00AA	B00TH AB 081D	BOOTL AB 081C	BSCNT AB 0049	BSERR LB 189F	BSTBL LB 1534	BUFR12 AB 01F4
B 000B	C1BT01 AB 02FF	C1BT02 AB 0300	C1BT03 AB 0301	C2BT01 AB 03FE	C2BT02 AB 03FF	CA0 AB 0800
B 0802	CA2 AB 0804	CALL LB 1739	CHKCOMM LB 1E09	CHKDRV LB 140E	CHKLRG LB 1DFB	CHKOK LB 1E34
B 1E03	CKSUM1 AB 0061	CKSUM2 AB 0062	CKSUM3 AB 0063	CLAMP LB 1D8E	CLAMPED AB 0020	CLCSCDLY LB 1D07
B 1D8E	CLRBUF LB 1CEA	CLREXIT LB 1747	CLRIMSK LB 1753	CLRIST LB 173F	CLSSTBL LB 1162	CLSTSCMD AB 0085
B 159E	CMD1 LB 15A2	CMD3 LB 15C6	CMD5 LB 15CA	CMD6 LB 15ED	CMDCLNUP LB 15E6	CMDJMP LB 15F6
B 003F	CMDNOERR LB 15E4	CMDNUMB AB 0007	CMORTS LB 15EC	CMDX AB 007D	CNFMVAL AB 00FF	CNTENA AB 0810
CMDNOERR B 0077	COMMAND AB 0001	COUNTER AB 0029	CPBY01 AB 005E	CPBY02 AB 005F	CPCSUM AB 0060	CPYRT LB 1FF3
B 192D	CRTOP LB 193B	CSERR LB 18A4	CSERROR AB 004A	CSMFND AB 0050	CSUM AB 0055	CURCLASS AB 0023
B 0022	DATMK1 AB 0070	DATMK2 AB 0071	DATMK3 AB 0072	DATMK4 AB 0073	DATMK5 AB 0074	DDM3 AB 00AD
B 1CA3	DELAY AB 0069	DERRCAL AB 000D	DERRTKO AB 0010	DIPINTR AB 002D	DIRECT AB 0059	DISH AB 0819
B 0009	DISL AB 0818	DNIBL LB 1100	DNHHT LB 1434	DOSEEK LB 1384	DOSTDONE LB 1383	DOSTEP LB 1363
B 1321	DRENA AB 080A	DRIVE AB 0002	DRVCONN AB 0024	DRVERROR AB 000B	EIGHTY AB 0001	ENBLTEST LB 170E
B 1710	ERRHDR AB 001E	ERRLEN AB 0007	ERRSTAT AB 0008	ERRMRT AB 001F	ESAD LB 17C7	FATALERR LB 14DD
B 081F	FDIRL AB 081E	FMTCNFM AB 0007	FMTGAP AB 002B	FMTTYPE AB 0025	FORMAT LB 1BAD	FORMERR LB 1C20
						FORMRTS

B 1C32	FORMTOP	LB 1889	FORMTRAK	LB 18AD	FR3T01	LB 1167	FRMTDSK	AB 0003	FRMTTRK	AB 0005	GERRCLM	AB 0007	GERRCMD
B 0001	GERRDRV	AB 0002	GERRENA	AB 0008	GERRFMPR	AB 000A	GERRINTR	AB 0009	GERRMSK	AB 0006	GERRSEC	AB 0004	GERRSID
B 0003	GERRTRK	AB 0005	GETDIP	LB 14E9	GETDIP2	LB 150F	GETDIP3	LB 1515	GETDIP4	LB 1515	GETDIP5	LB 1519	GLOBALS
B 0040	GOPYTE	AB 0000	HARDABOR	LB 1407	HARDINIT	LB 13BF	HEADELAY	AB 0016	HIGH	AB 0001	HIHCNT	AB 0076	HOLDINX
B 002A	H0STSEEK	AB 000C	I108	AB 0030	IMALIVE	AB 0028	IMSK	AB 002C	INCRG1	LB 1C9A	INDEXH	AB 005B	INDEXL
B 005A	INIT	LB 1715	INHARD	AB 0000	INXPTRH	AB 0044	INXPTRL	AB 0043	IO8	AB 0000	IOBSIZE	AB 0007	IOSPACE
B 0800	IST	AB 002F	IMMERROR	AB 000E	IMMNODE	AB 001F	JSTMTR	LB 17AB	JUSTRIT	LB 1C43	K000	AB 0045	KOFF
B 0046	LISA	PR ----	LOCALS	AB 0068	LOOP	LB 1482	LOOP1	LB 148C	LOOP2	LB 149A	LOW	AB 0000	LOW6
B 003F	L0WCNT	AB 0075	LRGE	AB 0005	LSTRB	AB 0806	LSTUSED	AB 00BF	LWCMOND	AB 0083	MASK	AB 0001	MAXCLASS
B 0004	MAXCMD	AB 0009	MAXDDLY	AB 0017	MAXRECAL	AB 001A	MAXRETRY	AB 0019	MAXSECNT	AB 000C	MAXSPEED	AB 0038	MAXTRACK
B 004F	MINSECNT	AB 0008	MINSPEED	AB 00D4	MINTRACK	AB 0000	MONDLY	AB 001C	MSPDTBL	AB 0010	MTENA	AB 0808	MTRFLG
B 0057	MTRON	AB 0021	NIBL	LB 1000	NIBLRETR	AB 0020	NOSIDES	AB 000A	NOTAOK	LB 160A	NULLCMD	AB 0080	OFF
B 0000	OKTOGO	AB 002E	ON	AB 0001	ONESEC	AB 00C8	OUTWARD	AB 0001	PAGE01	AB 0100	PAGE02	AB 0200	PAGE03
B 0300	PERRINT	AB 000C	PERRROM	AB 000B	PG1	LB 1A16	PG1X	LB 1A18	PG2	LB 1A6A	PG2LEN	AB 00FF	PG3
B 1800	PG3LEN	AB 00FE	PG3X	LB 1802	PRENIB	LB 1577	PRKCLRO	LB 17CD	PROGERR1	LB 17CA	PSTV	LB 1791	PHMENA
B 0816	PHMREG	AB 0820	Q6H	AB 080D	Q6L	AB 080C	Q7H	AB 080F	Q7L	AB 080E	QKDLY	AB 001C	RACSUM
B 004F	RAEND	AB 004C	RAERR1	LB 12CD	RAERR2	LB 12D2	RAERR3	LB 12D7	RAERR4	LB 12E1	RAERR5	LB 12DC	RAERR6
B 12E3	RAEXIT	LB 12C8	RAEXIT1	LB 12C9	RAMTEST	LB 14E8	RANGEH	AB 005D	RANGEL	AB 005C	RASCTR	AB 004D	RASLP1
B 1299	RASLP2	LB 12AE	RASTRT	AB 004B	RATRK	AB 004E	RCLSTEP	AB 0004	RD10	LB 1891	RD9	LB 1888	ROAD1
B 125F	RDAD2	LB 126F	RDAD3	LB 1278	RDAD4	LB 1287	ROADR	LB 1249	ROADRTMT	AB 0008	RDASN1	LB 126B	RDASYN
B 1257	R0BF01	LB 180B	R0BF02	LB 180D	RDCSM01	LB 1854	RDERR	LB 18A6	RDERR2	LB 18A9	RDEXIT	LB 189B	RDS1
B 1308	RDS2	LB 1305	RDSYNTOP	LB 18AE	ROWASTE	LB 189E	READ	LB 18E2	READ01	LB 18E4	READ1	LB 18E9	READ16
B 1800	READ3	LB 18FE	READ4	LB 1905	READBF	LB 18DE	READDIP	LB 131E	READINDX	LB 1313	READIT	LB 130B	READWP
B 1302	RECALBRT	LB 1D2B	RECALCNT	AB 0027	RECALL	LB 1D2B	RECALMTR	LB 1D24	RESTART	LB 1432	RESTART1	LB 1452	RESTART2
B 145B	RETRYCNT	AB 0026	RFLD	LB 1285	RID	LB 1314	ROMERR	LB 14DB	ROMID	LB 1141	ROMIDNUM	AB 0018	ROMTEST
B 14A4	RS1	LB 18B8	RS2	LB 18C3	RS3	LB 18CE	RS4	LB 18D8	RSED	LB 1DD6	RSEDC	LB 1DD2	RSOUT
B 1DCD	RSTJMP	LB 1FFB	RSYNC	LB 18B5	RSYNC1	LB 18BD	RTYFLG	AB 007B	RW400	LB 1638	RWCSMFLG	AB 0068	RWTS
B 1604	RWTS4	LB 1619	RWTS40	LB 1624	RWTS5	LB 164B	RWTS7	LB 1654	RWTSCHD	AB 0081	RWTSJMP	LB 1663	SAVADR
B 114B	SAVDAT	LB 1150	SAVEH	AB 007F	SAVEL	AB 007E	SAVINDEK	AB 0080	SCDLY	AB 0015	SCTRCNT	AB 01D0	SCTRSVAV
B 01D3	SDFND	AB 0052	SECFND	AB 0053	SECPTRK	LB 1146	SECTOR	AB 0004	SEEK	LB 175E	SEEK1	LB 1784	SEEK2
B 1797	SEEKALT	LB 1764	SEEKEND	LB 17BD	SEEKERR	AB 000D	SELSIDE	LB 12E6	SERRCLMP	AB 0016	SERRFRMT	AB 0015	SERRM1TK
B 001C	SERRNOA9	AB 001A	SERRPROT	AB 0014	SERRRD	AB 0017	SERRTMT	AB 001B	SERRUCLM	AB 0019	SERRHR	AB 0018	SETDRCT
B 1352	PAGE - 103 LISA FILE: SYMBOLTABLE DUMP												

SETDRCTX	LB 1350	SETHIGH	LB 12FE	SETIMSK	LB 174A	SETLOW	LB 12FA	SETRMODE	LB 139B	SETSEL	LB 12EF	SETSPDY	
B 1392	SETSPEED	LB 138F	SETTACH	LB 1349	SHARERAM	AB 0010	SHAREROM	LB 1139	SHARESZ	AB 000D	SHTOFF	LB 1B93	SIDE
B 0003	SIDE0SEL	AB 081A	SIDE1SEL	AB 081B	SIDNUMB	AB 01D2	SMAL	AB 0001	SPDCHK	LB 1E4F	SPDDONE	LB 1E93	SPDERR
B 1E91	SPEED	AB 0006	STACKST	AB 00CF	STATUS	AB 0020	STEPERR	AB 000F	STPAMT	AB 0058	STPDLY	AB 001B	STSLP
B 0048	SV1	AB 006A	SV2	AB 006B	SV3	AB 006C	SV4	AB 006D	SYNC20	LB 153A	TBLJMP	AB 0009	TCKSM1
B 0064	TCKSM2	AB 0065	TCKSM3	AB 0066	TEMP1	AB 006E	TEMP2	AB 006F	TEMP3	AB 0079	TEMP4	AB 007A	TEMPSEC
B 0067	TESTGO8	LB 1132	TESTTBL	LB 1128	THINHIH	LB 111E	THINLOW	LB 1114	TIMIT	LB 1DAA	TLOW	AB 0014	THON
B 1341	TMOUTRCL	AB 0064	TOOSML	LB 1C33	TOTCNT	AB 0078	TRACK	AB 0005	TRKCLSS	LB 1155	TRKFLG	AB 0056	TRKFND
B 0054	TRKNUMB	AB 01D1	TRMTOFF	LB 132A	TRMMTRON	LB 1331	TSHIH	LB 1E21	TTCDRIVE	AB 0001	TTCFCFM	AB 0020	TTCFVPM
B 0080	TTCMASK	AB 0010	TTCSECTR	AB 0004	TTCSIDE	AB 0002	TTCTRACK	AB 0008	TTCWPRT	AB 0040	TURNMTR	LB 1336	TURNRND
B 0008	UNCLAMP	LB 13A8	UPDINT	LB 151C	UPDINT2	LB 1526	UPDINT3	LB 1530	USWAIT	LB 1D91	USWAIT1	LB 1D93	U06
B 007C	VALID01	LB 167D	VALID2	LB 168C	VALID20	LB 168E	VALID3	LB 1696	VALIDATE	LB 1677	VALIDCF	LB 16E3	VALIDDR
B 1698	VALIDFV	LB 16F4	VALIDMA	LB 16D9	VALIDSE	LB 16C1	VALIDSI	LB 16AF	VALIDTR	LB 16CF	VALIDWP	LB 16EB	VALJMP
B 16FE	VERIFY	LB 1BE9	VERTRACK	LB 1BED	VERTRK	LB 1CAD	VFRTRY	LB 1CCA	VFTOP	LB 1982	VFYCKSUM	LB 1974	VFYERR
B 1CD9													

VFYTRK1 LB 1CB7	VFYTRK2 LB 1CB8	VLDNOTST LB 1692	VOLFND AB 0051	VRFYDSK AB 0004	VRFYTRK AB 0006	VT00	
B 1BF2	MADR16 LB 1204	WAIT LB 1DA0	WAIT1 LB 1DA1	WAITALT LB 1DBF	WAITROM LB 17D5	WAITROM1 LB 17D8	WAITROM2
B 17DE	WHIH AB 0011	WIDEMIH LB 110A	WIDEL0W LB 1100	WLOW AB 0000	WRADR01 LB 1206	WRAX LB 1AE0	WRBYTE
B 1AEB	WRBYTEX LB 1AE9	WRITE LB 19C8	WRITE16 LB 1A00	WRITE3 LB 19D1	WRITEBF LB 19CB	WRITRK LB 1C48	WRNIBL
B 1AEC	WRSYNTRK LB 1200	WRTBFCHD AB 0008	WRTCMD AB 0001	WRTKDONE LB 1CA2	WSTTH LB 1248	WTHIH AB 0042	WTL0W
B 0040	WTMID AB 0041	WTZERO LB 1DCE	XFER1 LB 1465	ZERO AB 0000			
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Current minimum space is 32767 words.

1246* 001A
1232* E81A
1227* E91A
121F* E91A
1575* EC1A
1570* EC1A
1568* EC1A
1566* EC1A
123C* EC1A
1237* EC1A
1218* EC1A
123F* 931B
1669* AC1B
166D* AC1B
166B* E81B
166F* EC1B
17A4* 071D
1504* 241D
1922* 2B1D
1675* 8D1D
1374* 8F1D
17B4* A01D
1501* A01D
144C* A01D
13CB* A01D
13B4* A01D
1347* A01D
17BB* 4F1E

Assembly complete: 3671 lines

0 Errors flagged on this Assembly

ESY.TEXT=DRIVE2/SYSP3&2/SYSP:SY.TEXT"" .BR""BX/ "Q1".,R3".xtJ"sh0x0 &2/SYSP:SY.TEXT"" .BR""BX/ "Q1".,R3".xt